# OpenVMS Utility Routines Manual

**December 1995**

This manual describes the OpenVMS utility routines, a set of routines that provides a programming interface to various OpenVMS utilities.

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# Preface

## Intended Audience

This manual is intended for programmers who want to invoke and use the functions provided by OpenVMS utilities.

## Document Structure

Chapter 1 introduces the utility routines and describes the documentation format used to describe each set of utility routines, as well as the individual routines in each set. Each subsequent chapter contains an introduction to a set of utility routines, a programming example to illustrate the use of the routines in the set, and a detailed description of each routine.

This manual presents the utility routine sets as follows:

- Access Control List (ACL) Editor Routine
- Command Language (CLI) Routines
- Convert (CONVERT) Routines
- Data Compression/Expansion (DCX) Routines
- DEC Text Processing Utility (DECTPU) Routines
- EDT Routines
- File Definition Language (FDL) Routines
- Librarian (LBR) Routines
- LOGINOUT (LGI) Routines
- Mail Utility Routines
- National Character Set (NCS) Utility Routines
- Print Symbiont Modification (PSM) Routines
- Symbiont/Job Controller Interface (SMB) Routines
- Sort/Merge (SOR$) Routines

## Related Documents

*OpenVMS Programming Interfaces: Calling a System Routine* contains useful information for all programmers and describes in detail the documentation format of the routine descriptions.

Some sets of utility routines documented in this manual invoke and manipulate utilities that have a command-level interface. Consult the following manuals for a description of the command-level interface:

- *OpenVMS National Character Set Utility Manual*

- *OpenVMS System Manager's Manual*
- *OpenVMS Command Definition, Librarian, and Message Utilities Manual*
- *OpenVMS Record Management Utilities Reference Manual*
- *OpenVMS EDT Reference Manual*
- *OpenVMS User's Manual*
- *DEC Text Processing Utility Reference Manual*

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## Conventions

The name of the OpenVMS AXP operating system has been changed to OpenVMS Alpha. Any references to OpenVMS AXP or AXP are synonymous with OpenVMS Alpha or Alpha.

The following conventions are used to identify information specific to OpenVMS Alpha or to OpenVMS VAX:

| | |
|---|---|
| **Alpha** | The Alpha icon denotes the beginning of information specific to OpenVMS Alpha. |
| **VAX** | The VAX icon denotes the beginning of information specific to OpenVMS VAX. |
| ◆ | The diamond symbol denotes the end of a section of information specific to OpenVMS Alpha or to OpenVMS VAX. |

In this manual, every use of DECwindows and DECwindows Motif refers to DECwindows Motif for OpenVMS software.

The following conventions are also used in this manual:

| | |
|---|---|
| Ctrl/*x* | A sequence such as Ctrl/*x* indicates that you must hold down the key labeled Ctrl while you press another key or a pointing device button. |
| PF1 *x* or GOLD *x* | A sequence such as PF1 *x* or GOLD *x* indicates that you must first press and release the key labeled PF1 or GOLD and then press and release another key or a pointing device button.<br>GOLD key sequences can also have a slash (/), dash (–), or underscore (_) as a delimiter in EVE commands. |
| Return | In examples, a key name enclosed in a box indicates that you press a key on the keyboard. (In text, a key name is not enclosed in a box.) |
| . . . | Horizontal ellipsis points in examples indicate one of the following possibilities:<br>• Additional optional arguments in a statement have been omitted.<br>• The preceding item or items can be repeated one or more times.<br>• Additional parameters, values, or other information can be entered. |
| .<br>.<br>. | Vertical ellipsis points indicate the omission of items from a code example or command format; the items are omitted because they are not important to the topic being discussed. |
| ( ) | In command format descriptions, parentheses indicate that, if you choose more than one option, you must enclose the choices in parentheses. |

| | |
|---|---|
| [ ] | In command format descriptions, brackets indicate optional elements. You can choose one, none, or all of the options. (Brackets are not optional, however, in the syntax of a directory name in an OpenVMS file specification or in the syntax of a substring specification in an assignment statement.) |
| { } | In command format descriptions, braces indicate a required choice of options; you must choose one of the options listed. |
| **boldface text** | Boldface text represents the introduction of a new term or the name of an argument, an attribute, or a reason.<br>Boldface text is also used to show user input in Bookreader versions of the manual. |
| *italic text* | Italic text indicates important information, complete titles of manuals, or variables. Variables include information that varies in system output (Internal error *number*), in command lines (/PRODUCER=*name*), and in command parameters in text (where *device-name* contains up to five alphanumeric characters). |
| UPPERCASE TEXT | Uppercase text indicates a command, the name of a routine, the name of a file, or the abbreviation for a system privilege. |
| `Monospace type` | Monospace type indicates code examples and interactive screen displays.<br>In the C programming language, monospace type in text identifies the following elements: keywords, the names of independently compiled external functions and files, syntax summaries, and references to variables or identifiers introduced in an example. |
| - | A hyphen at the end of a command format description, command line, or code line indicates that the command or statement continues on the following line. |
| numbers | All numbers in text are assumed to be decimal unless otherwise noted. Nondecimal radixes—binary, octal, or hexadecimal—are explicitly indicated. |

# 1
# Introduction to Utility Routines

A set of utility routines performs a particular task or set of tasks. For example, you can use the Print Symbiont Modification (PSM) routines to modify the print symbiont, and the EDT routines to invoke the EDT editor from a program.

Some of the tasks performed by utility routines can also be performed at the Digital Command Language (DCL) level (for example, the DCL command EDIT invokes the EVE editor). While DCL commands invoke utilities that let you perform tasks at your terminal, you can perform some of these tasks at the programming level through the use of the utility routines.

When using a set of utility routines that performs the same tasks as the related utility, you should read the documentation for that utility; doing so will provide additional information about the tasks the routines can perform as a set. The following table lists utilities and their corresponding routines:

| Utility or Editor | Utility Routines |
|---|---|
| Access control list editor | ACL editor routine |
| Command Definition utility | CLI routines |
| Convert and Convert/Reclaim utilities | CONVERT routines |
| EDT editor | EDT routines |
| DEC Text Processing Utility | DECTPU routines |
| File Definition Language facility | FDL routines |
| LOGINOUT callouts | LGI routines |
| Librarian utility | LBR routines |
| Mail utility | MAIL routines |
| National character set utility | NCS routines |
| Sort/Merge utility | SOR routines |

When a set of utility routines performs functions that you cannot perform by invoking a utility, the functions provided by that set of routines is termed a **facility**. The following facilities have no other user interface except the programming interface provided by the utility routines described in this manual:

| Facility | Utility Routines |
|---|---|
| Data Compression/Expansion facility | DCX routines |
| Print Symbiont Modification facility | PSM routines |
| Symbiont/Job Controller Interface facility | SMB routines |

Like all other system routines in the OpenVMS environment, the utility routines described in this manual conform to the *OpenVMS Calling Standard*. Note that for stylistic purposes, the calling syntax illustrated for routines documented

in this manual is consistent. However, you should consult your language documentation to determine the appropriate syntax for calling these routines from your programming language.

Each chapter of this book documents one set of utility routines. Each chapter has the following major components, documented as a major heading:

- An introduction to the set of utility routines. This component discusses the utility routines as a group and explains how to use them.
- A series of descriptions of each utility routine in the set.

Most of the chapters also include a programming example that illustrates how the utility routines are used.

# 2
# Access Control List (ACL) Editor Routine

This chapter describes the access control list editor (ACL editor) routine, ACLEDIT$EDIT. User-written applications can use this callable interface of the ACL editor to manipulate access control lists (ACLs).

The ACL editor is a utility that lets you create and maintain access control lists. Using ACLs, you can fine-tune access to the protected objects available to system users and listed as follows:

- Devices
- Files
- Group global sections
- Logical name tables
- System global sections
- Capabilities♦ (VAX)
- Common event flag clusters
- Queues
- Resource domains
- Security classes
- Volumes

Currently, the ACL editor provides one callable interface that allows the application program to define an object for editing.

Note that the application program should declare referenced constants and return status symbols as external symbols; these symbols will be resolved upon linking with the utility shareable image.

See the *OpenVMS Programming Concepts Manual* for fundamental conceptual information on the creation, translation, and maintenance of access control entries (ACEs).

## 2.1 Using the ACL Editor Routine: An Example

Example 2–1 shows a VAX BLISS program that calls the ACL editor routine.

**Example 2–1 Calling the ACL Editor with a VAX BLISS Program**

```
MODULE MAIN (LANGUAGE (BLISS32), MAIN = STARTUP) =

BEGIN

LIBRARY 'SYS$LIBRARY:LIB';

ROUTINE STARTUP =

BEGIN

LOCAL
 STATUS,      ! Routine return status
 ITMLST  : BLOCKVECTOR [6, ITM$S_ITEM, BYTE];
       ! ACL editor item list

EXTERNAL LITERAL
 ACLEDIT$V_JOURNAL,
 ACLEDIT$V_PROMPT_MODE,

 ACLEDIT$C_OBJNAM,
 ACLEDIT$C_OBJTYP,
 ACLEDIT$C_OPTIONS;

EXTERNAL ROUTINE
 ACLEDIT$EDIT : ADDRESSING_MODE (GENERAL), ! Main routine

 CLI$GET_VALUE,    ! Get qualifier value
 CLI$PRESENT,    ! See if qualifier present
 LIB$PUT_OUTPUT,    ! General output routine
 STR$COPY_DX;    ! Copy string by descriptor

! Set up the item list to pass back to TPU so it can figure out what to do.

CH$FILL (0, 6*ITM$S_ITEM, ITMLST);
ITMLST[0, ITM$W_ITMCOD] = ACLEDIT$C_OBJNAM;
ITMLST[0, ITM$W_BUFSIZ] = %CHARCOUNT ('YOUR_OBJECT_NAME');
ITMLST[0, ITM$L_BUFADR] = $DESCRIPTOR ('YOUR_OBJECT_NAME');
ITMLST[1, ITM$W_ITMCOD] = ACLEDIT$C_OBJTYP;
ITMLST[1, ITM$W_BUFSIZ] = 4;
ITMLST[1, ITM$L_BUFADR] = UPLIT (ACL$C_FILE);
ITMLST[2, ITM$W_ITMCOD] = ACLEDIT$C_OPTIONS;
ITMLST[2, ITM$W_BUFSIZ] = 4;
ITMLST[2, ITM$L_BUFADR] = UPLIT (1 ^ ACLEDIT$V_PROMPT_MODE OR
     1 ^ ACLEDIT$V_JOURNAL);

RETURN ACLEDIT$EDIT (ITMLST);
END;      ! End of routine STARTUP

END
ELUDOM
```

## 2.2 ACL Editor Routine

This section describes the ACL editor routine.

# ACLEDIT$EDIT—Edit Access Control List

The ACLEDIT$EDIT routine is used to create and modify an access control list (ACL) associated with any protected object.

## Format

ACLEDIT$EDIT item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

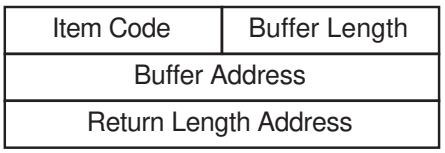
## Argument

### item_list

OpenVMS usage: item_list_3
type: longword (unsigned)
access: read only
mechanism: by descriptor

Item list used by the callable ACL editor. The **item_list** argument is the address of one or more descriptors of arrays, routines, or longword bit masks that control various aspects of the editing session.

Each entry in an item list is in the standard format shown in the following figure:

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The following table provides a detailed description of each item list entry:

| Item Identifier | Description |
|---|---|
| ACLEDIT$C_OBJNAM | Specifies the name of the object whose ACL is being edited. |
| ACLEDIT$C_OBJTYP | A longword value that specifies the object type code for the type or class of the object whose ACL is being edited. These type codes are defined in $ACLDEF. The default object type is FILE (ACL$C_FILE). |

<table>
<tr><th>Item Identifier</th><th>Description</th></tr>
<tr><td>ACLEDIT$C_OPTIONS</td><td>Represents a longword bit mask of the various options available to control the editing session.
<table>
<tr><th>Flag</th><th>Function</th></tr>
<tr><td>ACLEDIT$V_JOURNAL</td><td>Indicates that the editing session is to be journaled.</td></tr>
<tr><td>ACLEDIT$V_RECOVER</td><td>Indicates that the editing session is to be recovered from an existing journal file.</td></tr>
<tr><td>ACLEDIT$V_KEEP_ RECOVER</td><td>Indicates that the journal file used to recover the editing session is not to be deleted when the recovery is complete.</td></tr>
<tr><td>ACLEDIT$V_KEEP_ JOURNAL</td><td>Indicates that the journal file used for the editing session is not to be deleted when the session ends.</td></tr>
<tr><td>ACLEDIT$V_PROMPT_ MODE</td><td>Indicates that the session is to use automatic text insertion (prompting) to build new access control list entries (ACEs).</td></tr>
</table></td></tr>
<tr><td>ACLEDIT$C_BIT_TABLE</td><td>Specifies a vector of 32 quadword string descriptors of strings that define the names of the bits present in the access mask. (The first descriptor defines the name of Bit 0; the last descriptor defines the name of Bit 31.) These descriptors are used in parsing or formatting an ACE. The buffer address field of the item descriptor contains the address of this vector.</td></tr>
<tr><td>ACLEDIT$C_CLSNAM</td><td>A string descriptor that points to the class name of the object whose ACL is being modified. The following are valid class names:<br>• †CAPABILITY<br>• COMMON_EVENT_FLAG_CLUSTER<br>• DEVICE<br>• FILE<br>• GROUP_GLOBAL_SECTION<br>• LOGICAL_NAME_TABLE<br>• QUEUE<br>• RESOURCE_DOMAIN<br>• SECURITY_CLASS<br>• SYSTEM_GLOBAL_SECTION<br>• VOLUME<br>If both OBJTYP and CLSNAM are omitted, the object is assumed to belong to the FILE class.</td></tr>
</table>

†VAX specific

## Description

You use the ACLEDIT$EDIT routine to create and modify an ACL associated with any security object.

Under normal circumstances, the application calls the ACL editor to modify an object's ACL, and control is returned to the application when you finish or abort the editing session.

If you also want to use a customized version of the ACL editor section file, the logical name ACLEDT$SECTION should be defined. See the *OpenVMS System Management Utilities Reference Manual* for more information.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| RMS$_xxx | See the *OpenVMS Record Management Services Reference Manual* for a description of OpenVMS RMS status codes. |
| TPU$_xxx | See Chapter 6 for a description of the TPU-specific condition values that may be returned by ACLEDIT$EDIT. |

# 3
# Command Language (CLI) Routines

You use the command language interpreter (CLI) routines to process command strings using information from a command table. A command table contains command definitions that describe the allowable formats for commands. To create or modify a command table, you must write a command definition file and then process this file with the Command Definition utility (the SET COMMAND command). For information about how to use the Command Definition utility, see the *OpenVMS Command Definition, Librarian, and Message Utilities Manual*.

## 3.1 Introduction to CLI Routines

The CLI routines include the following:

- CLI$DCL_PARSE
- CLI$DISPATCH
- CLI$GET_VALUE
- CLI$PRESENT

When you use the Command Definition utility to add a new command to your process command table or to the DCL command table, use the CLI$PRESENT and CLI$GET_VALUE routines in the program invoked by the new command. These routines retrieve information about the command string that invokes the program.

When you use the Command Definition utility to create an object module containing a command table and you link this module with a program, you must use all four CLI routines. First, use CLI$DCL_PARSE and CLI$DISPATCH to parse command strings and invoke routines. Then, use CLI$PRESENT and CLI$GET_VALUE within the routines that execute each command.

Note that the application program should declare referenced constants and return status symbols as external symbols; these symbols are resolved upon linking with utility shareable image.

A CLI must be present in order to use the CLI routines. If your application can be run from a detached process, the application should first verify that a CLI exists. For information about how to verify that a CLI exists for a process, see the description of the SYS$GETJPI system service in the *OpenVMS System Services Reference Manual*.

## 3.2 Using the CLI Routines: An Example

Example 3–1 contains a command definition file (SUBCOMMANDS.CLD) and a Fortran program (INCOME.FOR). INCOME.FOR uses the command definitions in SUBCOMMANDS.CLD to process commands. To execute the example, enter the following commands:

```
$ SET COMMAND SUBCOMMANDS/OBJECT=SUBCOMMANDS
$ FORTRAN INCOME
$ LINK INCOME,SUBCOMMANDS
$ RUN INCOME
```

INCOME.FOR accepts a command string and parses it using CLI$DCL_PARSE. If the command string is valid, the program uses CLI$DISPATCH to execute the command. Each routine uses CLI$PRESENT and CLI$GET_VALUE to obtain information about the command string.

**Example 3–1 Using the CLI Routines to Retrieve Information About Command Lines in a Fortran Program**

```
!************************************************
!                   SUBCOMMANDS.CLD
!************************************************

MODULE INCOME_SUBCOMMANDS

DEFINE VERB ENTER
ROUTINE ENTER

DEFINE VERB FIX
ROUTINE FIX
QUALIFIER HOUSE_NUMBERS, VALUE (LIST)

DEFINE VERB REPORT
ROUTINE REPORT
QUALIFIER OUTPUT, VALUE (TYPE = $FILE,
                         DEFAULT = "INCOME.RPT")
                         DEFAULT

!************************************************
!                   INCOME.FOR
!************************************************
PROGRAM INCOME
INTEGER STATUS,
2       CLI$DCL_PARSE,
2       CLI$DISPATCH
INCLUDE '($RMSDEF)'
INCLUDE '($STSDEF)'
EXTERNAL INCOME_SUBCOMMANDS,
2        LIB$GET_INPUT
```

(continued on next page)

**Example 3–1 (Cont.) Using the CLI Routines to Retrieve Information About Command Lines in a Fortran Program**

```
! Write explanatory text
STATUS = LIB$PUT_OUTPUT
2 ('Subcommands: ENTER - FIX - REPORT')
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
STATUS = LIB$PUT_OUTPUT
2 ('Press Ctrl/Z to exit')
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Get first subcommand
STATUS = CLI$DCL_PARSE (%VAL (0),
2                       INCOME_SUBCOMMANDS, ! CLD module
2                       LIB$GET_INPUT,      ! Parameter routine
2                       LIB$GET_INPUT,      ! Command routine
2                       'INCOME> ')         ! Command prompt
 ! Do it until user presses Ctrl/Z
DO WHILE (STATUS .NE. RMS$_EOF)
! If no error on dcl_parse
IF (STATUS) THEN
! Dispatch depending on subcommand
STATUS = CLI$DISPATCH ()
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Do not signal warning again
ELSE IF (IBITS (STATUS, 0, 3) .NE. STS$K_WARNING) THEN
CALL LIB$SIGNAL (%VAL (STATUS))
END IF
! Get another subcommand
STATUS = CLI$DCL_PARSE (%VAL (0),
2                         INCOME_SUBCOMMANDS, ! CLD module
2                         LIB$GET_INPUT,      ! Parameter routine
2                         LIB$GET_INPUT,      ! Command routine
2                         'INCOME> ')         ! Command prompt
END DO
END

INTEGER FUNCTION ENTER ()
INCLUDE '($SSDEF)'
TYPE *, 'ENTER invoked'
ENTER = SS$_NORMAL
END

INTEGER FUNCTION FIX ()
INTEGER STATUS,
2       CLI$PRESENT,
2       CLI$GET_VALUE
CHARACTER*15 HOUSE_NUMBER
INTEGER*2    HN_SIZE
INCLUDE '($SSDEF)'
EXTERNAL CLI$_ABSENT
TYPE *, 'FIX invoked'
! If user types /house_numbers=(n,...)
IF (CLI$PRESENT ('HOUSE_NUMBERS')) THEN
! Get first value for /house_numbers
STATUS = CLI$GET_VALUE ('HOUSE_NUMBERS',
2                         HOUSE_NUMBER,
2                         HN_SIZE)
```

(continued on next page)

**Example 3–1 (Cont.) Using the CLI Routines to Retrieve Information About Command Lines in a Fortran Program**

```
! Do it until the list is depleted
DO WHILE (STATUS)
TYPE *, 'House number = ', HOUSE_NUMBER (1:HN_SIZE)
STATUS = CLI$GET_VALUE ('HOUSE_NUMBERS',
2                           HOUSE_NUMBER,
2                           HN_SIZE)
END DO
! Make sure termination status was correct
IF (STATUS .NE. %LOC (CLI$_ABSENT)) THEN
CALL LIB$SIGNAL (%VAL (STATUS))
END IF
END IF
FIX = SS$_NORMAL
END

INTEGER FUNCTION REPORT ()
INTEGER STATUS,
2       CLI$GET_VALUE
CHARACTER*255 FILENAME
INTEGER*2    FN_SIZE
INCLUDE '($SSDEF)'
TYPE *, 'REPORT entered'
! Get value for /output
STATUS = CLI$GET_VALUE ('OUTPUT',
2                       FILENAME,
2                       FN_SIZE)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
TYPE *, 'Output file: ', FILENAME (1:FN_SIZE)
REPORT = SS$_NORMAL
END
```

## 3.3 CLI Routines

This section describes the individual CLI routines.

# CLI$DCL_PARSE—Parse DCL Command String

The CLI$DCL_PARSE routine supplies a command string to DCL for parsing. DCL separates the command string into its individual elements according to the syntax specified in the command table.

## Format

CLI$DCL_PARSE [command_string] ,table [,param_routine] [,prompt_routine] [,prompt_string]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### command_string

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor—fixed length

Character string containing the command to be parsed. The **command_string** argument is the address of a descriptor specifying the command string to be parsed. If the command string includes a comment (delimited by an exclamation mark), DCL ignores the comment.

If the command string contains a hyphen to indicate that the string is being continued, DCL uses the routine specified in the **prompt_routine** argument to obtain the rest of the string. The command string is limited to 256 characters. However, if the string is continued with a hyphen, CLI$DCL_PARSE can prompt for additional input until the total number of characters is 1024.

If you specify the **command_string** argument as zero and specify a prompt routine, then DCL prompts for the entire command string. However, if you specify the **command_string** argument as zero and also specify the **prompt_routine** argument as zero, DCL restores the parse state of the command string that originally invoked the image.

CLI$DCL_PARSE does not perform DCL-style symbol substitution on the command string.

### table

OpenVMS usage: address
type: address
access: read only
mechanism: by value

Address of the compiled command tables to be used for command parsing. The command tables are compiled separately by the Command Definition utility using the DCL command SET COMMAND/OBJECT and are then linked with your program. A global symbol is defined by the Command Definition utility that provides the address of the tables. The global symbol's name is taken from the module name given on the MODULE statement in the command definition file, or from the file name if no MODULE statement is present.

### param_routine

OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

Name of a routine to obtain a required parameter not supplied in the command text. The **param_routine** argument is the address of a routine containing a required parameter that was not specified in the **command_string** argument.

To specify the parameter routine, use the address of LIB$GET_INPUT or the address of a routine of your own that has the same three-argument calling format as LIB$GET_INPUT. See the description of LIB$GET_INPUT in the *OpenVMS RTL Library (LIB$) Manual* for information about the calling format. If LIB$GET_INPUT returns error status, CLI$DCL_PARSE propagates the error status outward or signals RMS$_EOF in the cases listed in the Description section.

You can obtain the prompt string for a required parameter from the command table specified in the **table** argument.

### prompt_routine

OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

Name of a routine to obtain all or part of the text of a command. The **prompt_routine** argument is the address of a routine to obtain the text or the remaining text of the command depending on the **command_string** argument. If you specify a zero in the **command_string** argument, DCL uses this routine to obtain an entire command line. DCL uses this routine to obtain a continued command line if the command string (obtained from the **command_string** argument) contains a hyphen to indicate that the string is being continued.

To specify the prompt routine, use the address of LIB$GET_INPUT or the address of a routine of your own that has the same three-argument calling format as LIB$GET_INPUT. See the description of LIB$GET_INPUT in the *OpenVMS RTL Library (LIB$) Manual* for information about the calling format.

If LIB$GET_INPUT returns error status, CLI$DCL_PARSE propagates the error status outward or signals RMS$_EOF in the cases listed in the Description section.

### prompt_string

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Character string containing a prompt. The **prompt_string** argument is the address of a string descriptor pointing to the prompt string to be passed as the second argument to the **prompt_routine** argument.

If DCL is using the prompt routine to obtain a continuation line, DCL inserts an underscore character before the first character of the prompt string to create the continuation prompt. If DCL is using the prompt routine to obtain an entire command line (that is, a zero was specified as the **command_string** argument), DCL uses the prompt string exactly as specified.

The prompt string is limited to 32 characters. The string *COMMAND>* is the default prompt string.

## Description

The CLI$DCL_PARSE routine supplies a command string to DCL for parsing. DCL parses the command string according to the syntax in the command table specified in the **table** argument.

The CLI$DCL_PARSE routine can prompt for required parameters if you specify a parameter routine in the routine call. In addition, the CLI$DCL_PARSE routine can prompt for entire or continued command lines if you supply the address of a prompt routine.

If you do not specify a command string to parse and the user enters a null string in response to the DCL prompt for a command string, CLI$DCL_PARSE immediately terminates and returns the status RMS$_EOF.

If DCL prompts for a required parameter and the user enters Ctrl/Z, CLI$DCL_ PARSE immediately terminates and returns the status CLI$_NOCMD, regardless of whether you specify or do not specify a command string to parse. If DCL prompts for a parameter that is not required and the user enters Ctrl/Z, CLI$DCL_PARSE returns the status CLI$_NORMAL.

Whenever CLI$DCL_PARSE encounters an error, it both signals and returns the error.

## Condition Values Returned

| | |
|---|---|
| CLI$_IVVERB | Invalid or missing verb. |
| CLI$_NORMAL | Normal successful completion. |
| CLI$_NOCOMD | Routine terminated. You entered a null string in response to a prompt from the **prompt_routine** argument, causing the CLI$DCL_PARSE routine to terminate. |
| RMS$_EOF | Routine terminated. You pressed Ctrl/Z in response to a prompt, causing the CLI$DCL_ PARSE routine to terminate. |
| CLI$_INVREQTYP | Calling process did not have a CLI to perform this function, or the CLI did not support the request. |

# CLI$DISPATCH—Dispatch to Action Routine

The CLI$DISPATCH routine invokes the subroutine associated with the verb most recently parsed by a CLI$DCL_PARSE routine call.

## Format

CLI$DISPATCH [userarg]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Argument

### userarg

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by value

Data to be passed to the action routine. The **userarg** argument is a longword that contains the data to be passed to the action routine. This data can be used in any way you want.

## Description

The CLI$DISPATCH routine invokes the subroutine associated with the verb most recently parsed by a CLI$DCL_PARSE routine call. If the routine is successfully invoked, the return status is the status returned by the action routine. Otherwise, a status of CLI$_INVROUT is returned.

## Condition Values Returned

| | |
|---|---|
| CLI$_INVROUT | CLI$DISPATCH unable to invoke the routine. An invalid routine is specified in the command table, or no routine is specified. |
| CLI$_INVREQTYP | Calling process did not have a CLI to perform this function or the CLI did not support the request. |

# CLI$GET_VALUE—Get Value of Entity in Command String

The CLI$GET_VALUE routine retrieves a value associated with a specified qualifier, parameter, keyword, or keyword path from the parsed command string.

## Format

CLI$GET_VALUE entity_desc ,retdesc [,retlength]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### entity_desc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Character string containing the label (or name if no label is defined) of the entity. The **entity_desc** argument is the address of a string descriptor that points to an entity that may appear on a command line. The **entity_desc** argument can be expressed as one of the following:

- A parameter, qualifier, or keyword name or label
- A keyword path

The **entity_desc** argument can contain qualifier, parameter, or keyword names, or can contain labels that were assigned with the LABEL clause in the command definition file. If you used the LABEL clause to assign a label to an entity, you must specify the label in the **entity_desc** argument. Otherwise, use the name of the entity.

You use a keyword path to reference keywords used as values of parameters, qualifiers, or other keywords. A keyword path contains a list of entity names or labels separated by periods. If the LABEL clause was used to assign a label to an entity, you must specify the label in the keyword path. Otherwise, you must use the name of the entity.

The following command string illustrates a situation where keyword paths are needed to uniquely identify keywords. In this command string, you can use the same keywords with more than one qualifier. (This is defined in the command definition file by having two qualifiers refer to the same DEFINE TYPE statement.)

```
$ NEWCOMMAND/QUAL1=(START=5,END=10)/QUAL2=(START=2,END=5)
```

The keyword path QUAL1.START identifies the START keyword when it is used with QUAL1; the keyword path QUAL2.START identifies the keyword START when it is used with QUAL2. Because the name START is an ambiguous reference if used alone, the keywords QUAL1 and QUAL2 are needed to resolve the ambiguity.

You can omit keywords from the beginning of a keyword path if they are not needed to unambiguously resolve a keyword reference. A keyword path can be no more than eight names long.

If you use an ambiguous keyword reference, DCL resolves the reference by checking, in the following order:

1. The parameters in your command definition file, in the order they are listed
2. The qualifiers in your command definition file, in the order they are listed
3. The keyword paths for each parameter, in the order the parameters are listed
4. The keyword paths for each qualifier, in the order the qualifiers are listed

DCL uses the first occurrence of the entity as the keyword path. Note that DCL does not issue an error message if you provide an ambiguous keyword. However, because the keyword search order may change in future releases of OpenVMS, you should never use ambiguous keyword references.

If the **entity_desc** argument does not exist in the command table, CLI$GET_VALUE signals a syntax error (by means of the signaling mechanism described in the *OpenVMS Programming Concepts Manual*).

### retdesc

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Character string containing the value retrieved by CLI$GET_VALUE. The **retdesc** argument is the address of a string descriptor pointing to the buffer to receive the string value retrieved by CLI$GET_VALUE. The string is returned using the STR$COPY_DX Run-Time Library routine.

If there are errors in the specification of the return descriptor or in copying the results using that descriptor, the STR$COPY_DX routine will signal the errors. For a list of these errors, see the *OpenVMS RTL String Manipulation (STR$) Manual*.

### retlength

OpenVMS usage: word_unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Word containing the number of characters DCL returns to **retdesc**. The **retlength** argument is the address of the word containing the length of the retrieved value.

## Description

The CLI$GET_VALUE routine retrieves a value associated with a specified qualifier, parameter, keyword, or keyword path from the parsed command string.

You can use the following label names with CLI$GET_VALUE to retrieve special strings:

$VERB — Describes the verb in the command string (the first four letters of the spelling as defined in the command table, instead of the string that was actually typed).

$LINE — Describes the entire command string as stored internally by DCL. In the internal representation of the command string, multiple spaces and tabs are removed, alphabetic characters are converted to uppercase, and comments are stripped. Integers are converted to decimal. If dates and times are specified in the command string, DCL fills in any defaulted fields. Also, if date-time strings (such as YESTERDAY) are used, DCL substitutes the corresponding absolute time value.

To obtain the values for a list of entities, call CLI$GET_VALUE repeatedly until all values have been returned. After each CLI$GET_VALUE call, the returned condition value indicates whether there are more values to be obtained. You should call CLI$GET_VALUE until you receive a condition value of CLI$_ABSENT.

When you are using CLI$GET_VALUE to obtain a list of qualifier or keyword values, you should get all values in the list before starting to parse the next entity.

## Condition Values Returned

| | |
|---|---|
| CLI$_COMMA | Returned value terminated by a comma. This shows there are additional values in the list. |
| CLI$_CONCAT | Returned value concatenated to the next value with a plus sign. This shows there are additional values in the list. |
| SS$_NORMAL | Returned value terminated by a blank or an end-of-line. This shows that the value is the last, or only, value in the list. |
| CLI$_ABSENT | No value returned. The value is not present, or the last value in the list was already returned. |
| CLI$_INVREQTYP | Calling process did not have a CLI to perform this function or the CLI did not support the request. |

# CLI$PRESENT—Determine Presence of Entity in Command String

The CLI$PRESENT routine examines the parsed command string to determine whether the entity referred to by the **entity_desc** argument is present.

## Format

CLI$PRESENT entity_desc

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Conditon Values Returned.

## Argument

### entity_desc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Character string containing the label (or name if no label is defined) of the entity. The **entity_desc** argument is the address of a string descriptor that points to an entity that may appear on a command line. An entity can be expressed as one of the following:

- A parameter, qualifier, or keyword name or label
- A keyword path

A keyword path is used to reference keywords that are accepted by parameters, qualifiers, or other keywords. A keyword path contains a list of entity names separated by periods. See the description of the **entity_desc** argument in the CLI$GET_VALUE routine for more information about specifying keyword paths as arguments for CLI routines.

The **entity_desc** argument can contain parameter, qualifier, or keyword names, or can contain labels that were assigned with the LABEL clause in the command definition file. If the LABEL clause was used to assign a label to a qualifier, parameter, or keyword, you must specify the label in the **entity_desc** argument. Otherwise, you must use the actual name of the qualifier, parameter, or keyword.

If the **entity_desc** argument does not exist in the command table, CLI$PRESENT signals a syntax error (by means of the signaling mechanism described in the *OpenVMS Programming Concepts Manual*).

## Description

The CLI$PRESENT routine examines the parsed command string to determine whether the entity referred to by the **entity_desc** argument is present.

When CLI$PRESENT tests whether a qualifier is present, the condition value indicates whether the qualifier is used globally or locally. You can use a global qualifier anywhere in the command line; you use a local qualifier only after a parameter. A global qualifier is defined in the command definition file with PLACEMENT=GLOBAL; a local qualifier is defined with PLACEMENT=LOCAL.

When you test for the presence of a global qualifier, CLI$PRESENT determines if the qualifier is present anywhere in the command string. If the qualifier is present in its positive form, CLI$PRESENT returns CLI$_PRESENT; if the qualifier is present in its negative form, CLI$PRESENT returns CLI$_NEGATED.

You can test for the presence of a local qualifier when you are parsing parameters that can be followed by qualifiers. After you call CLI$GET_VALUE to fetch the parameter value, call CLI$PRESENT to determine whether the local qualifier is present. If the local qualifier is present in its positive form, CLI$PRESENT returns CLI$_LOCPRES; if the local qualifier is present in its negative form, CLI$PRESENT returns CLI$_LOCNEG.

A positional qualifier affects the entire command line if it appears after the verb but before the first parameter. A positional qualifier affects a single parameter if it appears after a parameter. A positional qualifier is defined in the command definition file with the PLACEMENT=POSITIONAL clause.

To determine whether a positional qualifier is used globally, call CLI$PRESENT to test for the qualifier before you call CLI$GET_VALUE to fetch any parameter values. If the positional qualifier is used globally, CLI$PRESENT returns either CLI$_PRESENT or CLI$_NEGATED.

To determine whether a positional qualifier is used locally, call CLI$PRESENT immediately after a parameter value has been fetched by CLI$GET_VALUE. The most recent CLI$GET_VALUE call to fetch a parameter defines the context for a qualifier search. Therefore, CLI$PRESENT tests whether a positional qualifier was specified after the parameter that was fetched by the most recent CLI$GET_VALUE call. If the positional qualifier is used locally, CLI$PRESENT returns either CLI$_LOCPRES or CLI$_LOCNEG.

## Condition Values Returned

| | |
|---|---|
| CLI$_PRESENT | Specified entity present in the command string. This status is returned for all entities except local qualifiers and positional qualifiers that are used locally. |
| CLI$_NEGATED | Specified qualifier present in negated form (with /NO) and used as a global qualifier. |

| | |
|---|---|
| CLI$_LOCPRES | Specified qualifier present and used as a local qualifier. |
| CLI$_LOCNEG | Specified qualifier present in negated form (with /NO) and used as a local qualifier. |
| CLI$_DEFAULTED | Specified entity not present, but it is present by default. |
| CLI$_ABSENT | Specified entity not present, and it is not present by default. |
| CLI$_INVREQTYP | Calling process did not have a CLI to perform this function, or the CLI did not support the request. |

# 4

# Convert (CONVERT) Routines

This chapter describes the CONVERT routines. These routines perform the functions of both the Convert and Convert/Reclaim utilities.

## 4.1 Introduction to CONVERT Routines

The Convert utility copies records from one or more files to an output file, changing the record format and file organization to that of the output file. You can invoke the functions of the Convert utility from within a program by calling the following series of three routines, in this order:

1. CONV$PASS_FILES
2. CONV$PASS_OPTIONS
3. CONV$CONVERT

Note that the application program should declare referenced constants and return status symbols as external symbols; these symbols are resolved upon linking with the utility shareable image. Note too, that FDL errors may be returned to the calling program where applicable.

The Convert/Reclaim utility reclaims empty buckets in Prolog 3 indexed files so new records can be written in them. You can invoke the functions of the Convert/Reclaim utility from within a program by calling the CONV$RECLAIM routine.

These routines cannot be called from the asynchronous system trap (AST) level.

## 4.2 Using the CONVERT Routines: Examples

Example 4–1 shows how to use the CONVERT routines in a Fortran program.

**Example 4–1 Using the CONVERT Routines in a Fortran Program**

```
*            This program calls the routines that perform the
*            functions of the Convert Utility.  It creates an
*            indexed output file named CUSTDATA.DAT from the
*            specifications in an FDL file named INDEXED.FDL.
*            The program then loads CUSTDATA.DAT with records
*            from the sequential file SEQ.DAT.  No exception
*            file is created.  This program also returns all
*            the CONVERT statistics.

*            Program declarations

        IMPLICIT        INTEGER*4 (A - Z)
```

(continued on next page)

**Example 4–1 (Cont.) Using the CONVERT Routines in a Fortran Program**

```
*            Set up parameter list: number of options, CREATE,
*            NOSHARE, FAST_LOAD, MERGE, APPEND, SORT, WORK_FILES,
*            KEY=0, NOPAD, PAD CHARACTER, NOTRUNCATE,
*            NOEXIT, NOFIXED_CONTROL, FILL_BUCKETS, NOREAD_CHECK,
*            NOWRITE_CHECK, FDL, and NOEXCEPTION.
*
        INTEGER*4       OPTIONS(19)
        1  /18,1,0,1,0,0,1,2,0,0,0,0,0,0,0,0,1,0/

*            Set up statistics list.  Pass an array with the
*            number of statistics that you want.  There are four
*            --- number of files, number of records, exception
*            records, and good records, in that order.

        INTEGER*4       STATSBLK(5) /4,0,0,0,0/

*            Declare the file names.

        CHARACTER       IN_FILE*7 /'SEQ.DAT'/,
        1               OUT_FILE*12 /'CUSTDATA.DAT'/,
        1               FDL_FILE*11 /'INDEXED.FDL'/

*            Call the routines in their required order.

        STATUS = CONV$PASS_FILES (IN_FILE, OUT_FILE, FDL_FILE)
        IF (.NOT. STATUS) CALL LIB$STOP (%VAL(STATUS))

        STATUS = CONV$PASS_OPTIONS (OPTIONS)
        IF (.NOT. STATUS) CALL LIB$STOP (%VAL(STATUS))

        STATUS = CONV$CONVERT (STATSBLK)
        IF (.NOT. STATUS) CALL LIB$STOP (%VAL(STATUS))

*            Display the statistics information.

        WRITE (6,1000) (STATSBLK(I),I=2,5)
1000    FORMAT (1X,'Number of files processed: ',I5/,
        1       1X,'Number of records: ',I5/,
        1       1X,'Number of exception records: ',I5/,
        1       1X,'Number of valid records: ',I5)

        END
```

Example 4–2 shows how to use the CONVERT routines in a C program.

### Example 4–2 Using the CONVERT Routines in a C Program

```
/*
**  This module calls the routines that perform the functions
**  of the Convert Utility.  It creates an indexed output file
**  named CUSTDATA.DAT from the specifications in an FDL file
**  named INDEXED.FDL, and loads CUSTDATA.DAT with records from
**  the sequential file SEQ.DAT.  No exception file is created.
**  This module also returns all the CONVERT statistics.
*/

#include <stdio>
#include <descrip>

CONVSTAT ()

{
$DESCRIPTOR (input_file, "SEQ.DAT");
$DESCRIPTOR (output_file, "CUSTDATA.DAT");
$DESCRIPTOR (fdl_file, "INDEXED.FDL");

int stat;
int param_list[19] = {  (sizeof param_list / sizeof (int)) - 1 /* arg count */,
          1     /* create */,
          0     /* noshare */,
          1     /* fast_load */,
          0     /* merge */,
          0     /* append */,
          1     /* sort */,
          2     /* work_files */,
          0     /* key=0 */,
          0     /* nopad */,
          0     /* pad character */,
          0     /* notruncate */,
   0     /* noexit */,
   0     /* nofixed_control */,
   0     /* fill_buckets */,
   0     /* noread_check */,
   0     /* nowrite_check */,
   1     /* fdl */,
   0     /* noexception */ };


/*
**  Have to pass a longword to the CONV$CONVERT ROUTINE with the
**  number of statistics that we want.  There are 4 -- number of
**  files, number of records, exception records, good records,
**  in that order. This value is passed as first element in the array.
*/
struct { int statistics_count,
     converted_files,
     records_processed,
     exception_records,
     valid_records;} stats = 4; /* Init number of statistics */

LIB$INIT_TIMER();  /* Start a timer as well */

/*
** First call to pass all the file names
*/
stat = CONV$PASS_FILES ( &input_file, &output_file, &fdl_file);
if (!(stat & 1)) return stat;
```

(continued on next page)

**Example 4–2 (Cont.) Using the CONVERT Routines in a C Program**

```
/*
** Second call to pass particular options chosen as indicated in array.
*/
stat = CONV$PASS_OPTIONS ( param_list );
if (!(stat & 1)) return stat;

/*
** Final call to perform actual convert, passing statistics block.
*/
stat = CONV$CONVERT ( &stats );
if (stat & 1)
    {
    /*
    ** Successful Convert! Print out counterd from statistics
    */
    printf ("Number of files processed   : %d\n", stats.converted_files);
    printf ("Number of records           : %d\n", stats.records_processed);
    printf ("Number of exception records : %d\n", stats.exception_records);
    printf ("Number of valid records     : %d\n", stats.valid_records);
    LIB$SHOW_TIMER();
    }
return stat;     /* success or failure */
}
```

Example 4–3 shows how to use the CONV$RECLAIM routine in a Fortran program.

**Example 4–3 Using the CONV$RECLAIM Routine in a Fortran Program**

```
*            This program calls the routine that performs the
*            function of the Convert/Reclaim Utility.  It
*            reclaims empty buckets from an indexed file named
*            PROL3.DAT.  It also returns all the CONVERT/RECLAIM
*            statistics.
*            Program declarations

        IMPLICIT        INTEGER*4 (A - Z)

*            Set up a statistics block.  There are four --- data
*            buckets scanned, data buckets reclaimed, index
*            buckets reclaimed, total buckets reclaimed.

        INTEGER*4       OUTSTATS(5) /4,0,0,0,0/

*            Declare the input file.

        CHARACTER       IN_FILE*9 /'PROL3.DAT'/

*            Call the routine.

        STATUS = CONV$RECLAIM (IN_FILE, OUTSTATS)
        IF (.NOT. STATUS) CALL LIB$STOP (%VAL(STATUS))
```

(continued on next page)

**Example 4–3 (Cont.) Using the CONV$RECLAIM Routine in a Fortran Program**

```
*            Display the statistics.

        WRITE (6,1000) (OUTSTATS(I),I=2,5)
1000    FORMAT (1X,'Number of data buckets scanned: ',I5/,
        1       1X,'Number of data buckets reclaimed: ',I5/,
        1       1X,'Number of index buckets reclaimed: ',I5/,
        1       1X,'Total buckets reclaimed: ',I5)

        END
```

Example 4–4 shows how to use the CONV$RECLAIM routine in a C program.

**Example 4–4 Using the CONV$RECLAIM Routine in a C Program**

```
/*
**  This module calls the routine that performs the
**  function of the CONVERT/RECLAIM Utility.  It reclaims
**  empty buckets from an indexed file named PROL3.DAT.
**
**  This module also returns and print all of the
**  CONVERT/RECLAIM statistics.
*/

#include <stdio>
#include <descrip>

CONVREC ()
{
$DESCRIPTOR (filename, "PROL3.DAT");/* Provide your file name */
struct { int statistics_count,     /* must precede actual statistics */
      scanned_buckets,
      data_buckets_reclaimed,
      index_buckets_reclaimed,
      total_buckets_reclaimed; } stats = 4 /* 4 statistic arguments */;
int stat;
/*
**  Perform actual operation.
*/
stat = CONV$RECLAIM ( &filename, &stats );
if (stat & 1)
    {
    /*
    **  Successful RECLAIM. Now format and print the counts.
    */
    printf ("Data buckets scanned    : %d\n", stats.scanned_buckets);
    printf ("Data buckets reclaimed  : %d\n", stats.data_buckets_reclaimed);
    printf ("Index buckets reclaimed : %d\n", stats.index_buckets_reclaimed);
    printf ("Total buckets reclaimed : %d\n", stats.total_buckets_reclaimed);
    }
return stat /* succes or failure */;
}
```

## 4.3 CONVERT Routines

This section describes the individual CONVERT routines.

# CONV$CONVERT—Initiate Conversion

The CONV$CONVERT routine uses the Convert utility to perform the actual conversion begun with CONV$PASS_FILES and CONV$PASS_OPTIONS. Optionally, the routine can return statistics about the conversion.

Note too that the CONV$CONVERT routine may return appropriate File Definition Language (FDL) error messages to the calling program, where applicable.

## Format

CONV$CONVERT [status_block_address] [,flags]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### status_block_address

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

The conversion statistics. The **status_block_address** argument is the address of a variable-length array of longwords that receives statistics about the conversion.

You can request conversion statistics using zero-based, symbolic offsets (CONV$K_...) into the variable-length array of longwords that contains the statistics. The array is defined as a structure (CONV$STATISTICS) of named longwords (CONV$L_...) to support access by high-level progamming languages.

Table 4–1 lists the array elements by number and by symbol. The first element is used to specify the number of statistics to return by array order. For example, if you assign the symbol CONV$L_STATISTICS_COUNT the value 2, the routine returns the statistics from the first two statistics elements:

- Number of files converted
- Number of records converted

**Table 4–1 Conversion Statistics Array**

| Array Element | Field Name | Description |
|---|---|---|
| 0 | CONV$L_STATISTICS_COUNT | Number of statistics specified |
| 1 | CONV$L_FILE_COUNT | Number of files |
| 2 | CONV$L_RECORDS_COUNT | Number of records |
| 3 | CONV$L_EXCEPTION_RECORDS_COUNT | Number of exception records |
| 4 | CONV$L_VALID_RECORDS_COUNT | Number of valid records |

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the CONV$PASS_FILES **fdl_filespec** argument is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing control flags (or a mask). If you omit the **flags** argument or specify it as zero, no flags are set. The flags and their meanings are described in the following table:

| Flag | Function |
|---|---|
| CONV$V_FDL_STRING | Interprets the **fdl_filespec** argument supplied in the call to CONV$PASS_FILES as an FDL specification in string form. By default, this argument is interpreted as the file name of an FDL file. |
| CONV$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| CONV$_BADBLK | Invalid option block. |
| CONV$_BADLOGIC | Internal logic error detected. |
| CONV$_BADSORT | Error trying to sort input file. |
| CONV$_CLOSEIN | Error closing file specification as input. |
| CONV$_CLOSEOUT | Error closing file specification as output. |
| CONV$_CONFQUAL | Conflicting qualifiers. |
| CONV$_CREA_ERR | Error creating output file. |

| | |
|---|---|
| CONV$_CREATEDSTM | File specification has been created in stream format. |
| CONV$_DELPRI | Cannot delete primary key. |
| CONV$_DUP | Duplicate key encountered. |
| CONV$_EXTN_ERR | Unable to extend output file. |
| CONV$_FATALEXC | Fatal exception encountered. |
| CONV$_FILLIM | Exceeded open file limit. |
| CONV$_IDX_LIM | Exceeded maximum index level. |
| CONV$_ILL_KEY | Illegal key or value out of range. |
| CONV$_ILL_VALUE | Illegal parameter value. |
| CONV$_INP_FILES | Too many input files. |
| CONV$_INSVIRMEM | Insufficient virtual memory. |
| CONV$_KEY | Invalid record key. |
| CONV$_LOADIDX | Error loading secondary index *n*. |
| CONV$_NARG | Wrong number of arguments. |
| CONV$_NOKEY | No such key. |
| CONV$_NOTIDX | File is not an indexed file. |
| CONV$_NOTSEQ | Output file is not a sequential file. |
| CONV$_NOWILD | No wildcard permitted. |
| CONV$_OPENEXC | Error opening exception file specification. |
| CONV$_OPENIN | Error opening file specification as input. |
| CONV$_OPENOUT | Error opening file specification as output. |
| CONV$_ORDER | Routine called out of order. |
| CONV$_PAD | Packet Assembly/Disassembly (PAD) option ignored; output record format not fixed. |
| CONV$_PLV | Unsupported prolog version. |
| CONV$_PROERR | Error reading prolog. |
| CONV$_PROL_WRT | Prolog write error. |
| CONV$_READERR | Error reading file specification. |
| CONV$_REX | Record already exists. |
| CONV$_RMS | Record caused RMS severe error. |
| CONV$_RSK | Record shorter than primary key. |
| CONV$_RSZ | Record does not fit in block/bucket. |
| CONV$_RTL | Record longer than maximum record length. |
| CONV$_RTS | Record too short for fixed record format file. |
| CONV$_SEQ | Record not in order. |
| CONV$_UDF_BKS | Cannot convert UDF records into spanned file. |
| CONV$_UDF_BLK | Cannot fit UDF records into single block bucket. |
| CONV$_VALERR | Specified value is out of legal range. |
| CONV$_VFC | Record too short to fill fixed part of VFC record. |
| CONV$_WRITEERR | Error writing file specification. |

# CONV$PASS_FILES—Specify Conversion Files

The CONV$PASS_FILES routine specifies a file to be converted using the CONV$CONVERT routine.

## Format

```
CONV$PASS_FILES   input_filespec ,output_filespec [,fdl_filespec]
                  [,exception_filespec] [,flags]
```

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### input_filespec

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The name of the file to be converted. The **input_filespec** argument is the address of a string descriptor pointing to the name of the file to be converted.

### output_filespec

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The name of the file that receives the records from the input file. The **output_filespec** argument is the address of a string descriptor pointing to the name of the file that receives the records from the input file.

### fdl_filespec

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The name of the FDL file that defines the output file. The **fdl_filespec** argument is the address of a string descriptor pointing to the name of the FDL file.

### exception_filespec

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The name of the file that receives copies of records that cannot be written to the output file. The **exception_filespec** argument is the address of a string descriptor pointing to this name.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **fdl_filespec** argument is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing the control flags (or mask). If you omit this argument or specify it as zero, no flags are set. If you specify a flag, it remains in effect until you explicitly reset it in a subsequent call to a CONVERT routine.

The flags and their meanings are described in the following table.

| Flag | Function |
|---|---|
| CONV$V_FDL_STRING | Interprets the **fdl_filespec** argument as an FDL specification in string form. By default, this argument is interpreted as a file name of an FDL file. |
| CONV$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

## Description

The CONV$PASS_FILES routine specifies a file to be converted using the CONV$CONVERT routine. A single call to CONV$PASS_FILES allows you to specify an input file, an output file, an FDL file, and an exception file. If you have multiple input files, you must call CONV$PASS_FILES once for each file. You need to specify only the **input_filespec** argument for the additional files, as follows:

```
status = CONV$PASS_FILES (input_filespec)
```

The additional calls must immediately follow the original call that specified the output file specification. You may specify as many as 9 additional files for a maximum total of 10.

Wildcard characters are not allowed in the file specifications passed to the CONVERT routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| CONV$_INP_FILES | Too many input files. |
| CONV$_INSVIRMEM | Insufficient virtual memory. |
| CONV$_NARG | Wrong number of arguments. |
| CONV$_ORDER | Routine called out of order. |

# CONV$PASS_OPTIONS—Specify Processing Options

The CONV$PASS_OPTIONS routine specifies which qualifiers are to be used by the Convert utility (CONVERT).

## Format

CONV$PASS_OPTIONS [parameter_list_address] [,flags]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### parameter_list_address

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Address of a variable-length array of longwords used to specify the CONVERT qualifiers. The array is symbolically defined as a structure (CONV$OPTIONS) that you can access in one of the following ways:

- As an array of named longwords using zero-based symbols (CONV$L_ . . . )
- As an array using zero-based offsets (CONV$K_ . . . ).

The first longword in the array (CONV$L_OPTIONS_COUNT) specifies the number of elements in the array, and each remaining element is associated with a CONVERT qualifier, as shown in Table 4–2. You can use the first element to assign values to the first *n* CONVERT qualifiers—where *n* is the value of CONV$L_OPTIONS_COUNT—and take default values for the remaining qualifiers. For example, to assign values to only the first three qualifiers and to take the default value for the remaining qualfiers, specify CONV$L_OPTIONS_ COUNT=3. This effectively changes the size of the array to include only the first three elements, as follows, which have values you specify:

- /CREATE
- /SHARE
- /FAST_LOAD

The remaining qualifiers take the default values depicted in Table 4–2.

To assign individual values to the CONVERT qualifiers, access the array and specify the desired value (*1* or *0*). See the *OpenVMS Record Management Utilities Reference Manual* for detailed descriptions of the CONVERT qualifiers.

If you do not specify **parameter_list_address**, your program effectively sends the routine all of the default values listed in Table 4–2.

**Table 4–2 CONVERT Qualifiers**

| Element Number | Symbolic Value | Longword Default Value | Qualifier Default Value |
|---|---|---|---|
| 0 | CONV$L_OPTIONS_COUNT | None | Not applicable |
| 1 | CONV$L_CREATE | 1 | /CREATE |
| 2 | CONV$L_SHARE | 0 | /NOSHARE |
| 3 | CONV$L_FAST | 1 | /FAST_LOAD |
| 4 | CONV$L_MERGE | 0 | /NOMERGE |
| 5 | CONV$L_APPEND | 0 | /NOAPPEND |
| 6 | CONV$L_SORT | 1 | /SORT |
| 7 | CONV$L_WORK_FILES | 2 | /WORK_FILES=2 |
| 8 | CONV$L_KEY | 0 | /KEY=0 |
| 9 | CONV$L_PAD | 0 | /NOPAD |
| 10 | CONV$L_PAD_CHARACTER | 0[1] | Pad character=0 |
| 11 | CONV$L_TRUNCATE | 0 | /NOTRUNCATE |
| 12 | CONV$L_EXIT | 0 | /NOEXIT |
| 13 | CONV$L_FIXED_CONTROL | 0 | /NOFIXED_CONTROL |
| 14 | CONV$L_FILL_BUCKETS | 0 | /NOFILL_BUCKETS |
| 15 | CONV$L_READ_CHECK | 0 | /NOREAD_CHECK |
| 16 | CONV$L_WRITE_CHECK | 0 | /NOWRITE_CHECK |
| 17 | CONV$L_FDL | 0 | /NOFDL |
| 18 | CONV$L_EXCEPTION | 0 | /NOEXCEPTION |
| 19 | CONV$L_PROLOG | None | /PROLOG=*n*[2] |

[1]Null character. To specify non-null pad character, insert ASCII value of desired pad character.
[2]System or process default setting.

If you specify /EXIT and the utility encounters an exception record, CONVERT returns with a fatal exception status.

If you specify an FDL file specification in the CONV$PASS_FILES routine, you must place a *1* in the FDL longword. If you also specify an exceptions file specification in the CONV$PASS_FILES routine, you must place a *1* in the EXCEPTION longword. You may specify either, both, or neither of these files, but the values in the CONV$PASS_FILES call must match the values in the parameter list. If they do not, the routine returns an error.

The PROLOG longword overrides the KEY PROLOG attribute supplied by the FDL file. If you use the PROLOG longword, enter one of the following values:

- The value *0* (default) specifies the system or process prolog type.
- The value *2* specifies a Prolog 1 or 2 file in all instances, even when circumstances would allow you to create a Prolog 3 file.
- The value *3* specifies a Prolog 3 file. If a Prolog 3 file is not allowed, you want the conversion to fail.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **fdl_filespec** argument, used in calls to the CONV$PASS_FILES routine, is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing the control flags (or a mask). If you omit this argument or specify it as zero, no flags are set. If you specify a flag, it remains in effect until you explicitly reset it in a subsequent call to a CONVERT routine.

The flags and their meanings are described in the following table:

| Flag | Function |
|---|---|
| CONV$V_FDL_STRING | Interprets the **fdl_filespec** argument supplied in the call to CONV$PASS_FILES as an FDL specification in string form. By default, this argument is interpreted as the file name of an FDL file. |
| FDL$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

## Description

You can use an options array to generate programmatic CONVERT commands. For example, you can generate the following programmatic CONVERT command by configuring the options array described by the pseudocode that follows the example command line:

```
$ CONVERT/FAST_LOAD/SORT/WORK_FILES=6/EXIT

OPTIONS ARRAY [12]          {Allocate a 13-cell array}
OPTIONS[0]  =  12           {Number of options]
OPTIONS[1]  =   1           {Specifies the /CREATE option}
OPTIONS[2]  =   0           {Specifies the /NOSHARE option}
OPTIONS[3]  =   1           {Specifies the /FASTLOAD option}
OPTIONS[4]  =   0           {Specifies the /NOMERGE option}
OPTIONS[5]  =   0           {Specifies the /NOAPPEND option}
OPTIONS[6]  =   1           {Specifies the /SORT option}
OPTIONS[7]  =   6           {Specifies the /WORKFILES=6 option}
OPTIONS[8]  =   0           {Specifies the /KEY=0 option}
OPTIONS[9]  =   0           {Specifies the /NOPAD option}
OPTIONS[10] =   0           {Specifies the null pad character}
OPTIONS[11] =   0           {Specifies the /NOTRUNCATE option}
OPTIONS[12] =   1           {Specifies the /EXIT option}
```

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| CONV$_BADBLK | Invalid option block. |
| CONV$_CONFQUAL | Conflicting qualifiers. |
| CONV$_INSVIRMEM | Insufficient virtual memory. |
| CONV$_NARG | Wrong number of arguments. |
| CONV$_OPENEXC | Error opening exception file *file specification*. |
| CONV$_ORDER | Routine called out of order. |

# CONV$RECLAIM—Invoke Convert/Reclaim Utility

The CONV$RECLAIM routine invokes the functions of the Convert/Reclaim utility.

## Format

CONV$RECLAIM input_filespec [,statistics_blk][,flags][key_number]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### input_filespec

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

Name of the Prolog 3 indexed file to be reclaimed. The **input_filespec** argument is the address of a string descriptor pointing to the name of the Prolog 3 indexed file.

### statistics_blk

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: modify
mechanism: by reference

Bucket reclamation statistics. The **statistics_blk** argument is the address of a variable-length array of longwords that receives statistics on the bucket reclamation. You can choose which statistics you want returned by specifying a number in the first element of the array. This number determines how many of the four possible statistics the routine returns.

You can request bucket reclamation statistics using symbolic names or numeric offsets into the variable-length array of longwords that contains the statistics. The array is defined as a structure of named longwords (RECL$STATISTICS) to support access by high-level progamming languages.

Table 4–3 lists the array elements by number and by symbol. The first element is used to specify one or more statistics by array order. For example, if you assign the symbol RECL$L_STATISTICS_COUNT the value 3, the routine returns the statistics from the first three statistics elements:

- Data buckets scanned
- Data buckets reclaimed

- Index buckets reclaimed

**Table 4–3 Bucket Reclamation Statistics Array**

| Array Element | Field Name | Description |
|---|---|---|
| 0 | RECL$L_STATISTICS_COUNT | Number of statistics specified |
| 1 | RECL$L_SCAN_COUNT | Data buckets scanned |
| 2 | RECL$L_DATA_COUNT | Data buckets reclaimed |
| 3 | RECL$L_INDEX_COUNT | Index buckets reclaimed |
| 4 | RECL$L_TOTAL_COUNT | Total buckets reclaimed |

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **fdl_filespec** argument, used in calls to the CONV$PASS_FILES routine, is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing control flags (or a mask). If you omit the **flags** argument or specify it as zero, no flags are set. The flag is defined as follows:

| | |
|---|---|
| CONV$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

### key_number

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

The optional **key_number** argument permits the calling program to selectively reclaim buckets by key number. If the calling program omits this argument or passes a NULL value in the argument, all buckets are reclaimed, without regard to key designation. If the calling program passes a valid key number as the value for this argument, the routine reclaims only the buckets for the specified key.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| CONV$_BADLOGIC | Internal logic error detected. |
| CONV$_INSVIRMEM | Insufficient virtual memory. |
| CONV$_INVBKT | Invalid bucket at VBN *n*. |
| CONV$_NOTIDX | File is not an indexed file. |

| | |
|---|---|
| CONV$_OPENIN | Error opening *file specification* as input. |
| CONV$_PLV | Unsupported prolog version. |
| CONV$_PROERR | Error reading prolog. |
| CONV$_PROL_WRT | Prolog write error. |
| CONV$_READERR | Error reading *file specification*. |
| CONV$_NOWILD | No wildcard permitted. |
| CONV$_WRITEERR | Error writing output file. |

# 5
# Data Compression/Expansion (DCX) Routines

The set of routines described in this chapter comprises the Data Compression /Expansion (DCX) facility. There is no DCL-level interface to this facility, nor is there a DCX utility.

## 5.1 Introduction to DCX Routines

Using the DCX routines described in this chapter, you can decrease the size of text, binary data, images, and any other type of data. Compressed data uses less space, but there is a trade-off in terms of access time to the data. Compressed data must first be expanded to its original state before it is usable. Thus, infrequently accessed data makes a good candidate for data compression.

The DCX facility provides routines that analyze and compress data records and expand the compressed records to their original state. In this process, no information is lost. A data record that has been compressed and then expanded is in the same state as it was before it was compressed.

Most collections of data can be reduced in size by DCX. However, there is no guarantee that the size of an individual data record will always be smaller after compression; in fact, some may grow larger.

The DCX facility allows for the independent analysis, compression, and expansion of more than one stream of data records at the same time. This capability is provided by means of a ‘‘context variable,’’ which is an argument in each DCX routine. Most applications have no need for this capability; for these applications, there is a single context variable.

Some of the DCX routines make calls to various Run-Time Library (RTL) routines, for example, LIB$GET_VM. If any of these RTL routines fails, a return status code indicating the cause of the failure is returned. In such a case, you must refer to the documentation of the appropriate RTL routine to determine the cause of the failure. The status codes documented in this chapter are primarily DCX status codes.

Note also that the application program should declare referenced constants and return status symbols as external symbols; these symbols are resolved upon linking with the utility shareable image.

### 5.1.1 Compression Routines

Compressing a file with the DCX routines involves the following steps. (See Example 5–1.)

1. Initialize an analysis work area—Use the DCX$ANALYZE_INIT routine to initialize a work area for analyzing the records. The first (and, typically, the only) argument passed to DCX$ANALYZE_INIT is an integer variable for storing the context value. The data compression facility assigns a value to the context variable and associates the value with the created work area. Each time you want to analyze a record in that area, specify the associated context

variable. You can analyze two or more files at once by creating a different work area for each file, giving each area a different context variable, and analyzing the records of each file in the appropriate work area.

2. Analyze the records in the file—Use the DCX$ANALYZE_DATA routine to pass each record in the file to an analysis work area. During analysis, the data compression facility gathers information that DCX$MAKE_MAP uses to create the compression/expansion function for the file. To ensure that the first byte of each record is passed to the data compression facility rather than being interpreted as a carriage control, specify CARRIAGECONTROL = NONE when you open the file to be compressed.

3. Create the compression/expansion function—Use the DCX$MAKE_MAP routine to create the compression/expansion function. You pass DCX$MAKE_MAP a context variable, and DCX$MAKE_MAP uses the information stored in the associated work area to compute a compression/expansion function for the records being compressed. If DCX$MAKE_MAP returns a status value of DCX$_AGAIN, repeat steps 2 and 3 until DCX$MAKE_MAP returns a status of DCX$_NORMAL, indicating that a compression/expansion function has been created.

   In Example 5–1, the integer function GET_MAP analyzes each record in the file to be compressed and invokes DCX$MAKE_MAP to create the compression/expansion function. The function value of GET_MAP is the return status of DCX$MAKE_MAP, and the address and length of the compression/expansion function are returned in GET_MAP's argument list. The main program, COMPRESS_FILES, invokes the GET_MAP function, examines its function value, and, if necessary, invokes GET_MAP again (see the ANALYZE DATA program section).

4. Clean up the analysis work area—Use the DCX$ANALYZE_DONE routine to delete a work area. Identify the work area to be deleted by passing DCX$ANALYZE_DONE a context variable.

5. Save the compression/expansion function—You cannot expand compressed records without the compression/expansion function. Therefore, before compressing the records, write the compression/expansion function to the file that will contain the compressed records.

   If your programming language cannot use an address directly, pass the address of the compression/expansion function to a subprogram (WRITE_MAP in Example 5–1). Pass the subprogram the length of the compression /expansion function as well.

   In the subprogram, declare the dummy argument corresponding to the function address as a one-dimensional, adjustable, byte array. Declare the dummy argument corresponding to the function length as an integer, and use it to dimension the adjustable array. Write the function length and the array containing the function to the file that is to contain the compressed records. (The length must be stored so that you can read the function from the file using unformatted I/O; see Section 5.1.2.)

6. Compress each record—Use the DCX$COMPRESS_INIT routine to initialize a compression work area. Specify a context variable for the compression area just as for the analysis area.

Use the DCX$COMPRESS_DATA routine to compress each record. As you compress each record, use unformatted I/O to write the compressed record to the file containing the compression/expansion function. For each record, write the length of the record and the substring containing the record. See the COMPRESS DATA section in Example 5–1. (The length is stored with the substring so that you can read the compressed record from the file using unformatted I/O; see Section 5.1.2.)

7. Use DCX$COMPRESS_DONE to delete the work area created by DCX$COMPRESS_INIT. Identify the work area to be deleted by passing DCX$COMPRESS_DATA a context variable. Use LIB$FREE_VM to free the virtual memory that DCX$MAKE_MAP used for the compression/expansion function.

Example 5–1 shows how to use the callable DCX routines to compress a file in a DEC Fortran program.

**Example 5–1 Compressing a File in a DEC Fortran Program**

```
PROGRAM COMPRESS_FILES
! COMPRESSION OF FILES

! status variable
INTEGER STATUS,
2       IOSTAT,
2       IO_OK,
2       STATUS_OK
PARAMETER (IO_OK = 0)
PARAMETER (STATUS_OK = 1)
INCLUDE '($FORDEF)'
EXTERNAL DCX$_AGAIN

! context variable
INTEGER CONTEXT
! compression/expansion function
INTEGER MAP,
2       MAP_LEN

! normal file name, length, and logical unit number
CHARACTER*256 NORM_NAME
INTEGER*2 NORM_LEN
INTEGER NORM_LUN
! compressed file name, length, and logical unit number
CHARACTER*256 COMP_NAME
INTEGER*2 COMP_LEN
INTEGER COMP_LUN

! Logical end-of-file
LOGICAL EOF
! record buffers;  32764 is maximum record size
CHARACTER*32764 RECORD,
2               RECORD2
INTEGER RECORD_LEN,
2       RECORD2_LEN

! user routine
INTEGER GET_MAP,
2       WRITE_MAP
```

(continued on next page)

**Example 5–1 (Cont.) Compressing a File in a DEC Fortran Program**

```
! Library procedures
INTEGER DCX$ANALYZE_INIT,
2       DCX$ANALYZE_DONE,
2       DCX$COMPRESS_INIT,
2       DCX$COMPRESS_DATA,
2       DCX$COMPRESS_DONE,
2       LIB$GET_INPUT,
2       LIB$GET_LUN,
2       LIB$FREE_VM

! get name of file to be compressed and open it
STATUS = LIB$GET_INPUT (NORM_NAME,
2                       'File to compress: ',
2                       NORM_LEN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
STATUS = LIB$GET_LUN (NORM_LUN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
OPEN (UNIT = NORM_LUN,
2     FILE = NORM_NAME(1:NORM_LEN),
2     CARRIAGECONTROL = 'NONE',
2     STATUS = 'OLD')


! ************
! ANALYZE DATA
! ************
! initialize work area
STATUS = DCX$ANALYZE_INIT (CONTEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
! get compression/expansion function (map)
STATUS = GET_MAP (NORM_LUN,
2                 CONTEXT,
2                 MAP,
2                 MAP_LEN)
DO WHILE (STATUS .EQ. %LOC(DCX$_AGAIN))
  ! go back to beginning of file
  REWIND (UNIT = NORM_LUN)
  ! try map again
  STATUS = GET_MAP (NORM_LUN,
2                   CONTEXT,
2                   MAP,
2                   MAP_LEN)
  END DO
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
! clean up work area
STATUS = DCX$ANALYZE_DONE (CONTEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
```

(continued on next page)

**Example 5–1 (Cont.) Compressing a File in a DEC Fortran Program**

```
! *************
! COMPRESS DATA
! *************
! go back to beginning of file to be compressed
REWIND (UNIT = NORM_LUN)
! open file to hold compressed records
STATUS = LIB$GET_LUN (COMP_LUN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
STATUS = LIB$GET_INPUT (COMP_NAME,
2                       'File for compressed records: ',
2                       COMP_LEN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
OPEN (UNIT = COMP_LUN,
2     FILE = COMP_NAME(1:COMP_LEN),
2     STATUS = 'NEW',
2     FORM = 'UNFORMATTED')

! initialize work area
STATUS = DCX$COMPRESS_INIT (CONTEXT,
2                           MAP)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
! write compression/expansion function to new file
CALL WRITE_MAP (COMP_LUN,
2               %VAL(MAP),
2               MAP_LEN)

! read record from file to be compressed
EOF = .FALSE.
READ (UNIT = NORM_LUN,
2     FMT = '(Q,A)',
2     IOSTAT = IOSTAT) RECORD_LEN,
2                      RECORD(1:RECORD_LEN)
IF (IOSTAT .NE. IO_OK) THEN
  CALL ERRSNS (,,,,STATUS)
  IF (STATUS .NE. FOR$_ENDDURREA) THEN
     CALL LIB$SIGNAL (%VAL(STATUS))
     ELSE
     EOF = .TRUE.
     STATUS = STATUS_OK
     END IF
  END IF
```

(continued on next page)

**Example 5–1 (Cont.) Compressing a File in a DEC Fortran Program**

```
DO WHILE (.NOT. EOF)
  ! compress the record
  STATUS = DCX$COMPRESS_DATA (CONTEXT,
2                             RECORD(1:RECORD_LEN),
2                             RECORD2,
2                             RECORD2_LEN)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
  ! write compressed record to new file
  WRITE (UNIT = COMP_LUN) RECORD2_LEN
  WRITE (UNIT = COMP_LUN) RECORD2 (1:RECORD2_LEN)
  ! read from file to be compressed
  READ (UNIT = NORM_LUN,
2       FMT = '(Q,A)',
2       IOSTAT = IOSTAT) RECORD_LEN,
2                        RECORD (1:RECORD_LEN)
  IF (IOSTAT .NE. IO_OK) THEN
    CALL ERRSNS (,,,,STATUS)
    IF (STATUS .NE. FOR$_ENDDURREA) THEN
       CALL LIB$SIGNAL (%VAL(STATUS))
       ELSE
       EOF = .TRUE.
       STATUS = STATUS_OK
       END IF
    END IF
  END DO

! close files and clean up work area
CLOSE (NORM_LUN)
CLOSE (COMP_LUN)
STATUS = LIB$FREE_VM (MAP_LEN,
2                     MAP)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
STATUS = DCX$COMPRESS_DONE (CONTEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))

END

INTEGER FUNCTION GET_MAP (LUN,      ! passed
2                         CONTEXT,  ! passed
2                         MAP,      ! returned
2                         MAP_LEN)  ! returned
! Analyzes records in file opened on logical
! unit LUN and then attempts to create a
! compression/expansion function using
! DCX$MAKE_MAP.

! dummy arguments
! context variable
INTEGER CONTEXT
! logical unit number
INTEGER LUN
! compression/expansion function
INTEGER MAP,
2       MAP_LEN
```

(continued on next page)

**Example 5–1 (Cont.) Compressing a File in a DEC Fortran Program**

```
! status variable
INTEGER STATUS,
2       IOSTAT,
2       IO_OK,
2       STATUS_OK
PARAMETER (IO_OK = 0)
PARAMETER (STATUS_OK = 1)
INCLUDE '($FORDEF)'

! Logical end-of-file
LOGICAL EOF
! record buffer;  32764 is the maximum record size
CHARACTER*32764 RECORD
INTEGER RECORD_LEN

! library procedures
INTEGER DCX$ANALYZE_DATA,
2       DCX$MAKE_MAP

! analyze records
EOF = .FALSE.
READ (UNIT = LUN,
2     FMT = '(Q,A)',
2     IOSTAT = IOSTAT) RECORD_LEN,RECORD
IF (IOSTAT .NE. IO_OK) THEN
  CALL ERRSNS (,,,,STATUS)
  IF (STATUS .NE. FOR$_ENDDURREA) THEN
     CALL LIB$SIGNAL (%VAL(STATUS))
     ELSE
     EOF = .TRUE.
     STATUS = STATUS_OK
     END IF
  END IF

DO WHILE (.NOT. EOF)
  STATUS = DCX$ANALYZE_DATA (CONTEXT,
2                            RECORD(1:RECORD_LEN))
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
  READ (UNIT = LUN,
2       FMT = '(Q,A)',
2       IOSTAT = IOSTAT) RECORD_LEN,RECORD
  IF (IOSTAT .NE. IO_OK) THEN
    CALL ERRSNS (,,,,STATUS)
    IF (STATUS .NE. FOR$_ENDDURREA) THEN
       CALL LIB$SIGNAL (%VAL(STATUS))
       ELSE
       EOF = .TRUE.
       STATUS = STATUS_OK
       END IF
    END IF
  END DO

STATUS = DCX$MAKE_MAP (CONTEXT,
2                      MAP,
2                      MAP_LEN)
GET_MAP = STATUS

END
```

(continued on next page)

**Example 5–1 (Cont.) Compressing a File in a DEC Fortran Program**

```
SUBROUTINE WRITE_MAP (LUN,     ! passed
2                     MAP,     ! passed
2                     MAP_LEN) ! passed
IMPLICIT INTEGER(A-Z)
! write compression/expansion function
! to file of compressed data

! dummy arguments
INTEGER LUN,        ! logical unit of file
2       MAP_LEN     ! length of function
BYTE MAP (MAP_LEN)  ! compression/expansion function

! write map length
WRITE (UNIT = LUN) MAP_LEN
! write map
WRITE (UNIT = LUN) MAP

END
```

### 5.1.2 Expansion Routines

Expanding a file with the DCX routines involves the following steps:

1. Read the compression/expansion function—When reading the compression /expansion function from the compressed file, do not make any assumptions about the function's size. The best practice is to read the length of the function from the compressed file and then invoke the LIB$GET_VM routine to get the necessary amount of storage for the function. LIB$GET_VM returns the address of the first byte of the storage area.

   If your programming language cannot use an address directly, pass the address of the storage area to a subprogram (READ_MAP in Example 5–2). Pass the subprogram the length of the compression/expansion function as well.

   In the subprogram, declare the dummy argument corresponding to the storage address as a one-dimensional, adjustable, byte array. Declare the dummy argument corresponding to the function length as an integer and use it to dimension the adjustable array. Read the compression/expansion function from the compressed file into the dummy array. Because the compression/expansion function is stored in the subprogram, do not return to the main program until you have expanded all of the compressed records.

2. Initialize an expansion work area—Use the DCX$EXPAND_INIT routine to initialize a work area for expanding the records. The first argument passed to DCX$EXPAND_INIT is an integer variable to contain a context value (see step 1 in Section 5.1.1). The second argument is the address of the compression/expansion function.

3. Expand the records—Use the DCX$EXPAND_DATA routine to expand each record.

4. Clean up the work area—Use the DCX$EXPAND_DONE routine to delete an expansion work area. Identify the work area to be deleted by passing DCX$EXPAND_DONE a context variable.

Example 5–2 expands a compressed file. The first record of the compressed file is an integer containing the number of bytes in the compression/expansion function. The second record is the compression/expansion function. The remainder of the file contains the compressed records. Each compressed record is stored as two records: an integer containing the length of the record and a substring containing the record.

### Example 5–2 Expanding a Compressed File in a DEC Fortran Program

```
PROGRAM EXPAND_FILES
IMPLICIT INTEGER(A-Z)
! EXPANSION OF COMPRESSED FILES

! file names, lengths, and logical unit numbers
CHARACTER*256 OLD_FILE,
2             NEW_FILE
INTEGER*2 OLD_LEN,
2         NEW_LEN
INTEGER OLD_LUN,
2       NEW_LUN

! length of compression/expansion function
INTEGER MAP,
2       MAP_LEN

! user routine
EXTERNAL EXPAND_DATA

! library procedures
INTEGER LIB$GET_LUN,
2       LIB$GET_INPUT,
2       LIB$GET_VM,
2       LIB$FREE_VM

! open file to expand
STATUS = LIB$GET_LUN (OLD_LUN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
STATUS = LIB$GET_INPUT (OLD_FILE,
2                       'File to expand: ',
2                       OLD_LEN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
OPEN (UNIT = OLD_LUN,
2     STATUS = 'OLD',
2     FILE = OLD_FILE(1:OLD_LEN),
2     FORM = 'UNFORMATTED')
! open file to hold expanded data
STATUS = LIB$GET_LUN (NEW_LUN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
STATUS = LIB$GET_INPUT (NEW_FILE,
2                       'File to hold expanded data: ',
2                       NEW_LEN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
OPEN (UNIT = NEW_LUN,
2     STATUS = 'NEW',
2     CARRIAGECONTROL = 'LIST',
2     FILE = NEW_FILE(1:NEW_LEN))
```

(continued on next page)

**Example 5–2 (Cont.) Expanding a Compressed File in a DEC Fortran Program**

```
! expand file
! get length of compression/expansion function
READ (UNIT = OLD_LUN) MAP_LEN
STATUS = LIB$GET_VM (MAP_LEN,
2                    MAP)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
! expand records
CALL EXPAND_DATA (%VAL(MAP),
2                 MAP_LEN,     ! length of function
2                 OLD_LUN,     ! compressed data file
2                 NEW_LUN)     ! expanded data file
! delete virtual memory used for function
STATUS = LIB$FREE_VM (MAP_LEN,
2                     MAP)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
END

SUBROUTINE EXPAND_DATA (MAP,     ! passed
2                       MAP_LEN, ! passed
2                       OLD_LUN, ! passed
2                       NEW_LUN) ! passed
! expand data program

! dummy arguments
INTEGER MAP_LEN,   ! length of expansion function
2       OLD_LUN,   ! logical unit of compressed file
2       NEW_LUN    ! logical unit of expanded file
BYTE MAP(MAP_LEN)  ! array containing the function

! status variables
INTEGER STATUS,
2       IOSTAT,
2       IO_OK,
2       STATUS_OK
PARAMETER (IO_OK = 0)
PARAMETER (STATUS_OK = 1)
INCLUDE '($FORDEF)'

! context variable
INTEGER CONTEXT

! logical end_of_file
LOGICAL EOF
! record buffers
CHARACTER*32764 RECORD,
2               RECORD2
INTEGER RECORD_LEN,
2       RECORD2_LEN

! library procedures
INTEGER DCX$EXPAND_INIT,
2       DCX$EXPAND_DATA,
2       DCX$EXPAND_DONE
```

(continued on next page)

**Example 5–2 (Cont.) Expanding a Compressed File in a DEC Fortran Program**

```
! read data compression/expansion function
READ (UNIT = OLD_LUN) MAP
! initialize work area
STATUS = DCX$EXPAND_INIT (CONTEXT,
2                         %LOC(MAP(1)))
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
! expand records
EOF = .FALSE.
! read length of compressed record
READ (UNIT = OLD_LUN,
2     IOSTAT = IOSTAT) RECORD_LEN
IF (IOSTAT .NE. IO_OK) THEN
  CALL ERRSNS (,,,,STATUS)
  IF (STATUS .NE. FOR$_ENDDURREA) THEN
    CALL LIB$SIGNAL (%VAL(STATUS))
    ELSE
    EOF = .TRUE.
    STATUS = STATUS_OK
    END IF
  END IF
DO WHILE (.NOT. EOF)
  ! read compressed record
  READ (UNIT = OLD_LUN) RECORD (1:RECORD_LEN)
  ! expand record
  STATUS = DCX$EXPAND_DATA (CONTEXT,
2                           RECORD(1:RECORD_LEN),
2                           RECORD2,
2                           RECORD2_LEN)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
  ! write expanded record to new file
  WRITE (UNIT = NEW_LUN,
2        FMT = '(A)') RECORD2(1:RECORD2_LEN)
  ! read length of compressed record
  READ (UNIT = OLD_LUN,
2       IOSTAT = IOSTAT) RECORD_LEN
  IF (IOSTAT .NE. IO_OK) THEN
    CALL ERRSNS (,,,,STATUS)
    IF (STATUS .NE. FOR$_ENDDURREA) THEN
      CALL LIB$SIGNAL (%VAL(STATUS))
      ELSE
      EOF = .TRUE.
      STATUS = STATUS_OK
      END IF
    END IF
  END DO
! clean up work area
STATUS = DCX$EXPAND_DONE (CONTEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
END
```

## 5.2 DCX Routines

This section describes the individual DCX routines.

# DCX$ANALYZE_DATA—Perform Statistical Analysis on a Data Record

The DCX$ANALYZE_DATA routine performs statistical analysis on a data record.

The results of the analysis are accumulated internally in the context area and are used by the DCX$MAKE_MAP routine to compute the mapping function.

## Format

DCX$ANALYZE_DATA context ,record

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: read only
mechanism: by reference

Value identifying the data stream that DCX$ANALYZE_DATA analyzes. The **context** argument is the address of a longword containing this value. DCX$ANALYZE_INIT initializes this value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### record

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Record to be analyzed. DCX$ANALYZE_DATA reads the **record** argument, which is the address of a descriptor for the record string. The maximum length of the record string is 65,535 characters.

## Description

The DCX$ANALYZE_DATA routine performs statistical analysis on a single data record. This routine is called once for each data record to be analyzed.

During analysis, the data compression facility gathers information that DCX$MAKE_MAP uses to create the compression/expansion function for the file. After the data records have been analyzed, you call the DCX$MAKE_MAP routine. Upon receiving the DCX$_AGAIN status code from DCX$MAKE_MAP, you must again analyze the same data records (in the same order) using

DCX$ANALYZE_DATA and then call DCX$MAKE_MAP again. On the second iteration, DCX$MAKE_MAP returns the DCX$_NORMAL status code, and the data analysis is complete.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$ANALYZE_SDESC_R2.

# DCX$ANALYZE_DONE—Specify Analysis Completed

The DCX$ANALYZE_DONE routine deletes the context area and sets the context variable to zero, thus undoing the work of the DCX$ANALYZE_INIT routine.

You call DCX$ANALYZE_DONE after data records have been analyzed and the DCX$MAKE_MAP routine has created the map.

## Format

DCX$ANALYZE_DONE context

## Returns

OpenVMS usage: cond_value
type: longword
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

**context**
OpenVMS usage: context
type: longword
access: modify
mechanism: by reference

Value identifying the data stream that DCX$ANALYZE_DONE deletes. The **context** argument is the address of a longword containing this value. DCX$ANALYZE_INIT initializes this value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$FREE_VM.

# DCX$ANALYZE_INIT—Initialize Analysis Context

The DCX$ANALYZE_INIT routine initializes the context area for a statistical analysis of the data records to be compressed.

## Format

DCX$ANALYZE_INIT context [,item_code ,item_value]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$ANALYZE_INIT initializes. The **context** argument is the address of a longword containing this value. DCX$ANALYZE_INIT writes this context into the **context** argument; you should not modify its value. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### item_code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Item code specifying information that you want DCX$ANALYZE_INIT to use in its analysis of data records and in its computation of the mapping function. DCX$ANALYZE_INIT reads this **item_code** argument, which is the address of the longword contained in the item code.

For each **item_code** argument specified in the call, you must also specify a corresponding **item_value** argument. The **item_value** argument contains the interpretation of the **item_code** argument.

The following symbolic names are the five legal values of the **item_code** argument:

DCX$C_BOUNDED
DCX$C_EST_BYTES
DCX$C_EST_RECORDS
DCX$C_LIST
DCX$C_ONE_PASS

### item_value

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Value of the corresponding **item_code** argument. DCX$ANALYZE_INIT reads the **item_value** argument, which is the address of a longword containing the item value.

The **item_code** and **item_value** arguments always occur as a pair, and together they specify one piece of ''advice'' for the DCX routines to use in computing the map function. Note that, unless stated otherwise in the list of item codes and item values, no piece of ''advice'' is binding on DCX; that is, DCX is free to follow or not to follow the ''advice.''

The following table shows, for each **item_code** argument, the possible values for the corresponding **item_value** argument:

| Item Code | Corresponding Item Value |
|---|---|
| DCX$C_BOUNDED | A Boolean variable. If bit <0> is true (equals *1*), you are stating your intention to submit for analysis all data records that will be compressed; doing so often enables DCX to compute a better compression algorithm. If bit <0> is false (equals *0*) or if the DCX$C_BOUNDED item code is not specified, DCX computes a compression algorithm without regard for whether all records to be compressed will also be submitted for analysis. |
| DCX$C_EST_BYTES | A longword value containing your estimate of the total number of data bytes that will be submitted for compression. This estimate is useful in those cases where fewer than the total number of bytes are presented for analysis. If you do not specify the DCX$C_EST_BYTES item code, DCX submits for compression the same number of bytes that was presented for analysis. Note that you may specify DCX$C_EST_RECORDS or DCX$C_EST_BYTES, or both. |
| DCX$C_EST_RECORDS | A longword value containing your estimate of the total number of data records that will be submitted for compression. This estimate is useful in those cases where fewer than the total number of records are presented for analysis. If you do not specify the DCX$C_EST_RECORDS item code, DCX submits for compression the same number of bytes that was presented for analysis. |

| Item Code | Corresponding Item Value |
|---|---|
| DCX$C_LIST | Address of an array of 2*$n$+1 longwords. The first longword in the array contains the value 2*$n$+1. The remaining longwords are paired; there are $n$ pairs. The first member of the pair is an item code, and the second member of the pair is the address of its corresponding item value. The DCX$C_LIST item code allows you to construct an array of item-code and item-value pairs and then to pass the entire array to DCX$ANALYZE_INIT. This is useful when your language has difficulty interpreting variable-length argument lists. Note that the DCX$C_LIST item code may be specified, in a single call, alone or together with any of the other item-code and item-value pairs. |
| DCX$C_ONE_PASS | A Boolean variable. If bit <0> is true (equals 1), you make a binding request that DCX make only one pass over the data to be analyzed. If bit <0> is false (equals 0) or if the DCX$C_ONE_PASS item code is not specified, DCX may make multiple passes over the data, as required. Typically, DCX makes one pass. |

## Description

The DCX$ANALYZE_INIT routine initializes the context area for a statistical analysis of the data records to be compressed. The first (and typically the only) argument passed to DCX$ANALYZE_INIT is an integer variable to contain the context value. The data compression facility assigns a value to the context variable and associates the value with the created work area. Each time you want a record analyzed in that area, specify the associated context variable. You can analyze two or more files at once by creating a different work area for each file, giving each area a different context variable, and analyzing the records of each file in the appropriate work area.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVITEM | Error; invalid item code. The number of arguments specified in the call was incorrect (this number should be odd), or an unknown item code was specified. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$GET_VM.

# DCX$COMPRESS_DATA—Compress a Data Record

The DCX$COMPRESS_DATA routine compresses a data record. You call this routine for each data record to be compressed.

## Format

DCX$COMPRESS_DATA context ,in_rec ,out_rec [,out_length]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: read only
mechanism: by reference

Value identifying the data stream that DCX$COMPRESS_DATA compresses. The **context** argument is the address of a longword containing this value. DCX$COMPRESS_INIT initializes the value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### in_rec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Data record to be compressed. The **in_rec** argument is the address of the descriptor of the data record string.

### out_rec

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Data record that has been compressed. The **out_rec** argument is the address of the descriptor of the compressed record that DCX$COMPRESS_DATA returns.

**out_length**

OpenVMS usage: word_signed
type: word integer (signed)
access: write only
mechanism: by reference

Length (in bytes) of the compressed data record. The **out_length** argument is the address of a word into which DCX$COMPRESS_DATA returns the length of the compressed data record.

## Description

The DCX$COMPRESS_DATA routine compresses a data record. You call this routine for each data record to be compressed. As you compress each record, write the compressed record to the file containing the compression/expansion map. For each record, write the length of the record and substring string containing the record to the same file. See the COMPRESS DATA section in Example 5–1.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_INVDATA | Error. You specified the item value DCX$C_BOUNDED in the DCX$ANALYZE_INIT routine and attempted to compress a data record (using DCX$COMPRESS_DATA) that was not presented for analysis (using DCX$ANALYZE_DATA). Specifying the DCX$C_BOUNDED item value means that you must analyze all data records that are to be compressed. |
| DCX$_INVMAP | Error; invalid map. The **map** argument was not specified correctly or the context area is invalid. |
| DCX$_NORMAL | Successful completion. |
| DCX$_TRUNC | Error. The compressed data record has been truncated because the **out_rec** descriptor did not specify enough memory to accommodate the record. |

This routine also returns any condition values returned by LIB$ANALYZE_SDESC_R2 and LIB$SCOPY_R_DX.

# DCX$COMPRESS_DONE—Specify Compression Complete

The DCX$COMPRESS_DONE routine deletes the context area and sets the context variable to zero.

## Format

DCX$COMPRESS_DONE context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$COMPRESS_DONE deletes. The **context** argument is the address of a longword containing this value. DCX$COMPRESS_INIT writes the value into **context**; you should not modify its value. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

## Description

The DCX$COMPRESS_DONE routine deletes the context area and sets the context variable to zero, thus undoing the work of the DCX$COMPRESS_INIT routine. You call DCX$COMPRESS_DONE when all data records have been compressed (using DCX$COMPRESS_DATA). After calling DCX$COMPRESS_DONE, call LIB$FREE_VM to free the virtual memory that DCX$MAKE_MAP used for the compression/expansion function.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$FREE_VM.

# DCX$COMPRESS_INIT—Initialize Compression Context

The DCX$COMPRESS_INIT routine initializes the context area for the compression of data records.

## Format

DCX$COMPRESS_INIT context ,map

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$COMPRESS_INIT initializes. The **context** argument is the address of a longword containing this value. You should not modify the **context** value after DCX$COMPRESS_INIT initializes it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### map

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

The function created by DCX$MAKE_MAP. The **map** argument is the address of the compression/expansion function's virtual address.

The **map** argument must remain at this address until data compression is completed and the context is deleted by means of a call to DCX$COMPRESS_DONE.

## Description

The DCX$COMPRESS_INIT routine initializes the context area for the compression of data records.

You call the DCX$COMPRESS_INIT routine after the call to DCX$ANALYZE_DONE.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVMAP | Error; invalid map. The map argument was not specified correctly, or the context area is invalid. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$GET_VM and LIB$FREE_VM.

# DCX$EXPAND_DATA—Expand a Compressed Data Record

The DCX$EXPAND_DATA routine expands (or restores) a compressed data record to its original state.

## Format

DCX$EXPAND_DATA context ,in_rec ,out_rec [,out_length]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: read only
mechanism: by reference

Value identifying the data stream that DCX$EXPAND_DATA expands. The **context** argument is the address of a longword containing this value. DCX$EXPAND_INIT initializes this value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### in_rec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Data record to be expanded. The **in_rec** argument is the address of the descriptor of the data record string.

### out_rec

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Data record that has been expanded. The **out_rec** argument is the address of the descriptor of the expanded record returned by DCX$EXPAND_DATA.

**out_length**

OpenVMS usage: word_signed
type: word integer (signed)
access: write only
mechanism: by reference

Length (in bytes) of the expanded data record. The **out_length** argument is the address of a word into which DCX$EXPAND_DATA returns the length of the expanded data record.

## Description

The DCX$EXPAND_DATA routine expands (or restores) a compressed data record to its original state. You call this routine for each data record to be expanded.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_INVDATA | Error. A compressed data record is invalid (probably truncated) and therefore cannot be expanded. |
| DCX$_INVMAP | Error; invalid map. The **map** argument was not specified correctly, or the context area is invalid. |
| DCX$_NORMAL | Successful completion. |
| DCX$_TRUNC | Warning. The expanded data record has been truncated because the **out_rec** descriptor did not specify enough memory to accommodate the record. |

This routine also returns any condition values returned by LIB$ANALYZE_SDESC_R2 and LIB$SCOPY_R_DX.

# DCX$EXPAND_DONE—Specify Expansion Complete

The DCX$EXPAND_DONE routine deletes the context area and sets the context variable to zero.

## Format

DCX$EXPAND_DONE context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

**context**
OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$EXPAND_DONE deletes. The **context** argument is the address of a longword containing this value. DCX$EXPAND_INIT initializes this value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

## Description

The DCX$EXPAND_DONE routine deletes the context area and sets the context variable to zero, thus undoing the work of the DCX$EXPAND_INIT routine. You call DCX$EXPAND_DONE when all data records have been expanded (using DCX$EXPAND_DATA).

## Condition Values Returned

| | |
|---|---|
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$FREE_VM.

# DCX$EXPAND_INIT—Initialize Expansion Context

The DCX$EXPAND_INIT routine initializes the context area for the expansion of data records.

## Format

DCX$EXPAND_INIT context ,map

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$EXPAND_INIT initializes. The **context** argument is the address of a longword containing this value. After DCX$EXPAND_INIT initializes this **context** value, you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### map

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Compression/expansion function (created by DCX$MAKE_MAP). The **map** argument is the address of the compression/expansion function's virtual address.

The **map** argument must remain at this address until data expansion is completed and **context** is deleted by means of a call to DCX$EXPAND_DONE.

## Description

The DCX$EXPAND_INIT routine initializes the context area for the expansion of data records.

You call the DCX$EXPAND_INIT routine as the first step in the expansion (or restoration) of compressed data records to their original state.

Before you call DCX$EXPAND_INIT, read the length of the compressed file from the compression/expansion function (the map). Invoke LIB$GET_VM to get the necessary amount of storage for the function. LIB$GET_VM returns the address of the first byte of the storage area.

## Condition Values Returned

| | |
|---|---|
| DCX$_INVMAP | Error; invalid map. The **map** argument was not specified correctly, or the context area is invalid. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$GET_VM.

# DCX$MAKE_MAP—Compute the Compression/Expansion Function

The DCX$MAKE_MAP routine uses the statistical information gathered by DCX$ANALYZE_DATA to compute the compression/expansion function.

## Format

DCX$MAKE_MAP context ,map_addr [,map_size]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value identifying the data stream that DCX$MAKE_MAP maps. The **context** argument is the address of a longword containing this value. DCX$ANALYZE_INIT initializes this value; you should not modify it. You can define multiple **context** arguments to identify multiple data streams that are processed simultaneously.

### map_addr

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Starting address of the compression/expansion function. The **map_addr** argument is the address of a longword into which DCX$MAKE_MAP stores the virtual address of the compression/expansion function.

### map_size

OpenVMS usage: longword_signed
type: longword (unsigned)
access: write only
mechanism: by reference

Length of the compression/expansion function. The **map_size** argument is the address of the longword into which DCX$MAKE_MAP writes the length of the compression/expansion function. This is an optional argument.

## Description

The DCX$MAKE_MAP routine uses the statistical information gathered by DCX$ANALYZE_DATA to compute the compression/expansion function. In essence, this map is the algorithm used to shorten (or compress) the original data records as well as to expand the compressed records to their original form.

The map must be available in memory when any data compression or expansion takes place; the address of the map is passed as an argument to the DCX$COMPRESS_INIT and DCX$EXPAND_INIT routines, which initialize the data compression and expansion procedures, respectively.

The map is stored with the compressed data records, because the compressed data records are indecipherable without the map. When compressed data records have been expanded to their original state and no further compression is desired, you should delete the map using the LIB$FREE_VM routine.

DCX requires that you submit data records for analysis and then call the DCX$MAKE_MAP routine. Upon receiving the DCX$_AGAIN status code, you must again submit data records for analysis (in the same order) and call DCX$MAKE_MAP again; on the second iteration, DCX$MAKE_MAP returns the DCX$_NORMAL status code.

## Condition Values Returned

| | |
|---|---|
| DCX$_AGAIN | Informational. The map has not been created and the **map_addr** and **map_size** arguments have not been written because further analysis is required. The data records must be analyzed (using DCX$ANALYZE_DATA) again, and DCX$MAKE_MAP must be called again before DCX$MAKE_MAP will create the map and return the DCX$_NORMAL status code. |
| DCX$_INVCTX | Error. The context variable is invalid, or the context area is invalid or corrupted. This may be caused by a failure to call the appropriate routine to initialize the context variable or by an application program error. |
| DCX$_NORMAL | Successful completion. |

This routine also returns any condition values returned by LIB$GET_VM and LIB$FREE_VM.

# 6

# DEC Text Processing Utility (DECTPU) Routines

This chapter describes callable DEC Text Processing Utility (DECTPU) routines. It describes the purpose of the DECTPU callable routines, the parameters for the routine call, and the primary status returns. The parameter in the call syntax represents the object that you pass to a DECTPU routine. Each parameter description lists the data type and the passing mechanism for the object. The data types are standard OpenVMS data types. The passing mechanism indicates how the parameter list is interpreted.

## 6.1 Introduction to DECTPU Routines

Callable DECTPU routines make DECTPU accessible from within other languages and applications supported by OpenVMS. DECTPU can be called from a program written in any language that generates calls using the *OpenVMS Calling Standard*. You can also call DECTPU from OpenVMS utilities, for example, the Mail utility. Callable DECTPU lets you perform text-processing functions within your program.

Callable DECTPU consists of a set of callable routines that resides in the DECTPU shareable images. You access callable DECTPU by linking against the shareable images, which include the callable interface routine names and constants. As with the DCL-level DECTPU interface, you can use files for input to and output from callable DECTPU. You can also write your own routines for processing file input, output, and messages.

This chapter is written for system programmers who are familiar with the following:

- The *OpenVMS Calling Standard*
- The OpenVMS Run-Time Library (RTL)
- The precise manner in which data types are represented on a VAX processor or an Alpha processor
- The method for calling routines written in a language other than the one you are using for the main program

The calling program must ensure that parameters passed to a called procedure, in this case DECTPU, are of the type and form that the DECTPU procedure accepts.

The DECTPU routines described in this chapter return condition values indicating the routine's completion status. When comparing a returned condition value with a test value, you should use the LIB$MATCH routine from the OpenVMS Run-Time Library. Do not test the condition value as if it were a simple integer.

## 6.1.1 Two Interfaces to Callable DECTPU

There are two interfaces you can use to access callable DECTPU: the simplified callable interface and the full callable interface.

### 6.1.1.1 Simplified Callable Interface

The easiest way to use callable DECTPU is to use the simplified callable interface. DECTPU provides two alternative routines in its simplified callable interface. These routines in turn call additional routines that do the following:

- Initialize the editor
- Provide the editor with the parameters necessary for its operation
- Control the editing session
- Perform error handling

When using the simplified callable interface, you can use the TPU$TPU routine to specify a command line for DECTPU, or you can call the TPU$EDIT routine to specify an input file and an output file. TPU$EDIT builds a command string that is then passed to the TPU$TPU routine. These two routines are described in detail in Section 6.2.

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls the simplified callable interface. You must do this because the simplified callable interface destroys all parse information obtained and stored before the simplified callable interface was called.

### 6.1.1.2 Full Callable Interface

To use the full callable interface, you have your program access the main callable DECTPU routines directly. These routines do the following:

- Initialize the editor (TPU$INTIALIZE)
- Execute DECTPU procedures (TPU$EXECUTE_INIFILE and TPU$EXECUTE_COMMAND)
- Give control to the editor (TPU$CONTROL)
- Terminate the editing session (TPU$CLEANUP)

When using the full callable interface, you must provide values for certain parameters. In some cases, the values you supply are actually addresses for additional routines. For example, when you call TPU$INITIALIZE, you must include the address of a routine that specifies initialization options. Depending on your particular application, you might also have to write additional routines. For example, you might need to write routines for performing file operations, handling errors, and otherwise controlling the editing session. Callable DECTPU provides utility routines that can perform some of these tasks for you. These utility routines can do the following:

- Parse the command line and build the item list used for initializing the editor
- Handle file operations
- Output error messages
- Handle conditions

If your application calls the DECwindows version of DECTPU, the application can call TPU$INITIALIZE only once.

Various topics relating to the full callable interface are discussed in the following sections:

- Section 6.3 begins by briefly describing the interface. However, most of this section describes the main callable DECTPU routines (TPU$INITIALIZE, TPU$EXECUTE_INIFILE, TPU$CONTROL, TPU$EXECUTE_COMMAND, and TPU$CLEANUP).
- Section 6.3.2 discusses additional routines that DECTPU provides for use with the full callable interface.
- Section 6.3.3 defines the requirements for routines that you can write for use with the full callable interface.

The full callable interface consists of the main callable DECTPU routines and the DECTPU utility routines.

### 6.1.2 Shareable Image

Whether you use the simplified callable interface or the full callable interface, you access callable DECTPU by linking against the DECTPU shareable image. This image contains the routine names and constants available for use by an application. In addition, the shareable image provides the following symbols:

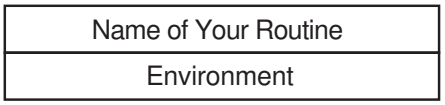
- TPU$GL_VERSION—The version of the shareable image
- TPU$GL_UPDATE—The update number of the shareable image
- TPU$_FACILITY—The DECTPU facility code

For more information about how to link to the shareable image TPUSHR.EXE, refer to the *OpenVMS Programming Environment Manual*.

### 6.1.3 Passing Parameters to Callable DECTPU Routines

Parameters are passed to callable DECTPU routines by reference or by descriptor. When the parameter is a routine, the parameter is passed by descriptor as a bound procedure value (BPV) data type.

A bound procedure value is a two-longword entity in which the first longword contains a procedure value and the second longword is the environment value (see the following figure). The environment value is determined in a language-specific manner when the original bound procedure value is generated. When the bound procedure is called, the calling program loads the second longword into R1.

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### 6.1.4 Error Handling

When you use the simplified callable interface, DECTPU establishes its own condition handler, TPU$HANDLER, to handle all errors. When you use the full callable interface, there are two ways to handle errors:

- You can use the DECTPU default condition handler, TPU$HANDLER.
- You can write your own condition handler to process some of the errors and call TPU$HANDLER to process the rest.

The default condition handler, TPU$HANDLER, is described in Section 6.7. Information about writing your own condition handler can be found in the *OpenVMS Programming Concepts Manual*.

### 6.1.5 Return Values

All DECTPU condition codes are declared as universal symbols. Therefore, you automatically have access to these symbols when you link your program to the shareable image. The condition code values are returned in R0. Return codes for DECTPU can be found in the *DEC Text Processing Utility Reference Manual*. DECTPU return codes and their messages are accessible from the Help/Message facility.

Additional information about condition codes is provided in the descriptions of callable DECTPU routines found in subsequent sections. This information is provided under the heading Condition Values Returned and indicates the values that are returned when the default condition handler is established.

## 6.2 Simplified Callable Interface

The DECTPU simplified callable interface consists of two routines: TPU$TPU and TPU$EDIT. These entry points to DECTPU are useful for the following kinds of applications:

- Those able to specify all the editing parameters on a single command line
- Those that need to specify only an input file and an output file

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls the simplified callable interface. You must do this because the simplified callable interface destroys all parse information obtained and stored before the simplified callable interface was called.

The following example calls TPU$EDIT to edit text in the file INFILE.DAT and writes the result to OUTFILE.DAT. Note that the parameters to TPU$EDIT must be passed by descriptor.

```
/*
  Sample C program that calls DECTPU.  This program uses TPU$EDIT to
  provide the names of the input and output files
*/

#include descrip

int return_status;

static $DESCRIPTOR (input_file, "infile.dat");
static $DESCRIPTOR (output_file, "outfile.dat");

main (argc, argv)
    int argc;
    char *argv[];

    {
    /*
      Call DECTPU to edit text in "infile.dat" and write the result
      to "outfile.dat".  Return the condition code from DECTPU as the
      status of this program.
    */

    return_status = TPU$EDIT (&input_file, &output_file);
    exit (return_status);
    }
```

The next example performs the same task as the previous example. This time, the TPU$TPU entry point is used. TPU$TPU accepts a single argument which is a command string starting with the verb ''TPU''. The command string can contain all of the qualifiers that are accepted by the EDIT/TPU command.

```
/*
  Sample C program that calls DECTPU.  This program uses TPU$TPU and
  specifies a command string
*/

#include descrip

int return_status;

static $DESCRIPTOR (command_prefix, "TPU/NOJOURNAL/NOCOMMAND/OUTPUT=");
static $DESCRIPTOR (input_file, "infile.dat");
static $DESCRIPTOR (output_file, "outfile.dat");
static $DESCRIPTOR (space_desc, " ");

char command_line [100];
static $DESCRIPTOR (command_desc, command_line);

main (argc, argv)
    int argc;
    char *argv[];

    {
    /*
      Build the command line for DECTPU.  Note that the command verb
      is "TPU" instead of "EDIT/TPU".  The string we construct in the
      buffer command_line will be
        "TPU/NOJOURNAL/NOCOMMAND/OUTPUT=outfile.dat infile.dat"
    */

    return_status = STR$CONCAT (&command_desc,
                                &command_prefix,
                                &output_file,
                                &space_desc,
                                &input_file);
    if (! return_status)
        exit (return_status);

    /*
      Now call DECTPU to edit the file
    */
    return_status = TPU$TPU (&command_desc);
    exit (return_status);
    }
```

The following section contains detailed information about the routines in the full DECTPU callable interface. If you use the simplified interface, that interface calls these routines for you. If you use the full interface, your code calls these routines directly.

## 6.3 Full Callable Interface

The DECTPU full callable interface consists of a set of routines that you can use to perform the following tasks:

- Specify initialization parameters
- Control file input/output
- Specify commands to be executed by the editor
- Control how conditions are handled

When you use the simplified callable interface, these operations are performed automatically. The individual DECTPU routines that perform these functions can be called from a user-written program and are known as the DECTPU full callable interface. This interface has two sets of routines: the main DECTPU callable routines and the DECTPU utility routines. These DECTPU routines, as well as your own routines that pass parameters to the DECTPU routines, are the mechanism that your application uses to control DECTPU.

The following sections describe the main callable routines, how parameters are passed to these routines, the DECTPU utility routines, and the requirements of user-written routines.

### 6.3.1 Main Callable DECTPU Utility Routines

The following callable DECTPU routines are described in this chapter:

- TPU$INITIALIZE
- TPU$EXECUTE_INIFILE
- TPU$CONTROL
- TPU$EXECUTE_COMMAND
- TPU$CLEANUP

**Note**

Before calling any of these routines, you must establish TPU$HANDLER or provide your own condition handler. See the routine description of TPU$HANDLER at the end of this chapter and the *OpenVMS Calling Standard* for information about establishing a condition handler.

### 6.3.2 Other DECTPU Utility Routines

The full callable interface includes several utility routines for which you can provide parameters. Depending on your application, you might be able to use these routines rather than write your own routines. These DECTPU utility routines and their descriptions follow:

- TPU$CLIPARSE—Parses a command line and builds the item list for TPU$INITIALIZE
- TPU$PARSEINFO—Parses a command and builds an item list for TPU$INITIALIZE
- TPU$FILEIO—The default file I/O routine
- TPU$MESSAGE—Writes error messages and strings using the built-in procedure MESSAGE
- TPU$HANDLER—The default condition handler
- TPU$CLOSE_TERMINAL—Closes the DECTPU channel to the terminal (and its associated mailbox) for the duration of a CALL_USER routine
- TPU$SPECIFY_ASYNC_ACTION—Specifies an asynchronous event for interrupting the TPU$CONTROL routine
- TPU$TRIGGER_ASYN_ACTION—Interrupts the TPU$CONTROL routine on a specified asynchronous event

Note that TPU$CLIPARSE and TPU$PARSEINFO destroy the context maintained by the CLI$ routines for parsing commands.

### 6.3.3 User-Written Routines

This section defines the requirements for user-written routines. When these routines are passed to DECTPU, they must be passed as bound procedure values. (See Section 6.1.3 for a description of bound procedure values.) Depending on your application, you might have to write one or all of the following routines:

- Routine for initialization callback—This is a routine that TPU$INITIALIZE calls to obtain values for initialization parameters. The initialization parameters are returned as an item list.
- Routine for file I/O—This is a routine that handles file operations. Instead of writing your own file I/O routine, you can use the TPU$FILEIO utility routine. DECTPU does not use this routine for journal file operations or for operations performed by the built-in procedure SAVE.
- Routine for condition handling—This is a routine that handles error conditions. Instead of writing your own condition handler, you can use the default condition handler, TPU$HANDLER.
- Routine for the built-in procedure CALL_USER—This is a routine that is called by the built-in procedure CALL_USER. You can use this mechanism to cause your program to get control during an editing session.

## 6.4 Examples of Using DECTPU Routines

Example 6–1, Example 6–2, Example 6–3, and Example 6–4 use callable DECTPU. These examples are included here for illustrative purposes only; Digital does not assume responsibility for supporting these examples.

**Example 6–1 Sample VAX BLISS Template for Callable DECTPU**

```
MODULE file_io_example (MAIN = top_level,
                        ADDRESSING_MODE (EXTERNAL = GENERAL)) =

BEGIN

FORWARD ROUTINE
    top_level,                  ! Main routine of this example
    tpu_init,                   ! Initialize TPU
    tpu_io;                     ! File I/O routine for TPU
!
! Declare the stream data structure passed to the file I/O routine
!
MACRO
    stream_file_id =  0, 0, 32, 0 % ,    ! File ID
    stream_rat =      6, 0,  8, 0 % ,    ! Record attributes
    stream_rfm =      7, 0,  8, 0 % ,    ! Record format
    stream_file_nm =  8, 0,  0, 0 % ;    ! File name descriptor
```

(continued on next page)

**Example 6–1 (Cont.) Sample VAX BLISS Template for Callable DECTPU**

```
!
! Declare the routines that would actually do the I/O.  These must be supplied
! in another module
!
EXTERNAL ROUTINE
    my_io_open,                ! Routine to open a file
    my_io_close,               ! Routine to close a file
    my_io_get_record,          ! Routine to read a record
    my_io_put_record;          ! Routine to write a record

!
! Declare the DECTPU routines
!
EXTERNAL ROUTINE
    tpu$fileio,                ! DECTPU's internal file I/O routine
    tpu$handler,               ! DECTPU's condition handler
    tpu$initialize,            ! Initialize DECTPU
    tpu$execute_inifile,       ! Execute the initial procedures
    tpu$execute_command,       ! Execute a DECTPU statement
    tpu$control,               ! Let user interact with DECTPU
    tpu$cleanup;               ! Have DECTPU cleanup after itself
!
! Declare the DECTPU literals
!
EXTERNAL LITERAL
    tpu$k_close,               ! File I/O operation codes
    tpu$k_close_delete,
    tpu$k_open,
    tpu$k_get,
    tpu$k_put,

    tpu$k_access,              ! File access codes
    tpu$k_io,
    tpu$k_input,
    tpu$k_output,

    tpu$_calluser,            ! Item list entry codes
    tpu$_fileio,
    tpu$_outputfile,
    tpu$_sectionfile,
    tpu$_commandfile,
    tpu$_filename,
    tpu$_journalfile,
    tpu$_options,

    tpu$m_recover,             ! Mask for values in options bitmask
    tpu$m_journal,
    tpu$m_read,
    tpu$m_command,
    tpu$m_create,
    tpu$m_section,
    tpu$m_display,
    tpu$m_output,

    tpu$m_reset_terminal,      ! Masks for cleanup bitmask
    tpu$m_kill_processes,
    tpu$m_delete_exith,
    tpu$m_last_time,
```

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**Example 6–1 (Cont.) Sample VAX BLISS Template for Callable DECTPU**

```
    tpu$_nofileaccess,          ! DECTPU status codes
    tpu$_openin,
    tpu$_inviocode,
    tpu$_failure,
    tpu$_closein,
    tpu$_closeout,
    tpu$_readerr,
    tpu$_writeerr,
    tpu$_success;

ROUTINE top_level =

    BEGIN
!++
! Main entry point of your program
!--
! Your_initialization_routine must be declared as a BPV

    LOCAL
        initialize_bpv: VECTOR [2],
        status,
        cleanup_flags;
    !
    ! First establish the condition handler
    !
    ENABLE
        tpu$handler ();
    !
    ! Initialize the editing session, passing TPU$INITIALIZE the address of
    ! the bound procedure value which defines the routine which DECTPU is
    ! to call to return the initialization item list
    !
    initialize_bpv [0] = tpu_init;
    initialize_bpv [1] = 0;
    tpu$initialize (initialize_bpv);
    !
    ! Call DECTPU to execute the contents of the command file, the debug file
    ! or the TPU$INIT_PROCEDURE from the section file.
    !
    tpu$execute_inifile();
    !
    ! Let DECTPU take over.
    !
    tpu$control();
    !
    ! Have DECTPU cleanup after itself
    !
    cleanup_flags = tpu$m_reset_terminal OR     ! Reset the terminal
                    tpu$m_kill_processes OR     ! Delete Subprocesses
                    tpu$m_delete_exith OR       ! Delete the exit handler
                    tpu$m_last_time;            ! Last time calling the editor

    tpu$cleanup (cleanup_flags);

    RETURN tpu$_success;

    END;
```

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### Example 6–1 (Cont.) Sample VAX BLISS Template for Callable DECTPU

```
ROUTINE tpu_init =

    BEGIN

    !
    ! Allocate the storage block needed to pass the file I/O routine as a
    ! bound procedure variable as well as the bitmask for the initialization
    ! options
    !
    OWN
        file_io_bpv: VECTOR [2, LONG]
                     INITIAL (TPU_IO, 0),
        options;
    !
    ! These macros define the file names passed to DECTPU
    !
    MACRO
        out_file = 'OUTPUT.TPU' % ,
        com_file = 'TPU$COMMAND' % ,
        sec_file = 'TPU$SECTION' % ,
        inp_file = 'FILE.TPU' % ;

    !
    ! Create the item list to pass to DECTPU.  Each item list entry consists of
    ! two words which specify the size of the item and its code, the address of
    ! the buffer containing the data, and a longword to receive a result (always
    ! zero, since DECTPU does not return any result values in the item list)
    !
    !               +--------------------------------+
    !               | Item Code      | Item Length   |
    !               +----------------+---------------+
    !               |           Buffer Address       |
    !               +--------------------------------+
    !               |     Return Address (always 0)  |
    !               +--------------------------------+
    !
    ! Remember that the item list is always terminated with a longword containing
    ! a zero
    !
    BIND
        item_list = UPLIT BYTE (
            WORD (4),                       ! Options bitmask
            WORD (tpu$_options),
            LONG (options),
            LONG (0),

            WORD (4),                       ! File I/O routine
            WORD (tpu$_fileio),
            LONG (file_io_bpv),
            LONG (0),

            WORD (%CHARCOUNT (out_file)),    ! Output file
            WORD (tpu$_outputfile),
            LONG (UPLIT (%ASCII out_file)),
            LONG (0),

            WORD (%CHARCOUNT (com_file)),    ! Command file
            WORD (tpu$_commandfile),
            LONG (UPLIT (%ASCII com_file)),
            LONG (0),
```

(continued on next page)

**Example 6–1 (Cont.) Sample VAX BLISS Template for Callable DECTPU**

```
            WORD (%CHARCOUNT (sec_file)),   ! Section file
            WORD (tpu$_sectionfile),
            LONG (UPLIT (%ASCII sec_file)),
            LONG (0),

            WORD (%CHARCOUNT (inp_file)),    ! Input file
            WORD (tpu$_filename),
            LONG (UPLIT (%ASCII inp_file)),
            LONG (0),

            LONG (0));                      ! Terminating longword of 0
    !
    ! Initialize the options bitmask
    !
    options = tpu$m_display OR              ! We have a display
              tpu$m_section OR              ! We have a section file
              tpu$m_create OR               ! Create a new file if one does not
                                            !   exist
              tpu$m_command OR              ! We have a section file
              tpu$m_output;                 ! We supplied an output file spec

    !
    ! Return the item list as the value of this routine for DECTPU to interpret
    !
    RETURN item_list;

    END;                                    ! End of routine tpu_init
ROUTINE tpu_io (p_opcode, stream: REF BLOCK [ ,byte], data) =
!
! This routine determines how to process a TPU I/O request
!
    BEGIN

    LOCAL
        status;
!
! Is this one of ours, or do we pass it to TPU's file I/O routines?
!
    IF (..p_opcode NEQ tpu$k_open) AND (.stream [stream_file_id] GTR 511)
    THEN
        RETURN tpu$fileio (.p_opcode, .stream, .data);

!
! Either we're opening the file, or we know it's one of ours
! Call the appropriate routine (not shown in this example)
!
    SELECTONE ..p_opcode OF
        SET

        [tpu$k_open]:
            status = my_io_open (.stream, .data);

        [tpu$k_close, tpu$k_close_delete]:
            status = my_io_close (.stream, .data);

        [tpu$k_get]:
            status = my_io_get_record (.stream, .data);

        [tpu$k_put]:
            status = my_io_put_record (.stream, .data);

        [OTHERWISE]:
            status = tpu$_failure;

        TES;
```

(continued on next page)

### Example 6–1 (Cont.) Sample VAX BLISS Template for Callable DECTPU

```
    RETURN .status;
    END;                                        ! End of routine TPU_IO
END                                             ! End Module file_io_example
ELUDOM
```

### Example 6–2 Normal DECTPU Setup in DEC Fortran

```
C       A sample DEC Fortran program that calls DECTPU to act
C       normally, using the programmable interface.
C
C       IMPLICIT NONE

        INTEGER*4       CLEAN_OPT       !options for clean up routine
        INTEGER*4       STATUS          !return status from DECTPU routines
        INTEGER*4       BPV_PARSE(2)    !set up a Bound Procedure Value
        INTEGER*4       LOC_PARSE       !a local function call
C       declare the DECTPU functions

        INTEGER*4       TPU$CONTROL
        INTEGER*4       TPU$CLEANUP
        INTEGER*4       TPU$EXECUTE_INIFILE
        INTEGER*4       TPU$INITIALIZE
        INTEGER*4       TPU$CLIPARSE
C       declare a local copy to hold the values of DECTPU cleanup variables

        INTEGER*4       RESET_TERMINAL
        INTEGER*4       DELETE_JOURNAL
        INTEGER*4       DELETE_BUFFERS,DELETE_WINDOWS
        INTEGER*4       DELETE_EXITH,EXECUTE_PROC
        INTEGER*4       PRUNE_CACHE,KILL_PROCESSES
        INTEGER*4       CLOSE_SECTION
C       declare the DECTPU functions used as external

        EXTERNAL        TPU$HANDLER
        EXTERNAL        TPU$CLIPARSE

        EXTERNAL        TPU$_SUCCESS    !external error message

        EXTERNAL        LOC_PARSE       !user supplied routine to
C                                       call TPUCLIPARSE and setup
C       declare the DECTPU cleanup variables as external these are the
C       external literals that hold the value of the options

        EXTERNAL        TPU$M_RESET_TERMINAL
        EXTERNAL        TPU$M_DELETE_JOURNAL
        EXTERNAL        TPU$M_DELETE_BUFFERS,TPU$M_DELETE_WINDOWS
        EXTERNAL        TPU$M_DELETE_EXITH,TPU$M_EXECUTE_PROC
        EXTERNAL        TPU$M_PRUNE_CACHE,TPU$M_KILL_PROCESSES

100     CALL LIB$ESTABLISH ( TPU$HANDLER )      !establish the condition handler
C       set up the Bound Procedure Value for the call to TPU$INITIALIZE

        BPV_PARSE( 1 ) = %LOC( LOC_PARSE )
        BPV_PARSE( 2 ) = 0
```

(continued on next page)

**Example 6–2 (Cont.) Normal DECTPU Setup in DEC Fortran**

```
C       call the DECTPU initialization routine to do some set up work

        STATUS = TPU$INITIALIZE ( BPV_PARSE )

C       Check the status if it is not a success then signal the error

        IF ( STATUS .NE. %LOC ( TPU$_SUCCESS ) ) THEN

                CALL LIB$SIGNAL( %VAL( STATUS ) )
                GOTO 9999

        ENDIF
C       execute the TPU$_ init files and also a command file if it
C       was specified in the command line call to DECTPU

        STATUS = TPU$EXECUTE_INIFILE ( )

        IF ( STATUS .NE. %LOC ( TPU$_SUCCESS ) ) THEN !make sure everything is ok

                CALL LIB$SIGNAL( %VAL( STATUS ) )
                GOTO 9999

        ENDIF
C       invoke the editor as it normally would appear

        STATUS = TPU$CONTROL ( )        !call the DECTPU editor

        IF ( STATUS .NE. %LOC ( TPU$_SUCCESS ) ) THEN !make sure everything is ok

                CALL LIB$SIGNAL( %VAL( STATUS ) )
C               GOTO 9999
        ENDIF
C       Get the value of the option from the external literals.  In DEC Fortran you
C       cannot use external literals directly so you must first get the value
C       of the literal from its external location.  Here we are getting the
C       values of the options that we want to use in the call to TPU$CLEANUP.

        DELETE_JOURNAL  = %LOC ( TPU$M_DELETE_JOURNAL )
        DELETE_EXITH    = %LOC ( TPU$M_DELETE_EXITH )
        DELETE_BUFFERS  = %LOC ( TPU$M_DELETE_BUFFERS )
        DELETE_WINDOWS  = %LOC ( TPU$M_DELETE_WINDOWS )
        EXECUTE_PROC    = %LOC ( TPU$M_EXECUTE_PROC )
        RESET_TERMINAL  = %LOC ( TPU$M_RESET_TERMINAL )
        KILL_PROCESSES  = %LOC ( TPU$M_KILL_PROCESSES )
        CLOSE_SECTION   = %LOC ( TPU$M_CLOSE_SECTION )
C       Now that we have the local copies of the variables we can do the
C       logical OR to set the multiple options that we need.

        CLEAN_OPT = DELETE_JOURNAL .OR. DELETE_EXITH .OR.
        1       DELETE_BUFFERS .OR. DELETE_WINDOWS .OR. EXECUTE_PROC
        1       .OR. RESET_TERMINAL .OR. KILL_PROCESSES .OR. CLOSE_SECTION

C       do the necessary clean up
C       TPU$CLEANUP wants the address of the flags as the parameter so
C       pass the %LOC of CLEAN_OPT which is the address of the variable

        STATUS = TPU$CLEANUP ( %LOC ( CLEAN_OPT ) )

        IF ( STATUS .NE. %LOC (TPU$_SUCCESS) ) THEN

                CALL LIB$SIGNAL( %VAL(STATUS) )

        ENDIF

9999    CALL LIB$REVERT         !go back to normal processing -- handlers

        STOP
        END
```

(continued on next page)

### Example 6–2 (Cont.) Normal DECTPU Setup in DEC Fortran

```
C
C
        INTEGER*4  FUNCTION LOC_PARSE

        INTEGER*4       BPV(2)          !A local Bound Procedure Value

        CHARACTER*12    EDIT_COMM       !A command line to send to TPU$CLIPARSE
C       Declare the DECTPU functions used

        INTEGER*4       TPU$FILEIO
        INTEGER*4       TPU$CLIPARSE
C       Declare this routine as external because it is never called directly and
C       we need to tell DEC Fortran that it is a function and not a variable

        EXTERNAL        TPU$FILEIO

        BPV(1) = %LOC(TPU$FILEIO)       !set up the BOUND PROCEDURE VALUE
        BPV(2) = 0

        EDIT_COMM(1:12) = 'TPU TEST.TXT'
C       parse the command line and build the item list for TPU$INITIALIZE
9999     LOC_PARSE = TPU$CLIPARSE (EDIT_COMM, BPV , 0)

        RETURN
        END
```

### Example 6–3 Building a Callback Item List with DEC Fortran

```
       PROGRAM  TEST_TPU
C
       IMPLICIT NONE
C
C       Define the expected DECTPU return statuses
C
       EXTERNAL        TPU$_SUCCESS
       EXTERNAL        TPU$_QUITTING
       EXTERNAL        TPU$_EXITING
C
C       Declare the DECTPU routines and symbols used
C
       EXTERNAL        TPU$M_DELETE_CONTEXT
       EXTERNAL        TPU$HANDLER
       INTEGER*4       TPU$M_DELETE_CONTEXT
       INTEGER*4       TPU$INITIALIZE
       INTEGER*4       TPU$EXECUTE_INIFILE
       INTEGER*4       TPU$CONTROL
       INTEGER*4       TPU$CLEANUP
C
C      Use LIB$MATCH_COND to compare condition codes
C
       INTEGER*4       LIB$MATCH_COND
C
C       Declare the external callback routine
C
       EXTERNAL        TPU_STARTUP       ! the DECTPU set-up function
       INTEGER*4       TPU_STARTUP

       INTEGER*4       BPV(2)            ! Set up a bound procedure value
```

(continued on next page)

**Example 6–3 (Cont.) Building a Callback Item List with DEC Fortran**

```
C
C       Declare the functions used for working with the condition handler
C
        INTEGER*4       LIB$ESTABLISH
        INTEGER*4       LIB$REVERT
C
C       Local Flags and Indices
C
        INTEGER*4       CLEANUP_FLAG       ! flag(s) for DECTPU cleanup
        INTEGER*4       RET_STATUS
        INTEGER*4       MATCH_STATUS
C
C       Initializations
C
        RET_STATUS       = 0
        CLEANUP_FLAG     = %LOC(TPU$M_DELETE_CONTEXT)
C
C       Establish the default DECTPU condition handler
C
        CALL LIB$ESTABLISH(%REF(TPU$HANDLER))
C
C       Set up the bound procedure value for the initialization callback
C
        BPV(1)  =  %LOC (TPU_STARTUP)
        BPV(2)  =  0
C
C       Call the DECTPU procedure for initialization
C
        RET_STATUS = TPU$INITIALIZE(BPV)

        IF (RET_STATUS .NE. %LOC(TPU$_SUCCESS)) THEN
        CALL LIB$SIGNAL (%VAL(RET_STATUS))
        ENDIF
C
C       Execute the DECTPU initialization file
C
        RET_STATUS = TPU$EXECUTE_INIFILE()

        IF (RET_STATUS .NE. %LOC(TPU$_SUCCESS)) THEN
        CALL LIB$SIGNAL (%VAL(RET_STATUS))
        ENDIF
C
C       Pass control to DECTPU
C
        RET_STATUS = TPU$CONTROL()
C
C       Test for valid exit condition codes.  You must use LIB$MATCH_COND
C       because the severity of TPU$_QUITTING can be set by the TPU
C       application
C
        MATCH_STATUS = LIB$MATCH_COND (RET_STATUS, %LOC (TPU$_QUITTING),
        1                                          %LOC (TPU$_EXITING))
        IF (MATCH_STATUS .EQ. 0) THEN
        CALL LIB$SIGNAL (%VAL(RET_STATUS))
        ENDIF
```

(continued on next page)

### Example 6–3 (Cont.) Building a Callback Item List with DEC Fortran

```
C
C       Clean up after processing
C
        RET_STATUS = TPU$CLEANUP(%REF(CLEANUP_FLAG))

        IF (RET_STATUS .NE. %LOC(TPU$_SUCCESS)) THEN
        CALL LIB$SIGNAL (%VAL(RET_STATUS))
        ENDIF
C
C       Set the condition handler back to the default
C
        RET_STATUS = LIB$REVERT()

        END

        INTEGER*4 FUNCTION TPU_STARTUP

        IMPLICIT NONE

        INTEGER*4       OPTION_MASK       ! temporary variable for DECTPU
        CHARACTER*44       SECTION_NAME   ! temporary variable for DECTPU
C
C       External DECTPU routines and symbols
C
        EXTERNAL        TPU$K_OPTIONS
        EXTERNAL        TPU$M_READ
        EXTERNAL        TPU$M_SECTION
        EXTERNAL        TPU$M_DISPLAY
        EXTERNAL        TPU$K_SECTIONFILE
        EXTERNAL        TPU$K_FILEIO
        EXTERNAL        TPU$FILEIO
        INTEGER*4       TPU$FILEIO
C
C       The bound procedure value used for setting up the file I/O routine
C
        INTEGER*4       BPV(2)

C
C        Define the structure of the item list defined for the callback
C
        STRUCTURE /CALLBACK/
        INTEGER*2       BUFFER_LENGTH
        INTEGER*2       ITEM_CODE
        INTEGER*4       BUFFER_ADDRESS
        INTEGER*4       RETURN_ADDRESS
        END STRUCTURE
C
C       There are a total of four items in the item list
C
        RECORD /CALLBACK/ CALLBACK (4)
C
C       Make sure it is not optimized!
C
        VOLATILE /CALLBACK/
C
C        Define the options we want to use in the DECTPU session
C
        OPTION_MASK = %LOC(TPU$M_SECTION) .OR. %LOC(TPU$M_READ)
        1       .OR. %LOC(TPU$M_DISPLAY)
```

(continued on next page)

**Example 6–3 (Cont.) Building a Callback Item List with DEC Fortran**

```
C
C       Define the name of the initialization section file
C
        SECTION_NAME = 'TPU$SECTION'
C
C       Set up the required I/O routine.  Use the DECTPU default.
C
        BPV(1) = %LOC(TPU$FILEIO)
        BPV(2) = 0
C
C       Build the callback item list
C
C       Set up the edit session options
C
        CALLBACK(1).ITEM_CODE = %LOC(TPU$K_OPTIONS)
        CALLBACK(1).BUFFER_ADDRESS = %LOC(OPTION_MASK)
        CALLBACK(1).BUFFER_LENGTH = 4
        CALLBACK(1).RETURN_ADDRESS = 0
C
C       Identify the section file to be used
C
        CALLBACK(2).ITEM_CODE = %LOC(TPU$K_SECTIONFILE)
        CALLBACK(2).BUFFER_ADDRESS = %LOC(SECTION_NAME)
        CALLBACK(2).BUFFER_LENGTH = LEN(SECTION_NAME)
        CALLBACK(2).RETURN_ADDRESS = 0
C
C       Set up the I/O handler
C
        CALLBACK(3).ITEM_CODE = %LOC(TPU$K_FILEIO)
        CALLBACK(3).BUFFER_ADDRESS = %LOC(BPV)
        CALLBACK(3).BUFFER_LENGTH = 4
        CALLBACK(3).RETURN_ADDRESS = 0
C
C       End the item list with zeros to indicate we are finished
C
        CALLBACK(4).ITEM_CODE = 0
        CALLBACK(4).BUFFER_ADDRESS = 0
        CALLBACK(4).BUFFER_LENGTH = 0
        CALLBACK(4).RETURN_ADDRESS = 0
C
C       Return the address of the item list
C
        TPU_STARTUP = %LOC(CALLBACK)

        RETURN
        END
```

**Example 6–4 Specifying a User-Written File I/O Routine in VAX C**

```
/*
Segment of a simple C program to invoke DECTPU.  This program provides its
own FILEIO routine instead of using the one provided by DECTPU. This program
will run correctly if you write the routines it calls.
*/

/*
** To compile this example use the command:
$ CC <file-name>
```

(continued on next page)

### Example 6–4 (Cont.) Specifying a User-Written File I/O Routine in VAX C

```
** To link this example after a successful compilation:

$ LINK <file-name>,sys$input/
SYS$LIBRARY:VAXCRTL/SHARE
<PRESS-Ctrl/Z>

The TPUSHR shareable image is found by the linker in IMAGELIB.OLB.

*/
#include descrip
#include stdio

/* data structures needed */

struct bpv_arg                  /* bound procedure value */
    {
    int *routine_add ;          /* pointer to routine */
    int env ;                   /* environment pointer */
    } ;

struct item_list_entry          /* item list data structure */
    {
    short int buffer_length;    /* buffer length */
    short int item_code;        /* item code */
    int *buffer_add;            /* buffer address */
    int *return_len_add;        /* return address */
    } ;

struct stream_type
    {
    int ident;                  /* stream id */
    short int alloc;            /* file size */
    short int flags;            /* file record attributes/format */
    short int length;           /* resultant file name length */
    short int stuff;            /* file name descriptor class & type */
    int nam_add;                /* file name descriptor text pointer */
    } ;

globalvalue tpu$_success;       /* TPU Success code */
globalvalue tpu$_quitting;      /* Exit code defined by TPU */

globalvalue                     /* Cleanup codes defined by TPU */
    tpu$m_delete_journal, tpu$m_delete_exith,
    tpu$m_delete_buffers, tpu$m_delete_windows, tpu$m_delete_cache,
    tpu$m_prune_cache, tpu$m_execute_file, tpu$m_execute_proc,
    tpu$m_delete_context, tpu$m_reset_terminal, tpu$m_kill_processes,
    tpu$m_close_section, tpu$m_delete_others, tpu$m_last_time;
globalvalue                     /* Item codes for item list entries */
    tpu$k_fileio, tpu$k_options, tpu$k_sectionfile,
    tpu$k_commandfile ;
globalvalue                     /* Option codes for option item */
    tpu$m_display, tpu$m_section, tpu$m_command, tpu$m_create ;

globalvalue                     /* Possible item codes in item list */
    tpu$k_access, tpu$k_filename, tpu$k_defaultfile,
    tpu$k_relatedfile, tpu$k_record_attr, tpu$k_maximize_ver,
    tpu$k_flush, tpu$k_filesize;

globalvalue                     /* Possible access types for tpu$k_access */
    tpu$k_io, tpu$k_input, tpu$k_output;

globalvalue                     /* RMS File Not Found message code */
    rms$_fnf;
```

(continued on next page)

**Example 6–4 (Cont.) Specifying a User-Written File I/O Routine in VAX C**

```
globalvalue                     /* FILEIO routine functions */
    tpu$k_open, tpu$k_close, tpu$k_close_delete,
    tpu$k_get, tpu$k_put;
int lib$establish ();           /* RTL routine to establish an event handler */
int tpu$cleanup ();             /* TPU routine to free resources used */
int tpu$control ();             /* TPU routine to invoke the editor */
int tpu$execute_inifile ();     /* TPU routine to execute initialization code */
int tpu$handler ();             /* TPU signal handling routine */
int tpu$initialize ();          /* TPU routine to initialize the editor */

/*
   This function opens a file for either read or write access, based upon
   the itemlist passed as the data parameter.  Note that a full implementation
   of the file open routine would have to handle the default file, related
   file, record attribute, maximize version, flush and file size item code
   properly.
 */
open_file (data, stream)

int *data;
struct stream_type *stream;

{
    struct item_list_entry *item;
    char *access;               /* File access type */
    char filename[256];         /* Max file specification size */

    FILE *fopen();

    /* Process the item list */

    item = data;
    while (item->item_code != 0 && item->buffer_length != 0)
        {
        if (item->item_code == tpu$k_access)
            {
            if (item->buffer_add == tpu$k_io) access = "r+";
            else if (item->buffer_add == tpu$k_input) access = "r";
            else if (item->buffer_add == tpu$k_output) access = "w";
            }
        else if (item->item_code == tpu$k_filename)
            {
            strncpy (filename, item->buffer_add, item->buffer_length);
            filename [item->buffer_length] = 0;
            lib$scopy_r_dx (&item->buffer_length, item->buffer_add,
                                                  &stream->length);
            }
        else if (item->item_code == tpu$k_defaultfile)
            {                           /* Add code to handle default file  */
            }                           /* spec here                        */
        else if (item->item_code == tpu$k_relatedfile)
            {                           /* Add code to handle related       */
            }                           /* file spec here                   */
        else if (item->item_code == tpu$k_record_attr)
            {                           /* Add code to handle record        */
            }                           /* attributes for creating files    */
        else if (item->item_code == tpu$k_maximize_ver)
            {                           /* Add code to maximize version     */
            }                           /* number with existing file here   */
        else if (item->item_code == tpu$k_flush)
            {                           /* Add code to cause each record    */
            }                           /* to be flushed to disk as written */
```

(continued on next page)

### Example 6–4 (Cont.) Specifying a User-Written File I/O Routine in VAX C

```
        else if (item->item_code == tpu$k_filesize)
            {                           /* Add code to handle specification */
            }                           /* of initial file allocation here  */
        ++item;         /* get next item */
        }
    stream->ident = fopen(filename,access);
    if (stream->ident != 0)
        return tpu$_success;
    else
        return rms$_fnf;
}
/*
  This procedure closes a file
 */
close_file (data,stream)
struct stream_type *stream;

{
    close(stream->ident);
    return tpu$_success;
}
/*
  This procedure reads a line from a file
 */
read_line(data,stream)
struct dsc$descriptor *data;
struct stream_type *stream;

{
    char textline[984];                 /* max line size for TPU records */
    int len;

    globalvalue rms$_eof;               /* RMS End-Of-File code */

    if (fgets(textline,984,stream->ident) == NULL)
        return rms$_eof;
    else
        {
        len = strlen(textline);
        if (len > 0)
            len = len - 1;
        return lib$scopy_r_dx (&len, textline, data);
        }
}
/*
  This procedure writes a line to a file
 */
write_line(data,stream)
struct dsc$descriptor *data;
struct stream_type *stream;

{
    char textline[984];                 /* max line size for TPU records */

    strncpy (textline, data->dsc$a_pointer, data->dsc$w_length);
    textline [data->dsc$w_length] = 0;
    fputs(textline,stream->ident);
    fputs("\n",stream->ident);
    return tpu$_success;
}
```

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**Example 6–4 (Cont.) Specifying a User-Written File I/O Routine in VAX C**

```
/*
   This procedure will handle I/O for TPU
 */
fileio(code,stream,data)
int *code;
int *stream;
int *data;

{
    int status;

/* Dispatch based on code type.  Note that a full implementation of the      */
/* file I/O routines would have to handle the close and delete code properly */
/* instead of simply closing the file                                        */

    if (*code == tpu$k_open)                    /* Initial access to file */
        status = open_file (data,stream);
    else if (*code == tpu$k_close)              /* End access to file */
        status = close_file (data,stream);
    else if (*code == tpu$k_close_delete)       /* Treat same as close */
        status = close_file (data,stream);
    else if (*code == tpu$k_get)                /* Read a record from a file */
        status = read_line (data,stream);
    else if (*code == tpu$k_put)                /* Write a record to a file */
        status = write_line (data,stream);
    else
        {                                       /* Who knows what we got? */
        status = tpu$_success;
        printf ("Bad FILEIO I/O function requested");
        }
    return status;
}
/*
   This procedure formats the initialization item list and returns it as
   its return value.
 */
callrout()
{
    static struct bpv_arg add_block =
        { fileio, 0 } ;         /* BPV for fileio routine */
    int options ;
    char *section_name = "TPU$SECTION";
    static struct item_list_entry arg[] =
        {/* length code              buffer add return add */
               { 4,tpu$k_fileio,     0,         0 },
               { 4,tpu$k_options,    0,         0 },
               { 0,tpu$k_sectionfile,0,         0 },
               { 0,0,                0,         0 }
        };

    /* Setup file I/O routine item entry */
    arg[0].buffer_add = &add_block;

    /* Setup options item entry.  Leave journaling off. */
    options = tpu$m_display | tpu$m_section;
    arg[1].buffer_add = &options;

    /* Setup section file name */
    arg[2].buffer_length = strlen(section_name);
    arg[2].buffer_add = section_name;

    return arg;
}
```

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**Example 6–4 (Cont.) Specifying a User-Written File I/O Routine in VAX C**

```
/*
   Main program.  Initializes TPU, then passes control to it.
 */
main()
{
    int return_status ;
    int cleanup_options;
    struct bpv_arg add_block;

/* Establish as condition handler the normal DECTPU handler */

    lib$establish(tpu$handler);

/* Setup a BPV to point to the callback routine */

    add_block.routine_add = callrout ;
    add_block.env = 0;

/* Do the initialize of DECTPU */

    return_status = tpu$initialize(&add_block);
    if (!return_status)
        exit(return_status);

/* Have TPU execute the procedure TPU$INIT_PROCEDURE from the section file */
/* and then compile and execute the code from the command file */

    return_status = tpu$execute_inifile();
    if (!return_status)
        exit (return_status);

/* Turn control over to DECTPU */

    return_status = tpu$control ();
    if (!return_status)
        exit(return_status);

/* Now clean up. */

    cleanup_options = tpu$m_last_time | tpu$m_delete_context;
    return_status = tpu$cleanup (&cleanup_options);
    exit (return_status);

    printf("Experiment complete");
}
```

## 6.5 Creating and Calling a USER Routine

This section describes the steps involved in creating an executable image for the USER routine and how to call the routine from a C program in the DECTPU environment. The following list describes the steps in creating the executable image:

1. Write a program in the appropriate high-level language; in the supporting example, the language is C. The program must contain a global routine named TPU$CALLUSER.
2. Compile the program.
3. Link the program with an options file to create a shareable image.
4. Define the logical name TPU$CALLUSER to point to the file containing the USER routine.
5. Invoke DECTPU.

6. From within a DECTPU session, call the high-level program to perform its function by specifying the built-in procedure CALL_USER with the appropriate parameters. The built-in procedure passes the specified parameters to the appropriate routine.

### 6.5.1 The CALL_USER Code

This is an example of a USER routine written in C. The comments in the code explain the various routine functions.

```
/* call_user.c */
/*
A sample of a TPU CALL_USER routine written in C.
The routine is compiled and linked as a shareable image and then the
DCL logical TPU$CALLUSER is defined to point at the image.

From within TPU, when the built-in CALL_USER is called, this image
will be activated and the tpu$call_user routine will be called.

This example is for VAX C but can be updated to work with DEC-C with little
effort.

*/
#include <descrip.h>

extern int lib$sget1_dd(),
 vaxc$crtl_init();

globalvalue
    tpu$_success;

/*
   Because we know we are being called from a non-C based routine, call
   the CRTL initialization routine once
*/

static int
    rtl_inited = 0;


extern int tpu$calluser (
 int *int_param,
 struct dsc$descriptor *str_param,
 struct dsc$descriptor *result_param )
/*
  A sample TPU CALL_USER routine that checks access to the file specified
  in the str_param descriptor.

  Return (in result_param):
 ACCESS  - specified access is allowed
        NOACCESS - specified access is not allowed
 ERROR - Either invalid param or the file does not exist
 PARAM_ERROR - Invalid param passed
 MEMORY_ERROR - An error occured allocating memory

  An example from TPU code would be:

  file_access := CALL_USER (0, "SYS$LOGIN:LOGIN.COM");
  !
  ! Only look at the return value of ACCESS,
  !
  IF file_access = "ACCESS"
  THEN
        file_exists := 1;
  ELSE
        file_exists := 0;
  ENDIF;
```

```
  See the description of the CALL_USER built-in for more information on how to
  use the built-in.
*/
{
    static char
 *error_str = "ERROR",
 *param_error_str = "PARAM_ERROR",
 *memory_error_str = "MEMORY_ERROR",
 *access_str = "ACCESS",
 *noaccess_str = "NOACCESS";
    char
 *result_str_ptr;
    int
 result_str_length;
    /*
 If this is the first time in, call the VAXCRTL routine to init things
    */
    if (rtl_inited == 0) {
 vaxc$crtl_init();
 rtl_inited = 1;
    }
    /*
 The integer must be between 0 and 7 for the
 call to the C RTL routine ACCESS
    */
    if ((*int_param < 0) || (*int_param > 7)) {
 result_str_length = strlen (param_error_str);
 result_str_ptr = param_error_str;
    }
    else {
 /*
     If we were passed a null string,
     set the param_error return value
 */
 if (str_param->dsc$w_length == 0) {
     result_str_length = strlen (param_error_str);
     result_str_ptr = param_error_str;
 }
 else {
     /*
         Because there is NO way of knowing if the descriptor we have
  been passed ends with a \0, we need to create a valid string
  pass to the rtl routine "access"
     */
     char
  *str_ptr;
     /*
  Allocate memory enough for the string plus the null character
     */
     str_ptr = (char *) malloc (str_param->dsc$w_length + 1);
     /*
  Make sure the memory allocation worked...
     */
     if (str_ptr == 0) {
  result_str_length = strlen (memory_error_str);
  result_str_ptr = memory_error_str;
     }
```

```
    else {
 /*
     Move the bytes from the descriptor into the memory
     pointed to by str_ptr, and end it with a \0
     Then call the access routine, free the memory
 */
 sprintf (str_ptr, "%.*s\0", str_param->dsc$w_length,
  str_param->dsc$a_pointer);
 if (access (str_ptr, *int_param) == 0) {
     result_str_length = strlen (access_str);
     result_str_ptr = access_str;
 }
 else {
     result_str_length = strlen (noaccess_str);
     result_str_ptr = noaccess_str;
        }
 free (str_ptr);
    }
}
   }
   /* Setup the return descriptor */
   lib$sget1_dd (&result_str_length, result_param);
   /*
Copy the result bytes into the descriptor's dynamic
memory
   */
   memcpy (result_param->dsc$a_pointer, result_str_ptr,
 result_str_length);

   return tpu$_success;
}
```

Use the following command to compile the routine with the VAX C compiler:

```
$  CC/LIST call_user.c
```

### 6.5.2 Linking the CALL_USER Image

To link the CALL_USER image as a shareable image requires a linker option file similar to the one that follows:

```
! CALL_USER.OPT
call_user.obj
UNIVERSAL=TPU$CALLUSER
SYS$LIBRARY:VAXCRTL/SHARE
```

After you create the linker option file, use the following command to link the shareable image:

```
$ LINK CALL_USER/OPT/SHARE/MAP/FULL
```

This command produces a shareable image named CALL_USER.EXE.

The description of the DECTPU built-in CALL_USER states that you must define the logical name TPU$CALLUSER to point to the image that contains the USER procedure. Use the following command to define the logical name:

```
$ DEFINE TPU$CALLUSER SYS$DISK:[]CALL_USER.EXE
```

If you move the image to another device and directory, you must appropriately revise the pointer.

## 6.6 Accessing the USER Routine from DECTPU

To access the USER routine from DECTPU, your code must call the CALL_USER built-in procedure. The CALL_USER built-in procedure activates the shareable image pointed to by the logical name TPU$CALLUSER and calls the USER routine within that image. The following is an example of DECTPU code that can be used with the USER example routine in Section 6.5.1.

```
! Module: CALL_USER.TPU - the access routine
!
! Constants used with the call to this procedure (or directly to the call_user
! routine).
!
CONSTANT
   ACCESS_FILE_EXISTS := 0,
   ACCESS_FILE_EXECUTE := 1,
   ACCESS_FILE_WRITE := 2,
   ACCESS_FILE_DELETE := 2,
   ACCESS_FILE_READ := 4,
   ACCESS_FILE_EXE_DEL := ACCESS_FILE_EXECUTE + ACCESS_FILE_DELETE,
   ACCESS_FILE_EXE_WRITE := ACCESS_FILE_EXE_DEL,
   ACCESS_FILE_DEL_READ := ACCESS_FILE_DELETE + ACCESS_FILE_READ,
   ACCESS_FILE_DEL_WRITE := ACCESS_FILE_DEL_READ,
   ACCESS_FILE_EXE_READ := ACCESS_FILE_EXECUTE + ACCESS_FILE_READ;


PROCEDURE access (val, the_file)
!
! Call the CRTL function ACCESS via the TPU CALL_USER built-in
!
! 0 = exists
! 1 = execute
! 2 = write (& delete)
! 4 = read
! (add them for combinations)
! Return Values:
!  1 = requested access is allowed
!  0 = requested access is NOT allowed
! -1 = an error occured with the built-in
! Side Effects:
!   A message may end up in the message buffer if there is an error
!
LOCAL
    ret_val;
! Handle the call_user errors
ON_ERROR
    [TPU$_BADUSERDESC] :
 MESSAGE (ERROR_TEXT);
 RETURN -1;
    [TPU$_NOCALLUSER] :
 MESSAGE ("Could not find access call_user routine - check logicals");
 RETURN -1;
    [TPU$_CALLUSERFAIL] :
 MESSAGE ("Something is wrong in the access call_user routine");
 MESSAGE (ERROR_TEXT);
 RETURN -1
    [OTHERWISE] :
 MESSAGE (ERROR_TEXT);
 RETURN -1;
ENDON_ERROR;
```

```
ret_val := CALL_USER (val, the_file);
CASE ret_val
    ["ACCESS"]     :
 RETURN 1;
    ["NOACCESS"]   :
 RETURN 0;
    [OUTRANGE]     :
 MESSAGE ("Error with call to access routine: " + ret_val);
ENDCASE;
RETURN -1;
ENDPROCEDURE;
```

You can extend the EVE editor using the DECTPU code described at the beginning of this section. Copy the code to a file named CALL_USER.TPU in the current working directory and then execute the following commands:

```
GET FILE CALL_USER.TPU
EXTEND ALL
```

To use the DECTPU routine ACCESS from EVE, write a DECTPU procedure EVE_EXISTS, coded as follows:

```
PROCEDURE eve_exists (the_file)
IF access (ACCESS_FILE_EXISTS, the_file) = 1
THEN
    MESSAGE ("File " + the_file + " exists");
ELSE
    MESSAGE ("No such file " + the_file );
ENDIF;
ENDPROCEDURE;
```

This enables calls from the command line such as:

```
Command: exists sys$login:login.com
```

This command directs that the message window indicate whether the file SYS$LOGIN:LOGIN.COM exists.

## 6.7 DECTPU Routines

This section describes the individual DECTPU routines.

# TPU$CLEANUP—Free System Resources Used During DECTPU Session

The TPU$CLEANUP routine cleans up internal data structures, frees memory, and restores terminals to their initial state.

This is the final routine called in each interaction with DECTPU.

## Format

TPU$CLEANUP flags

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Argument

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or mask) defining the cleanup options. The **flags** argument is the address of a longword bit mask defining the cleanup options or the address of a 32-bit mask defining the cleanup options. This mask is the logical OR of the flag bits you want to set. Following are the various cleanup options:

| Symbol[1] | Function |
|---|---|
| TPU$M_DELETE_JOURNAL | Closes and deletes the journal file if it is open. |
| TPU$M_DELETE_EXITH | Deletes the DECTPU exit handler. |
| TPU$M_DELETE_BUFFERS | Deletes all text buffers. If this is not the last time you are calling DECTPU, then all variables referring to these data structures are reset, as if by the built-in procedure DELETE. If a buffer is deleted, then all ranges and markers within that buffer, and any subprocesses using that buffer, are also deleted. |

[1]The prefix can be TPU$M_ or TPU$V_. TPU$M_ denotes a mask corresponding to the specific field in which the bit is set. TPU$V_ is a bit number.

| Symbol[1] | Function |
|---|---|
| TPU$M_DELETE_WINDOWS | Deletes all windows. If this is not the last time you are calling DECTPU, then all variables referring to these data structures are reset, as if by the built-in procedure DELETE. |
| TPU$M_DELETE_CACHE | Deletes the virtual file manager's data structures and caches. If this deletion is requested, then all buffers are also deleted. If the cache is deleted, the initialization routine has to reinitialize the virtual file manager the next time it is called. |
| TPU$M_PRUNE_CACHE | Frees up any virtual file manager caches that have no pages allocated to buffers. This frees up any caches that may have been created during the session but are no longer needed. |
| TPU$M_EXECUTE_FILE | Reexecutes the command file if TPU$EXECUTE_INIFILE is called again. You must set this bit if you plan to specify a new file name for the command file. This option is used in conjunction with the option bit passed to TPU$INITIALIZE indicating the presence of the /COMMAND qualifier. |
| TPU$M_EXECUTE_PROC | Looks up TPU$INIT_PROCEDURE and executes it the next time TPU$EXECUTE_ INIFILE is called. |
| TPU$M_DELETE_CONTEXT | Deletes the entire context of DECTPU. If this option is specified, then all other options are implied, except for executing the initialization file and initialization procedure. |
| TPU$M_RESET_TERMINAL | Resets the terminal to the state it was in upon entry to DECTPU. The terminal mailbox and all windows are deleted. If the terminal is reset, then it is reinitialized the next time TPU$INITIALIZE is called. |
| TPU$M_KILL_PROCESSES | Deletes all subprocesses created during the session. |

[1]The prefix can be TPU$M_ or TPU$V_. TPU$M_ denotes a mask corresponding to the specific field in which the bit is set. TPU$V_ is a bit number.

| Symbol[1] | Function |
|---|---|
| TPU$M_CLOSE_SECTION[2] | Closes the section file and releases the associated memory. All buffers, windows, and processes are deleted. The cache is purged and the flags are set for reexecution of the initialization file and initialization procedure. If the section is closed and if the option bit indicates the presence of the SECTION qualifier, then the next call to TPU$INITIALIZE attempts a new restore operation. |
| TPU$M_DELETE_OTHERS | Deletes all miscellaneous preallocated data structures. Memory for these data structures is reallocated the next time TPU$INITIALIZE is called. |
| TPU$M_LAST_TIME | This bit should be set only when you are calling DECTPU for the last time. Note that if you set this bit and then recall DECTPU, the results are unpredictable. |

[1]The prefix can be TPU$M_ or TPU$V_. TPU$M_ denotes a mask corresponding to the specific field in which the bit is set. TPU$V_ is a bit number.

[2]Using the simplified callable interface does not set TPU$_CLOSE_SECTION. This feature allows you to make multiple calls to TPU$TPU without requiring you to open and close the section file on each call.

## Description

The cleanup routine is the final routine called in each interaction with DECTPU. It tells DECTPU to clean up its internal data structures and prepare for additional invocations. You can control what is reset by this routine by setting or clearing the flags described previously.

When you finish with DECTPU, call this routine to free the memory and restore the characteristics of the terminal to their original settings.

If you intend to exit after calling TPU$CLEANUP, do not delete the data structures; the operating system does this automatically. Allowing the operating system to delete the structures improves the performance of your program.

### Notes

1. When you use the simplified interface, DECTPU automatically sets the following flags:
   - TPU$V_RESET_TERMINAL
   - TPU$V_DELETE_BUFFERS
   - TPU$V_DELETE_JOURNAL
   - TPU$V_DELETE_WINDOWS
   - TPU$V_DELETE_EXITH
   - TPU$V_EXECUTE_PROC
   - TPU$V_EXECUTE_FILE
   - TPU$V_PRUNE_CACHE

- TPU$V_KILL_PROCESSES

2. If this routine does not return a success status, no other calls to the editor should be made.

## Condition Value Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |

# TPU$CLIPARSE—Parse a Command Line

The TPU$CLIPARSE routine parses a command line and builds the item list for TPU$INITIALIZE.

## Format

TPU$CLIPARSE string ,fileio ,call_user

## Returns

OpenVMS usage: item_list
type: longword (unsigned)
access: read only
mechanism: by reference

This routine returns the address of an item list.

## Arguments

### string

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Command line. The **string** argument is the address of a descriptor of a DECTPU command.

### fileio

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: read only
mechanism: by descriptor

File I/O routine. The **fileio** argument is the address of a descriptor of a file I/O routine.

### call_user

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: read only
mechanism: by descriptor

Call-user routine. The **call_user** argument is the address of a descriptor of a call-user routine.

## Description

This routine calls CLI$DCL_PARSE to establish a command table and a command to parse. It then calls TPU$PARSEINFO to build an item list for TPU$INITIALIZE.

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls TPU$CLIPARSE. You must do this

because TPU$CLIPARSE destroys all parse information obtained and stored before TPU$CLIPARSE was called.

# TPU$CLOSE_TERMINAL—Close Channel to Terminal

The TPU$CLOSE_TERMINAL routine closes the DECTPU channel to the terminal.

## Format

TPU$CLOSE_TERMINAL

## Returns

| | |
|---|---|
| OpenVMS usage: | cond_value |
| type: | longword (unsigned) |
| access: | write only |
| mechanism: | by value |

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

None.

## Description

This routine is used with the built-in procedure CALL_USER and its associated call-user routine to control the DECTPU access to the terminal. When a call-user routine invokes TPU$CLOSE_TERMINAL, DECTPU closes its channel to the terminal and the channel of the DECTPU associated mailbox.

When the call-user routine returns control to it, DECTPU automatically reopens a channel to the terminal and redisplays the visible windows.

A call-user routine can use TPU$CLOSE_TERMINAL at any point in the program and as many times as necessary. If the terminal is already closed to DECTPU when TPU$CLOSE_TERMINAL is used, the call is ignored.

## Condition Value Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |

# TPU$CONTROL—Pass Control to DECTPU

The TPU$CONTROL routine is the main processing routine of the DECTPU editor. It is responsible for reading the text and commands, and executing them. When you call this routine (after calling TPU$INITIALIZE), control is turned over to DECTPU.

## Format

TPU$CONTROL [integer]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### integer

OpenVMS usage: integer
type: longword (unsigned)
access: read only
mechanism: by reference

Prevents DECTPU from displaying the message ''Editing session is not being journaled'' when the calling program gives control to DECTPU. Specify a true (odd) integer to preserve compatibility in future releases. If you omit the parameter, DECTPU displays the message if journaling is not enabled.

## Description

This routine controls the editing session. It is responsible for reading the text and commands and for executing them. Windows on the screen are updated to reflect the edits made. Your program can regain control by interrupting DECTPU using the TPU$SPECIFY_ASYN_ACTION routine, together with the TPU$TRIGGER_ASYN_ACTION routine.

**Note**

Control is also returned to your program if an error occurs or when you enter either the built-in procedure QUIT or the built-in procedure EXIT.

## Condition Values Returned

| | |
|---|---|
| TPU$_EXITING | A result of EXIT (when the default condition handler is established). |
| TPU$_NONANSICRT | A result of operation termination — results when you call DECTPU with TPU$DISPLAYFILE set to nodisplay and you attempt to execute screen-oriented commands. |
| TPU$_QUITTING | A result of QUIT (when the default condition handler is established). |
| TPU$_RECOVERFAIL | A recovery operation was terminated abnormally. |

# TPU$EDIT—Edit a File

The TPU$EDIT routine builds a command string from its parameters and passes it to the TPU$TPU routine.

TPU$EDIT is another entry point to the DECTPU simplified callable interface.

## Format

TPU$EDIT input ,output

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Value Returned.

## Arguments

### input

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Input file name. The **input** argument is the address of a descriptor of a file specification.

### output

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Output file name. The **output** argument is the address of a descriptor of an output file specification. It is used with the /OUTPUT command qualifier.

## Description

This routine builds a command string and passes it to TPU$TPU. If the length of the output descriptor is nonzero, then the /OUTPUT qualifier is added to the command string. The /OUTPUT qualifier causes a file to be written to the specified file even if no modifications are made to the input file. If the QUIT built-in procedure is called, it prompts the user as if changes had been made to the buffer. This allows applications to check for the existence of the output file to see if the editing session was terminated, which is consistent with other OpenVMS callable editors.

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls TPU$EDIT. Your application must do this

because TPU$EDIT destroys all parse information obtained and stored before TPU$EDIT is called.

## Condition Values Returned

This routine returns the same value as TPU$TPU.

# TPU$EXECUTE_COMMAND—Execute One or More DECTPU Statements

The TPU$EXECUTE_COMMAND routine allows your program to execute DECTPU statements.

## Format

TPU$EXECUTE_COMMAND string

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### string

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by value

DECTPU statement. The **string** argument is the address of a descriptor of a character string denoting one or more DECTPU statements.

## Description

This routine performs the same function as the built-in procedure EXECUTE described in the *DEC Text Processing Utility Reference Manual*.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |
| TPU$_EXITING | EXIT built-in procedure was invoked. |
| TPU$_QUITTING | QUIT built-in procedure was invoked. |
| TPU$_EXECUTEFAIL | Execution aborted. This could be because of execution errors or compilation errors. |

# TPU$EXECUTE_INIFILE—Execute Initialization Files

The TPU$EXECUTE_INIFILE routine allows you to execute a user-written initialization file.

This routine must be executed after the editor is initialized and before any other commands are processed.

## Format

TPU$EXECUTE_INIFILE

## Returns

| | |
|---|---|
| OpenVMS usage: | cond_value |
| type: | longword (unsigned) |
| access: | write only |
| mechanism: | by value |

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

None.

## Description

Calling the TPU$EXECUTE_INIFILE routine causes DECTPU to perform the following steps:

1. The command file is read into a buffer. The default is TPU$COMMAND.TPU. If you specified a file on the command line that cannot be found, an error message is displayed and the routine is aborted.
2. If you specified the /DEBUG qualifier on the command line, the DEBUG file is read into a buffer. The default is SYS$SHARE:TPU$DEBUG.TPU.
3. The DEBUG file is compiled and executed (if available).
4. TPU$INIT_PROCEDURE is executed (if available).
5. The Command buffer is compiled and executed (if available).
6. TPU$INIT_POSTPROCEDURE is executed (if available).

**Note**

If you call this routine after calling TPU$CLEANUP, you must set the flags TPU$_EXECUTEPROCEDURE and TPU$_EXECUTEFILE. Otherwise, the initialization file does not execute.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |
| TPU$_EXITING | A result of EXIT. If the default condition handler is being used, the session is terminated. |
| TPU$_QUITTING | A result of QUIT. If the default condition handler is being used, the session is terminated. |
| TPU$_COMPILEFAIL | The compilation of the initialization file was unsuccessful. |
| TPU$_EXECUTEFAIL | The execution of the statements in the initialization file was unsuccessful. |
| TPU$_FAILURE | General code for all other errors. |

# TPU$FILEIO—Perform File Operations

The TPU$FILEIO routine handles all DECTPU file operations. Your own file I/O routine can call this routine to perform some operations for it. However, the routine that opens the file must perform *all* operations for that file. For example, if TPU$FILEIO opens the file, it must also close it.

## Format

TPU$FILEIO code ,stream ,data

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Item code specifying a DECTPU function. The **code** argument is the address of a longword containing an item code from DECTPU specifying a function to perform. Following are the item codes that you can specify in the file I/O routine:

- TPU$K_OPEN—This item code specifies that the data parameter is the address of an item list. This item list contains the information necessary to open the file. The stream parameter should be filled in with a unique identifying value to be used for all future references to this file. The resultant file name should also be copied with a dynamic string descriptor.
- TPU$K_CLOSE—The file specified by the **stream** argument is to be closed. All memory being used by its structures can be released.
- TPU$K_CLOSE_DELETE—The file specified by the **stream** argument is to be closed and deleted. All memory being used by its structures can be released.
- TPU$K_GET—The data parameter is the address of a dynamic string descriptor to be filled with the next record from the file specified by the **stream** argument. The routine should use the routines provided by the Run-Time Library to copy text into this descriptor. DECTPU frees the memory allocated for the data read when the file I/O routine indicates that the end of the file has been reached.
- TPU$K_PUT—The data parameter is the address of a descriptor for the data to be written to the file specified by the **stream** argument.

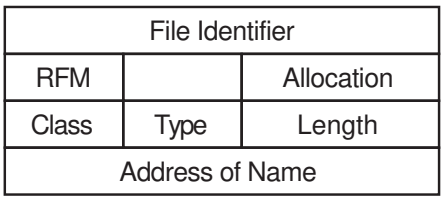
### stream

OpenVMS usage: unspecified
type: longword (unsigned)
access: modify
mechanism: by reference

File description. The **stream** argument is the address of a data structure consisting of four longwords. This data structure is used to describe the file to be manipulated.

This data structure is used to refer to all files. It is written to when an open file request is made. All other requests use information in this structure to determine which file is being referenced.

The following figure shows the stream data structure:

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The first longword is used to hold a unique identifier for each file. The user-written file I/O routine is restricted to values between 0 and 511. Thus, you can have up to 512 files open simultaneously.

The second longword is divided into three fields. The low word is used to store the allocation quantity, that is, the number of blocks allocated to this file from the FAB (FAB$L_ALQ). This value is used later to calculate the output file size for preallocation of disk space. The low-order byte of the second word is used to store the record attribute byte (FAB$B_RAT) when an existing file is opened. The high-order byte is used to store the record format byte (FAB$B_RFM) when an existing file is opened. The values in the low word and the low-order and high-order bytes of the second word are used for creating the output file in the same format as the input file. These three fields are to be filled in by the routine opening the file.

The last two longwords are used as a descriptor for the resultant or the expanded file name. This name is used later when DECTPU processes EXIT commands. This descriptor is to be filled in with the file name after an open operation. It should be allocated with either the routine LIB$SCOPY_R_DX or the routine LIB$SCOPY_DX from the Run-Time Library. This space is freed by DECTPU when it is no longer needed.

### data

OpenVMS usage: item_list_3
type: longword (unsigned)
access: modify
mechanism: by reference

Stream data. The **data** argument is either the address of an item list or the address of a descriptor.

**Note**

The meaning of this parameter depends on the item code specified in the code field.

When the TPU$K_OPEN item code is issued, the data parameter is the address of an item list containing information about the open request. The following DECTPU item codes are available for specifying information about the open request:

- TPU$K_ACCESS item code lets you specify one of three item codes in the buffer address field, as follows:
  - TPU$K_IO
  - TPU$K_INPUT
  - TPU$K_OUTPUT
- TPU$K_FILENAME item code is used for specifying the address of a string to use as the name of the file you are opening. The length field contains the length of this string, and the address field contains the address.
- TPU$K_DEFAULTFILE item code is used for assigning a default file name to the file being opened. The buffer length field contains the length, and the buffer address field contains the address of the default file name.
- TPU$K_RELATEDFILE item code is used for specifying a related file name for the file being opened. The buffer length field contains the length, and the buffer address field contains the address of a string to use as the related file name.
- TPU$K_RECORD_ATTR item code specifies that the buffer address field contains the value for the record attribute byte in the FAB (FAB$B_RAT) used for file creation.
- TPU$K_RECORD_FORM item code specifies that the buffer address field contains the value for the record format byte in the FAB (FAB$B_RFM) used for file creation.
- TPU$K_MAXIMIZE_VER item code specifies that the version number of the output file should be one higher than the highest existing version number.
- TPU$K_FLUSH item code specifies that the file should have every record flushed after it is written.
- TPU$K_FILESIZE item code is used for specifying a value to be used as the allocation quantity when creating the file. The value is specified in the buffer address field.

## Description

By default, TPU$FILEIO creates variable-length files with carriage-return record attributes (fab$b_rfm = var, fab$b_rat = cr). If you pass to it the TPU$K_RECORD_ATTR or TPU$K_RECORD_FORM item, that item is used instead.

The following combinations of formats and attributes are acceptable:

| Format | Attributes |
|---|---|
| STM,STMLF,STMCR | 0,BLK,CR,BLK+CR |
| VAR | 0,BLK,FTN,CR,BLK+FTN,BLK+CR |

All other combinations are converted to VAR format with CR attributes.

This routine always puts values greater than 511 in the first longword of the stream data structure. Because a user-written file I/O routine is restricted to the values 0 through 511, you can easily distinguish the file control blocks (FCB) this routine fills in from the ones you created.

**Note**

DECTPU uses TPU$FILEIO by default when you use the simplified callable interface. When you use the full callable interface, you must explicitly invoke TPU$FILEIO or provide your own file I/O routine.

## Condition Values Returned

The TPU$FILEIO routine returns an RMS status code to DECTPU. The file I/O routine is responsible for signaling all errors if any messages are desired.

# TPU$FILE_PARSE— Parse the Given File Specification

The TPU$FILE_PARSE routine provides a simplified interface to the $PARSE system service. DECTPU calls this routine when the built-in procedure FILE_ PARSE is executed from TPU code.

## Format

TPU$FILE_PARSE result-string, flags, filespec, default-spec, related-spec

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. See Condition Values Returned.

## Arguments

### result-string

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

This routine modifies the **result-string** to include the components of the file specification specified by the **flags** argument. The memory for the return string is allocated via the RTL routine LIB$SGET1_DD. Use the RTL routine LIB$SFREE1_DD to deallocate the memory for the return string.

### flags

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

The routine uses these flags to determine what file specification components should be returned. Table 6–1 shows the valid values for the **flags** argument.

**Table 6–1 TPU$FILE_PARSE Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NODE | Return the node component of the file specification. |
| TPU$M_DEV | Return the device component of the file specification. |
| TPU$M_DIR | Return the directory component of the file specification. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

(continued on next page)

**Table 6–1 (Cont.) TPU$FILE_PARSE Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NAME | Return the name component of the file specification. |
| TPU$M_TYPE | Return the type component of the file specification. |
| TPU$M_VER | Return the version component of the file specification. |
| TPU$M_HEAD | Return NODE, DEVICE and DIRECTORY components of the file specification. If the TPU$M_NODE, TPU$M_DEV or TPU$M_DIR bits are set while TPU$M_HEAD is set, the routine signals the error TPU$_INCKWDCOM and returns control to the caller. |
| TPU$M_TAIL | Return NAME, TYPE and VERSION components of the file specification. If the TPU$M_NAME, TPU$M_TYPE or TPU$M_VER bits are are set while TPU$M_TAIL is set, the routine signals the error TPU$_INCKWDCOM and returns control to the caller. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

### filespec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The object file specification.

### default-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Contains the default file specification. The default file specification fields are used in the result string as substitutes for fields omitted in the **filespec** argument. You can also make substitutions in the result string using the **related-spec** argument.

You may use the value 0 when no **default-spec** is to be applied to the file specification.

### related-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The **related-spec** argument contains the related file specification. The fields in the related file specification are substituted in the **result-string** if a particular field is missing from both the **filespec** and **default-spec** arguments.

You may use the value 0 when no **default-spec** is to be applied to the file specification.

## Description

The TPU$FILE_PARSE routine returns the a string containing the fields requested of the file specified. The file is not required to exist when the parse is done. The intention of the TPU$FILE_PARSE routine is to construct a valid file specification from the information passed in through the file specification, the default file specification, and the related file specification.

The routine uses the OpenVMS routine $PARSE to return the requested information.

The TPU$FILE_PARSE routine is also called by DECTPU when the TPU built-in procedure FILE_PARSE is executed from TPU code. The return value of the built-in procedure is the string returned in the **result-string** argument.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. If the return string contains a null-string, then the last match of the search operations has occurred. |
| TPU$_INCKWDCOM | The flags argument had an illegal combination of values. |
| TPU$_PARSEFAIL | The parse failed. |

# TPU$FILE_SEARCH—Search File System for Specified File

The TPU$FILE_SEARCH routine provides a simplified interface to the $SEARCH system service. DECTPU call this routine when TPU code executes the FILE_ SEARCH built-in procedure.

## Format

TPU$FILE_SEARCH result-string, flags, filespec, default-spec, related-spec

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. See Condition Values Returned.

## Arguments

### result-string

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

This routine modifies the result-string to include the components of the file specification passed by the **flags** argument. The memory for the return string is allocated via the RTL routine LIB$SGET1_DD. To deallocate memory for the string, use the RTL routine LIB$SFREE1_DD.

### flags

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

The routine uses these flags to determine what file specification component(s) should be returned. Table 6–2 lists the valid flag values.

**Table 6–2 TPU$FILE_SEARCH Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NODE | Return the node component of the file specification. |
| TPU$M_DEV | Return the device component of the file specification. |
| TPU$M_DIR | Return the directory component of the file specification. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

(continued on next page)

**Table 6–2 (Cont.) TPU$FILE_SEARCH Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NAME | Return the name component of the file specification. |
| TPU$M_TYPE | Return the type component of the file specification. |
| TPU$M_VER | Return the version component of the file specification. |
| TPU$M_REPARSE | Reparse the file specification before processing. This is intended to be used to reset the file search. |
| TPU$M_HEAD | Return NODE, DEVICE, and DIRECTORY components of the file specification. If the TPU$M_NODE, TPU$M_DEV or TPU$M_DIR bits are set while TPU$M_HEAD is set, the routine will signal the error TPU$_INCKWDCOM and return. |
| TPU$M_TAIL | Return NAME, TYPE and VERSION components of the file specification. If the TPU$M_NAME, TPU$M_TYPE or TPU$M_VER bits are are set while TPU$M_TAIL is set, the routine will signal the error TPU$_INCKWDCOM and return. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

### filespec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Object file specification

### default-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The default file specification. The default file specification fields are used to fill in the result-string when fields are omitted in the **filespec** argument. Use the **related-spec** argument to specify other substitutions.

You may use the value 0 when no **default-spec** is to be applied to the file specification.

### related-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Contains the related file specification. The fields in the related file specification are used in the result-string for fields omitted in the **filespec** and **default-spec** arguments.

You may use the value 0 when no default-spec is to be applied to the file specification.

## Description

This routine allows an application to verify the existence of, and return components of, a file specification. Wildcard operations are permitted. The routine uses the system service routines $PARSE and $SEARCH to seek the file specification.

If no wildcards are included in the file specation string and the result-string returns a zero (0) length string, no file was found. If wildcard characters were present in the file specification and the result-string returns a zero (0) length string, there are no more files that match the wildcard(s).

To find all the files that match a wildcard specification, repeatedly call this routine, passing the same arguments, until the routine returns a zero-length result string.

The TPU$FILE_SEARCH routine is called by DECTPU when the TPU built-in procedure FILE_SEARCH is executed from TPU code. The return value of the built-in procedure is the string returned in the result-string argument.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. If the return string contains a null string, the final match operations was detected. |
| TPU$_INCKWDCOM | The flags argument had an illegal combination of values. |
| TPU$_PARSEFAIL | The requested repeat parse failed. |
| TPU$_SEARCHFAIL | An error occurred during the search operation. |

# TPU$HANDLER—DECTPU Condition Handler

The TPU$HANDLER routine is the DECTPU condition handler.

The DECTPU condition handler invokes the Put Message (SYS$PUTMSG) system service, passing it the address of TPU$MESSAGE.

## Format

TPU$HANDLER signal_vector ,mechanism_vector

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value.

## Arguments

### signal_vector

OpenVMS usage: arg_list
type: longword (unsigned)
access: modify
mechanism: by reference

Signal vector. See the *OpenVMS System Services Reference Manual* for information about the signal vector passed to a condition handler.

### mechanism_vector

OpenVMS usage: arg_list
type: longword (unsigned)
access: read only
mechanism: by reference

Mechanism vector. See the *OpenVMS System Services Reference Manual* for information about the mechanism vector passed to a condition handler.

## Description

The TPU$MESSAGE routine performs the actual output of the message. The Put Message (SYS$PUTMSG) system service only formats the message. It gets the settings for the message flags and facility name from the variables described in Section 6.1.2. Those values can be modified only by the DECTPU built-in procedure SET.

If the condition value received by the handler has a FATAL status or does not have the DECTPU facility code, the condition is resignaled.

If the condition is TPU$_QUITTING, TPU$_EXITING, or TPU$_RECOVERFAIL, a request to UNWIND is made to the establisher of the condition handler.

After handling the message, the condition handler returns with a continue status. DECTPU error message requests are made by signaling a condition to indicate which message should be written out. The arguments in the signal array are a correctly formatted message argument vector. This vector sometimes

contains multiple conditions and formatted ASCII output (FAO) arguments for the associated messages. For example, if the editor attempts to open a file that does not exist, the DECTPU message TPU$_NOFILEACCESS is signaled. The FAO argument to this message is a string for the name of the file. This condition has an error status, followed by the OpenVMS RMS status field (STS) and status value field (STV). Because this condition does not have a fatal severity, the editor continues after handling the error.

The editor does not automatically return from TPU$CONTROL. If you call the TPU$CONTROL routine, you must explicitly establish a way to regain control (for example, using the built-in procedure CALL_USER). If you establish your own condition handler but call the DECTPU handler for certain conditions, the default condition handler *must* be established at the point in your program where you want to return control. You can also interrupt TPU$CONTROL by having your program specify and then trigger an asynchronous routine via the TPU$SPECIFY_ASNYC_ACTION and TPU$TRIGGER_ASYNC_ACTION routines.

See the *OpenVMS Calling Standard* for details on writing a condition handler.

# TPU$INITIALIZE—Initialize DECTPU for Processing

The TPU$INITIALIZE routine initializes DECTPU for text processing. This routine allocates global data structures, initializes global variables, and calls the appropriate setup routines for each of the major components of the editor, including the Screen Manager and the I/O subsystem.

## Format

TPU$INITIALIZE callback [,user_arg]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### callback

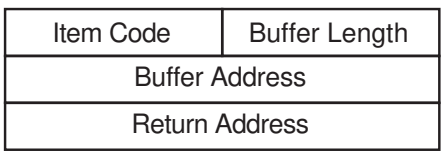
OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: read only
mechanism: by descriptor

Callback routine. The **callback** argument is the address of a user-written routine that returns the address of an item list containing initialization parameters or a routine for handling file I/O operations. This callback routine must call a command line parsing routine, which can be TPU$CLIPARSE or a user-written parsing routine.

Callable DECTPU defines item codes that you can use to specify initialization parameters. The following rules must be followed when building the the item list:

- If you use the TPU$_OTHER_FILENAMES item code, it must follow the TPU$_FILENAME item code.
- If you use either the TPU$_CHAIN item code or or the TPU$_ENDLIST code, it must be the last item code in the list.

The following figure shows the general format of an item descriptor. For information about how to build an item list, refer to the programmer's manual associated with the language you are using. Any reference to command line qualifiers refer to those command line qualifiers that you use with the EDIT/TPU command.

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The return address in an item descriptor is usually 0.

The following item codes are available:

| Item Code | Description |
|---|---|
| TPU$_OPTIONS | Enables the command qualifiers. The bits in the bit mask specified by the buffer address field correspond to the various DECTPU command qualifiers. |
| TPU$_JOURNALFILE | Passes the string specified with the /JOURNAL qualifier. The buffer length field is the length of the string, and the buffer address field is the address of the string. This string is available with GET_INFO (COMMAND_LINE,''JOURNAL_FILE''). This string can be a null string. |
| TPU$_SECTIONFILE | Passes the string that is the name of the binary initialization file (section file) to be mapped in. The buffer length field is the length of the string and the buffer address field is the address of the string. If the TPU$V_SECTION bit is set, this item code must be specified. |
| TPU$_OUTPUTFILE | Passes the string specified with the /OUTPUT qualifier. The buffer length field is the length of the string, and the buffer address field specifies the address of the string. This string is returned by the built-in procedure GET_INFO (COMMAND_ LINE, ''OUTPUT_FILE''). The string can be a null string. |
| TPU$_DISPLAYFILE | Passes the string specified with the /DISPLAY qualifier. The buffer length field defines the length of the string, and the buffer address field defines the string address. The interface between the TPUSHR image and the display file image is not documented so applications should only use this option with documented display files such as TPU$CCTSHR or TPU$MOTIFSHR. |
| TPU$_COMMANDFILE | Passes the string specified with the /COMMAND qualifier. The buffer length field is the length of the string, and the buffer address field is the address of the string. This string is returned by the built-in procedure GET_INFO (COMMAND_ LINE, ''COMMAND_FILE''). The string can be a null string. |
| TPU$_FILENAME | Passes the string that is the name of the first input file specified on the command line. The buffer length field specifies the length of this string, and the buffer address field specifies its address. This string is returned by the built-in procedure GET_INFO (COMMAND_LINE, ''FIRST_FILE_NAME''). This file name can be a null string. |
| TPU$_OTHER_ FILENAMES | Passes a string that contains the name of an input file that follows the first input file on the command line. The buffer length field specifies the length of this string, and the buffer address field specifies its address. Each additional file specified on the command line requires its own TPU$_OTHER_FILENAMES item entry. These strings are returned by the GET_INFO (COMMAND_LINE,''NEXT_FILE_NAME'') built-in procedure in the order they appear in the item list. This item code must appear after the TPU$_FILENAME item in the item list. |

| Item Code | Description |
|---|---|
| TPU$_FILEIO | Passes the bound procedure value of a routine to be used for handling file operations. You can provide your own file I/O routine, or you can call TPU$FILEIO, the utility routine provided by DECTPU for handling file operations. The buffer address field specifies the address of a two-longword vector. The first longword of the vector contains the address of the routine. The second longword specifies the environment value that DECTPU loads into R1 before calling the routine. |
| TPU$_CALLUSER | Passes the bound procedure value of the user-written routine that the built-in procedure CALL_USER is to call. The buffer address field specifies the address of a two-longword vector. The first longword of the vector contains the address of the routine. The second longword specifies the environment value that DECTPU loads into R1 before calling the routine. |
| TPU$_INIT_FILE | Passes the string specified with the /INITIALIZATION qualifier. The buffer length field is the length of the string, and the buffer address field is the address of the string. This string is returned by the built-in procedure GET_INFO (COMMAND_LINE,''INIT_ FILE''). |
| TPU$_START_LINE | Passes the starting line number for the edit. The buffer address field contains the first of the two integer values you specified as part of the /START_POSITION command qualifier. The value is available using the built-in procedure GET_INFO (COMMAND_ LINE,''LINE''). Usually an initialization procedure uses this information to set the starting position in the main editing buffer. The first line in the buffer is line 1. |
| TPU$_START_CHAR | Passes the starting column position for the edit. The buffer address field contains the second of the two integer values you specified as part of the /START_POSITION command qualifier. The value is available using the built-in procedure GET_INFO (COMMAND_LINE, ''CHARACTER''). Usually an initialization procedure uses this information to set the starting position in the main editing buffer. The first column on a line to character 1. |
| TPU$_CHARACTERSET | Passes the string specified with the character_set qualifier. The buffer length field specifies the string length and the buffer address field specifies the string address. Valid strings are ''DEC_ MCS'' (the default value), ''ISO_LATIN1'', and ''GENERAL''. If the application tries to pass any other string, the routine signals an error and passes the default string (DEC_MCS). |
| TPU$_WORKFILE | Passes the string specified with the /WORK qualifier. The buffer length field specifies the string length and the buffer address specifies the string address. This string is available with GET_ INFO (COMMAND_LINE, ''WORK_FILE''). |
| TPU$_CHAIN | Passes the address of the next item list to the process specified by the buffer address field. |
| TPU$_ENDLIST | Signals the end of the item list. |

| Item Code | Description |
|---|---|
| TPU$_PARENT_WIDGET | Passes the appropriate parent widget when invoking the DECwindows version of the editor. This routine is not specified by the application; DECTPU invokes its own application shell. The widget address is passed in the buffer address field. This item code is only valid when using the DECwindows interface. |
| TPU$_APPLICATION_ CONTEXT | Passes the application context to use with the TPU$_PARENT_ WIDGET. DECTPU defaults to its own application context. The buffer address field specifies the application context address. This item code is only valid when using the DECwindows interface. |
| TPU$_DEFAULTSFILE | Specifies which file DECTPU uses to initialize the X defaults database. The buffer length field specifies the string length and the buffer address field specifies the string address. This item code is only valid when using the DECwindows interface. |
| TPU$_CTRL_C_ROUTINE | Passes the bound procedure value of a routine to be used for handling Ctrl/C asynchronous system traps (ASTs). DECTPU calls the routine when a Ctrl/C AST occurs. If the routine returns a FALSE value, DECTPU assumes that the Ctrl/C has been handled. If the routine returns a TRUE value, DECTPU aborts any currently executing DECTPU procedure. The buffer address field specifies the address of a two-longword vector. The first longword of the vector contains the address of the routine. The second longword specifies the environment value that DECTPU loads into R1 before calling the routine. |
| TPU$_DEBUGFILE | Passes the string specified with the /DEBUG command qualifier. The buffer length field is the length of the string, and the buffer address field is the address of the string. |
| TPU$_FILE_SEARCH | Passes the bound procedure value of a routine to be used to replace the TPU$FILE_SEARCH routine which is called when the built-in procedure FILE_SEARCH is called from TPU code. See the description of the TPU$FILE_SEARCH and the user routine FILE_SEARCH for more information. |
| TPU$_FILE_PARSE | Passes the bound procedure value of a routine to be used to replace the TPU$FILE_PARSE routine which is called when the built-in procedure FILE_PARSE is called from TPU code. See the description of the TPU$FILE_PARSE and the user routine FILE_PARSE for more information. |

Table 6–3 lists the bits and corresponding masks enabled by the item code TPU$K_OPTIONS and shows how each bit affects TPU$INITIALIZE operation. Several bits in the TPU$_OPTIONS mask require additional item code entries in the item list. An example of this is TPU$M_COMMAND which requires a TPU$_COMMANDFILE entry in the item list.

**Table 6–3 Valid Masks for the TPU$K_OPTIONS Item Code**

| Mask[1] | GET_INFO Request String[2] | Description |
|---|---|---|
| TPU$M_COMMAND | COMMAND | If DECTPU senses the presence of the TPU$_ COMMANDFILE item, it tries to read, compile and execute the unbound TPU code. |
| TPU$M_COMMAND_ DFLTED | Not applicable | Specifies that DECTPU should use the default command file name of TPU$COMMAND.TPU when reading in the command file. No error is reported if the default command file is not found. TPU$INITIALIZE fails when the TPU$M_ COMMAND_DFLTED bit is set to 0 and no file is specified in the item list. |
| TPU$M_CREATE | CREATE | DECTPU's behavior is not affected by the this bit. Its interpretation is left to the application layered on DECTPU. |
| TPU$M_DEBUG | Not applicable | If DECTPU senses the presence of the TPU$_ DEBUGFILE item, it tries to read the file, and then proceeds to compile and execute its contents as TPU statements. |
| TPU$M_DEFAULTS | Not applicable | If DECTPU senses the presence of the TPU$_ DEFAULTSFILE item, it uses the specified DECwindows X resource file to initialize the DECwindows X resource database. |
| TPU$M_DISPLAY | DISPLAY | If DECTPU senses the presence of the TPU$_ DISPLAYFILE item, it tries to image activate the specified image as its screen manager. When the bit is 0, DECTPU uses SYS$OUTPUT for display and only the READ_LINE built-in procedure may be used for input. |
| TPU$M_INIT | INITIALIZATION | If DECTPU senses the presence of the TPU$_ INIT_FILE item, it returns the specified string through the built-in procedure GET_INFO (COMMAND_LINE, ''INITIALIZATION_FILE''). Processing of the initialization file is left to the application. |
| TPU$M_JOURNAL | JOURNAL | If DECTPU senses the presence of the TPU$_ JOURNALFILE item, it outputs the keystrokes entered during the editing session to the specified file.<br>**Note:** Digital recommends the use of buffer change journaling in new applications. |
| TPU$M_MODIFY | MODIFY | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |

[1]The prefix can be TPU$M_ or TPU$V_. TPU$M_ denotes a mask corresponding to the specific field in which the bit is set. TPU$V_ is a bit number.

[2]Most bits in the mask have a corresponding GET_INFO (COMMAND_LINE) request string.

(continued on next page)

**Table 6–3 (Cont.) Valid Masks for the TPU$K_OPTIONS Item Code**

| Mask[1] | GET_INFO Request String[2] | Description |
|---|---|---|
| TPU$M_ NODEFAULTS | Not applicable | DECTPU initializes the DECwindows X resource database only with resource files that the DECwindows toolkit routine *XtApplInitialize* loads into the database. |
| TPU$M_NOMODIFY | NOMODIFY | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |
| TPU$M_OUTPUT | OUTPUT | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |
| TPU$M_READ | READ_ONLY | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |
| TPU$M_RECOVER | RECOVER | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |
| TPU$M_SECTION | SECTION | If DECTPU senses the presence of the TPU$_ SECTIONFILE item, it tries to read the specified file as a binary initialization file. TPU$INITIALIZE fails if this bit is set to 1 and the TPU$_SECTIONFILE item is not present in the item list. |
| TPU$M_SEC_LNM_ MODE | Not applicable | If DECTPU senses the presence of the TPU$M_ SEC_LNM_MODE item, it looks only at executive mode logical names when attempting to read in a section file. |
| TPU$M_WORK | WORK | If DECTPU senses the presence of the TPU$_ WORKFILE item, it uses the specifed file for memory management. If no item list entry is present, and this bit is set to 1, a file is created in SYS$LOGIN:.TPU$WORK. |
| TPU$M_WRITE | WRITE | DECTPU's behavior is not affected by this bit. Its interpretation is left to the application layered on DECTPU. |

[1]The prefix can be TPU$M_ or TPU$V_. TPU$M_ denotes a mask corresponding to the specific field in which the bit is set. TPU$V_ is a bit number.

[2]Most bits in the mask have a corresponding GET_INFO (COMMAND_LINE) request string.

To create the bits, start with the value 0, then use the OR operator on the mask (TPU$M . . . ) of each item you want to set. Another way to create the bits is to treat the 32 bits as a bit vector and set the bit (TPU$V . . . ) corresponding to the item you want.

### user_arg

OpenVMS usage: user_arg
type: longword (unsigned)
access: read only

mechanism: by value

User argument. The **user_arg** argument is passed to the user-written initialization routine INITIALIZE.

The **user_arg** parameter is provided to allow an application to pass information through TPU$INITIALIZE to the user-written initialization routine. DECTPU does not interpret this data in any way.

## Description

This is the first routine that must be called after establishing a condition handler.

This routine initializes the editor according to the information received from the callback routine. The initialization routine defaults all file specifications to the null string and all options to off. However, it does not default the file I/O or call-user routine addresses.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Initialization was completed successfully. |
| TPU$_SYSERROR | A system service did not work correctly. |
| TPU$_NONANSICRT | The input device (SYS$INPUT) is not a supported terminal. |
| TPU$_RESTOREFAIL | An error occurred during the restore operation. |
| TPU$_NOFILEROUTINE | No routine has been established to perform file operations. |
| TPU$_INSVIRMEM | Insufficient virtual memory exists for the editor to initialize. |
| TPU$_FAILURE | General code for all other errors during initialization. |

# TPU$MESSAGE—Write Message String

The TPU$MESSAGE routine writes error messages and strings using the built-in procedure, MESSAGE.

You can call this routine to have messages written and handled in a manner consistent with DECTPU. This routine should be used only after TPU$EXECUTE_INIFILE.

## Format

TPU$MESSAGE string

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value.

**Note**

The return status should be ignored because it is intended for use by the Put Message (SYS$PUTMSG) system service.

## Argument

### string

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Formatted message. The **string** argument is the address of a descriptor of text to be written. It must be completely formatted. This routine does not append the message prefixes. However, the text is appended to the message buffer if one exists. In addition, if the buffer is mapped to a window, the window is updated.

# TPU$PARSEINFO—Parse Command Line and Build Item List

The TPU$PARSEINFO routine parses a command and builds the item list for TPU$INITIALIZE.

## Format

TPU$PARSEINFO fileio ,call_user

## Returns

OpenVMS usage: item_list
type: longword (unsigned)
access: read only
mechanism: by reference

The routine returns the address of an item list.

## Arguments

### fileio

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: read only
mechanism: by descriptor

File I/O routine. The **fileio** argument is the address of a descriptor of a file I/O routine.

### call_user

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: read only
mechanism: by descriptor

Call-user routine. The **call_user** argument is the address of a descriptor of a call-user routine.

## Description

The TPU$PARSEINFO routine parses a command and builds the item list for TPU$INITIALIZE.

This routine uses the Command Language Interpreter (CLI) routines to parse the current command. It makes queries about the command parameters and qualifiers that DECTPU expects. The results of these queries are used to set up the proper information in an item list. The addresses of the user routines are used for those items in the list. The address of this list is the return value of the routine.

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls TPU$PARSEINFO interface. This is because TPU$PARSEINFO destroys all parse information obtained and stored before TPU$PARSEINFO was called.

# TPU$SIGNAL—Signal a TPU Status

This routine allows applications and user-written TPU routines such as FILEIO to easily signal error messages in order for TPU error handlers to perform correctly.

## Format

TPU$SIGNAL condition-code

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. In most cases, the routine returns either the same signal passed to it in the condition value argument, or the return value of LIB$SIGNAL. If the routine fails, it signals TPU$_FAILURE and returns control to the caller.

## Argument

### condition-code

OpenVMS usage: cond_value
type: longword (unsigned)
access: read only
mechanism: by value

The condition-code is an unsigned longword that contains the condition code to be signaled. In most cases, this argument is a TPU message code.

## Description

TPU$SIGNAL performs a the same function as the Run-Time Library routine LIB$SIGNAL, but it also processes TPU facility messages to allow TPU language ON_ERROR handlers to be called.

For example, assume that a user-written file input/output routine is designed to signal the error TPU$_OPENIN when it fails to open a file. Calling the TPU$SIGNAL routine and passing the value TPU$_OPENIN allows a case-style TPU ON_ERROR handler to receive the error, thus preserving the documented return values for TPU built-in procedures such as READ_FILE.

**Note**

You must call TPU$INITIALIZE before you call the TPU$SIGNAL routine.

If TPU$_QUITTING, TPU$_EXITING or TPU$_RECOVERFAIL are passed to the routine, it calls the RTL Library routine LIB$SIGNAL.

If facility messages other than TPU messages are passed to the TPU$SIGNAL routine, it calls the LIB$SIGNAL routine and passes the appropriate condition value.

# TPU$SPECIFY_ASYNC_ACTION—Register an Asynchronous Action

The TPU$SPECIFY_ASYNC_ACTION routine allows applications using the DECTPU full callable interface to register asynchronous actions with DECTPU.

## Format

TPU$SPECIFY_ASYNC_ACTION facility_index [,tpu_statement]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### facility_index

OpenVMS usage: longword_unsigned
type: longword (signed)
access: read only
mechanism: by reference

The **facility_index** argument represents an index of the asynchronous action. This index is used with the TPU$TRIGGER_ASYNC_ACTION routine to let DECTPU know what action to perform. It may also be used to delete an action routine (by omitting the **tpu_statement**). You may register several asynchronous actions depending on your application's needs. This facility index number may be any positive integer.

### tpu_statement

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

This is the DECTPU statement you want executed when you call the TPU$TRIGGER_ASYNC_ACTION. The statement is compiled and then stored internally. If you omit the parameter, DECTPU removes the action from its list of asynchronous events.

## Description

The TPU$SPECIFY_ASYNC_ACTION routine, along with TPU$TRIGGER_ASYNC_ACTION, allow applications to interrupt DECTPU after calling TPU$CONTROL. The specified DECTPU statement is compiled and saved.

This routine must be called after TPU$INITIALIZE. It will not complete successfully if keystroke journaling is enabled.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |
| TPU$_COMPILEFAIL | The code specified in **tpu_statement** did not compile successfully. |
| TPU$_INVPARM | An invalid parameter was passed. |
| TPU$_JNLACTIVE | Keystroke journaling is active. This routine requires that either journaling be turned off, or that buffer change journaling be used. |

# TPU$TPU—Invoke DECTPU

The TPU$TPU routine invokes DECTPU and is equivalent to the DCL command EDIT/TPU.

## Format

TPU$TPU command

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

**command**
OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Command string. Note that the verb is TPU instead of EDIT/TPU. The **command** argument is the address of a descriptor of a command line.

## Description

This routine takes the command string specified and passes it to the editor. DECTPU uses the information from this command string for initialization purposes, just as though you had entered the command at the DCL level.

Using the simplified callable interface does not set TPU$CLOSE_SECTION. This feature lets you make multiple calls to TPU$TPU without requiring you to open and close the section file on each call.

If your application parses information that is not related to the operation of DECTPU, make sure the application obtains and uses all non-DECTPU parse information before the application calls TPU$TPU. This is because TPU$TPU destroys all parse information obtained and stored before TPU$TPU was called.

## Condition Values Returned

This routine returns any condition value returned by TPU$INITIALIZE, TPU$EXECUTE_INFILE, TPU$CONTROL, and TPU$CLEANUP.

# TPU$TRIGGER_ASYNC_ACTION—Execute DECTPU Command at Asynchronous Level

The TPU$TRIGGER_ASYNC_ACTION routine allows applications using the DECTPU full callable interface to interrupt the DECTPU TPU$CONTROL loop at an asynchronous level.

## Format

TPU$TRIGGER_ASYNC_ACTION facility_index

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### facility_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

The **facility_index** argument represents the asynchronous action to be taken. This is the same index passed to the TPU$SPECIFY_ASYNC_ACTION routine registering what DECTPU statements to execute.

## Description

The TPU$TRIGGER_ASYNC_ACTION routine, along with TPU$SPECIFY_ASYNC_ACTION routine allow applications to interrupt DECTPU after calling TPU$CONTROL. The command that was specified for this **facility_index** is put on the DECTPU queue of work items and is handled as soon as no other work items are present. This allows DECTPU to complete and stabilize its environment before executing the command. This routine must be called after control has been passed to DECTPU via the TPU$CONTROL routine.

## Condition Values Returned

| | |
|---|---|
| TPU$_SUCCESS | Normal successful completion. |
| TPU$_UNKFACILITY | The **facility_index** passed to this routine does not match any facility index passed to TPU$SPECIFY_ASYNC_ACTION. |

# FILEIO—User-Written Routine to Perform File Operations

The user-written FILEIO routine is used to handle DECTPU file operations. The name of this routine can be either your own file I/O routine or the name of the DECTPU file I/O routine (TPU$FILEIO).

## Format

FILEIO code ,stream ,data

## Returns

OpenVMS usage: cond_value
type: longword (usigned)
access: write only
mechanism: by reference

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Item code specifying a DECTPU function. The **code** argument is the address of a longword containing an item code from DECTPU, which specifies a function to perform.

### stream

OpenVMS usage: unspecified
type: longword (unsigned)
access: modify
mechanism: by reference

File description. The **stream** argument is the address of a data structure containing four longwords. This data structure is used to describe the file to be manipulated.

### data

OpenVMS usage: item_list_3
type: longword (unsigned)
access: modify
mechanism: by reference

Stream data. The **data** argument is either the address of an item list or the address of a descriptor.

**Note**

The value of this parameter depends on which item code you specify.

## Description

The bound procedure value of this routine is specified in the item list built by the callback routine. This routine is called to perform file operations. Instead of using your own file I/O routine, you can call TPU$FILEIO and pass it the parameters for any file operation you do not want to handle. Note, however, that TPU$FILEIO must handle all I/O requests for any file it opens. Also, if it does not open the file, it cannot handle any I/O requests for the file. In other words, you cannot mix the file operations between your own file I/O routine and the one supplied by DECTPU.

## Condition Values Returned

The condition values returned are determined by the user and should indicate success or failure of the operation.

# FILE_PARSE—User-Written Routine to Perform File Parse Operations

This is a user-written routine that can be used in place of the TPU$FILE_PARSE routine.

## Format

FILE_PARSE result-string, flags, filespec, default-spec, related-spec

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. The return value is ignored by DECTPU. User-written FILE_PARSE routines should include calls to the TPU$SIGNAL routine to ensure proper error handling.

## Arguments

### result-string

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Return value for the built-in procedure FILE_PARSE. The calling program should fill in this descriptor with a dynamic string allocated by the string routines, such as the RTL routine LIB$SGET1_DD. DECTPU frees this string when necessary.

### flags

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Table 6–4 lists the valid flag values used to request file specification components.

**Table 6–4 Values for FILE_PARSE Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NODE | Request for the node component of the file specification. |
| TPU$M_DEV | Request for the device component of the file specification. |
| TPU$M_DIR | Request for the directory component of the file specification. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

(continued on next page)

**Table 6–4 (Cont.) Values for FILE_PARSE Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NAME | Request for the name component of the file specification. |
| TPU$M_TYPE | Request for the type component of the file specification. |
| TPU$M_VER | Request for the version component of the file specification. |
| TPU$M_HEAD | Request for the NODE, DEVICE, and DIRECTORY components of the file specification. |
| TPU$M_TAIL | Request for NAME, TYPE, and VERSION components of the file specification. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

#### filespec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The object file specification.

#### default-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Contains the default file specification. The value 0 is passed if there is no **default-spec** argument.

#### related-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The **related-spec** argument contains the related file specification. The value 0 is passed if there is no related-spec.

## Description

This routine allows an application to replace the TPU$FILE_PARSE routine with its own file-parsing routine. The calling program passes the address of the file-parsing routine to TPU$INITIALIZE using the TPU$_FILE_PARSE item code.

When the DECTPU built-in procedure FILE_PARSE is called from TPU code, DECTPU calls either the user-written file_parse routine (if one was passed to TPU$INITIALIZE) or the TPU$FILE_PARSE routine. The return value of the built-in procedure is the string returned in the **result-string** argument.

To ensure proper operation of the user's ON_ERROR error handlers, errors should be signaled using the TPU$SIGNAL routine.

# FILE_SEARCH—User-Written Routine to Perform File Search Operations

This is a user-written routine that is used in place of the TPU$FILE_SEARCH routine.

## Format

FILE_SEARCH result-string, flags, filespec, default-spec, related-spec

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. If an odd numeric value is returned, the next call to the built-in procedure FILE_SEARCH automatically sets the TPU$M_REPARSE bit in the flags longword. TPU$M_REPARSE is also set if the **result-string** has a length of 0.

## Arguments

### result-string

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Return value for the built-in procedure FILE_SEARCH. Your program should fill in this descriptor with a dynamic string allocated by the string routines such as the RTL LIB$SGET1_DD routine. DECTPU frees this string when necessary.

The TPU$M_REPARSE bit is set in the flags longword if the result-string has a length of zero. The bit is intended to reset the file search when wildcard searches are performed.

### flags

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Table 6–5 shows the flags used for specifying the file components.

**Table 6–5 Values for FILE_SEARCH Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_NODE | Request for the node component of the file specification. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

(continued on next page)

**Table 6–5 (Cont.) Values for FILE_SEARCH Flags Argument**

| Flag Bit[1] | Description |
|---|---|
| TPU$M_DEV | Request for the device component of the file specification. |
| TPU$M_DIR | Request for the directory component of the file specification. |
| TPU$M_NAME | Request for the name component of the file specification. |
| TPU$M_TYPE | Request for the type component of the file specification. |
| TPU$M_VER | Request for the version component of the file specification. |
| TPU$M_REPARSE | Reparse the file specification before processing. This is intended as a way to restart the file search. This flag will automatically be set by DECTPU if on a previous call to the FILE_SEARCH user routine the result-string has a zero length or the routine returns a odd (noneven) status. |
| TPU$M_HEAD | Request for the NODE, DEVICE, and DIRECTORY components of the filespec. |
| TPU$M_TAIL | Request for NAME, TYPE, and VERSION component of the filespec. |

[1]TPU$M . . . indicates a mask. There is a corresponding value for each mask in the form TPU$V . . . .

### filespec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The object file specification.

### default-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The **default-spec** argument contains the default file specification.

The value 0 is passed if there is no **default-spec**.

### related-spec

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

The **related-spec** argument contains the related file specification.

The value 0 is passed if there is no **related-spec**.

## Description

The FILE_SEARCH user routine allows an application to replace the TPU$FILE_SEARCH routine with its own file-searching routine. The calling program passes the address of the routine to the TPU$INITIALIZE routine using the TPU$_FILE_SEARCH item code.

When the DECTPU built-in procedure FILE_SEARCH is called from TPU code, DECTPU calls either the user-written FILE_SEARCH routine (if one was passed to TPU$INITIALIZE) or the TPU$FILE_SEARCH routine. The return value of the built-in procedure is the string returned in the result-string argument.

To ensure proper operation of the user's ON_ERROR handlers, errors in the user-written FILE_PARSE routine should be signaled using the TPU$SIGNAL routine.

# HANDLER—User-Written Condition Handling Routine

The user-written HANDLER routine performs condition handling.

## Format

HANDLER signal_vector ,mechanism_vector

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value.

## Arguments

### signal_vector

OpenVMS usage: arg_list
type: longword (unsigned)
access: modify
mechanism: by reference

Signal vector. See the *OpenVMS System Services Reference Manual* for information about the signal vector passed to a condition handler.

### mechanism_vector

OpenVMS usage: arg_list
type: longword (unsigned)
access: read only
mechanism: by reference

Mechanism vector. See the *OpenVMS System Services Reference Manual* for information about the mechanism vector passed to a condition handler.

## Description

If you need more information about writing condition handlers and programming concepts, refer to *OpenVMS Programming Interfaces: Calling a System Routine*.

Instead of writing your own condition handler, you can use the default condition handler, TPU$HANDLER. If you want to write your own routine, you must call TPU$HANDLER with the same parameters that your routine received to handle DECTPU internal signals.

# INITIALIZE—User-Written Initialization Routine

The user-written initialization callback routine is passed to TPU$INITIALIZE as a bound procedure value and called to supply information needed to initialize DECTPU.

## Format

INITIALIZE [user_arg]

## Returns

| | |
|---|---|
| OpenVMS usage: | item_list |
| type: | longword (unsigned) |
| access: | read only |
| mechanism: | by reference |

This routine returns the address of an item list.

## Arguments

### user_arg

| | |
|---|---|
| OpenVMS usage: | user_arg |
| type: | longword (unsigned) |
| access: | read only |
| mechanism: | by value |

User argument.

## Description

The user-written initialization callback routine is passed to TPU$INITIALIZE as a bound procedure value and called to supply information needed to initialize DECTPU.

If the **user_arg** parameter was specified in the call to TPU$INITIALIZE, the initialization callback routine is called with only that parameter. If **user_arg** was not specified in the call to TPU$INITIALIZE, the initialization callback routine is called with no parameters.

The **user_arg** parameter is provided to allow an application to pass information through TPU$INITIALIZE to the user-written initialization routine. DECTPU does not interpret this data in any way.

The user-written callback routine is expected to return the address of an item list containing initialization parameters. Because the item list is used outside the scope of the initialization callback routine, it should be allocated in static memory.

The item list entries are discussed in the section on TPU$INITIALIZE. Most of the initialization parameters have a default value; strings default to the null string, and flags default to false. The only required initialization parameter is the address of a routine for file I/O. If an entry for the file I/O routine address is not present in the item list, TPU$INITIALIZE returns with a failure status.

# USER—User-Written Routine Called from a DECTPU Editing Session

The user-written USER routine allows your program to get control during a DECTPU editing session (for example, to leave the editor temporarily and perform a calculation).

## Format

USER integer ,stringin ,stringout

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value.

## Arguments

### integer

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

First parameter to the built-in procedure CALL_USER. This is an input-only parameter and must not be modified.

### stringin

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Second parameter to the built-in procedure CALL_USER. This is an input-only parameter and must not be modified.

### stringout

OpenVMS usage: char_string
type: character string
access: modify
mechanism: by descriptor

Return value for the built-in procedure CALL_USER. Your program should fill in this descriptor with a dynamic string allocated by the string routines (such as lib$sget1_dd) provided by the OpenVMS Run-Time Library. The DECTPU editor frees this string when necessary.

## Description

This user-written routine is invoked by the DECTPU built-in procedure CALL_USER. The built-in procedure CALL_USER passes three parameters to this routine. These parameters are then passed to the appropriate part of your application to be used as specified. (For example, they can be used as operands in a calculation within a Fortran program.) Using the string routines provided by the OpenVMS Run-Time Library, your application fills in the **stringout** parameter in the call-user routine, which returns the **stringout** value to the built-in procedure CALL_USER.

The description of the built-in procedure CALL_USER in the *DEC Text Processing Utility Reference Manual* shows an example of a BASIC program that is a call-user routine.

See Section 6.5 for a description of how to create an executeable image for the USER routine and how to call the routine from a C program in the DECTPU environment.

# 7
# EDT Routines

On OpenVMS operating systems, the EDT editor can be called from a program written in any language that generates calls using the *OpenVMS Calling Standard*.

You can set up your call to EDT so the program handles all the editing work, or you can make EDT run interactively so you can edit a file while the program is running.

This chapter on callable EDT assumes that you know how to call an external facility from the language you are using. Callable EDT is a shareable image, which means that you save physical memory and disk space by having all processes access a single copy.

## 7.1 Introduction to EDT Routines

You must include a statement in your program accessing the EDT entry point. This reference statement is similar to a library procedure reference statement. The EDT entry point is referenced as EDT$EDIT. You can pass arguments to EDT$EDIT; for example, you can pass EDT$FILEIO or your own routine. When you refer to the routines you pass, call them FILEIO, WORKIO, and XLATE. Therefore, FILEIO can be either a routine provided by EDT (named EDT$FILEIO) or a routine that you write.

## 7.2 Using EDT Routines: An Example

Example 7–1 shows a VAX BASIC program that calls EDT. All three routines (FILEIO, WORKIO, and XLATE) are called. Note the reference to the entry point EDT$EDIT in line number 500.

**Example 7–1 Using the EDT Routines in a VAX BASIC Program**

```
100  EXTERNAL INTEGER EDT$FILEIO  ❶
200  EXTERNAL INTEGER EDT$WORKIO
250  EXTERNAL INTEGER AXLATE
300  EXTERNAL INTEGER FUNCTION EDT$EDIT
400  DECLARE INTEGER RESULT

450  DIM INTEGER PASSFILE(1%)  ❷
460  DIM INTEGER PASSWORK(1%)
465  DIM INTEGER PASSXLATE(1%)
470  PASSFILE(0%) = LOC(EDT$FILEIO)
480  PASSWORK(0%) = LOC(EDT$WORKIO)
485  PASSXLATE(0%) = LOC(AXLATE)
```

(continued on next page)

**Example 7–1 (Cont.) Using the EDT Routines in a VAX BASIC Program**

```
500  RESULT = EDT$EDIT('FILE.BAS','','EDTINI','',0%,  ❸
     PASSFILE(0%)BY REF, PASSWORK(0%) BY REF, ❹
     PASSXLATE(0%) BY REF)  ❺
600  IF (RESULT AND 1%) = 0%
     THEN
       PRINT "SOMETHING WRONG"
       CALL LIB$STOP(RESULT BY VALUE)
900  PRINT "EVERYTHING O.K."
1000 END
```

❶ The external entry points EDT$FILEIO, EDT$WORKIO, and AXLATE are defined so they can be passed to callable EDT.

❷ Arrays are used to construct the two-longword structure needed for data type BPV.

❸ Here is the call to EDT. The input file is FILE.BAS, the output and journal files are defaulted, and the command file is EDTINI. A *0* is passed for the options word to get the default EDT options.

❹ The array PASSFILE points to the entry point for all file I/O, which is set up in this example to be the EDT-supplied routine with the entry point EDT$FILEIO. Similarly, the array PASSWORK points to the entry point for all work I/O, which is the EDT-supplied routine with the entry point EDT$WORKIO.

❺ PASSXLATE points to the entry point that EDT will use for all XLATE processing. PASSXLATE points to a user-supplied routine with the entry point AXLATE.

## 7.3 EDT Routines

This section describes the individual EDT routines.

# EDT$EDIT—Edit a File

The EDT$EDIT routine invokes the EDT editor.

## Format

EDT$EDIT in_file [,out_file] [,com_file] [,jou_file] [,options] [,fileio] [,workio] [,xlate]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### in_file

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

File specification of the input file that EDT$EDIT is to edit. The **in_file** argument is the address of a descriptor pointing to this file specification. The string that you enter in this calling sequence is passed to the FILEIO routine to open the primary input file. This is the only required argument.

### out_file

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

File specification of the output file that EDT$EDIT creates. The **out_file** argument is the address of a descriptor pointing to this file specification. The default is that the input file specification is passed to the FILEIO routine to open the output file for the EXIT command.

### com_file

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

File specification of the startup command file to be executed when EDT is invoked. The **com_file** argument is the address of a descriptor pointing to this file specification. The **com_file** string is passed to the FILEIO routine to open the command file. The default is the same as that for EDT command file defaults.

### jou_file

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

File specification of the journal file to be opened when EDT is invoked. The **jou_file** argument is the address of a descriptor pointing to this file specification. The **jou_file** string is passed to the FILEIO routine to open the journal file. The default is to use the same file name as **in_file**.

### options

OpenVMS usage: mask_longword
type: aligned bit string
access: read only
mechanism: by reference

Bit vector specifying options for the edit operation. The **options** argument is the address of an aligned bit string containing this bit vector. Only bits <5:0> are currently defined; all others must be *0*. The default options have all bits set to *0*. This is the same as the default setting when you invoke EDT to edit a file from DCL.

Symbols and their descriptions follow:

| | |
|---|---|
| EDT$M_RECOVER | If set, bit <0> causes EDT to read the journal file and execute the commands in it, except for the EXIT or QUIT commands, which are ignored. After the journal file commands are processed, editing continues normally. If bit <0> is set, the FILEIO routine is asked to open the journal file for both input and output; otherwise FILEIO is asked only to open the journal file for output. Bit <0> corresponds to the /RECOVER qualifier on the EDT command line. |
| EDT$M_COMMAND | If set, bit <1> causes EDT to signal if the startup command file cannot be opened. When bit <1> is *0*, EDT intercepts the signal from the FILEIO routine indicating that the startup command file could not be opened. Then, EDT proceeds with the editing session without reading any startup command file. If no command file name is supplied with the call to the EDT$EDIT routine, EDT tries to open SYS$LIBRARY:EDTSYS.EDT or, if that fails, EDTINI.EDT. Bit <1> corresponds to the /COMMAND qualifier on the EDT command line. If EDT$M_NOCOMMAND (bit <4>) is set, bit <1> is overridden because bit <4> prevents EDT from trying to open a command file. |
| EDT$M_NOJOURNAL | If set, bit <2> prevents EDT from opening the journal file. Bit <2> corresponds to the /NOJOURNAL or /READ_ONLY qualifier on the EDT command line. |

| | |
|---|---|
| EDT$M_NOOUTPUT | If set, bit <3> prevents EDT from using the input file name as the default output file name. Bit <3> corresponds to the /NOOUTPUT or /READ_ONLY qualifier on the EDT command line. |
| EDT$M_NOCOMMAND | If set, bit <4> prevents EDT from opening a startup command file. Bit <4> corresponds to the /NOCOMMAND qualifier on the EDT command line. |
| EDT$M_NOCREATE | If set, bit <5> causes EDT to return to the caller if the input file is not found. The status returned is the error code EDT$_INPFILNEX. |

### fileio

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: function call
mechanism: by reference

User-supplied routine called by EDT to perform file I/O functions. The **fileio** argument is the address of a bound procedure value containing the user-supplied routine. When you do not need to intercept any file I/O, either use the entry point EDT$FILEIO for this argument or omit it. When you only need to intercept some amount of file I/O, call the EDT$FILEIO routine for the other cases.

To avoid confusion, note that EDT$FILEIO is a routine provided by EDT whereas FILEIO is a routine that you provide.

In order to accommodate routines written in high-level languages that do up-level addressing, this argument must have a data type of BPV (bound procedure value). BPV is a two-longword entity in which the first longword contains the address of a procedure value and the second longword is the environment value. When the bound procedure is called, EDT loads the second longword into R1. If you use EDT$FILEIO for this argument, set the second longword to <0>. You can pass a <0> for the argument, and EDT will set up EDT$FILEIO as the default and set the environment word to *0*.

### workio

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: function call
mechanism: by reference

User-supplied routine called by EDT to perform I/O between the work file and EDT. The **workio** argument is the address of a bound procedure value containing the user-supplied routine. Work file records are addressed only by number and are always 512 bytes long. If you do not need to intercept work file I/O, you can either use the entry point EDT$WORKIO for this argument or omit it.

In order to accommodate routines written in high-level languages that do up-level addressing, this argument must have a data type of BPV (bound procedure value). This means that EDT loads R1 with the second longword addressed before calling it. If EDT$WORKIO is used for this argument, set the second longword to *0*. You can pass a *0* for this argument, and EDT will set up EDT$WORKIO as the default and set the environment word to *0*.

**xlate**

OpenVMS usage: vector_longword_unsigned
type: bound procedure value
access: function call
mechanism: by reference

User-supplied routine that EDT calls when it encounters the nokeypad command XLATE. The **xlate** argument is the address of a bound procedure value containing the user-supplied routine. The XLATE routine allows you to gain control of your EDT session. If you do not need control of EDT during the editing session, you can either use the entry point EDT$XLATE for this argument or omit it.

In order to accommodate routines written in high-level languages that do up-level addressing, this argument must have a data type of BPV (bound procedure value). This means that EDT loads R1 with the second longword addressed before calling it. If EDT$XLATE is used for this argument, set the second longword to *0*. You can pass a *0* for this argument, and EDT will set up EDT$XLATE as the default and set the environment word to *0*.

## Description

If the EDT session is terminated by EXIT or QUIT, the status will be a successful value (bit <0> = 1). If the session is terminated because the file was not found and if the /NOCREATE qualifier was in effect, the failure code EDT$_INPFILNEX is returned. In an unsuccessful termination caused by an EDT error, a failure code corresponding to that error is returned. Each error status from the FILEIO and WORKIO routines is explained separately.

Three of the arguments to the EDT$EDIT routine, **fileio**, **workio**, and **xlate** are the entry point names of user-supplied routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. |
| EDT$_INPFILNEX | /NOCREATE specified and input file does not exist. |

This routine also returns any condition values returned by user-supplied routines.

# FILEIO

The user-supplied FILEIO routine performs file I/O functions. You call it by specifying it as an argument in the EDT$EDIT routine. It cannot be called independently.

## Format

FILEIO code ,stream ,record ,rhb

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

A status code that your FILEIO routine returns to EDT$EDIT. The **fileio** argument is a longword containing the status code. The only failure code that is normally returned is RMS$_EOF from a GET call. All other RMS errors are signaled, not returned. The RMS signal should include the file name and both longwords of the RMS status. Any errors detected with the FILEIO routine can be indicated by setting status to an error code. That special error code will be returned to the program by the EDT$EDIT routine. There is a special status value EDT$_NONSTDFIL for nonstandard file opening.

Condition values are returned in R0.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

A code from EDT that specifies what function the FILEIO routine is to perform. The **code** argument is the address of a longword integer containing this code. Following are the valid function codes:

| Function Code | Description |
|---|---|
| EDT$K_OPEN_INPUT | The **record** argument names a file to be opened for input. The **rhb** argument is the default file name. |
| EDT$K_OPEN_OUTPUT_SEQ | The **record** argument names a file to be opened for output as a sequenced file. The **rhb** argument is the default file name. |
| EDT$K_OPEN_OUTPUT_NOSEQ | The **record** argument names a file to be opened for output. The **rhb** argument is the default file name. |

| Function Code | Description |
|---|---|
| EDT$K_OPEN_IN_OUT | The **record** argument names a file to be opened for both input and output. The **rhb** argument is the default file name. |
| EDT$K_GET | The **record** argument is to be filled with data from the next record of the file. If the file has record prefixes, **rhb** is filled with the record prefix. If the file has no record prefixes, **rhb** is not written. When you attempt to read past the end of file, **status** is set to RMS$_EOF. |
| EDT$K_PUT | The data in the **record** argument is to be written to the file as its next record. If the file has record prefixes, the record prefix is taken from the **rhb** argument. For a file opened for both input and output, EDT$K_PUT is valid only at the end of the file, indicating that the **record** is to be appended to the file. |
| EDT$K_CLOSE_DEL | The file is to be closed and then deleted. The **record** and **rhb** arguments are not used in the call. |
| EDT$K_CLOSE | The file is to be closed. The **record** and **rhb** arguments are not used in the call. |

### stream

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

A code from EDT that indicates which file is being used. The **stream** argument is the address of a longword integer containing the code. Following are the valid codes:

| Function Code | Description |
|---|---|
| EDT$K_COMMAND_FILE | The command file. |
| EDT$K_INPUT_FILE | The primary input file. |
| EDT$K_INCLUDE_FILE | The secondary input file. Such a file is opened in response to an INCLUDE command. It is closed when the INCLUDE command is complete and will be reused for subsequent INCLUDE commands. |

| Function Code | Description |
|---|---|
| EDT$K_JOURNAL_FILE | The journal file. If bit 0 of the options is set, it is opened for both input and output and is read completely. Otherwise, it is opened for output only. After it is read or opened for output only, it is used for writing. On a successful termination of the editing session, the journal file is closed and deleted. EXIT/SAVE and QUIT/SAVE close the journal file without deleting it. |
| EDT$K_OUTPUT_FILE | The primary output file. It is not opened until you enter the EXIT command. |
| EDT$K_WRITE_FILE | The secondary output file. Such a file is opened in response to a WRITE or PRINT command. It is closed when the command is complete and will be reused for subsequent WRITE or PRINT commands. |

### record

OpenVMS usage: char_string
type: character-coded text string
access: modify
mechanism: by descriptor

Text record passed by descriptor from EDT to the user-supplied FILEIO routine; the **code** argument determines how the **record** argument is used. The **record** argument is the address of a descriptor pointing to this argument. When the **code** argument starts with EDT$K_OPEN, the **record** is a file name. When the **code** argument is EDT$K_GET, the **record** is a place to store the record that was read from the file. For **code** argument EDT$K_PUT, the **record** is a place to find the record to be written to the file. This argument is not used if the **code** argument starts with EDT$K_CLOSE.

Note that for EDT$K_GET, EDT uses a dynamic or varying string descriptor; otherwise, EDT has no way of knowing the length of the record being read. EDT uses only string descriptors that can be handled by the Run-Time Library (RTL) routine STR$COPY_DX.

### rhb

OpenVMS usage: char_string
type: character-coded text string
access: modify
mechanism: by descriptor

Text record passed by descriptor from EDT to the user-supplied FILEIO routine; the **code** argument determines how the **rhb** argument is used. When the **code** argument starts with EDT$K_OPEN, the **rhb** argument is the default file name. When the **code** is EDT$K_GET and the file has record prefixes, the prefixes are put in this argument. When the **code** is EDT$K_PUT and the file has record prefixes, the prefixes are taken from this argument. Like the **record** argument, EDT uses a dynamic or varying string descriptor for EDT$K_GET and uses only string descriptors that can be handled by the RTL routine STR$COPY_DX.

## Description

If you do not need to intercept any file I/O, you can use the entry point EDT$FILEIO for this argument or you can omit it. If you need to intercept only some file I/O, call the EDT$FILEIO routine for the other cases.

When you use EDT$FILEIO as a value for the **fileio** argument, files are opened as follows:

- The **record** argument is always the RMS file name.
- The **rhb** argument is always the RMS default file name.
- There is no related name for the input file.
- The related name for the output file is the input file with OFP (output file parse). EDT passes the input file name, the output file name, or the name from the EXIT command in the **record** argument.
- The related name for the journal file is the input file name with the OFP RMS bit set.
- The related name for the INCLUDE file is the input file name with the OFP set. This is unusual because the file is being opened for input.

EDT contains support for VFC files. Normally, EDT will zero the length of the RHB field if the file is not a VFC file. However, when the user supplies the FILEIO routines, they are responsible for performing this operation.

EDT checks for a VFC file with the following algorithm:

```
IF FAB$B_RFM = FAB$C_VFC
AND FAB$B_RAT <> FAB$M_PRN
THEN
        VFC file
ELSE
        not VFC file, zero out RHB descriptor length field.
```

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. |
| EDT$_NONSTDFIL | File is not in standard text format. |
| RMS$_EOF | End of file on a GET. |

# WORKIO

The user-supplied WORKIO routine is called by EDT when it needs temporary storage for the file being edited. You call it by specifying it as an argument in the EDT$EDIT routine. It cannot be called independently.

## Format

WORKIO code ,recordno ,record

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by immediate value

Longword value returned as a status code. It is generally a success code, because all OpenVMS RMS errors should be signaled. The signal should include the file name and both longwords of the OpenVMS RMS status. Any errors detected within work I/O can be indicated by setting status to an error code, which will be returned by the EDT$EDIT routine.

The condition value is returned in R0.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

A code from EDT that specifies the operation to be performed. The **code** argument is the address of a longword integer containing this argument. The valid function codes are as follows:

| Function Code | Description |
|---|---|
| EDT$K_OPEN_IN_OUT | Open the work file for both input and output. Neither the **record** nor **recordno** argument is used. |
| EDT$K_GET | Read a record. The **recordno** argument is the number of the record to be read. The **record** argument gives the location where the record is to be stored. |
| EDT$K_PUT | Write a record. The **recordno** argument is the number of the record to be written. The **record** argument tells the location of the record to be written. |
| EDT$K_CLOSE_DEL | Close the work file. After a successful close, the file is deleted. Neither the **record** nor **recordno** argument is used. |

### recordno

OpenVMS usage: longword_signed
type: longword integer (signed)
access: read only
mechanism: by reference

Number of the record to be read or written. The **recordno** argument is the address of a longword integer containing this argument. EDT always writes a record before reading that record. This argument is not used for open or close calls.

### record

OpenVMS usage: char_string
type: character string
access: modify
mechanism: by descriptor

Location of the record to be read or written. This argument always refers to a 512-byte string during GET and PUT calls. This argument is not used for open or close calls.

## Description

Work file records are addressed only by number and are always 512 bytes long. If you do not need to intercept work file I/O, you can use the entry point EDT$WORKIO for this argument or you can omit it.

## Condition Value Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. |

# XLATE

The user-supplied XLATE routine is called by EDT when it encounters the nokeypad command XLATE. You cause it to be called by specifying it as an argument in the EDT$EDIT routine. It cannot be called independently.

## Format

XLATE string

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword value returned as a status code. It is generally a success code. If the XLATE routine cannot process the passed string for some reason, it sets status to an error code. Returning an error code from the XLATE routine aborts the current key execution and displays the appropriate error message.

The condition value is returned in R0.

## Argument

### string

OpenVMS usage: char_string
type: character-coded text string
access: modify
mechanism: by descriptor

Text string passed to the nokeypad command XLATE. You can use the nokeypad command XLATE by defining a key to include the following command in its definition:

```
XLATEtext^Z
```

The text is passed by the **string** argument. The **string** argument is one that can be handled by the Run-Time Library (RTL) routine STR$COPY_DX.

This argument is also a text string returned to EDT. The string is made up of nokeypad commands that EDT is to execute.

## Description

The nokeypad command XLATE allows you to gain control of the EDT session. (See the *OpenVMS EDT Reference Manual* for more information about the XLATE command.) If you do not need to gain control of EDT during the editing session, you can use the entry point EDT$XLATE for this argument or you can omit it.

## Condition Value Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. |

# 8

# File Definition Language (FDL) Routines

This chapter describes the File Definition Language (FDL) routines. These routines perform many of the functions of the File Definition Language that define file characteristics. Typically, you use FDL to perform the following operations:

- Specify file characteristics otherwise unavailable from your language.
- Examine or modify the file characteristics of an existing data file to improve program or system interaction with that file.

## 8.1 Introduction to FDL Routines

You specify FDL attributes for a data file when you use FDL to create the data file, set the desired file characteristics, and close the file. You can then use the appropriate language statement to reopen the file. Because the data file is closed between the time the FDL attributes are set and the time your program accesses the file, you cannot use FDL to specify run-time attributes (attributes that are ignored or deleted when the associated data file is closed).

The FDL$CREATE routine is the one most likely to be called from a high-level language. It creates a file from an FDL specification and then closes the file. The following DEC Fortran program segment creates an empty data file named INCOME93.DAT using the file characteristics specified by the FDL file INCOME.FDL. The *STATEMENT* variable contains the number of the last FDL statement processed by FDL$CREATE; this argument is useful for debugging an FDL file.

```
INTEGER STATEMENT
INTEGER STATUS,
2       FDL$CREATE

STATUS = FDL$CREATE ('INCOME.FDL',
2                    'INCOME93.DAT',
2                    ,,,,
2                    STATEMENT,
2                    ,,)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL(STATUS))
   .
   .
   .
```

The following three FDL routines provide a way to specify all the options RMS allows when it executes create, open, or connect operations. They also allow you to specify special processing options required for your applications.

- The FDL$GENERATE routine produces an FDL specification by interpreting a set of RMS control blocks in an existing data file. It then writes the FDL specification either to an FDL file or to a character string. If your programming language does not provide language statements that

access RMS control blocks (for example, DEC Fortran), you must use FDL$GENERATE from within the context of a user-open routine to generate an FDL file.

- The FDL$PARSE routine parses an FDL specification, allocates RMS control blocks, and fills in the relevant fields.
- The FDL$RELEASE routine deallocates the virtual memory used by the RMS control blocks created by FDL$PARSE.

These routines cannot be called from asynchronous system trap (AST) level.

An FDL specification can be in either a file or a character string. When specifying an FDL specification in a character string, use semicolons to delimit the statements of the FDL specification.

## 8.2 Using the FDL Routines: Examples

This section provides examples that demonstrate the use of the FDL routines in various programming scenarios.

- Example 8–1 shows how to use the FDL$CREATE routine in a Fortran program.
- Example 8–2 shows how to use the FDL$PARSE and FDL$RELEASE routines in a C program.
- Example 8–3 shows a DEC Pascal program that uses the FDL$PARSE routine to fill in the RMS control blocks in a data file. The program then uses the FDL$GENERATE routine to create an FDL file using the information in the control blocks.

### Example 8–1 Using FDL$CREATE in a Fortran Program

```
*       This program calls the FDL$CREATE routine.  It
*       creates an indexed output file named NEW_MASTER.DAT
*       from the specifications in the FDL file named
*       INDEXED.FDL.  You can also supply a default filename
*       and a result name (that receives the name of the
*       created file).  The program also returns all the
*       statistics.
*
        IMPLICIT        INTEGER*4       (A - Z)
        EXTERNAL        LIB$GET_LUN,    FDL$CREATE
        CHARACTER       IN_FILE*11      /'INDEXED.FDL'/,
        1               OUT_FILE*14     /'NEW_MASTER.DAT'/,
        1               DEF_FILE*11     /'DEFAULT.FDL'/,
        1               RES_FILE*50
        INTEGER*4       FIDBLK(3)       /0,0,0/
        I = 1
        STATUS = FDL$CREATE (IN_FILE,OUT_FILE,
                 DEF_FILE,RES_FILE,FIDBLK,,)
        IF (.NOT. STATUS) CALL LIB$STOP (%VAL(STATUS))

        STATUS=LIB$GET_LUN(LOG_UNIT)
        OPEN (UNIT=LOG_UNIT,FILE=RES_FILE,STATUS='OLD')
        CLOSE (UNIT=LOG_UNIT, STATUS='KEEP')

        WRITE (6,1000) (RES_FILE)
        WRITE (6,2000) (FIDBLK (I), I=1,3)

1000    FORMAT  (1X,'The result filename is: ',A50)

2000    FORMAT  (/1X,'FID-NUM: ',I5/,
        1         1X,'FID-SEQ: ',I5/,
        1         1X,'FID-RVN: ',I5)

        END
```

### Example 8–2 Using FDL$PARSE and FDL$RELEASE in a C Program

```
/*  FDLEXAM.C
**  This program calls the FDL utility routines FDL$PARSE and
**  FDL$RELEASE.  First, FDL$PARSE parses the FDL specification
**  PART.FDL.  Then the data file named in PART.FDL is accessed
**  using the primary key.  Last, the control blocks allocated
**  by FDL$PARSE are released by FDL$RELEASE.
**  Note; to try this program use the following command on any
**  file with textual data:  $ANALYZE/RMS/FDL/OUT=PART.FDL
*/

#include <descrip>
#include <rms>
#define REC_SIZE 80     /* as appropriate for files used */

FDLEXAM ()
{

struct FAB *fab_ptr;  /* variable to hold pointer to FAB structure */
struct RAB *rab_ptr;  /* variable to hold pointer to RAB structure */
$DESCRIPTOR (fdl_file, "PART.FDL");         /* free choice of name */
char record_buffer[REC_SIZE+1];       /* allow for null terminator */
int stat;
```

(continued on next page)

**Example 8–2 (Cont.) Using FDL$PARSE and FDL$RELEASE in a C Program**

```
/*
** Read and parse FDL file allocating and initializing RAB and
** and FAB accordingly, returning pointers to the FAB & RAB.
*/
stat = FDL$PARSE ( &fdl_file, &fab_ptr, &rab_ptr );
if (!(stat & 1)) LIB$STOP ( stat );

/*
** Try to open file as described by information in the FAB.
** Signal open errors. Note the usage of STAT, instead of
** FAB_PTR->FAB$L_STS because just in case the FAB is invalid,
** the only status returned is STAT.
*/
stat = SYS$OPEN ( fab_ptr );
if (!(stat & 1)) LIB$STOP ( stat, fab_ptr->fab$l_stv );

stat = SYS$CONNECT ( rab_ptr );
if (!(stat & 1)) LIB$STOP ( stat, rab_ptr->rab$l_stv );

/*
** Opened the file and connect some internal buffers.
** Fill in the record output buffer information which is the only
** missing information in the RAB that was created for us by FDL.
** Print a header recod and perform the initial $GET.
*/
rab_ptr->rab$w_usz = REC_SIZE;
rab_ptr->rab$l_ubf = record_buffer;
printf ("------------------- start of records -------------- \n");
stat = SYS$GET ( rab_ptr );
while (stat & 1)      /* As long as the $GET is successful */
    {
    record_buffer[rab_ptr->rab$w_rsz] = 0;  /* Terminate for printf */
    printf ("%s\n", record_buffer);     /* Current record */
    stat = SYS$GET ( rab_ptr );      /* Try to get next one */
    }

/*
** At this point in the execution, the status should be EOF indicating
** Successfully read the file to end. If not, signal real error.
*/
if (stat != RMS$_EOF) LIB$STOP ( rab_ptr->rab$l_sts, rab_ptr->rab$l_stv );

printf ("-------------------- end of records --------------- \n");
stat = SYS$CLOSE ( fab_ptr );  /* implicit $DISCONNECT */
if (!(stat & 1)) LIB$STOP ( fab_ptr->fab$l_sts, fab_ptr->fab$l_stv );

/*
** Allow FDL to release the FAB and RAB structures and any other
** structures (XAB) that it allocated on behalf of the program.
** Return with its status as final status (success or failure).
*/
return FDL$RELEASE ( &fab_ptr, &rab_ptr );
}
```

### Example 8–3 Using FDL$PARSE and FDL$GENERATE in a DEC Pascal Program

```
[INHERIT ('SYS$LIBRARY:STARLET')]
PROGRAM FDLexample (input,output,order_master);

(* This program fills in its own FAB, RAB, and       *)
(* XABs by calling FDL$PARSE and then generates      *)
(* an FDL specification describing them.             *)
(* It requires an existing input FDL file            *)
(* (TESTING.FDL) for FDL$PARSE to parse.             *)
TYPE
(*+                                                  *)
(* FDL CALL INTERFACE CONTROL FLAGS                  *)
(*-                                                  *)
        $BIT1 = [BIT(1),UNSAFE] BOOLEAN;

        FDL2$TYPE = RECORD CASE INTEGER OF
        1: (FDL$_FDLDEF_BITS : [BYTE(1)] RECORD END;
            );
        2: (FDL$V_SIGNAL : [POS(0)] $BIT1;
              (* Signal errors; don't return          *)
            FDL$V_FDL_STRING : [POS(1)] $BIT1;
              (* Main FDL spec is a char string       *)
            FDL$V_DEFAULT_STRING : [POS(2)] $BIT1;
              (* Default FDL spec is a char string    *)
            FDL$V_FULL_OUTPUT : [POS(3)] $BIT1;
              (* Produce a complete FDL spec          *)
            FDL$V_$CALLBACK : [POS(4)] $BIT1;
              (* Used by EDIT/FDL on input (DEC only) *)
            )
        END;

    mail_order =  RECORD
                  order_num : [KEY(0)] INTEGER;
                  name : PACKED ARRAY[1..20] OF CHAR;
                  address : PACKED ARRAY[1..20] OF CHAR;
                  city : PACKED ARRAY[1..19] OF CHAR;
                  state : PACKED ARRAY[1..2] OF CHAR;
                  zip_code : [KEY(1)] PACKED ARRAY[1..5]
                       OF CHAR;
                  item_num : [KEY(2)] INTEGER;
                  shipping : REAL;
                  END;

    order_file  = [UNSAFE] FILE OF mail_order;
    ptr_to_FAB  = ^FAB$TYPE;
    ptr_to_RAB  = ^RAB$TYPE;
    byte = 0..255;

VAR
    order_master : order_file;
    flags        : FDL2$TYPE;
    order_rec    : mail_order;
    temp_FAB     : ptr_to_FAB;
    temp_RAB     : ptr_to_RAB;
    status       : integer;

FUNCTION FDL$PARSE
    (%STDESCR FDL_FILE : PACKED ARRAY [L..U:INTEGER]
         OF CHAR;
    VAR FAB_PTR : PTR_TO_FAB;
    VAR RAB_PTR : PTR_TO_RAB) : INTEGER; EXTERN;
```

(continued on next page)

**Example 8–3 (Cont.) Using FDL$PARSE and FDL$GENERATE in a DEC Pascal Program**

```
FUNCTION FDL$GENERATE
    (%REF FLAGS : FDL2$TYPE;
    FAB_PTR : PTR_TO_FAB;
    RAB_PTR : PTR_TO_RAB;
    %STDESCR FDL_FILE_DST : PACKED ARRAY [L..U:INTEGER]
         OF CHAR) : INTEGER;
    EXTERN;

BEGIN

    status := FDL$PARSE ('TESTING',TEMP_FAB,TEMP_RAB);
    flags::byte := 0;
    status := FDL$GENERATE (flags,
                            temp_FAB,
                            temp_RAB,
                            'SYS$OUTPUT:');

END.
```

## 8.3 FDL Routines

This section describes the individual FDL routines.

Note that the **fdl_desc** and the **default_fdl_desc** arguments that are used as part of these routine calls are character strings that can be either of the following:

- A string descriptor pointing to a file that contains a specification
- A character string that is the actual specification

For additional details, see the descriptions of the individual routine calls.

# FDL$CREATE—Create a File from an FDL Specification and Close the File

The FDL$CREATE routine creates a file from an FDL specification and then closes the file.

## Format

FDL$CREATE fdl_desc [,filename] [,default_name] [,result_name] [,fid_block] [,flags] [,stmnt_num] [,retlen] [,sts] [,stv] [,default_fdl_desc]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### fdl_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The **fdl_desc** argument is one of the following:

- A character string descriptor pointing to a file containing the FDL specification to be parsed
- A character string containing the actual FDL specification

The choice depends on the application making the call. For example, if the application wants to create data files that are compatible with a PC application, it might create the following FDL file and name it TRANSFER.FDL:

```
FILE
        ORGANIZATION            sequential
RECORD
        FORMAT                  stream_lf
```

The application could then include the address of the FDL file as the **fdl_desc** argument to the FDL$PARSE call:

```
call fdl$parse transfer.fdl , . . .
```

Optionally, the application might code the FDL specification itself into the call using a quoted character string as the **fdl_desc** argument:

```
call fdl$parse  "FILE; ORG SEQ; FORMAT STREAM_LF;" , . . .
```

Note that directly including the FDL specification into the call requires you to do the following:

- Enclose the **fdl_desc** argument in quotation marks

- Use a semicolon to delimit statements within the **fdl_desc** argument
- Assign the symbol FDL$M_FDL_STRING as the **flags** mask value

### filename

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

Name of the RMS file to be created using the FDL specification. The **filename** argument is the address of a character string descriptor pointing to the OpenVMS RMS file name. This name overrides the *default_name* parameter given in the FDL specification.

This argument is optional.

### default_name

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

Default name of the file to be created using the FDL specification. The **default_name** argument is the address of a character string descriptor pointing to the default file name. This name overrides any name given in the FDL specification.

This argument is optional.

### result_name

OpenVMS usage: char_string
type: character-coded text string
access: write only
mechanism: by descriptor—fixed-length string descriptor

Resultant name of the file created by FDL$CREATE. The **result_name** argument is the address of a character string descriptor that receives the resultant file name.

This argument is optional.

### fid_block

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

File identification of the OpenVMS RMS file created by FDL$CREATE. The **fid_block** argument is the address of an array of longwords that receives the OpenVMS RMS file identification information. The first longword contains the FID_NUM, the second contains the FID_SEQ, and the third contains the FID_RVN. They have the following definitions:

FID_NUM — The location of the file on the disk. Its value can range from *1* up to the number of files the disk can hold.

FID_SEQ — The file sequence number, which is the number of times the file number has been used.

FID_RVN The relative volume number, which is the volume number of the volume on which the file is stored. If the file is not stored on a volume set, the relative volume number is *0*.

This argument is optional.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **fdl_desc** argument is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing the control flags (or a mask). If you omit this argument or specify it as 0, no flags are set. The following table shows the flags and their meanings:

| Flag | Description |
|---|---|
| FDL$V_FDL_STRING | Interprets the **fdl_desc** argument as an FDL specification in string form. By default, the **fdl_desc** argument is interpreted as the file name of an FDL file. |
| FDL$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

### stmnt_num

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

FDL statement number. The **stmnt_num** argument is the address of a longword that receives the FDL statement number. If the routine finishes successfully, the **stmnt_num** argument is the number of statements in the FDL specification. If the routine does not finish successfully, the **stmnt_num** argument receives the number of the statement that caused the error. Note that line numbers and statement numbers are not the same and that an FDL specification in string form has no ‘‘lines.’’

This argument is optional.

### retlen

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Number of characters returned in the **result_name** argument. The **retlen** argument is the address of a longword that receives this number.

This argument is optional.

### sts

OpenVMS usage: longword_unsigned
type: longword_unsigned
access: write only
mechanism: by reference

OpenVMS RMS status value FAB$L_STS. The **sts** argument is the address of a longword that receives the status value FAB$L_STS from SYS$CREATE.

### stv

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

OpenVMS RMS status value FAB$L_STV. The **stv** argument is the address of a longword that receives the status value FAB$L_STV from SYS$CREATE.

### default_fdl_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The **default_fdl_desc** argument is one of the following:

- A character string descriptor pointing to a file containing the default FDL specification to be parsed
- A character string containing the actual default FDL specification

See the description of the **fdl_desc** argument for details.

This argument allows you to specify default FDL attributes. In other words, FDL$CREATE processes the attributes specified in this argument unless you override them with the attributes you specify in the **fdl_desc** argument.

You can code the FDL defaults directly into your program, typically with an FDL specification in string form.

This argument is optional.

## Description

FDL$CREATE calls the FDL$PARSE routine to parse the FDL specification. The FDL specification can be in a file or a character string.

| Source of FDL Specification | Advantages | Disadvantages |
|---|---|---|
| FDL file | Variability; for example, if the specification changes regularly, you can revise the file without revising the calling program. | File must be in default directory. |
| | | Slower. |

| Source of FDL Specification | Advantages | Disadvantages |
|---|---|---|
| Character string | You do not have to be concerned with locating a file.<br>Faster access. | Program must be recoded to change FDL specification |

If the FDL specification is relatively simple and is not going to change, put the FDL specification in a character string as the **fdl_desc** argument to the call.

FDL$CREATE opens (creates) the specified OpenVMS RMS file and then closes it without putting any data in it.

FDL$CREATE does not create the output file if an error status is either returned or signaled.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| FDL$_ABKW | Ambiguous keyword in statement *number*<CRLF>*reference-text*. |
| FDL$_ABPRIKW | Ambiguous primary keyword in statement *number*<CRLF>*reference-text*. |
| FDL$_BADLOGIC | Internal logic error detected. |
| FDL$_CLOSEIN | Error closing *filename* as input. |
| FDL$_CLOSEOUT | Error closing *filename* as output. |
| FDL$_CREATE | Error creating *filename*. |
| FDL$_CREATED | *Filename* created. |
| FDL$_CREATED_STM | *Filename* created in stream format. |
| FDL$_FDLERROR | Error parsing FDL file. |
| FDL$_ILL_ARG | Wrong number of arguments. |
| FDL$_INSVIREM | Insufficient virtual memory. |
| FDL$_INVBLK | Invalid OpenVMS RMS control block at virtual address 'hex-offset'. |
| FDL$_MULPRI | Multiple primary definition in statement *number*. |
| FDL$_OPENFDL | Error opening *filename*. |
| FDL$_OPENIN | Error opening *filename* as input. |
| FDL$_OPENOUT | Error opening *filename* as output. |
| FDL$_OUTORDER | Key or area primary defined out of order in statement *number*. |
| FDL$_READERR | Error reading *filename*. |
| FDL$_RFLOC | Unable to locate related file. |
| FDL$_SYNTAX | Syntax error in statement *number reference-text*. |
| FDL$_UNPRIKW | Unrecognized primary keyword in statement *number*<CRLF> *reference-text*. |
| FDL$_UNQUAKW | Unrecognized qualifier keyword in statement *number*<CRLF> *reference-text*. |

| | |
|---|---|
| FDL$_UNSECKW | Unrecognized secondary keyword in statement *number*<CRLF> *reference-text*. |
| FDL$_VALERR | Specified value is out of legal range. |
| FDL$_VALPRI | Value required on primary in statement *number*. |
| FDL$_WARNING | Parsed with warnings. |
| FDL$_WRITEERR | Error writing *filename*. |
| RMS$_ACT | File activity precludes operation. |
| RMS$_CRE | Ancillary control process (ACP) file create failed. |
| RMS$_CREATED | File was created, not opened. |
| RMS$_DNF | Directory not found. |
| RMS$_DNR | Device not ready or not mounted. |
| RMS$_EXP | File expiration date not yet reached. |
| RMS$_FEX | File already exists, not superseded. |
| RMS$_FLK | File currently locked by another user. |
| RMS$_PRV | Insufficient privilege or file protection violation. |
| RMS$_SUPERSEDE | Created file superseded existing version. |
| RMS$_WLK | Device currently write locked. |

# FDL$GENERATE—Generate an FDL Specification

The FDL$GENERATE routine produces an FDL specification and writes it to either an FDL file or a character string.

## Format

FDL$GENERATE flags ,fab_pointer ,rab_pointer [,fdl_file_dst] [,fdl_file_resnam] [,fdl_str_dst] [,bad_blk_addr] [,retlen]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **fdl_str_dst** argument is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing the control flags (or a mask). If you omit this argument or specify it as zero, no flags are set. The flags and their meanings are as follows:

| Flag | Description |
|---|---|
| FDL$V_FDL_STRING | Interprets the **fdl_str_dst** argument as an FDL specification in string form. By default, the **fdl_str_dst** argument is interpreted as the file name of an FDL file. |
| FDL$V_FULL_OUTPUT | Includes the FDL attributes to describe all the bits and fields in the OpenVMS RMS control blocks, including run-time options. If this flag is set, every field is inspected before being written. By default, only the FDL attributes that describe permanent file attributes are included (producing a much shorter FDL specification). |
| FDL$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

### fab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

OpenVMS RMS file access block (FAB). The **fab_pointer** argument is the address of a longword containing the address of a FAB.

### rab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

OpenVMS RMS record access block (RAB). The **rab_pointer** argument is the address of a longword containing the address of a RAB.

### fdl_file_dst

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

Name of the FDL file to be created. The **fdl_file_dst** argument is the address of a character string descriptor containing the file name of the FDL file to be created. If the FDL$V_FDL_STRING flag is set in the **flags** argument, this argument is ignored; otherwise, it is required. The FDL specification is written to the file named in this argument.

### fdl_file_resnam

OpenVMS usage: char_string
type: character-coded text string
access: write only
mechanism: by descriptor—fixed-length string descriptor

Resultant name of the FDL file created. The **fdl_file_resnam** argument is the address of a variable character string descriptor that receives the resultant name of the FDL file created (if FDL$GENERATE is directed to create an FDL file).

This argument is optional.

### fdl_str_dst

OpenVMS usage: char_string
type: character-coded text string
access: write only
mechanism: by descriptor—fixed-length string descriptor

FDL specification. The **fdl_str_dst** argument is the address of a variable character string descriptor that receives the FDL specification created. If the FDL$V_FDL_STRING bit is set in the **flags** argument, this argument is required; otherwise, it is ignored.

### bad_blk_addr

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Address of an invalid OpenVMS RMS control block. The **bad_blk_addr** argument is the address of a longword that receives the address of an invalid control block (a fatal error). If an invalid control block is detected, this argument is returned; otherwise, it is ignored.

This argument is optional.

### retlen

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Number of characters received in either the **fdl_file_resnam** or the **fdl_str_dst** argument. The **retlen** argument is the address of a longword that receives this number.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| FDL$_INVBLK | Invalid block. |
| RMS$_ACT | File activity precludes operation. |
| RMS$_CONTROLC | Operation completed under Ctrl/C. |
| RMS$_CONTROLO | Output completed under Ctrl/O. |
| RMS$_CONTROLY | Operation completed under Ctrl/Y. |
| RMS$_DNR | Device not ready or mounted. |
| RMS$_EXT | ACP file extend failed. |
| RMS$_OK_ALK | Record already locked. |
| RMS$_OK_DUP | Record inserted had duplicate key. |
| RMS$_OK_IDX | Index update error occurred. |
| RMS$_PENDING | Asynchronous operation pending completion. |
| RMS$_PRV | Insufficient privilege or file protection violation. |
| RMS$_REX | Record already exists. |
| RMS$_RLK | Target record currently locked by another stream. |
| RMS$_RSA | Record stream currently active. |
| RMS$_WLK | Device currently write locked. |
| SS$_ACCVIO | Access violation. |
| STR$_FATINERR | Fatal internal error in run-time library. |
| STR$_ILLSTRCLA | Illegal string class. |
| STR$_INSVIRMEM | Insufficient virtual memory. |

# FDL$PARSE—Parse an FDL Specification

The FDL$PARSE routine parses an FDL specification, allocates OpenVMS RMS control blocks (FABs, RABs, or XABs), and fills in the relevant fields.

## Format

FDL$PARSE fdl_desc ,fdl_fab_pointer ,fdl_rab_pointer [,flags] [,default_fdl_desc] [,stmnt_num]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### fdl_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

Name of the FDL file or the actual FDL specification to be parsed. See the description of the **fdl_desc** argument in the section on FDL$CREATE for details.

### fdl_fab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Address of an OpenVMS RMS file access block (FAB). The **fdl_fab_pointer** argument is the address of a longword that receives the address of the FAB. FDL$PARSE both allocates the FAB and fills in its relevant fields.

### fdl_rab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Address of an OpenVMS RMS record access block (for VAX, this is the RAB; for Alpha, it is the RAB64). The **fdl_rab_pointer** argument is the address of a longword that receives the address of the RAB or RAB64. FDL$PARSE both allocates the RAB or RAB64 and fills in any fields designated in the FDL specification.

**Alpha**

For Alpha, the 64-bit record access block (RAB64) consists of the traditional 32-bit RAB followed by some 64-bit fields. The RAB64 is automatically allocated for Alpha users, who can either use it as a RAB64 or overlay it with the 32-bit RAB definition and use it as a traditional 32-bit RAB.
♦

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags (or masks) that control how the **default_fdl_desc** argument is interpreted and how errors are signaled. The **flags** argument is the address of a longword containing the control flags. If you omit this argument or specify it as zero, no **flags** are set. The **flags** and their meanings are as follows:

| Flag | Description |
|---|---|
| FDL$V_DEFAULT_STRING | Interprets the **default_fdl_desc** argument as an FDL specification in string form. By default, the **default_fdl_desc** argument is interpreted as the file name of an FDL file. |
| FDL$V_FDL_STRING | Interprets the **fdl_desc** argument as an FDL specification in string form. By default, the **fdl_desc** argument is interpreted as the file name of an FDL file. |
| FDL$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional. By default, an error status is returned rather than signaled.

### default_fdl_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor—fixed-length string descriptor

The **default_fdl_desc** argument is the address of a character string descriptor pointing to either the default FDL file or the default FDL specification. See the description of the **fdl_desc** argument in the section on FDL$CREATE for details.

This argument allows you to specify default FDL attributes. In other words, FDL$PARSE processes the attributes specified in this argument unless you override them with the attributes you specify in the **fdl_desc** argument.

You can code the FDL defaults directly into your program, typically with an FDL specification in string form.

This argument is optional.

### stmnt_num

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

FDL statement number. The **stmnt_num** argument is the address of a longword that receives the FDL statement number. If the routine finishes successfully, the **stmnt_num** argument is the number of statements in the FDL specification. If the routine does not finish successfully, the **stmnt_num** argument receives the number of the statement that caused the error. Note that line numbers and statement numbers are not the same and and that an FDL specification in string form has no ''lines.''

This argument is optional. By default, an error status is returned rather than signaled.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| LIB$_BADBLOADR | Bad block address. |
| LIB$_BADBLOSIZ | Bad block size. |
| LIB$_INSVIRMEM | Insufficient virtual memory. |
| RMS$_DNF | Directory not found. |
| RMS$_DNR | Device not ready or not mounted. |
| RMS$_WCC | Invalid wildcard context (WCC) value. |

# FDL$RELEASE—Free Virtual Memory Obtained By FDL$PARSE

The FDL$RELEASE routine deallocates the virtual memory used by the OpenVMS RMS control blocks created by FDL$PARSE. You must use FDL$PARSE to populate the control blocks if you plan to deallocate memory with FDL$RELEASE later.

## Format

FDL$RELEASE [fab_pointer] [,rab_pointer] [,flags] [,badblk_addr]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### fab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

File access block (FAB) to be deallocated using the LIB$FREE_VM system service. The **fab_pointer** argument is the address of a longword containing the address of the FAB. The FAB must be the same one returned by the FDL$PARSE routine. Any name blocks (NAMs) and extended attribute blocks (XABs) connected to the FAB are also released.

This argument is optional. If you omit this argument or specify it as zero, the FAB (and any associated NAMs and XABs) is not released.

### rab_pointer

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Record access block (RAB) to be deallocated using the LIB$FREE_VM system service. The **rab_pointer** argument is the address of a longword containing the address of the record access block (RAB). The address of the RAB must be the same one returned by the FDL$PARSE routine. Any XABs connected to the RAB are also released.

This argument is optional. If you omit this argument or specify it as zero, the RAB (and any associated XABs) is not released.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flag (or mask) that controls how errors are signaled. The **flags** argument is the address of a longword containing the control flag (or a mask). If you omit this argument or specify it as zero, no flag is set. The flag is defined as follows:

| | |
|---|---|
| FDL$V_SIGNAL | Signals any error. By default, the status code is returned to the calling image. |

This argument is optional.

### badblk_addr

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Address of an invalid OpenVMS RMS control block. The **badblk_addr** argument is the address of a longword that receives the address of an invalid control block. If an invalid control block (a fatal error) is detected, this argument is returned; otherwise, it is ignored.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| FDL$_INVBLK | Invalid VMS RMS control block at virtual address 'hex-offset'. |
| LIB$_BADBLOADR | Bad block address. |
| RMS$_ACT | File activity precludes operation. |
| RMS$_RNL | Record not locked. |
| RMS$_RSA | Record stream currently active. |
| SS$_ACCVIO | Access violation. |

# 9
# Librarian (LBR) Routines

The LBR routines let you create and maintain libraries and their modules, and use the data stored in library modules. You can also create and maintain libraries at the DCL level, using the DCL command LIBRARY. For details, see the *OpenVMS DCL Dictionary*.

## 9.1 Introduction to LBR Routines

Section 9.1.1 briefly describes the types of libraries you can create and maintain using LBR routines and how the libraries are structured. This section also lists and briefly describes the LBR routines. Section 9.2 provides sample programs showing how to use various LBR routines. Section 9.3 is a reference section that provides details about each of the LBR routines.

### 9.1.1 Types of Libraries

You can use the LBR routines to maintain the following types of libraries:

- Object libraries, including Alpha object libraries, which contain the object modules of frequently called routines. The Linker utility searches specified object module libraries when it encounters a reference it cannot resolve in one of its input files. For more information about how the linker uses libraries, see the description of the Linker utility in the *OpenVMS Linker Utility Manual*.

  An object library has a default file type of .OLB and defaults the file type of input files to .OBJ.

- Macro libraries, which contain macro definitions used as input to the assembler. The assembler searches specified macro libraries when it encounters a macro that is not defined in the input file. See the *VAX MACRO and Instruction Set Reference Manual* for information about defining macros.

  A macro library has a default file type of .MLB and defaults the file type of input files to .MAR.

- Help libraries, which contain modules of help messages that provide user information about a program. You can retrieve help messages at DCL level by executing the DCL command HELP, or in your program by calling the appropriate LBR routines. For information about creating help modules for insertion into help libraries, see the description of the Librarian utility in the *OpenVMS Command Definition, Librarian, and Message Utilities Manual*.

  A help library has a default file type of .HLB and defaults the file type of input files to .HLP.

- Text libraries, which contain any sequential record files that you want to retrieve as data for a program. For example, some compilers can retrieve program source code from text libraries. Each text file inserted into the library corresponds to one library module. Your programs can retrieve text from text libraries by calling the appropriate LBR routines.

A text library has a default file type of .TLB and defaults the file type of input files to .TXT.

- Shareable image libraries and Alpha shareable symbol table libraries which contain the symbol tables of shareable images used as input to the linker. For information about how to create a shareable image library, see the descriptions of the Librarian and Linker utilities in the *OpenVMS Command Definition, Librarian, and Message Utilities Manual* and the *OpenVMS Linker Utility Manual*.

  A shareable image library has a default type of .OLB and defaults the file type of input files to .EXE.

- National character set (NCS) libraries, which contain definition modules that define collating sequences and conversion functions. NCS libraries have the default file type .NLB. For information about how to create an NCS library, see the *OpenVMS National Character Set Utility Manual*.

- User-developed libraries, which have characteristics specified when you call the LBR$OPEN routine to create a new library. User-developed libraries allow you to use the LBR routines to create and maintain libraries that are not structured in the form assigned by default to the other library types. Note that you cannot use the DCL command LIBRARY to access user-developed libraries.

## 9.1.2 Structure of Libraries

You create libraries by executing the DCL command LIBRARY or by calling the LBR$OPEN routine. When object, macro, text, help, or shareable image libraries are created, the Librarian utility structures them as described in Figure 9–1 and Figure 9–2. You can create user-developed libraries only by calling LBR$OPEN; they are structured as described in Figure 9–3.

### 9.1.2.1 Library Headers

Every library contains a library header that describes the contents of the library, for example, its type, size, version number, creation date, and number of indexes. You can retrieve data from a library's header by calling the LBR$GET_HEADER routine.

### 9.1.2.2 Modules

Each library module consists of a header and data. The data is the data you inserted into the library; the header associated with the data is created by the LBR routine and provides information about the module, including its type, attributes, and date of insertion into the library. You can read and update a module's header by calling the LBR$SET_MODULE routine.

### 9.1.2.3 Indexes and Keys

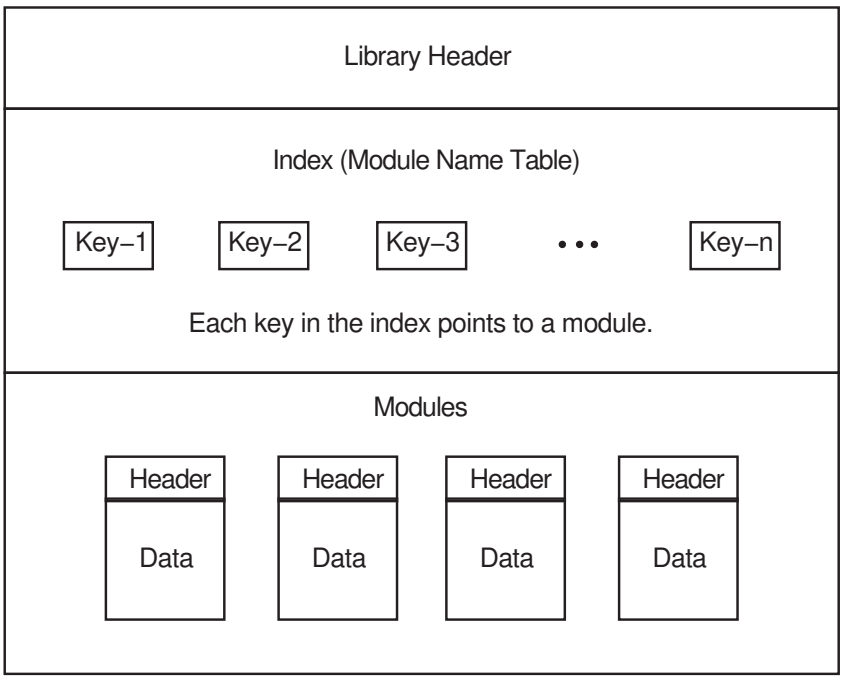
Libraries contain one or more indexes, which can be thought of as directories of the library's modules. The entries in each index are keys, and each key consists of a key name and a module reference. The module reference is a pointer to the module's header record and is called that record's file address (RFA). Macro, text, and help libraries (see Figure 9–1) contain only one index, called the module name table. The names of the keys in the index are the names of the modules in the library.

Object and shareable image libraries (see Figure 9–2) contain two indexes: the module name table and a global symbol table. The global symbol table consists of all the global symbols defined in the modules in the library. Each global symbol is a key in the index and points to the module in which it was defined.

If you need to point to the same module with several keys, you should create a user-developed library, which can have up to eight indexes (see Figure 9–3). Each index consists of keys that point to the library's modules.

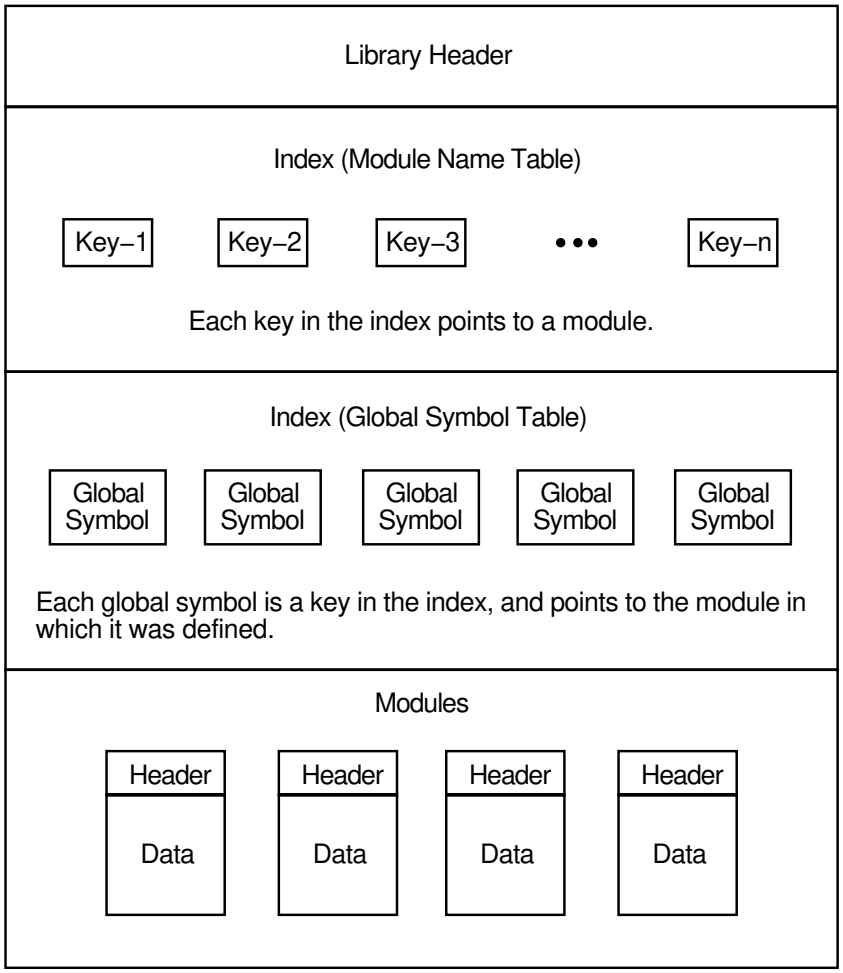
The LBR routines differentiate library indexes by numbering them, starting with 1. For all but user-developed libraries, the module name table is index number 1 and the global symbol table, if present, is index number 2. You number the indexes in user-developed libraries. When you access libraries that contain more than one index, you may have to call LBR$SET_INDEX to tell the LBR routines which index to use.

**Figure 9–1 Structure of a Macro, Text, or Help Library**



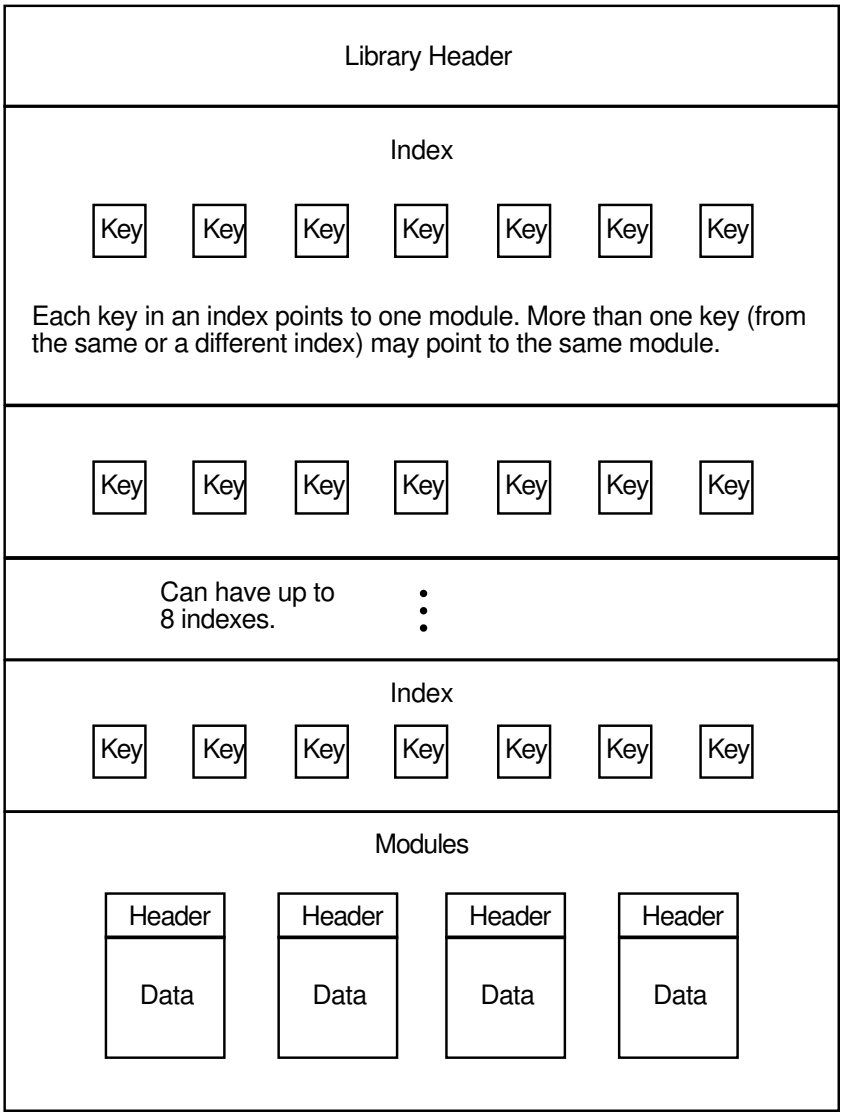

ZK–1871–GE

**Figure 9–2 Structure of an Object or Shareable Image Library**




ZK–1872–GE

**Figure 9–3 Structure of a User-Developed Library**




ZK–1873–GE

### 9.1.3 Summary of LBR Routines

All the LBR routines begin with the characters LBR$. Your programs can call these routines by using the *OpenVMS Calling Standard*. When you call an LBR routine, you must provide all required arguments. Upon completion, the routine returns its completion status as a condition value. In addition to the listed condition values, some routines may return the success code SS$_NORMAL as well as various RMS or system status (SS) error codes.

When you link programs that contain calls to LBR routines, the linker locates the routines during its default search of SYS$SHARE:LBRSHR. Table 9–1 lists the routines and summarizes their functions.

**Table 9–1 LBR Routines**

| Routine Name | Function |
|---|---|
| LBR$CLOSE | Closes an open library. |
| LBR$DELETE_DATA | Deletes a specified module's header and data. |
| LBR$DELETE_KEY | Deletes a key from a library index. |
| LBR$FIND | Finds a module by using an address returned by a preceding call to LBR$LOOKUP_KEY. |
| LBR$FLUSH | Writes the contents of modified blocks to the library file and returns the virtual memory that contained those blocks. |
| LBR$GET_HEADER | Retrieves information from the library header. |
| LBR$GET_HELP | Retrieves help text from a specified library. |
| LBR$GET_HISTORY | Retrieves library update history records and calls a user-supplied routine with each record returned. |
| LBR$GET_INDEX | Calls a routine to process modules associated with some or all of the keys in an index. |
| LBR$GET_RECORD | Reads a data record from the module associated with a specified key. |
| LBR$INI_CONTROL | Initializes a control index that the librarian uses to identify a library. |
| LBR$INSERT_KEY | Inserts a new key in the current library index. |
| LBR$LOOKUP_KEY | Looks up a key in the current index. |
| LBR$OPEN | Opens an existing library or creates a new one. |
| LBR$OUTPUT_HELP | Retrieves help text from an explicitly named library or from user-supplied default libraries, and optionally prompts you for additional help queries. |
| LBR$PUT_END | Terminates the writing of a sequence of records to a module using the LBR$PUT_RECORD routine. |
| LBR$PUT_HISTORY | Inserts a library update history record. |
| LBR$PUT_RECORD | Writes a data record to the module associated with the specified key. |
| LBR$REPLACE_KEY | Replaces an existing key in the current library index. |
| LBR$RET_RMSSTV | Returns the last RMS status value. |
| LBR$SEARCH | Finds index keys that point to specified data. |
| LBR$SET_INDEX | Sets the index number to be used during processing of the library. |
| LBR$SET_LOCATE | Sets librarian subroutine record access to locate mode. |
| LBR$SET_MODULE | Reads and optionally updates a module header. |
| LBR$SET_MOVE | Sets librarian subroutine record access to move mode. |

## 9.2 Using the LBR Routines

This section provides programming examples that call LBR$ routines. Although the examples do not illustrate all the LBR routines, they do provide an introduction to the various data structures and the calling syntax.

The program examples are written in DEC Pascal and the subroutine examples are written in DEC Fortran. The listing of each program example contains comments and is followed by notes about the program. The highlighted numbers in the notes are keyed to the highlighted numbers in the examples.

Each of the sample programs calls the LBR$INI_CONTROL routine and the LBR$OPEN routine before calling any other routine.

**Note**

The one exception is that when you call the LBR$OUTPUT_HELP routine, you need not call the LBR$INI_CONTROL routine and the LBR$OPEN routine.

The sample programs require access to various symbols derived from definition macros. Use the INHERIT attribute to access these symbols from definition macros in SYS$LIBRARY:STARLET.PEN.

The LBR$INI_CONTROL routine sets up a control index; do not confuse this with a library index. The control index is used in subsequent LBR routine calls to identify the applicable library (because you may want your program to work with more than one library at a time).

**Note**

Do not alter the control index value.

LBR$INI_CONTROL specifies the library function, which can be to either create and update a new library (LIB$C_CREATE), modify an existing library (LIB$C_UPDATE), or read an existing library without updating it (LIB$C_READ).

Upon completion of the LBR$INI_CONTROL routine, call the LBR$OPEN routine to open the library. Open an existing library, or create and open a new library, in either the UPDATE or READ mode, checking for an error status value of RMS$_FNF. If this error occurs, open the library in CREATE mode.

When you open the library, specify the library type and pass the file specification or partial file specification of the library file.

If you are creating a new library, pass the create options array. The CRE$ symbols identify the significant longwords of the array by their byte offsets into the array. Convert these values to subscripts for an array of integers (longwords) by dividing by 4 and adding 1. If you do not load the significant longwords before calling LBR$INI_CONTROL, the library may be corrupted upon creation.

Finally, pass any defaults for the file specification. If you omit the device and directory parts of the file specification, the current default device and directory are used.

When you finish working with a library, call LBR$CLOSE to close the library by providing the control index value. You must close a library explicitly before updates can be posted. Remember to call LBR$INI_CONTROL again if you want to reopen the library. LBR$CLOSE deallocates all the memory associated with the library, including the control index.

The order in which you call the routines between LBR$OPEN and LBR$CLOSE depends upon the library operations you need to perform. You may want to call LBR$LOOKUP_KEY or LBR$GET_INDEX to find a key, then perform some operation on the module associated with the key. You can think of a module as being both the module itself and its associated keys. To access a module, you first need to access a key that points to it; to delete a module, you first need to delete any keys that point to it.

**Note**

Do not use LBR$INI_CONTROL, LBR$OPEN, and LBR$CLOSE for writing help text with LBR$OUTPUT_HELP. Simply invoke LBR$OUTPUT_HELP.

## 9.2.1 Creating, Opening, and Closing a Text Library

Example 9–1 is a sample DEC Pascal program that creates, opens, and then closes a text library. The program is summarized in the following steps:

1. Initialize the library—Call LBR$INI_CONTROL to initialize the library.
2. Open the library—Call LBR$OPEN to open the library.
3. Close the library—Call LBR$CLOSE to close the library.

**Example 9–1 Creating a New Library Using DEC Pascal**

```
PROGRAM createlib(INPUT,OUTPUT);
                (*This program creates a text library*)
TYPE                                            (*Data type of*)
    Create_Array = ARRAY [1..20] OF INTEGER;    (*create options array*)
VAR                                     (*Constants and return status error
                                        codes for LBR$_OPEN & LBR$INI_CONTROL.
                                        These are defined in $LBRDEF macro*)
    LBR$C_CREATE,LBR$C_TYP_TXT,LBR$_ILLCREOPT,LBR$_ILLCTL,     ❶
    LBR$_ILLFMT,LBR$_NOFILNAM,LBR$_OLDMISMCH,LBR$_TYPMISMCH :
                                [EXTERNAL] INTEGER;
                                        (*Create options array codes.  These
                                        are defined in $CREDEF macro*)
    CRE$L_TYPE,CRE$L_KEYLEN,CRE$L_ALLOC,CRE$L_IDXMAX,CRE$L_ENTALL,
    CRE$L_LUHMAX,CRE$L_VERTYP,CRE$L_IDXOPT,CRE$C_MACTXTCAS,
    CRE$C_VMSV3 :               [EXTERNAL]INTEGER;
    Lib_Name : VARYING [128] OF CHAR;   (*Name of library to create*)
    Options : Create_Array;             (*Create options array*)
    File_Type : PACKED ARRAY [1..4]     (*Character string that is default*)
                OF CHAR := '.TLB';        (*file type of created lib file*)
    lib_index_ptr : UNSIGNED;           (*Value returned in library init*)
    status : UNSIGNED;                  (*Return Status for function calls*)
        (*-*-*-*-Function and Procedure Definitions-*-*-*-*)
                                        (*Function that returns library
                                        control index used by librarian*)
FUNCTION LBR$INI_CONTROL (VAR library_index: UNSIGNED;     ❷
                          func: UNSIGNED;
                          typ: UNSIGNED;
                          VAR namblk: ARRAY[l..u:INTEGER]
                                OF INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                                        (*Function that creates/opens library*)
FUNCTION LBR$OPEN  (library_index: UNSIGNED;
                    fns: [class_s]PACKED ARRAY[l..u:INTEGER] OF CHAR;
                    create_options: Create_Array;
                    dns: [CLASS_S] PACKED ARRAY [l3..u3:INTEGER] OF CHAR;
                    rlfna: ARRAY [l4..u4:INTEGER] OF INTEGER := %IMMED 0;
                    rns: [CLASS_S] PACKED ARRAY [l5..u5:INTEGER] OF CHAR :=
                          %IMMED 0;
                    VAR rnslen: INTEGER := %IMMED 0):
        INTEGER; EXTERN;
```

(continued on next page)

**Example 9–1 (Cont.) Creating a New Library Using DEC Pascal**

```
                                        (*Function that closes library*)
FUNCTION LBR$CLOSE (library_index: UNSIGNED):
        INTEGER; EXTERN;
                                        (*Error handler to check error codes
                                        if open/create not successful*)


PROCEDURE Open_Error;      ❸
    BEGIN
        WRITELN('Open Not Successful'); (*Now check specific error codes*)
        IF status = IADDRESS(LBR$_ILLCREOPT) THEN
            WRITELN('    Create Options Not Valid Or Not Supplied');
        IF status = IADDRESS(LBR$_ILLCTL) THEN
            WRITELN('    Invalid Library Index');
        IF status = IADDRESS(LBR$_ILLFMT) THEN
            WRITELN('    Library Not In Correct Format');
        IF status = IADDRESS(LBR$_NOFILNAM) THEN
            WRITELN('    Library Name Not Supplied');
        IF status = IADDRESS(LBR$_OLDMISMCH) THEN
            WRITELN('    Old Library Conflict');
        IF status = IADDRESS(LBR$_TYPMISMCH) THEN
            WRITELN('    Library Type Mismatch')
    END; (*of procedure Open_Error*)
BEGIN  (* *************** DECLARATIONS COMPLETE ************************
        *************** MAIN PROGRAM BEGINS HERE ********************** *)
                                        (*Prompt for Library Name*)
    WRITE('Library Name: '); READLN(Lib_Name);
                                        (*Fill Create Options Array. Divide
                                       by 4 and add 1 to get proper subscript*)
    Options[IADDRESS(CRE$L_TYPE) DIV 4 + 1]   := IADDRESS(LBR$C_TYP_TXT);
    Options[IADDRESS(CRE$L_KEYLEN) DIV 4 + 1] := 31;     ❹
    Options[IADDRESS(CRE$L_ALLOC) DIV 4 + 1]  := 8;
    Options[IADDRESS(CRE$L_IDXMAX) DIV 4 + 1] := 1;
    Options[IADDRESS(CRE$L_ENTALL) DIV 4 + 1] := 96;
    Options[IADDRESS(CRE$L_LUHMAX) DIV 4 + 1] := 20;
    Options[IADDRESS(CRE$L_VERTYP) DIV 4 + 1] := IADDRESS(CRE$C_VMSV3);
    Options[IADDRESS(CRE$L_IDXOPT) DIV 4 + 1] := IADDRESS(CRE$C_MACTXTCAS);
                                        (*Initialize library control index*)
    status := LBR$INI_CONTROL   (lib_index_ptr,     ❺
                                IADDRESS(LBR$C_CREATE),    (*Create access*)
                                IADDRESS(LBR$C_TYP_TXT));  (*Text library*)
    IF NOT ODD(status) THEN             (*Check return status*)
        WRITELN('Initialization Failed')
    ELSE                                (*Initialization was successful*)
        BEGIN                           (*Create and open the library*)
            status := LBR$OPEN  (lib_index_ptr,
                                Lib_Name,
                                Options,      ❻
                                File_Type);
                IF NOT ODD(status) THEN (*Check return status*)
                    Open_Error          (*Call error handler*)     ❼
                ELSE                    (*Open/create was successful*)
                    BEGIN               (*Close the library*)
                        status := LBR$CLOSE(lib_index_ptr);
                        IF NOT ODD(status) THEN (*Check return status*)
                            WRITELN('Close Not Successful')
                    END
        END
END. (*of program creatlib*)
```

Each item in the following list corresponds to a number highlighted in Example 9–1:

❶ Use the INHERIT attribute to access the LBR$ and CRE$ symbols from SYS$LIBRARY:STARLET.PEN.

❷ Start the declarations of the LBR routines that are used by the program. Each argument to be passed to the librarian is specified on a separate line and includes the name (which just acts as a placeholder) and data type (for example: UNSIGNED, which means an unsigned integer value, and PACKED ARRAY OF CHAR, which means a character string). If the argument is preceded by VAR, then a value for that argument is returned by the LBR to the program.

❸ Declare the procedure Open_Error, which is called in the executable section if the librarian returns an error when LBR$OPEN is called. Open_Error checks the librarian's return status value to determine the specific cause of the error. The return status values for each routine are listed in the descriptions of the routines.

❹ Initialize the array called Options with the values the librarian needs to create the library.

❺ Call LBR$INI_CONTROL, specifying that the function to be performed is create and that the library type is text.

❻ Call LBR$OPEN to create and open the library; pass the Options array initialized in item 5 to the librarian.

❼ If the call to LBR$OPEN was unsuccessful, call the procedure Open_Error (see item 4) to determine the cause of the error.

### 9.2.2 Inserting a Module

Example 9–2 illustrates the insertion of a module into a library from a DEC Pascal program. The program is summarized in the following steps:

1. LBR$LOOKUP_KEY (optional)—Ensure that the module does not already exist by calling LBR$LOOKUP_KEY. The return status should be LBR$_ KEYNOTFND.
2. LBR$PUT_RECORD—Construct the module by calling LBR$PUT_RECORD once for each record going into the module. Pass the contents of the record as the second argument. LBR$PUT_RECORD returns the record file address (RFA) in the library file as the third argument on the first call. On subsequent calls, you pass the RFA as the third argument, so do not alter its value between calls.
3. LBR$PUT_END—Call LBR$PUT_END after the last call to LBR$PUT_ RECORD.
4. LBR$INSERT_KEY—Call LBR$INSERT_KEY to catalog the records you have just put in the library. The second argument is the name of the module.

To replace an existing module, save the RFA of the module header returned by LBR$LOOKUP_KEY in step 1 in one variable and the new RFA returned by the first call to LBR$PUT_RECORD (step 2) in another variable. In step 4, invoke LBR$REPLACE_KEY instead of LBR$INSERT_KEY, pass the old RFA as the third argument, and the new RFA as the fourth argument.

### Example 9–2 Inserting a Module into a Library Using DEC Pascal

```
PROGRAM insertmod(INPUT,OUTPUT);
               (*This program inserts a module into a library*)
TYPE
    Rfa_Ptr = ARRAY [0..1] OF INTEGER;  (*Data type of RFA of module*)
VAR
    LBR$C_UPDATE,                       (*Constants for LBR$INI_CONTROL*)
    LBR$C_TYP_TXT,                        (*Defined in $LBRDEF macro*)
    LBR$_KEYNOTFND : [EXTERNAL] INTEGER;(*Error code for LBR$LOOKUP_KEY*)
    Lib_Name : VARYING [128] OF CHAR;   (*Name of library receiving module*)
    Module_Name : VARYING [31] OF CHAR; (*Name of module to insert*)
    Text_Data_Record : VARYING [255] OF CHAR; (*Record in new module*)
    Textin : FILE OF VARYING [255] OF CHAR; (*File containing new module*)
    lib_index_ptr : UNSIGNED;           (*Value returned in library init*)
    status : UNSIGNED;                  (*Return status for function calls*)
    txtrfa_ptr : Rfa_Ptr;               (*For key lookup and insertion*)
    Key_Not_Found : BOOLEAN := FALSE;   (*True if new mod not already in lib*)
               (*-*-*-*-Function Definitions-*-*-*-*)
                                        (*Function that returns library
                                        control index used by librarian*)
FUNCTION LBR$INI_CONTROL (VAR library_index: UNSIGNED;
                          func: UNSIGNED;
                          typ: UNSIGNED;
                          VAR namblk: ARRAY[l..u:INTEGER]
                                OF INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                                        (*Function that creates/opens library*)
FUNCTION LBR$OPEN  (library_index: UNSIGNED;
                    fns: [class_s]PACKED ARRAY[l..u:INTEGER] OF CHAR;
                    create_options: ARRAY [l2..u2:INTEGER] OF INTEGER :=
                         %IMMED 0;
                    dns: [CLASS_S] PACKED ARRAY [l3..u3:INTEGER] OF CHAR
                         := %IMMED 0;
                    rlfna: ARRAY [l4..u4:INTEGER] OF INTEGER := %IMMED 0;
                    rns: [CLASS_S] PACKED ARRAY [l5..u5:INTEGER] OF CHAR :=
                         %IMMED 0;
                    VAR rnslen: INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                                        (*Function that finds a key in index*)
FUNCTION LBR$LOOKUP_KEY (library_index: UNSIGNED;
                         key_name:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                              CHAR;
                         VAR txtrfa: Rfa_Ptr):
        INTEGER; EXTERN;
                                        (*Function that inserts key in index*)
FUNCTION LBR$INSERT_KEY (library_index: UNSIGNED;
                         key_name:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR;
                         txtrfa: Rfa_Ptr):
        INTEGER; EXTERN;
                                        (*Function that writes data records*)
```

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**Example 9–2 (Cont.) Inserting a Module into a Library Using DEC Pascal**

```
FUNCTION LBR$PUT_RECORD (library_index: UNSIGNED;              (*to modules*)
                         textline:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR;
                        txtrfa: Rfa_Ptr):
        INTEGER; EXTERN;
                                        (*Function that marks end of a module*)
FUNCTION LBR$PUT_END (library_index: UNSIGNED):
        INTEGER; EXTERN;
                                        (*Function that closes library*)
FUNCTION LBR$CLOSE (library_index: UNSIGNED):
        INTEGER; EXTERN;
BEGIN  (* *************** DECLARATIONS COMPLETE ************************
        *************** MAIN PROGRAM BEGINS HERE ********************** *)
                                        (*Prompt for library name and
                                        module to insert*)
    WRITE('Library Name: '); READLN(Lib_Name);
    WRITE('Module Name:  '); READLN(Module_Name);
                                        (*Initialize lib for update access*)
    status := LBR$INI_CONTROL   (lib_index_ptr,      ❶
                                IADDRESS(LBR$C_UPDATE),    (*Update access*)
                                IADDRESS(LBR$C_TYP_TXT));  (*Text library*)
    IF NOT ODD(status) THEN             (*Check error status*)
        WRITELN('Initialization Failed')
    ELSE                                (*Initialization was successful*)
        BEGIN
            status := LBR$OPEN  (lib_index_ptr, (*Open the library*)
                                Lib_Name);
            IF NOT ODD(status) THEN     (*Check error status*)
                WRITELN('Open Not Successful')
            ELSE                        (*Open was successful*)
                BEGIN                   (*Is module already in the library?*)
                    status := LBR$LOOKUP_KEY    (lib_index_ptr,      ❷
                                                Module_Name,
                                                txtrfa_ptr);
                    IF ODD(status) THEN (*Check status.  Should not be odd*)
                        WRITELN('Lookup key was successful.',
                                'The module is already in the library.')
                    ELSE   (*Did lookup key fail because key not found?*)
                            IF status = IADDRESS(LBR$_KEYNOTFND) THEN ❸
                                Key_Not_Found := TRUE
                END
        END;
```

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**Example 9–2 (Cont.) Inserting a Module into a Library Using DEC Pascal**

```
          (******If LBR$LOOKUP_KEY failed because the key was not found
          (as expected), we can open the file containing the new module,
          and write the module's records to the library file*******)
    IF Key_Not_Found THEN
        BEGIN
            OPEN(Textin,Module_Name,old);
            RESET(Textin);
            WHILE NOT EOF(Textin) DO           (*Repeat until end of file*)
                BEGIN                          ❹
                    READ(Textin,Text_Data_Record);      (*Read record from
                                                        external file*)
                    status := LBR$PUT_RECORD    (lib_index_ptr,   (*Write*)
                                                Text_Data_Record, (*record to*)
                                                txtrfa_ptr);      (*library*)
                    IF NOT ODD(status) THEN
                        WRITELN('Put Record Routine Not Successful')
                END; (*of WHILE statement*)
            IF ODD(status) THEN (*True if all the records have been
                                 successfully written into the library*)
                BEGIN
                    status := LBR$PUT_END (lib_index_ptr); (*Write end of
                                                           module record*)
                    IF NOT ODD(status) THEN
                        WRITELN('Put End Routine Not Successful')
                    ELSE               (*Insert key for new module*)
                        BEGIN                      ❺
                            status := LBR$INSERT_KEY    (lib_index_ptr,
                                                        Module_Name,
                                                        txtrfa_ptr);
                            IF NOT ODD(status) THEN
                                WRITELN('Insert Key Not Successful')
                        END
                END
        END;
    status := LBR$CLOSE(lib_index_ptr);
    IF NOT ODD(status) THEN
        WRITELN('Close Not Successful')
END. (*of program insertmod*)
```

Each item in the following list corresponds to a number highlighted in Example 9–2.

❶ Call LBR$INI_CONTROL, specifying that the function to be performed is update and that the library type is text.

❷ Call LBR$LOOKUP_KEY to see whether the module to be inserted is already in the library.

❸ Call LBR$LOOKUP_KEY to see whether the lookup key failed because the key was not found. (In this case, the status value is LBR$_KEYNOTFND.)

❹ Read a record from the input file, then use LBR$PUT_RECORD to write the record to the library. When all the records have been written to the library, use LBR$PUT_END to write an end of module record.

❺ Use LBR$INSERT_KEY to insert a key for the module into the current index.

### 9.2.3 Extracting a Module

Example 9–3 illustrates the extraction of a library module from a DEC Pascal program. The program is summarized in the following steps:

1. Call LBR$LOOKUP_KEY to locate the module. Specify the name of the module as the second argument. LBR$LOOKUP_KEY returns the RFA of the module as the third argument; do not alter this value.
2. Call LBR$GET_RECORD once for each record in the module. Specify a character string to receive the extracted record as the second argument. LBR$GET_RECORD returns a status value of RMS$_EOF after the last record in the module is extracted.

**Example 9–3 Extracting a Module from a Library Using DEC Pascal**

```
PROGRAM extractmod(INPUT,OUTPUT,Textout);
               (*This program extracts a module from a library*)
TYPE
    Rfa_Ptr = ARRAY [0..1] OF INTEGER;  (*Data type of RFA of module*)
VAR
    LBR$C_UPDATE,                       (*Constants for LBR$INI_CONTROL*)
    LBR$C_TYP_TXT,                        (*Defined in $LBRDEF macro*)
    RMS$_EOF : [EXTERNAL] INTEGER;      (*RMS return status; defined in
                                        $RMSDEF macro*)
    Lib_Name : VARYING [128] OF CHAR;   (*Name of library receiving module*)
    Module_Name : VARYING [31] OF CHAR; (*Name of module to insert*)
    Extracted_File : VARYING [31] OF CHAR;      (*Name of file to hold
                                                extracted module*)
    Outtext : PACKED ARRAY [1..255] OF CHAR;    (*Extracted mod put here,*)
    Outtext2 : VARYING [255] OF CHAR;           (*     then moved to here*)
    i : INTEGER;                        (*For loop control*)
    Textout : FILE OF VARYING [255] OF CHAR;    (*File containing extracted
                                                module*)
    nullstring : CHAR;                  (*nullstring, pos, and len used to*)
    pos, len : INTEGER;                 (*find string in extracted file recd*)
    lib_index_ptr : UNSIGNED;           (*Value returned in library init*)
    status : UNSIGNED;                  (*Return status for function calls*)
    txtrfa_ptr : Rfa_Ptr;               (*For key lookup and insertion*)
               (*-*-*-*-Function Definitions-*-*-*-*)
                       (*Function that returns library
                       control index used by librarian*)
FUNCTION LBR$INI_CONTROL (VAR library_index: UNSIGNED;
                          func: UNSIGNED;
                          typ: UNSIGNED;
                          VAR namblk: ARRAY[l..u:INTEGER]
                                OF INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                       (*Function that creates/opens library*)
FUNCTION LBR$OPEN  (library_index: UNSIGNED;
                    fns: [class_s]PACKED ARRAY[l..u:INTEGER] OF CHAR;
                    create_options: ARRAY [12..u2:INTEGER] OF INTEGER :=
                         %IMMED 0;
                    dns: [CLASS_S] PACKED ARRAY [l3..u3:INTEGER] OF CHAR
                         := %IMMED 0;
                    rlfna: ARRAY [l4..u4:INTEGER] OF INTEGER := %IMMED 0;
                    rns: [CLASS_S] PACKED ARRAY [l5..u5:INTEGER] OF CHAR :=
                         %IMMED 0;
                    VAR rnslen: INTEGER := %IMMED 0):
        INTEGER; EXTERN;
```

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**Example 9–3 (Cont.) Extracting a Module from a Library Using DEC Pascal**

```
                        (*Function that finds a key in an index*)
FUNCTION LBR$LOOKUP_KEY (library_index: UNSIGNED;
                         key_name:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR;
                         VAR txtrfa: Rfa_Ptr):
        INTEGER; EXTERN;

                        (*Function that retrieves records from modules*)
FUNCTION LBR$GET_RECORD (library_index: UNSIGNED;
                         var textline:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR):
                        INTEGER;
EXTERN;
                        (*Function that closes library*)
FUNCTION LBR$CLOSE (library_index: UNSIGNED):
        INTEGER; EXTERN;
BEGIN  (* *************** DECLARATIONS COMPLETE ************************
        *************** MAIN PROGRAM BEGINS HERE ********************** *)
 (* Get Library Name, Module To Extract, And File To Hold Extracted Module *)
    WRITE('Library Name: '); READLN(Lib_Name);
    WRITE('Module Name:  '); READLN(Module_Name);
    WRITE('Extract Into File: '); READLN(Extracted_File);

    status := LBR$INI_CONTROL   (lib_index_ptr,     ❶
                                 IADDRESS(LBR$C_UPDATE),
                                 IADDRESS(LBR$C_TYP_TXT));
    IF NOT ODD(status) THEN
        WRITELN('Initialization Failed')
    ELSE
        BEGIN
            status := LBR$OPEN  (lib_index_ptr,
                                 Lib_Name);
            IF NOT ODD(status) THEN
                WRITELN('Open Not Successful')
            ELSE
                BEGIN                          ❷
                    status := LBR$LOOKUP_KEY    (lib_index_ptr,
                                                 Module_Name,
                                                 txtrfa_ptr);
                    IF NOT ODD(status) THEN
                        WRITELN('Lookup Key Not Successful')
                    ELSE
                        BEGIN                  ❸
                            OPEN(Textout,Extracted_File,new);
                            REWRITE(Textout)
                        END
                END
        END;
    WHILE ODD(status) DO
        BEGIN
            nullstring := ''(0);
            FOR i := 1 TO 255 DO               ❹
                Outtext[i] := nullstring;
            status := LBR$GET_RECORD    (lib_index_ptr,
                                         Outtext);
            IF NOT ODD(status) THEN
                BEGIN                          ❺
                    IF status = IADDRESS(RMS$_EOF) THEN
                        WRITELN('  RMS end of file')
                END
```

(continued on next page)

**Example 9–3 (Cont.) Extracting a Module from a Library Using DEC Pascal**

```
            ELSE
                BEGIN                                   ❻
                    pos := INDEX(Outtext, nullstring);  (*find first null
                                                        in Outtext*)
                    len := pos - 1;     (*length of Outtext to first null*)
                    IF len >= 1 THEN
                        BEGIN
                            Outtext2 := SUBSTR(Outtext,1,LEN);
                            WRITE(Textout,Outtext2)
                        END
                END
        END; (*of WHILE*)
    status := LBR$CLOSE(lib_index_ptr);
    IF NOT ODD(status) THEN
        WRITELN('Close Not Successful')
END. (*of program extractmod*)
```

Each item in the following list corresponds to a number highlighted in Example 9–3.

❶ Call LBR$INI_CONTROL, specifying that the function to be performed is update and that the library type is text.

❷ Call LBR$LOOKUP_KEY to find the key that points to the module you want to extract.

❸ Open an output file to receive the extracted module.

❹ Initialize the variable that is to receive the extracted records to null characters.

❺ Call LBR$GET_RECORD to see if there are more records in the file (module). A failure indicates that the end of the file has been reached.

❻ Write the extracted record data to the output file. This record should consist only of the data up to the first null character.

### 9.2.4 Deleting a Module

Example 9–4 illustrates the deletion of library module from a DEC Pascal program. The program is summarized in the following steps:

1. Call LBR$LOOKUP_KEY, and specify the name of the module as the second argument. LBR$LOOKUP_KEY returns the RFA of the module as the third argument; do not alter this value.
2. Call LBR$DELETE_KEY to delete the module key. Specify the name of the module as the second argument.
3. Call LBR$DELETE_DATA to delete the module itself. Specify the RFA of the module obtained in step 1 as the second argument.

### Example 9–4 Deleting a Module from a Library Using DEC Pascal

```
PROGRAM deletemod(INPUT,OUTPUT);
        (*This program deletes a module from a library*)
TYPE
    Rfa_Ptr = ARRAY [0..1] OF INTEGER;  (*Data type of RFA of module*)
VAR
    LBR$C_UPDATE,                       (*Constants for LBR$INI_CONTROL*)
    LBR$C_TYP_TXT,                        (*Defined in $LBRDEF macro*)
    LBR$_KEYNOTFND : [EXTERNAL] INTEGER;(*Error code for LBR$LOOKUP_KEY*)
    Lib_Name : VARYING [128] OF CHAR;   (*Name of library receiving module*)
    Module_Name : VARYING [31] OF CHAR; (*Name of module to insert*)
    Text_Data_Record : VARYING [255] OF CHAR; (*Record in new module*)
    Textin : FILE OF VARYING [255] OF CHAR; (*File containing new module*)
    lib_index_ptr : UNSIGNED;           (*Value returned in library init*)
    status : UNSIGNED;                  (*Return status for function calls*)
    txtrfa_ptr : Rfa_Ptr;               (*For key lookup and insertion*)
    Key_Not_Found : BOOLEAN := FALSE;   (*True if new mod not already in lib*)
                (*-*-*-*-Function Definitions-*-*-*-*)
                                (*Function that returns library
                                control index used by librarian*)
FUNCTION LBR$INI_CONTROL (VAR library_index: UNSIGNED;
                          func: UNSIGNED;
                          typ: UNSIGNED;
                          VAR namblk: ARRAY[l..u:INTEGER]
                                OF INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                                (*Function that creates/opens library*)
FUNCTION LBR$OPEN  (library_index: UNSIGNED;
                    fns: [class_s]PACKED ARRAY[l..u:INTEGER] OF CHAR;
                    create_options: ARRAY [l2..u2:INTEGER] OF INTEGER :=
                         %IMMED 0;
                    dns: [CLASS_S] PACKED ARRAY [l3..u3:INTEGER] OF CHAR
                         := %IMMED 0;
                    rlfna: ARRAY [l4..u4:INTEGER] OF INTEGER := %IMMED 0;
                    rns: [CLASS_S] PACKED ARRAY [l5..u5:INTEGER] OF CHAR :=
                         %IMMED 0;
                    VAR rnslen: INTEGER := %IMMED 0):
        INTEGER; EXTERN;
                                (*Function that finds a key in index*)
FUNCTION LBR$LOOKUP_KEY (library_index: UNSIGNED;
                         key_name:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR;
                         VAR txtrfa: Rfa_Ptr):
        INTEGER; EXTERN;
                                (*Function that removes a key from an index*)
FUNCTION LBR$DELETE_KEY (library_index: UNSIGNED;
                         key_name:[CLASS_S] PACKED ARRAY [l..u:INTEGER] OF
                               CHAR):
                         INTEGER;
EXTERN;

                                (*Function that deletes all the records
                                associated with a module*)
FUNCTION LBR$DELETE_DATA (library_index: UNSIGNED;
                         txtrfa: Rfa_Ptr):
                         INTEGER;
EXTERN;
                                (*Function that closes library*)
FUNCTION LBR$CLOSE (library_index: UNSIGNED):
        INTEGER; EXTERN;
```

(continued on next page)

**Example 9–4 (Cont.) Deleting a Module from a Library Using DEC Pascal**

```
BEGIN  (* *************** DECLARATIONS COMPLETE ************************
        *************** MAIN PROGRAM BEGINS HERE ********************** *)
                                (* Get Library Name and Module to Delete *)
    WRITE('Library Name: '); READLN(Lib_Name);
    WRITE('Module Name:  '); READLN(Module_Name);
                                        (*Initialize lib for update access*)
    status := LBR$INI_CONTROL   (lib_index_ptr,          ❶
                                IADDRESS(LBR$C_UPDATE),    (*Update access*)
                                IADDRESS(LBR$C_TYP_TXT));  (*Text library*)
    IF NOT ODD(status) THEN             (*Check error status*)
        WRITELN('Initialization Failed')
    ELSE                                (*Initialization was successful*)
        BEGIN
            status := LBR$OPEN  (lib_index_ptr, (*Open the library*)
                                Lib_Name);
            IF NOT ODD(status) THEN     (*Check error status*)
                WRITELN('Open Not Successful')
            ELSE                        (*Open was successful*)
                BEGIN        ❷  (*Is module in the library?*)
                    status := LBR$LOOKUP_KEY    (lib_index_ptr,
                                                Module_Name,
                                                txtrfa_ptr);
                    IF NOT ODD(status) THEN (*Check status*)
                        WRITELN('Lookup Key Not Successful')
                END
        END;
    IF ODD(status) THEN                 (*Key was found; delete it*)
        BEGIN
            status := LBR$DELETE_KEY    (lib_index_ptr,    ❸
                                        Module_Name);
            IF NOT ODD(status) THEN
                WRITELN('Delete Key Routine Not Successful')
            ELSE                        (*Delete key was successful*)
                BEGIN                   (*Now delete module's data records*)
                    status := LBR$DELETE_DATA   (lib_index_ptr,    ❹
                                                txtrfa_ptr);
                    IF NOT ODD(status) THEN
                        WRITELN('Delete Data Routine Not Successful')
                END
        END;
    status := LBR$CLOSE(lib_index_ptr); (*Close the library*)
    IF NOT ODD(status) THEN
        WRITELN('Close Not Successful');
END. (*of program deletemod*)
```

Each item in the following list corresponds to a number highlighted in Example 9–4.

❶ Call LBR$INI_CONTROL, specifying that the function to be performed is update and the library type is text.

❷ Call LBR$LOOKUP_KEY to find the key associated with the module you want to delete.

❸ Call LBR$DELETE_KEY to delete the key associated with the module you want to delete. If more than one key points to the module, you need to call LBR$LOOKUP_KEY and LBR$DELETE_KEY for each key.

❹ Call LBR$DELETE_DATA to delete the module (the module header and data) from the library.

### 9.2.5 Using Multiple Keys and Multiple Indexes

You can point to the same module with more than one key. The keys can be in the primary index (index 1) or alternate indexes (indexes 2 through 10). The best method is to reserve the primary index for module names. In system-defined object libraries, index 2 contains the global symbols defined by the various modules.

Example 9–5 illustrates the way that keys can be associated with modules.

**Example 9–5 Associating Keys with Modules**

```
SUBROUTINE ALIAS (INDEX)
! Catalogs modules by alias

INTEGER STATUS,        ! Return status
        INDEX,         ! Library index
        TXTRFA (2)     ! RFA of module
CHARACTER*31 MODNAME,  ! Name of module
             ALIASNAME ! Name of alias
INTEGER MODNAME_LEN    ! Length of module name
INTEGER ALIASNAME_LEN  ! Length of alias name
! VMS library procedures
INTEGER LBR$LOOKUP_KEY,
        LBR$SET_INDEX,
        LBR$INSERT_KEY,
        LIB$GET_INPUT,
        LIB$GET_VALUE
        LIB$LOCC
! Return codes
EXTERNAL LBR$_KEYNOTFND, ! Key not found
         LBR$_DUPKEY,    ! Duplicate key
         RMS$_EOF,       ! End of text in module
         DOLIB_NOMOD     ! No such module
! Get module name from /ALIAS on command line
CALL CLI$GET_VALUE ('ALIAS', MODNAME)
! Calculate length of module name
MODNAME_LEN = LIB$LOCC (' ', MODNAME) - 1
! Look up module name in library index
STATUS = LBR$LOOKUP_KEY (INDEX,
                         MODNAME (1:MODNAME_LEN),
                         TXTRFA)
END IF
```

(continued on next page)

**Example 9–5 (Cont.) Associating Keys with Modules**

```
! Insert aliases if module exists
IF (STATUS) THEN
  ! Set to index 2
  STATUS = LBR$SET_INDEX (INDEX, 2)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
  ! Get alias name from /ALIAS on command line
  STATUS = CLI$GET_VALUE ('ALIAS', ALIASNAME)
  ! Insert aliases in index 2 until bad return status
  ! which indicates end of qualifier values
  DO WHILE (STATUS)
    ! Calculate length of alias name
    ALIASNAME_LEN = LIB$LOCC (' ', ALIASNAME) - 1
    ! Put alias name in index
    STATUS = LBR$INSERT_KEY (INDEX,
                             ALIASNAME (1:ALIASNAME_LEN),
                             TXTRFA)
    IF ((.NOT. STATUS) .AND.
        (STATUS .NE. %LOC (LBR$_DUPKEY)) THEN
      CALL LIB$SIGNAL (%VAL (STATUS))
    END IF
    ! Get another alias
    STATUS = CLI$GET_VALUE ('ALIAS', ALIASNAME)
  END DO

  ! Issue warning if module does not exist
ELSE IF (STATUS .EQ. %LOC (LBR$_KEYNOTFND)) THEN
  CALL LIB$SIGNAL (DOLIB_NOMOD,
                   %VAL (1),
                   MODNAME (1:MODNAME_LEN))
ELSE
  CALL LIB$SIGNAL (%VAL (STATUS))
END IF

! Exit
END
```

You can look up a module using any of the keys associated with it. The following code fragment checks index 2 for a key if the lookup in the primary index fails:

```
STATUS = LBR$SET_INDEX (INDEX, 1)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
STATUS = LBR$LOOKUP_KEY (INDEX,
                         MODNAME (1:MODNAME_LEN),
                         TXTRFA)
IF (STATUS .EQ. %LOC (LBR$_KEYNOTFND)) THEN
  STATUS = LBR$SET_INDEX (INDEX, 2)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
  STATUS = LBR$LOOKUP_KEY (INDEX,
                           MODNAME (1:MODNAME_LEN),
                           TXTRFA)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
END IF
```

There are two ways to identify the keys associated with a module:

- Use the LBR$LOOKUP_KEY routine to look up the module using one of the keys
- Use LBR$SEARCH to search applicable indexes for the keys. LBR$SEARCH calls a user-written routine each time it retrieves a key. The routine must be an integer function defined as external that returns a success (odd number)

or failure (even number) status. LBR$SEARCH stops processing on a return status of failure.

The subroutine in Example 9–6 lists the names of keys in index 2 (the aliases) that point to a module identified on the command line by the module's name in the primary index.

**Example 9–6 Listing Keys Associated with a Module**

```
   .
   .
   .
SUBROUTINE SHOWAL (INDEX)
! Lists aliases for a module

INTEGER STATUS,      ! Return status
        INDEX,       ! Library index
        TXTRFA (2)   ! RFA for module text
CHARACTER*31 MODNAME ! Name of module
INTEGER MODNAME_LEN  ! Length of module name
! VMS library procedures
INTEGER LBR$LOOKUP_KEY,
        LBR$SEARCH,
        LIB$LOCC
! Return codes
EXTERNAL LBR$_KEYNOTFND, ! Key not found
         DOLIB_NOMOD     ! No such module
! Search routine
EXTERNAL SEARCH
INTEGER SEARCH
! Get module name and calculate length
CALL CLI$GET_VALUE ('SHOWALIAS', MODNAME)
MODNAME_LEN = LIB$LOCC (' ', MODNAME) - 1
! Look up module in index 1
  STATUS = LBR$LOOKUP_KEY (INDEX,
                           MODNAME (1:MODNAME_LEN),
                           TXTRFA)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Search for alias names in index 2
  STATUS = LBR$SEARCH (INDEX,
                       2,
                       TXTRFA,
                       SEARCH)

END
INTEGER FUNCTION SEARCH (ALIASNAME, RFA)
! Function called for each alias name pointing to MODNAME
! Displays the alias name
INTEGER STATUS_OK,        ! Good return status
        RFA (2)           ! RFA of module
PARAMETER (STATUS_OK = 1) ! Odd number
CHARACTER*(*) ALIASNAME   ! Name of module

! Display module name
TYPE *, MODNAME

! Exit
SEARCH = STATUS_OK
END
```

### 9.2.6 Accessing Module Headers

You can store user information in the header of each module up to the total size of the header specified at library creation time in the CRE$L_UHDMAX option. The total size of each header in bytes is the value of MHD$B_USRDAT plus the value assigned to the CRE$L_UHDMAX option. The value of MHD$B_USRDAT is defined by the macro $MHDDEF; the default value is 16 bytes.

To put user data into a module header, first locate the module with LBR$LOOKUP_KEY; then move the data to the module header by invoking LBR$SET_MODULE, specifying the first argument (index value returned by LBR$INI_CONTROL), the second argument (RFA returned by LBR$LOOKUP_ KEY), and the fifth argument (character string containing the user data).

To read user data from a module header, first locate the module with LBR$LOOKUP_KEY; then, retrieve the entire module header by invoking LBR$SET_MODULE, specifying the first, second, third (character string to receive the contents of the module header), and fourth (length of the module header) arguments. The user data starts at the byte offset defined by MHD$B_ USRDAT. Convert this value to a character string subscript by adding 1.

Example 9–7 displays the user data portion of module headers on SYS$OUTPUT and applies updates from SYS$INPUT.

**Example 9–7 Displaying the Module Header**

```
   .
   .
   .
SUBROUTINE MODHEAD (INDEX)
! Modifies module headers

INTEGER STATUS,        ! Return status
        INDEX,         ! Library index
        TXTRFA (2)     ! RFA of module
CHARACTER*31 MODNAME   ! Name of module
INTEGER MODNAME_LEN    ! Length of module name
CHARACTER*80 HEADER    ! Module header
INTEGER HEADER_LEN     ! Length of module header
INTEGER USER_START     ! Start of user data in header
CHARACTER*64 USERDATA  ! User data part of header
INTEGER*2 USERDATA_LEN ! Length of user data
! VMS library procedures
INTEGER LBR$LOOKUP_KEY,
        LBR$SET_MODULE,
        LIB$GET_INPUT,
        LIB$PUT_OUTPUT,
        CLI$GET_VALUE,
        LIB$LOCC
! Offset to user data --- defined in $MHDDEF
EXTERNAL MHD$B_USRDAT
! Return codes
EXTERNAL LBR$_KEYNOTFND, ! Key not found
         DOLIB_NOMOD     ! No such module
! Calculate start of user data in header
USER_START = %LOC (MHD$B_USRDAT) + 1
! Get module name from /MODHEAD on command line
STATUS = CLI$GET_VALUE ('MODHEAD', MODNAME)
```

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**Example 9–7 (Cont.) Displaying the Module Header**

```
! Get module headers until bad return status
! which indicates end of qualifier values
DO WHILE (STATUS)

  ! Calculate length of module name
  MODNAME_LEN = LIB$LOCC (' ', MODNAME) - 1
  ! Look up module name in library index
  STATUS = LBR$LOOKUP_KEY (INDEX,
                           MODNAME (1:MODNAME_LEN),
                           TXTRFA)

  ! Get header if module exists
  IF (STATUS) THEN
    STATUS = LBR$SET_MODULE (INDEX,
                             TXTRFA,
                             HEADER,
                             HEADER_LEN)
    IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
    ! Display header and solicit replacement
    STATUS = LIB$PUT_OUTPUT
    ('User data for module '//MODNAME (1:MODNAME_LEN)//':')
    IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
    STATUS = LIB$PUT_OUTPUT
    (HEADER (USER_START:HEADER_LEN))
    IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
    STATUS = LIB$PUT_OUTPUT
    ('Enter replacement text below or just hit return:')
    IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
    STATUS = LIB$GET_INPUT (USERDATA,, USERDATA_LEN)
    IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
    ! Replace user data
    IF (USERDATA_LEN .GT. 0) THEN
      STATUS = LBR$SET_MODULE (INDEX,
                               TXTRFA,,,
                               USERDATA (1:USERDATA_LEN))
    END IF

    ! Issue warning if module does not exist
  ELSE IF (STATUS .EQ. %LOC (LBR$_KEYNOTFND)) THEN
    CALL LIB$SIGNAL (DOLIB_NOMOD,
                     %VAL (1),
                     MODNAME (1:MODNAME_LEN))
  ELSE
    CALL LIB$SIGNAL (%VAL (STATUS))
  END IF

  ! Get another module name
  STATUS = CLI$GET_VALUE ('MODHEAD', MODNAME)
END DO

! Exit
END
```

## 9.2.7 Reading Library Headers

Call LBR$GET_HEADER to obtain general information concerning the library. Pass the value returned by LBR$INI_CONTROL as the first argument. LBR$GET_HEADER returns the information to the second argument, which must be an array of 128 longwords. The LHI$ symbols identify the significant longwords of the array by their byte offsets into the array. Convert these values to subscripts by dividing by 4 and adding 1.

Example 9–8 reads the library header and displays some information from it.

**Example 9–8 Reading Library Headers**

```
   .
   .
   .
SUBROUTINE TYPEINFO (INDEX)
! Types the type, major ID, and minor ID
! of a library to SYS$OUTPUT

INTEGER STATUS             ! Return status
        INDEX,             ! Library index
        HEADER (128),      ! Structure for header information
        TYPE,              ! Subscripts for header structure
        MAJOR_ID,
        MINOR_ID
CHARACTER*8 MAJOR_ID_TEXT, ! Display info in character format
            MINOR_ID_TEXT
! VMS library procedures
INTEGER LBR$GET_HEADER,
        LIB$PUT_OUTPUT
! Offsets for header --- defined in $LHIDEF
EXTERNAL LHI$L_TYPE,
         LHI$L_MAJORID,
         LHI$L_MINORID
! Library type values --- defined in $LBRDEF
EXTERNAL LBR$C_TYP_OBJ,
         LBR$C_TYP_MLB,
         LBR$C_TYP_HLP,
         LBR$C_TYP_TXT

! Get header information
STATUS = LBR$GET_HEADER (INDEX, HEADER)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Calculate subscripts for header structure
TYPE = %LOC (LHI$L_TYPE) / 4 + 1
MAJOR_ID = %LOC (LHI$L_MAJORID) / 4 + 1
MINOR_ID = %LOC (LHI$L_MINORID) / 4 + 1
! Display library type
IF (HEADER (TYPE) .EQ. %LOC (LBR$C_TYP_OBJ)) THEN
  STATUS = LIB$PUT_OUTPUT ('Library type: object')
ELSE IF (HEADER (TYPE) .EQ. %LOC (LBR$C_TYP_MLB)) THEN
  STATUS = LIB$PUT_OUTPUT ('Library type: macro')
ELSE IF (HEADER (TYPE) .EQ. %LOC (LBR$C_TYP_HLP)) THEN
  STATUS = LIB$PUT_OUTPUT ('Library type: help')
ELSE IF (HEADER (TYPE) .EQ. %LOC (LBR$C_TYP_TXT)) THEN
  STATUS = LIB$PUT_OUTPUT ('Library type: text')
ELSE
  STATUS = LIB$PUT_OUTPUT ('Library type: unknown')
END IF
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Convert and display major ID
WRITE (UNIT=MAJOR_ID_TEXT,
       FMT='(I)') HEADER (MAJOR_ID)
STATUS = LIB$PUT_OUTPUT ('Major ID: '//MAJOR_ID_TEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
! Convert and display minor ID
WRITE (UNIT=MINOR_ID_TEXT,
       FMT='(I)') HEADER (MINOR_ID)
STATUS = LIB$PUT_OUTPUT ('Minor ID: '//MINOR_ID_TEXT)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
```

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**Example 9–8 (Cont.) Reading Library Headers**

```
! Exit
END
```

## 9.2.8 Displaying Help Text

You can display text from a help library by invoking calling the LBR$OUTPUT_HELP routine and specifying the output routine, the keywords, and the name of the library. You must also specify the input routine if the prompting mode flag is set or if the **flags** argument is omitted.

**Note**

If you specify subprograms in an argument list, they must be declared as external.

You can use the LIB$PUT_OUTPUT and LIB$GET_INPUT routines to specify the output routine and the input routine. (If you use your own routines, make sure the argument lists are the same as for LIB$PUT_OUTPUT and LIB$GET_INPUT.) Do not call LBR$INI_CONTROL and LBR$OPEN before calling LBR$OUTPUT_HELP.

Example 9–9 solicits keywords from SYS$INPUT and displays the text associated with those keywords on SYS$OUTPUT, thus inhibiting the prompting facility.

**Example 9–9 Displaying Text from a Help Library**

```
PROGRAM GET_HELP

! Prints help text from a help library
CHARACTER*31 LIBSPEC   ! Library name
CHARACTER*15 KEYWORD   ! Keyword in help library
INTEGER*2 LIBSPEC_LEN, ! Length of name
          KEYWORD_LEN  ! Length of keyword
INTEGER FLAGS,         ! Help flags
        STATUS         ! Return status
! VMS library procedures
INTEGER LBR$OUTPUT_HELP,
        LIB$GET_INPUT,
        LIB$PUT_OUTPUT
EXTERNAL LIB$GET_INPUT,
         LIB$PUT_OUTPUT
! Error codes
EXTERNAL RMS$_EOF,      ! End-of-file
         LIB$_INPSTRTRU ! Input string truncated
! Flag values --- defined in $HLPDEF
EXTERNAL HLP$M_PROMPT,
         HLP$M_PROCESS,
         HLP$M_GROUP,
         HLP$M_SYSTEM,
         HLP$M_LIBLIST,
         HLP$M_HELP
```

(continued on next page)

**Example 9–9 (Cont.) Displaying Text from a Help Library**

```
! Get library name
STATUS = LIB$GET_INPUT (LIBSPEC,
                        'Library: ',
                        LIBSPEC_LEN)
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
IF (LIBSPEC_LEN .EQ. 0) THEN
  LIBSPEC = 'HELPLIB'
  LIBSPEC_LEN = 7
END IF
! Set flags for no prompting
FLAGS = %LOC (HLP$_PROCESS) +
        %LOC (HLP$_GROUP) +
        %LOC (HLP$_SYSTEM)

! Get first keyword
STATUS = LIB$GET_INPUT (KEYWORD,
                        'Keyword or Ctrl/Z: ',
                        KEYWORD_LEN)
IF ((.NOT. STATUS) .AND.
    (STATUS .NE. %LOC (LIB$_INPSTRTRU)) .AND.
    (STATUS .NE. %LOC (RMS$_EOF))) THEN
  CALL LIB$SIGNAL (%VAL (STATUS))
END IF
! Display text until end-of-file
DO WHILE (STATUS .NE. %LOC (RMS$_EOF))
  STATUS = LBR$OUTPUT_HELP (LIB$PUT_OUTPUT,,
                            KEYWORD (1:KEYWORD_LEN),
                            LIBSPEC (1:LIBSPEC_LEN),
                            FLAGS,
                            LIB$GET_INPUT)
  IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))
  ! Get another keyword
  STATUS = LIB$GET_INPUT (KEYWORD,
                          'Keyword or Ctrl/Z: ',
                          KEYWORD_LEN)
  IF ((.NOT. STATUS) .AND.
      (STATUS .NE. %LOC (LIB$_INPSTRTRU)) .AND.
      (STATUS .NE. %LOC (RMS$_EOF))) THEN
    CALL LIB$SIGNAL (%VAL (STATUS))
  END IF
END DO

! Exit
END
```

## 9.2.9 Listing and Processing Index Entries

You can process index entries an entry at a time by invoking LBR$GET_INDEX. The fourth argument specifies a match name for the entry or entries in the index to be processed: you can include the asterisk and percent characters in the match name for generic processing. For example, MOD* means all entries whose names begin with MOD; MOD% means all entries whose names are four characters and begin with MOD; and the asterisk ( * ) means all entries.

The third argument names a user-written routine that is executed once for each index entry specified by the fourth argument. The routine must be a function declared as external that returns a success (odd number) or failure (even number) status. LBR$GET_INDEX processing stops on a return status of failure. Declare the first argument passed to the function as a passed-length character argument; this argument contains the name of the index entry. Declare the second argument as an integer array of two elements.

Example 9–10 obtains a match name from the command line and displays the names of the matching entries from index 1 (the index containing the names of the modules).

**Example 9–10 Displaying Index Entries**

```
SUBROUTINE LIST (INDEX)
! Lists modules in the library

INTEGER STATUS,        ! Return status
        INDEX,         ! Library index
CHARACTER*31 MATCHNAME ! Name of module to list
INTEGER MATCHNAME_LEN  ! Length of match name
! VMS library procedures
INTEGER address LBR$GET_INDEX,
        LIB$LOCC
! Match routine
INTEGER MATCH
EXTERNAL MATCH
! Get module name and calculate length
CALL CLI$GET_VALUE ('LIST', MATCHNAME)
MATCHNAME_LEN = LIB$LOCC (' ', MATCHNAME) - 1
! Call routine to display module names
STATUS = LBR$GET_INDEX (INDEX,
                        1, ! Primary index
                        MATCH,
                        MATCHNAME (1:MATCHNAME_LEN))
IF (.NOT. STATUS) CALL LIB$SIGNAL (%VAL (STATUS))

! Exit
END
INTEGER FUNCTION MATCH (MODNAME, RFA)
! Function called for each module matched by MATCHNAME
! Displays the module name
INTEGER STATUS_OK,        ! Good return status
        RFA (2)           ! RFA of module name in index
PARAMETER (STATUS_OK = 1) ! Odd value
CHARACTER*(*) MODNAME     ! Name of module
! Display the name
TYPE *, MODNAME ! Display module name

! Exit
MATCH = STATUS_OK
END
```

## 9.3 LBR Routines

This section describes the individual LBR routines.

# LBR$CLOSE—Close a Library

The LBR$CLOSE routine closes an open library.

## Format

LBR$CLOSE library_index

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

## Description

When you are finished working with a library, you should call LBR$CLOSE to close it. Upon successful completion, LBR$CLOSE closes the open library and deallocates all of the memory used for processing it.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$DELETE_DATA—Delete a Module's Data

The LBR$DELETE_DATA routine deletes the module header and data associated with the specified module.

## Format

LBR$DELETE_DATA library_index ,txtrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### txtrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Record's file address (RFA) of the module header for the module you want to delete. The **txtrfa** argument is the address of the 2-longword array that contains the RFA. You can obtain the RFA of a module header by calling LBR$LOOKUP_ exit KEY or LBR$PUT_RECORD.

## Description

If you want to delete a library module, you must first call LBR$DELETE_KEY to delete any keys that point to it. If no library index keys are pointing at the module header, LBR$DELETE_DATA deletes the module header and associated data records; otherwise, this routine returns the error LBR$_STILLKEYS.

Note that other librarian routines may reuse data blocks that contain no data.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_INVRFA | Specified RFA not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_STILLKEYS | Keys in other indexes still point at the module header. Therefore, the specified module was not deleted. |

# LBR$DELETE_KEY—Delete a Key

The LBR$DELETE_KEY routine deletes a key from a library index.

## Format

LBR$DELETE_KEY library_index ,key_name

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of a longword containing the index.

### key_name

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Key to be deleted from the library index. For libraries with binary keys, the **key_name** argument is the address of an unsigned longword containing the key number.

For libraries with ASCII keys, the **key_name** argument is the address of the string descriptor pointing to the key with the following argument characteristics:

| Argument Characteristics | Entry |
|---|---|
| OpenVMS usage | char_string |
| type | character string |
| access | read only |
| mechanism | by descriptor |

## Description

If LBR$DELETE_KEY finds the key specified by **key_name** in the current index, it deletes the key. Note that, if you want to delete a library module, you should first use LBR$DELETE_KEY to delete any keys that point to it, then use LBR$DELETE_DATA to delete the module's header and associated data.

You cannot call LBR$DELETE_KEY from within the user-supplied routine specified in LBR$SEARCH or LBR$GET_INDEX.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_KEYNOTFND | Specified key not found. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_UPDURTRAV | Specified index update not valid in a user-supplied routine specified in LBR$SEARCH or LBR$GET_INDEX. |

# LBR$FIND—Look Up a Module by Its RFA

The LBR$FIND routine sets the current internal read context for the library to the library module specified.

## Format

LBR$FIND library_index ,txtrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### txtrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

RFA (record's file address) of the module header for the module you want to access. The **txtrfa** argument is the address of a 2-longword array containing the RFA. You can obtain the RFA of a module header by calling LBR$LOOKUP_KEY or LBR$PUT_RECORD.

## Description

You use the LBR$FIND routine to access a module that you had accessed earlier in your program. For example, if you look up several keys with LBR$LOOKUP_KEY, you can save the RFAs returned by LBR$LOOKUP_KEY and later use LBR$FIND to reaccess the modules. Thus, you do not have to look up the module header's key every time you want to access the module. If the specified RFA is valid, LBR$FIND initializes internal tables so you can read the associated data.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_INVRFA | Specified RFA not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$FLUSH—Recover Virtual Memory

The LBR$FLUSH routine writes modified blocks back to the library file and frees the virtual memory the blocks had been using.

## Format

LBR$FLUSH library_index ,block_type

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### block_type

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by value

Extent of the flush operation. The **block_type** argument contains the longword value that indicates how the flush operation proceeds. If you specify LBR$C_FLUSHDATA, the data blocks are flushed. If you specify LBR$C_FLUSHALL, first the data blocks and then the current library index are flushed.

Each programming language provides an appropriate mechanism for accessing these symbols.

## Description

LBR$FLUSH cannot be called from other librarian routines that reference cache addresses or by routines called by librarian routines.

## Condition Values Returned

| | |
|---|---|
| LBR$_NORMAL | Operation completed successfully. |
| LBR$_BADPARAM | Error. A value passed to the LBR$FLUSH routine was either out of range or an illegal value. |
| LBR$_WRITERR | Error. An error occurred during the writing of the cached update blocks to the library file. |

# LBR$GET_HEADER—Retrieve Library Header Information

The LBR$GET_HEADER routine returns information from the library's header to the caller.

## Format

LBR$GET_HEADER library_index ,retary

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### retary

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Array of 128 longwords that receives the library header. The **retary** argument is the address of the array that contains the header information. The information returned in the array is listed in the following table. Each programming language provides an appropriate mechanism for accessing this information.

| Offset in Longwords | Symbolic Name | Contents |
|---|---|---|
| 0 | LHI$L_TYPE | Library type (see LBR$OPEN for possible values) |
| 1 | LHI$L_NINDEX | Number of indexes |
| 2 | LHI$L_MAJORID | Library format major identification |
| 3 | LHI$L_MINORID | Library format minor identification |
| 4 | LHI$T_LBRVER | ASCIC version of Librarian |
| 12 | LHI$L_CREDAT | Creation date/time |
| 14 | LHI$L_UPDTIM | Date/time of last update |

| Offset in Longwords | Symbolic Name | Contents |
|---|---|---|
| 16 | LHI$L_UPDHIS | Virtual block number (VBN) of start of update history |
| 17 | LHI$L_FREEVBN | First logically deleted block |
| 18 | LHI$L_FREEBLK | Number of deleted blocks |
| 19 | LHI$B_NEXTRFA | Record's file address (RFA) of end of library |
| 21 | LHI$L_NEXTVBN | Next VBN to allocate at end of file |
| 22 | LHI$L_FREIDXBLK | Number of free preallocated index blocks |
| 23 | LHI$L_FREEIDX | List head for preallocated index blocks |
| 24 | LHI$L_HIPREAL | VBN of highest preallocated block |
| 25 | LHI$L_IDXBLKS | Number of index blocks in use |
| 26 | LHI$L_IDXCNT | Number of index entries (total) |
| 27 | LHI$L_MODCNT | Number of entries in index 1 (module names) |
| 28 | LHI$L_MHDUSZ | Number of bytes of additional information reserved in module header |
| 29 | LHI$L_MAXLUHREC | Maximum number of library update history records maintained |
| 30 | LHI$L_NUMLUHREC | Number of library update history records in history |
| 31 | LHI$L_LIBSTATUS | Library status (false if there was an error closing the library) |
| 32-128 | | Reserved by Digital |

## Description

On successful completion, LBR$GET_HEADER places the library header information into the array of 128 longwords.

Note that the offset is the byte offset of the value into the header structure. You can convert the offset to a longword subscript by dividing the offset by 4 and adding 1 (assuming that subscripts in your programming language begin with 1).

## Condition Values Returned

| | |
|---|---|
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_ILLCTL | Specified library control index not valid. |

# LBR$GET_HELP—Retrieve Help Text

The LBR$GET_HELP routine retrieves help text from a help library, displaying it on SYS$OUTPUT or calling your routine for each record returned.

## Format

LBR$GET_HELP library_index [,line_width] [,routine] [,data] [,key_1] [,key_2 . . . ,key_10]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### line_width

OpenVMS usage: longword_signed
type: longword (signed)
access: read only
mechanism: by reference

Width of the help text line. The **line_width** argument is the address of a longword containing the width of the listing line. If you do not supply a line width or if you specify 0, the line width defaults to 80 characters per line.

### routine

OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

Routine called for each line of text you want output. The **routine** argument is the address of the procedure value for this user-written routine.

If you do not supply a **routine** argument, LBR$GET_HELP calls the Run-Time Library procedure LIB$PUT_OUTPUT to send the help text lines to the current output device (SYS$OUTPUT). However, if you want SYS$OUTPUT for your program to be a disk file rather than the terminal, you should supply a routine to output the text.

If the user-written routine returns an error status with low bit clear, the LBR$GET_HELP routine passes this status to the caller. If the user-written routine returns a success status with low bit set, the LBR$GET_HELP routine returns 1 to the caller.

The routine you specify is called with an argument list of four longwords:

1. The first argument is the address of a string descriptor for the output line.
2. The second argument is the address of an unsigned longword containing flag bits that describe the contents of the text being passed. The possible flags are as follows:

   | | |
   |---|---|
   | HLP$M_NOHLPTXT | Specified help text cannot be found. |
   | HLP$M_KEYNAMLIN | Text contains key names of the printed text. |
   | HLP$M_OTHERINFO | Text is part of the information provided on additional help available. |

   Each programming language provides an appropriate mechanism for accessing these flags. Note that, if no flag bit is set, help text is passed.
3. The third argument is the address stipulated in the data argument specified in the call to LBR$GET_HELP (or the address of a 0 constant if the data argument is zero or was omitted).
4. The fourth argument is a longword containing the address of the current key level.

The routine you specify must return with success or failure status. A failure status (low bit = 0) terminates the current call to LBR$GET_HELP.

### data

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Data passed to the routine specified in the **routine** argument. The **data** argument is the address of data for the routine. The address is passed to the routine specified in the **routine** argument. If you omit this argument or specify it as zero, then the argument passed in your routine will be the address of a zero constant.

### key_1,key_2, . . . ,key_10

OpenVMS usage: longword_signed
type: longword (signed)
access: read only
mechanism: by descriptor

Level of the help text to be output. Each **key_1,key_2, . . . ,key_10** argument is the address of a descriptor pointing to the key for that level.

If the **key_1** descriptor is 0 or if it is not present, LBR$GET_HELP assumes that the **key_1** name is HELP, and it ignores all the other keys. For **key_2** through **key_10**, a descriptor address of 0, or a length of 0, or a string address of 0 terminates the list.

The **key** argument may contain any of the following special character strings:

| String | Meaning |
|---|---|
| * | Return all level 1 help text in the library. |
| KEY . . . | Return all help text associated with the specified key and its subkeys (valid for level 1 keys only). |
| * . . . | Return all help text in the library. |

## Description

LBR$GET_HELP returns all help text in the same format as the output returned by the DCL command HELP; that is, it indents two spaces for every key level of text displayed. (Because of this formatting, you may want to make your help messages shorter than 80 characters, so they fit on one line on terminal screens with the width set to 80.) If you do not want the help text indented to the appropriate help level, you must supply your own routine to change the format.

Note that most application programs use LBR$OUTPUT_HELP instead of LBR$GET_HELP.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_NOTHLPLIB | Specified library not a help library. |

# LBR$GET_HISTORY—Retrieve a Library Update History Record

The LBR$GET_HISTORY routine returns each library update history record to a user-specified action routine.

## Format

LBR$GET_HISTORY library_index ,action_routine

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### action_routine

OpenVMS usage: procedure
type: procedure value
access: modify
mechanism: by reference

User-supplied routine for processing library update history records. The **action_routine** argument is the address of the procedure value of this user-supplied routine. The routine is invoked once for each update history record in the library. One argument is passed to the routine, namely, the address of a descriptor pointing to a history record.

## Description

This routine retrieves the library update history records written by the routine LBR$PUT_HISTORY.

## Condition Values Returned

| | |
|---|---|
| LBR$_NORMAL | Normal exit from the routine. |
| LBR$_EMPTYHIST | History empty. This is an informational code, not an error code. |

| | |
|---|---|
| LBR$_NOHISTORY | No update history. This is an informational code, not an error code. |
| LBR$_INTRNLERR | Internal librarian routine error occurred. |

# LBR$GET_INDEX—Call a Routine for Selected Index Keys

The LBR$GET_INDEX routine calls a user-supplied routine for selected keys in an index.

## Format

LBR$GET_INDEX library_index ,index_number ,routine_name [,match_desc]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### index_number

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Number of the library index. The **index_number** argument is the address of a longword containing the index number. This is the index number associated with the keys you want to use as input to the user-supplied routine (see Section 9.1.2.3).

### routine_name

OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

User-supplied routine called for each of the specified index keys. The **routine_name** argument is the address of the procedure value for this user-supplied routine.

LBR$GET_INDEX passes two arguments to the routine:

- A key name.
  - For libraries with ASCII keys, the **key_name** argument is the address of a string descriptor pointing to the key. Note that the string and the string

descriptor passed to the routine are valid only for the duration of that call. The string must be copied privately if you need it again for more processing.

– For libraries with binary keys, the **key_name** argument is the address of an unsigned longword containing the key number.

- The record's file address (RFA) of the module's header for this key name. The RFA argument is the address of a 2-longword array that contains the RFA.

The routine must return a value to indicate success or failure. If the routine returns a false value (low bit = 0), LBR$GET_INDEX stops searching the index and returns the status value of the user-specified routine to the calling program.

The routine cannot contain calls to either LBR$DELETE_KEY or LBR$INSERT_KEY.

**match_desc**

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Key matching identifier. The **match_desc** argument is the address of a string descriptor pointing to a string used to identify which keys result in calls to the user-supplied routine. Wildcard characters are allowed in this string. If you omit this argument, the routine is called for every key in the index. The **match_desc** argument is valid only for libraries that have ASCII keys.

## Description

LBR$GET_INDEX searches through the specified index for a key that matches the argument **match_desc**. Each time it finds a match, it calls the routine specified by the **routine_name** argument. If you do not specify the **match_desc** argument, it calls the routine for every key in the index.

For example, if you call LBR$GET_INDEX with **match_desc** equal to TR* and **index_number** set to 1 (module name table), then LBR$GET_INDEX calls **routine_name** for each module whose name begins with TR.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_ILLIDXNUM | Specified index number not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_NULIDX | Specified library empty. |

# LBR$GET_RECORD—Read a Data Record

The LBR$GET_RECORD routine returns the next data record in the module associated with a specified key.

## Format

LBR$GET_RECORD library_index [,inbufdes] [,outbufdes]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index. The library must be open and LBR$LOOKUP_KEY or LBR$FIND must have been called to find the key associated with the module whose records you want to read.

### inbufdes

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

User buffer to receive the record. The **inbufdes** argument is the address of a string descriptor that points to the buffer that receives the record from LBR$GET_RECORD. This argument is required when the librarian subroutine record access is set to move mode (which is the default). This argument is not used if the record access mode is set to locate mode. The Description section contains more information about the locate and move modes.

### outbufdes

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

String descriptor that receives the actual length and address of the data for the record returned. The **outbufdes** argument is the address of the string descriptor for the returned record. The length and address fields of the string descriptor are filled in by the LBR$GET_RECORD routine. This parameter must be specified

when Librarian subroutine record access is set to locate mode. This parameter is optional if record access mode is set to move mode. The Description section contains more information about the locate and move modes.

## Description

Before calling LBR$GET_RECORD, you must first call LBR$LOOKUP_KEY or LBR$FIND to set the internal library read context to the record's file address (RFA) of the module header of the module whose records you want to read.

LBR$GET_RECORD uses two record access modes: locate mode and move mode. Move mode is the default. The LBR$SET_LOCATE and LBR$SET_MOVE subroutines set these modes. The record access modes are mutually exclusive; that is, when one is set, the other is turned off. If move mode is set, LBR$GET_RECORD copies the record to the user-specified buffer described by **inbufdes**. If you have optionally specified the output buffer string descriptor, **outbufdes**, the Librarian fills it with the actual length and address of the data. If locate mode is set, LBR$GET_RECORD returns the record by way of an internal subroutine buffer, pointing the **outbufdes** descriptor to the internal buffer. The second parameter, **inbufdes**, is not used when locate mode is set.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_LKPNOTDON | Requested key lookup not done. |
| RMS$_EOF | Error. An attempt has been made to read past the logical end of the data in the module. |

# LBR$INI_CONTROL—Initialize a Library Control Structure

The LBR$INI_CONTROL routine initializes a control structure, called a library control index, to identify the library for use by other Librarian routines.

## Format

LBR$INI_CONTROL library_index ,func [,type] [,namblk]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of a longword that is to receive the index.

### func

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library function to be performed. The **func** argument is the address of the longword that contains the library function. Valid functions are LBR$C_CREATE, LBR$C_READ, and LBR$C_UPDATE. Each programming language provides an appropriate mechanism for accessing these symbols.

### type

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library type. The **type** argument is the address of the longword containing the library type. Valid library types include the following:

- LBR$C_TYP_OBJ (VAX object)
- LBR$C_TYP_SHSTB (VAX shareable image)
- LBR$C_TYP_EOBJ (Alpha object)
- LBR$C_TYP_ESHSTB (Alpha shareable image)

- LBR$C_TYP_MLB (macro)
- LBR$C_TYP_HLP (help)
- LBR$C_TYP_TXT (text)
- LBR$C_TYP_UNK (unknown)
- LBR$C_TYP_NCS (NCS library)
- For user-developed libraries, a type in the range of LBR$C_TYP_USRLW through LBR$C_TYP_USRHI.

**namblk**

OpenVMS usage: nam
type: longword (unsigned)
access: read only
mechanism: by reference

OpenVMS RMS name block (NAM). The **namblk** argument is the address of a variable-length data structure containing an RMS NAM block. The LBR$OPEN routine fills in the information in the NAM block so it can be used later to open the library. If the NAM block has this file identification in it from previous use, the LBR$OPEN routine uses the open-by-NAM block option. This argument is optional and should be used if the library will be opened many times during a single run of the program. For a detailed description of OpenVMS RMS NAM blocks, see the *OpenVMS Record Management Services Reference Manual*.

## Description

Except for the LBR$OUTPUT_HELP routine, you must call LBR$INI_CONTROL before calling any other librarian routine. After you initialize the library control index, you must open the library or create a new one using the LBR$OPEN routine. You can then call other librarian routines that you need. After you finish working with a library, close it with the LBR$CLOSE routine.

LBR$INI_CONTROL initializes a library by filling the longword referenced by the **library_index** argument with the control index of the library. Upon completion of the call, the index can be used to refer to the current library in all future routine calls. Therefore, your program must not alter this value.

You can have up to 16 libraries open simultaneously in your program.

## Condition Values Returned

| | |
|---|---|
| LBR$_NORMAL | Library control index initialized successfully. |
| LBR$_ILLFUNC | Requested function not valid. |
| LBR$_ILLTYP | Specified library type not valid. |
| LBR$_TOOMNYLIB | Error. An attempt was made to allocate more than 16 control indexes. |

# LBR$INSERT_KEY—Insert a New Key

The LBR$INSERT_KEY routine inserts a new key in the current library index.

## Format

LBR$INSERT_KEY library_index ,key_name ,txtrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### key_name

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Name of the new key you are inserting.

If the library uses binary keys, the **key_name** argument is the address of an unsigned longword containing the value of the key.

If the library uses ASCII keys, the **key_name** argument is the address of a string descriptor of the key with the following argument characteristics:

| Argument Characteristics | Entry |
|---|---|
| OpenVMS usage | char_string |
| type | character string |
| access | read only |
| mechanism | by descriptor |

**txtrfa**

| | |
|---|---|
| OpenVMS usage: | vector_longword_unsigned |
| type: | longword (unsigned) |
| access: | modify |
| mechanism: | by reference |

The record's file address (RFA) of the module associated with the new key you are inserting. The **txtrfa** argument is the address of a 2-longword array containing the RFA. You can use the RFA returned by the first call to LBR$PUT_RECORD.

## Description

You cannot call LBR$INSERT_KEY within the user-supplied routine specified in LBR$SEARCH or LBR$GET_INDEX.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_INVRFA | Specified RFA does not point to valid data. |
| LBR$_DUPKEY | Index already contains the specified key. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_UPDURTRAV | LBR$INSERT_KEY was called by the user-defined routine specified in LBR$SEARCH or LBR$GET_INDEX. |

# LBR$LOOKUP_KEY—Look Up a Library Key

The LBR$LOOKUP_KEY routine looks up a key in the library's current index and prepares to access the data in the module associated with the key.

## Format

LBR$LOOKUP_KEY library_index ,key_name ,txtrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### key_name

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Name of the library key. If the library uses binary keys, the **key_name** argument is the address of the unsigned longword value of the key.

If the library uses ASCII keys, the **key_name** argument is the address of a string descriptor for the key with the following argument characteristics:

| Argument Characteristics | Entry |
|---|---|
| OpenVMS usage | char_string |
| type | character string |
| access | read only |
| mechanism | by descriptor |

### txtrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

The record's file address (RFA) of the library module header. The **txtrfa** argument is the address of the 2-longword array that receives the RFA of the module header.

## Description

If LBR$LOOKUP_KEY finds the specified key, it initializes internal tables so you can access the associated data.

This routine returns the RFA (consisting of the virtual block number (VBN) and the byte offset) to the 2-longword array referenced by **txtrfa**. Note that the RFA is only 6 bytes long.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_INVRFA | RFA obtained not valid. |
| LBR$_KEYNOTFND | Specified key not found. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$OPEN—Open or Create a Library

The LBR$OPEN routine opens an existing library or creates a new one.

## Format

LBR$OPEN library_index [,fns] [,create_options] [,dns] [,rlfna] [,rns] [,rnslen]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of a longword containing the index.

### fns

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

File specification of the library. The **fns** argument is the address of a string descriptor pointing to the file specification. Unless the OpenVMS RMS NAM block address was previously supplied in the LBR$INI_CONTROL routine and contained a file specification, this argument must be included. Otherwise, the librarian returns an error (LBR$_NOFILNAM).

### create_options

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library characteristics. The **create_options** argument is the address of an array of 20 longwords that define the characteristics of the library you are creating. If you are creating a library with LBR$C_CREATE, you must include the **create-options** argument. The following table shows the entries that the array must contain. Each programming language provides an appropriate mechanism for accessing the listed symbols.

| Offset in Longwords | Symbolic Name | Contents |
|---|---|---|
| 0 | CRE$L_TYPE | Library type: |
| | LBR$C_TYP_UNK (0) | Unknown/unspecified |
| | LBR$C_TYP_OBJ (1) | VAX object |
| | LBR$C_TYP_MLB (2) | Macro |
| | LBR$C_TYP_HLP (3) | Help |
| | LBR$C_TYP_TXT (4) | Text |
| | LBR$C_TYP_SHSTB (5) | VAX shareable image |
| | LBR$C_TYP_NCS (6) | NCS |
| | LBR$C_TYP_EOBJ (7) | Alpha object |
| | LBR$C_TYP_ESHSTB (8) | Alpha shareable image |
| | (9–127) | Reserved by Digital |
| | LBR$C_TYP_USRLW (128) | User library types — low end of range |
| | LBR$C_TYP_USRHI (255) | User library types — high end of range |
| 1 | CRE$L_KEYLEN | Maximum length of ASCII keys or, if 0, indicates 32-bit unsigned keys (binary keys) |
| 2 | CRE$L_ALLOC | Initial library file allocation |
| 3 | CRE$L_IDXMAX | Number of library indexes (maximum of eight) |
| 4 | CRE$L_UHDMAX | Number of additional bytes to reserve in module header |
| 5 | CRE$L_ENTALL | Number of index entries to preallocate |
| 6 | CRE$L_LUHMAX | Maximum number of library update history records to maintain |
| 7 | CRE$L_VERTYP | Format of library to create: |
| | CRE$C_VMSV2 | VMS Version 2.0 |
| | CRE$C_VMSV3 | VMS Version 3.0 |
| 8 | CRE$L_IDXOPT | Index key casing option: |
| | CRE$C_HLPCASING | Treat character case as it is for help libraries |
| | CRE$C_OBJCASING | Treat character case as it is for object libraries |
| | CRE$C_MACTXTCAS | Treat character case as it is for macro and text libraries |
| 9–19 | | Reserved by Digital |

The input of uppercase and lowercase characters is treated differently for help, object, macro, and text libraries. For details, see the *OpenVMS Command Definition, Librarian, and Message Utilities Manual*.

### dns

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Default file specification. The **dns** argument is the address of the string descriptor that points to the default file specification. See the *OpenVMS Record Management Services Reference Manual* for details about how defaults are processed.

### rlfna

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Related file name. The **rlfna** argument is the address of a OpenVMS RMS NAM block pointing to the related file name. You must specify **rlfna** for related file name processing to occur. If a related file name is specified, only the file name, type, and version fields of the NAM block are used for related name block processing. The device and directory fields are not used. See the *OpenVMS Record Management Services Reference Manual* for details on processing related file names.

### rns

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Resultant file specification returned. The **rns** argument is the address of a string descriptor pointing to a buffer that is to receive the resultant file specification string. If an error occurs during an attempt to open the library, the expanded name string is returned instead.

### rnslen

OpenVMS usage: longword_signed
type: longword (signed)
access: write only
mechanism: by reference

Length of the resultant or expanded file name. The **rnslen** argument is the address of a longword receiving the length of the resultant file specification string (or the length of the expanded name string if there was an error in opening the library).

## Description

You can call this routine only after you call LBR$INI_CONTROL and before you call any other librarian routine except LBR$OUTPUT_HELP.

When the library is successfully opened, the librarian routine reads the library header into memory and sets the default index to 1.

If the library cannot be opened because it is already open for a write operation, LBR$OPEN retries the open operation every second for a maximum of 30 seconds before returning the OpenVMS RMS error, RMS$_FLK, to the caller.

## Condition Values Returned

| | |
|---|---|
| LBR$_OLDLIBRARY | Success. The specified library has been opened; the library was created with an old library format. |
| LBR$_ERRCLOSE | Error. When the library was last modified while opened for write access, the write operation was interrupted. This left the library in an inconsistent state. |
| LBR$_ILLCREOPT | Requested create options not valid or not supplied. |
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_ILLFMT | Specified library format not valid. |
| LBR$_ILLFUNC | Specified library function not valid. |
| LBR$_LIBOPN | Specified library already open. |
| LBR$_NOFILNAM | Error. The **fns** argument was not supplied or the OpenVMS RMS NAM block was not filled in. |
| LBR$_OLDMISMCH | Requested library function conflicts with old library type specified. |
| LBR$_TYPMISMCH | Library type does not match the requested type. |

# LBR$OUTPUT_HELP—Output Help Messages

The LBR$OUTPUT_HELP routine outputs help text to a user-supplied output routine. The text is obtained from an explicitly named help library or, optionally, from user-specified default help libraries. An optional prompting mode is available that enables LBR$OUTPUT_HELP to interact with you and continue to provide help information after the initial help request has been satisfied.

## Format

LBR$OUTPUT_HELP output_routine [,output_width] [,line_desc] [,library_name] [,flags] [,input_routine]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### output_routine

OpenVMS usage: procedure
type: procedure value
access: write only
mechanism: by reference

Name of a routine that writes help text a line at a time. The **output_routine** argument is the address of the procedure value of the routine to call. You should specify either the address of LIB$PUT_OUTPUT or a routine of your own that has the same calling format as LIB$PUT_OUTPUT.

### output_width

OpenVMS usage: longword_signed
type: longword (signed)
access: read only
mechanism: by reference

Width of the help-text line to be passed to the user-supplied output routine. The **output_width** argument is the address of a longword containing the width of the text line to be passed to the user-supplied output routine. If you omit **output_width** or specify it as 0, the default output width is 80 characters per line.

### line_desc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Contents of the help request line. The **line_desc** argument is the address of a string descriptor pointing to a character string containing one or more help

keys defining the help requested, for example, the HELP command line minus the HELP command and HELP command qualifiers. The default is a string descriptor for an empty string.

### library_name

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Name of the main library. The **library_name** argument is the address of a string descriptor pointing to the main library file specification string. The default is a null string, which means you should use the default help libraries. If you omit the device and directory specifications, the default is SYS$HELP. The default file type is HLB.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags specifying help output options. Each programming language provides an appropriate mechanism for accessing these flags. The **flags** argument is the address of an unsigned longword that contains the following flags:

| Flag | Description |
|---|---|
| HLP$M_PROMPT | When set, interactive help prompting is in effect. |
| HLP$M_PROCESS | When set, the process logical name table is searched for default help libraries. |
| HLP$M_GROUP | When set, the group logical name table is searched for group default help libraries. |
| HLP$M_SYSTEM | When set, the system logical name table is searched for system default help libraries. |
| HLP$M_LIBLIST | When set, the list of default libraries available is output with the list of topics available. |
| HLP$M_HELP | When set, the list of topics available in a help library is preceded by the major portion of the text on help. |

If you omit this longword, the default is for prompting and all default library searching to be enabled, but no library list is generated and no help text precedes the list of topics.

### input_routine

OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

Routine used for prompting. The **input_routine** argument is the address of the procedure value of the prompting routine. You should specify either the address of LIB$GET_INPUT or a routine of your own that has the same calling format as LIB$GET_INPUT. This argument must be supplied when the HELP command is run in prompting mode (that is, HLP$M_PROMPT is set or defaulted).

## Description

The LBR$OUTPUT_HELP routine provides a simple, one-call method to initiate an interactive help session. Help library bookkeeping functions, such as LBR$INI_CONTROL and LBR$OPEN, are handled internally. You should not call LBR$INI_CONTROL or LBR$OPEN before you issue a call to LBR$OUTPUT_HELP.

LBR$OUTPUT_HELP accepts help keys in the same format as LBR$GET_HELP, with the following qualifications:

- If the keyword HELP is supplied, help text on HELP is output, followed by a list of HELP subtopics available.

  If no help keys are provided or if the **line_desc** argument is 0, a list of topics available in the root library is output.

- If the **line_desc** argument contains a list of help keys, then each key must be separated from its predecessor by a slash (/) or by one or more spaces.

- The first key can specify a library to replace the main library as the root library (the first library searched) in which LBR$OUTPUT_HELP searches for help. A key used for this purpose must have the form <@*filespec*>, where *filespec* is subject to the same restrictions as the **library_name** argument. If the specified library is an enabled user-defined default library, then *filespec* can be abbreviated as any unique substring of that default library's logical name translation.

In default library searches, you can define one or more default libraries for LBR$OUTPUT_HELP to search for help information not contained in the root library. You do this by equating logical names (HLP$LIBRARY, HLP$LIBRARY_1, . . . ,HLP$LIBRARY_999) to the file specifications of the default help libraries. You can define these logical names in the process, group, or system logical name table.

If default library searching is enabled by the **flags** argument, LBR$OUTPUT_HELP uses those flags to determine which logical name tables are enabled and then automatically searches any user default libraries that have been defined in those logical name tables. The library search order proceeds as follows: root library, main library (if specified and different from the root library), process libraries (if enabled), group libraries (if enabled), system libraries (if enabled). If the requested help information is not found in any of these libraries, LBR$OUTPUT_HELP returns to the root library and issues a ''help not found'' message.

To enter an interactive help session (after your initial request for help has been satisfied), you must set the HLP$M_PROMPT bit in the **flags** argument.

You can encounter four different types of prompt in an interactive help session. Each type represents a different level in the hierarchy of help available to you.

1. If the root library is the main library and you are not currently examining HELP for a particular topic, the prompt *Topic?* is output.
2. If the root library is a library other than the main library and if you are not currently examining HELP for a particular topic, a prompt of the form @<*library-spec*>*Topic?* is output.
3. If you are currently examining HELP for a particular topic (and subtopics), a prompt of the form <*keyword...*>*subtopic?* is output.

4. A combination of 2 and 3.

When you encounter one of these prompt messages, you can respond in any one of several ways. Each type of response and its effect on LBR$OUTPUT_HELP in each prompting situation is described in the following table:

| Response | Action in the Current Prompt Environment[1] |
|---|---|
| keyword [ . . . ] | ( 1,2 ) Search all enabled libraries for these keys. |
| | ( 3,4 ) Search additional help for the current topic (and subtopic) for these keys. |
| @filespec [keyword[ . . . ]] | ( 1,2 ) Same as above, except that the root library is the library specified by *filespec*. If the specified library does not exist, treat @*filespec* as a normal key. |
| | ( 3,4 ) Same as above; treat @*filespec* as a normal key. |
| ? | ( 1,2 ) Display a list of topics available in the root library. |
| | ( 3,4 ) Display a list of subtopics of the current topic (and subtopics) for which help exists. |
| Carriage Return | ( 1 ) Exit from LBR$OUTPUT_HELP. |
| | ( 2 ) Change root library to main library. |
| | ( 3,4 ) Strip the last keyword from a list of keys defining the current topic (and subtopic) environment. |
| Ctrl/Z | (1,2,3,4) Exit from LBR$OUTPUT_HELP. |

[1]Keyed to the prompt in the preceding list.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLINROU | Input routine improperly specified or omitted. |
| LBR$_ILLOUTROU | Output routine improperly specified or omitted. |
| LBR$_NOHLPLIS | Error. No default help libraries can be opened. |
| LBR$_TOOMNYARG | Error. Too many arguments were specified. |
| LBR$_USRINPERR | Error. An error status was returned by the user-supplied input routine. |

# LBR$PUT_END—Write an End-of-Module Record

The LBR$PUT_END routine marks the end of a sequence of records written to a library by the LBR$PUT_RECORD routine.

## Format

LBR$PUT_END library_index

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of a longword containing the index.

## Description

Call LBR$PUT_END after you write data records to the library with the LBR$PUT_RECORD routine. LBR$PUT_END terminates a module by attaching a 3-byte logical end-of-file record (hexadecimal 77,00,77) to the data.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$PUT_HISTORY—Write an Update History Record

The LBR$PUT_HISTORY routine adds an update history record to the end of the update history list.

## Format

LBR$PUT_HISTORY library_index ,record_desc

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### record_desc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Library history record. The **record_desc** argument is the address of a string descriptor pointing to the record to be added to the library update history.

## Description

LBR$PUT_HISTORY writes a new update history record. If the library already contains the maximum number of history records (as specified at creation time by CRE$L_LUHMAX; see LBR$OPEN for details), the oldest history record is deleted before the new record is added.

## Condition Values Returned

| | |
|---|---|
| LBR$_NORMAL | Normal exit from the routine. |
| LBR$_NOHISTORY | No update history. This is an informational code, not an error code. |
| LBR$_INTRNLERR | Internal librarian error. |

| | |
|---|---|
| LBR$_RECLNG | Record length greater than that specified by LBR$C_MAXRECSIZ. The record was not inserted or truncated. |

# LBR$PUT_RECORD—Write a Data Record

The LBR$PUT_RECORD routine writes a data record beginning at the next free location in the library.

## Format

LBR$PUT_RECORD library_index ,bufdes ,txtrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### bufdes

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Record to be written to the library. The **bufdes** argument is the address of a string descriptor pointing to the buffer containing the output record. The maximum record size for VAX libraries is symbolically defined as LBR$C_MAXRECSIZ; for Alpha libraries, the symbolic maximum record size is ELBR$_MAXRECSIZ.

### txtrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Record's file address (RFA) of the module header. The **txtrfa** argument is the address of a 2-longword array receiving the RFA of the newly created module header upon the first call to LBR$PUT_RECORD.

## Description

If this is the first call to LBR$PUT_RECORD, this routine first writes a module header and returns its RFA to the 2-longword array pointed to by **txtrfa**. LBR$PUT_RECORD then writes the supplied data record to the library. On subsequent calls to LBR$PUT_RECORD, this routine writes the data record beginning at the next free location in the library (after the previous record). The last record written for the module should be followed by a call to LBR$PUT_END.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$REPLACE_KEY—Replace a Library Key

The LBR$REPLACE_KEY routine inserts a key in an index by changing the pointer associated with an existing key or by inserting a new key.

## Format

LBR$REPLACE_KEY library_index ,key_name ,oldrfa ,newrfa

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### key_name

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Library key (for libraries with ASCII keys). The **key_name** argument is the address of a string descriptor for the key.

### key_name

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library key (for libraries with binary keys). The **key_name** argument is the address of an unsigned longword value for the key.

#### oldrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Old record file address (RFA). The **oldrfa** argument is the address of a 2-longword array containing the original RFA (returned by LBR$LOOKUP_KEY) of the module header associated with the key you are replacing.

#### newrfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

New RFA. The **newrfa** argument is the address of a 2-longword array containing the RFA (returned by LBR$PUT_RECORD) of the module header associated with the new key.

## Description

If LBR$REPLACE_KEY does not find the key in the current index, it calls the LBR$INSERT_KEY routine to insert the key. If LBR$REPLACE_KEY does find the key, it modifies the key entry in the index so that it points to the new module header.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |
| LBR$_INVRFA | Specified RFA not valid. |

# LBR$RET_RMSSTV—Return OpenVMS RMS Status Value

The LBR$RET_RMSSTV routine returns the status value of the last OpenVMS RMS function performed by any librarian subroutine.

## Format

LBR$RET_RMSSTV

## Returns

| | |
|---|---|
| OpenVMS usage: | cond_value |
| type: | longword (unsigned) |
| access: | write only |
| mechanism: | by value |

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

None.

## Description

The LBR$RET_RMSSTV routine returns, as the status value, the status of the last OpenVMS RMS operation performed by the librarian. Each programming language provides an appropriate mechanism for accessing OpenVMS RMS status values.

## Condition Values Returned

This routine returns any condition values returned by OpenVMS RMS routines.

# LBR$SEARCH—Search an Index

The LBR$SEARCH routine finds index keys that point to specified data.

## Format

LBR$SEARCH library_index ,index_number ,rfa_to_find ,routine_name

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### index_number

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library index number. The **index_number** argument is the address of a longword containing the number of the index you want to search (see Section 9.1.2.3).

### rfa_to_find

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Record's file address (RFA) of the module whose keys you are searching for. The **rfa_to_find** argument is the address of a 2-longword array containing the RFA (returned earlier by LBR$LOOKUP_KEY or LBR$PUT_RECORD) of the module header.

**routine_name**
OpenVMS usage: procedure
type: procedure value
access: read only
mechanism: by reference

Name of a user-supplied routine to process the keys. The **routine_name** argument is the address of the procedure value of a user-supplied routine to call for each key entry containing the RFA (in other words, for each key that points to the same module header).

This user-supplied routine cannot contain any calls to LBR$DELETE_KEY or LBR$INSERT_KEY.

## Description

Use LBR$SEARCH to find index keys that point to the same module header. Generally, in index number 1 (the module name table), just one key points to any particular module; thus, you would probably use this routine only to search library indexes where more than one key points to a module. For example, you might call LBR$SEARCH to find all the global symbols associated with an object module in an object library.

If LBR$SEARCH finds an index key associated with the specified RFA, it calls a user-supplied routine with two arguments:

- The key argument, which is the address of either of the following:
  - A string descriptor for the key name (libraries with ASCII key names).
  - An unsigned longword for the key value (libraries with binary keys).
- The RFA argument, which is the address of a 2-longword array containing the RFA of the module header.

The routine must return a value to indicate success or failure. If the specified routine returns a false value (low bit = 0), then the index search terminates.

Note that the key found by LBR$SEARCH is valid only during the call to the user-supplied routine. If you want to use the key later, you must copy it.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_ILLIDXNUM | Specified library index number not valid. |
| LBR$_KEYNOTFND | Librarian did not find any keys with the specified RFA. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$SET_INDEX—Set the Current Index Number

The LBR$SET_INDEX routine sets the index number to use when processing libraries that have more than one index.

## Format

LBR$SET_INDEX library_index ,index_number

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### index_number

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Index number you want to establish as the current index number. The **library_index** is the address of the longword that contains the number of the index you want to establish as the current index. (See Section 9.1.2.3.)

## Description

When you call LBR$INI_CONTROL, the librarian sets the current library index to 1 (the module name table, unless the library is a user-developed library). If you need to process another library index, you must use LBR$SET_INDEX to change the current library index.

Note that macro, help, and text libraries contain only one index; therefore, you do not need to call LBR$SET_INDEX. Object libraries contain two indexes. If you want to access the global symbol table, you must call the LBR$SET_INDEX routine to set the index number. User-developed libraries can contain more than one index; therefore, you may need to call LBR$SET_INDEX to set the index number.

Upon successful completion, LBR$SET_INDEX sets the current library index to the requested index number. Librarian routines number indexes starting with 1.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_ILLIDXNUM | Library index number specified not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$SET_LOCATE—Set Record Access to Locate Mode

The LBR$SET_LOCATE routine sets the record access of librarian subroutines to locate mode.

## Format

LBR$SET_LOCATE library_index

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

## Description

Librarian record access may be set to move mode (the default set by LBR$SET_MOVE) or locate mode. The setting affects the operation of the LBR$GET_RECORD routine.

If move mode is set (the default), LBR$GET_RECORD copies the requested record to the specified user buffer. If locate mode is set, the record is not copied. Instead, the **outbufdes** descriptor is set to reference the internal librarian subroutine buffer that contains the record.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$SET_MODULE—Read or Update a Module Header

The LBR$SET_MODULE routine reads, and optionally updates, the module header associated with a given record's file address (RFA).

## Format

LBR$SET_MODULE library_index ,rfa [,bufdesc] [,buflen] [,updatedesc]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

### rfa

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Record's file address (RFA) associated with the module header. The **rfa** argument is the address of a 2-longword array containing the RFA returned by LBR$PUT_RECORD or LBR$LOOKUP_KEY.

### bufdesc

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Buffer that receives the module header. The **bufdesc** argument is the address of a string descriptor pointing to the buffer that receives the module header. The buffer must be the size specified by the symbol MHD$B_USRDAT plus the value of the CRE$L_UHDMAX create option. The MHD$ and CRE$ symbols are defined in the modules $MHDDEF and $CREDEF, which are stored in SYS$LIBRARY:STARLET.MLB.

### buflen

OpenVMS usage: longword_signed
type: longword (signed)
access: write only
mechanism: by reference

Length of the module header. The **buflen** argument is the address of a longword receiving the length of the returned module header.

### updatedesc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Additional information to be stored with the module header. The **updatedesc** argument is the address of a string descriptor pointing to additional data that the librarian stores with the module header. If you include this argument, the librarian updates the module header with the additional information.

## Description

If you specify **bufdesc**, the librarian routine returns the module header into the buffer. If you specify **buflen**, the librarian routine also returns the buffer's length. If you specify **updatedesc**, the routine updates the header information.

You define the maximum length of the update information (by specifying a value for CRE$L_UHDMAX) when you create the library. The librarian zero-fills the information if it is less than the maximum length or truncates it if it exceeds the maximum length.

## Condition Values Returned

| | |
|---|---|
| LBR$_HDRTRUNC | Buffer supplied to hold the module header was too small. |
| LBR$ILLCTL | Specified library control index not valid. |
| LBR$_ILLOP | Error. The **updatedesc** argument was supplied and the library was a Version 1.0 library or the library was opened only for read access. |
| LBR$_INVRFA | Specified RFA does not point to a valid module header. |
| LBR$_LIBNOTOPN | Specified library not open. |

# LBR$SET_MOVE—Set Record Access to Move Mode

The LBR$SET_MOVE routine sets the record access of librarian subroutines to move mode.

## Format

LBR$SET_MOVE library_index

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### library_index

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Library control index returned by the LBR$INI_CONTROL routine. The **library_index** argument is the address of the longword that contains the index.

## Description

Librarian record access may be set to move mode (the default, set by LBR$SET_MOVE) or locate mode. The setting affects the operation of the LBR$GET_RECORD routine. If move mode is set, LBR$GET_RECORD copies the requested record to the specified user buffer. For details, see the description of LBR$GET_RECORD.

## Condition Values Returned

| | |
|---|---|
| LBR$_ILLCTL | Specified library control index not valid. |
| LBR$_LIBNOTOPN | Specified library not open. |

# 10
# LOGINOUT (LGI) Routines

The information in this chapter is intended for programmers implementing the requirements of site security administrators or third-party security software producers.

This chapter differs from other parts of this book because it does not deal strictly with callable routines that are internal to the OpenVMS system. The LOGINOUT callout routines are designed by site security administrators. The callback routines are invoked by the callout routines.

The OpenVMS login security program (LOGINOUT.EXE) supports calls to site-specific routines (LOGINOUT callout routines). The callout routines support customer login security programs such as smart card programs, pocket authenticator programs, and other alternative identification and authentication programs. The callout routines permit sites to combine portions of the LOGINOUT security policy functions with site login security functions to establish a customized login security environment.

The site security administrator provides LOGINOUT with the following:

- One or more shareable images comprised of modules that include callout routines
- A list of the shareable images

As login events occur, LOGINOUT invokes the applicable callout, thus enabling the site to replace or augment each event using site-specific modifications.

The site may provide multiple callout images. The images are invoked in the order in which they are declared to the system. Each image contains an independently developed set of policy routines.

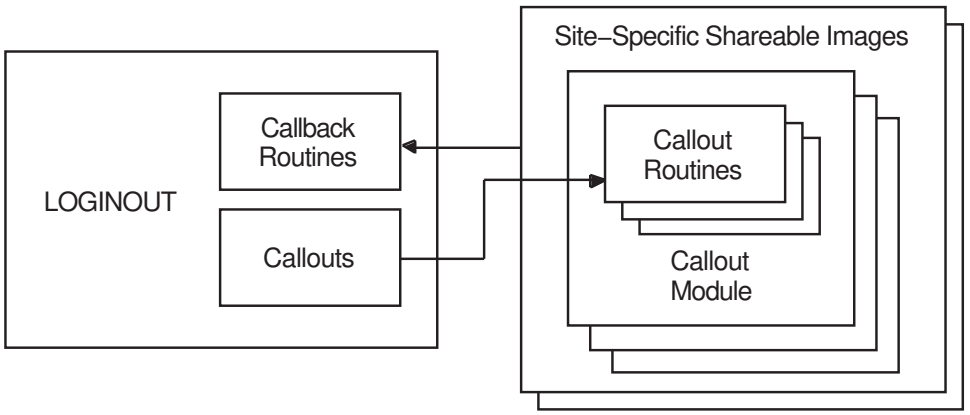
Each callout routine may do one of the following:

- Enforce site-specific policy functions
- Defer to subequent routines
- Use elements of the standard OpenVMS policy functions

Each callout routine may access LOGINOUT's internal state and callback routines using a vector of entry points. The callback routines allow the callout routines to communicate with the user and to incorporate elements of the standard OpenVMS policy functions in a modular fashion.

Figure 10–1 provides an overview of the data flow between LOGINOUT, the callout routines, and site-specific shareable images that can include one or more callout modules.

**Figure 10–1 LOGINOUT Callout Routines Overview**




# 10.1 Introduction to LOGINOUT Callouts

This section introduces the callouts that LOGINOUT uses to interface with the site-specific callout modules in the shareable images. The section also describes a set of callback routines that the callout routines can use to invoke services provided within LOGINOUT.

## 10.1.1 LOGINOUT Callout Routines

LOGINOUT calls a different site-provided callout routine at each important step in its execution. Table 10–1 briefly describes the LOGINOUT callouts. See Section 10.3 for detailed descriptions of these routines.

**Table 10–1 LOGINOUT Callouts**

| Callout | Description |
|---|---|
| LGI$ICR_INIT | Initializes context variable |
| LGI$ICR_IACT_START | Prepares for interactive contact with users who are not using the DECwindows interface |
| LGI$ICR_DECWINIT | Prepares for interactive contact with DECwindows users |
| LGI$ICR_IDENTIFY | Identifies the user at login |
| LGI$ICR_AUTHENTICATE | Authenticates the user account at login |
| LGI$ICR_CHKRESTRICT | Checks additional security restrictions |
| LGI$ICR_FINISH | Gives site-specific code final control of the login process |
| LGI$ICR_LOGOUT | Prepares for logout |
| LGI$ICR_JOBSTEP | Indicates the start of each step in a batch job |

### 10.1.2 LOGINOUT Callback Routines

The callback routines enable the site's callout routines to communicate interactively with the user or to invoke other services provided by LOGINOUT. Table 10–2 briefly describes the LOGINOUT callback routines. See Section 10.4 for detailed descriptions of these routines.

**Table 10–2 LOGINOUT Callback Routines**

| Routine | Description |
|---|---|
| LGI$ICB_GET_INPUT | Enables interaction with the user |
| LGI$ICB_GET_SYSPWD | Checks system password for character-cell interactive logins |
| LGI$ICB_AUTOLOGIN | Verifies that standard rules for autologin apply |
| LGI$ICB_USERPROMPT | Prompts for and reads input for character-cell interactive logins |
| LGI$ICB_USERPARSE | Parses input buffer data for character-cell interactive logins |
| LGI$ICB_PASSWORD | Generates prompts, reads input, and optionally validates input against system user authorization file (SYSUAF.DAT) |
| LGI$ICB_CHECK_PASS | Checks the entered password against the user authorization file (UAF) record |
| LGI$ICB_VALIDATE | Validates the user name and password against the system user authorization file (SYSUAF.DAT) |
| LGI$ICB_ACCTEXPIRED | Checks for account expiration |
| LGI$ICB_PWDEXPIRED | Checks for password expiration |
| LGI$ICB_DISUSER | Checks for DISUSER flag |
| LGI$ICB_MODALHOURS | Checks for restrictions on access modes and access hours |

## 10.2 Using Callout Routines

This section describes:

- The calling environment
- The callout routines and how they are organized and activated
- The callout routines interface

Section 10.2.5 contains a sample LOGINOUT program.

### 10.2.1 Calling Environment

The general form for invoking the callout routines is as follows:

return-status = routine (standard_arguments_vector, context, routine_specific_args)

The call elements include the following:

- Standard argument vector: contains pointers to LOGINOUT data structures and callback routines for communicating with the user
- Context: a longword that the site-specific program may use to store a pointer to local context

- Routine-specific arguments: arguments directly related to the specific routine

The callout routine's return status must be one of the following:

| Return Status | Interpretation |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks. Execute next policy image or OpenVMS policy function associated with this callout, if applicable. |
| LGI$_SKIPRELATED | Access permitted; discontinue checks. Continue with the login without further processing of login policy functions associated with this callout, including relevant OpenVMS policy functions built into LOGINOUT. |
| Other | Disallow the login:<br>• Perform break-in detection and intrusion evasion, if appropriate.<br>• Perform security audit.<br>• Allow additional login attempts up to system-specified repeat limit, if appropriate. |

**Note**

When a fatal error occurs, the policy module may terminate the login by signaling a severe error using the BLISS built-in SIGNAL_STOP or by calling LIB$SIGNAL. (See the *OpenVMS RTL Library (LIB$) Manual* for a description of the LIB$SIGNAL routine.) LOGINOUT will do a security audit, but it will not perform break-in detection or intrusion evasion.

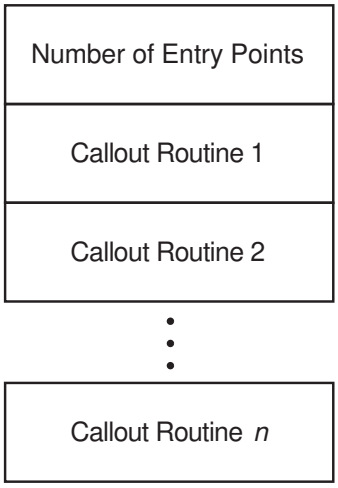
Avoid using a severe error termination unless the LOGINOUT process state is in jeopardy. LOGINOUT should terminate with a clean exit and a disallowed login whenever possible.

### 10.2.2 Callout Organization

A site may use several callout modules. For example, assume that the site is working with another program that use logins or the site involves logins for various devices or logins at various security levels.

LOGINOUT invokes the callout routines using a vector of entry points rather than the routine name. Each vector entry point corresponds to a policy function, and the first vector entry contains a count of the entry points in the vector, thus making the vector extendable. Figure 10–2 shows how a callout routine vector is organized.

**Figure 10–2 Callout Organization**

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Note that entry points may be accessed randomly. When a site-provided callout module does not provide a routine for a particular callout, the site must enter a 0 value as a placeholder into the corresponding vector location.

Callout modules may modify the vector during execution so that following events invoke different routines. For example, one of the initialization callout routines could modify the vector in anticipation of a following call to a different terminal or different job type, or it might zero the number of entry points to disable further calls to callout routines contained in the current callout module.

### 10.2.3 Activating the Callout Routines

A site activates the LOGINOUT callouts by identifying its callout images using the system executive-mode logical name LGI$LOGINOUT_CALLOUTS. The logical name may contain one value or a list of values that identify the callout images using either the:

- File name of a module located in SYS$SHARE:*.EXE
- Name of an executive-mode system logical name representing a full file specification

**Note**

LOGINOUT is installed with privileges. Therefore, any image containing LOGINOUT callout routines must be installed.

If the identifying logical is a list of several images, the images are sequentially activated in the listed order. If a specified image is not activated, the login fails.

To protect against intrusion, the site uses the system parameter LGI_CALLOUTS to specify the number of callout images. If this value is nonzero and the supplied number of callout images does not correspond to the value, the login fails.

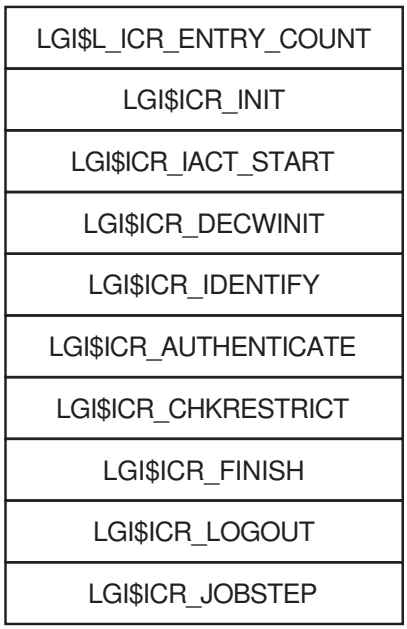
Sites implementing callouts affecting network logins may need to set the value of the system parameter NET_CALLOUTS to 255. This ensures that LOGINOUT is called for each network login. The default value of NET_CALLOUTS (0) may, in some instances, allow NET$ACP to perform its own authentication of network logins. See the file SYS$SYSTEM:NETSERVER.COM for more information.

**Note**

Callouts are not invoked when LOGINOUT initiates the STARTUP process during system bootstrap.

### 10.2.4 Callout Interface

Each image containing LOGINOUT callouts must define a universal symbol LGI$LOGINOUT_CALLOUTS. This symbol represents a vector of longwords that points to the entry points for the various callout routines, as shown in the following illustration:

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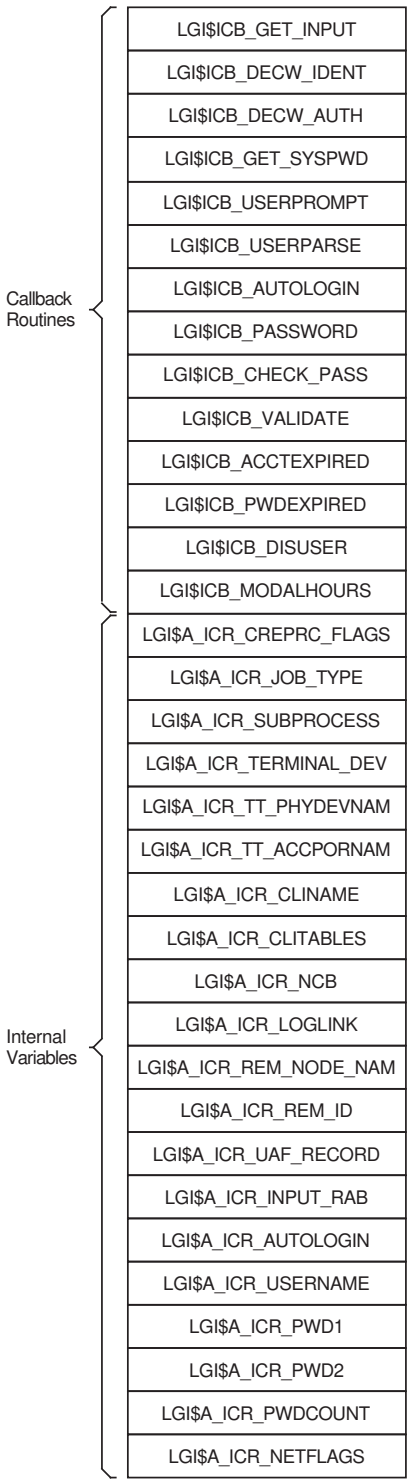
The vector is headed by a longword count that delimits the number of callout routines supported by the callout module. Unused vector entries are identified by a 0 value.

Each callout routine has access to a vector of LOGINOUT internal variables, including the addresses of callback routines and other useful information. The vector entries are defined as offsets from the beginning of the vector. The vector has the following format:




Symbols of the form LGI$ICB_*x* are the addresses of the callback routines that the callout routines use to communicate with the user (see Table 10–2). Other offsets are addresses of useful variable information internal to LOGINOUT. These are described in Table 10–3.

**Table 10–3 Useful LOGINOUT Internal Variables**

| Symbols | Definition |
|---|---|
| LGI$A_ICR_CREPRC_FLAGS | PPD_CREPRC_FLAGS controls program flow based on the major job types of PRC$V_BATCH, PRC$V_NETWRK, PRC$V_INTER, and other values such as PRC$V_NOPASSWORD (used for interactive jobs created on logged-in terminals). |
| LGI$A_ICR_JOB_TYPE | The job type from the JIB (byte). LOGINOUT does the following:<br>• Retrieves the job type with a GETJPI during initialization.<br>• Modifies it during execution. (Its value may change between the LGI$ICR_INIT and later callouts.)<br>• Writes it back into the JIB before exiting.<br>For interactive jobs, this flag indicates JIB$C_LOCAL, JIB$C_REMOTE, or JIB$C_DIALUP. |
| LGI$A_ICR_SUBPROCESS | The subprocess flag (byte) indicates whether a subprocess is being logged in. |
| LGI$A_ICR_TERMINAL_DEV | The terminal device flag (byte). |
| LGI$A_ICR_TT_PHYDEVNAM | A descriptor containing the terminal's physical device name (null if input is not from a terminal). |
| LGI$A_ICR_TT_ACCPORNAM | A descriptor containing the terminal's access port name (null if input is not from a terminal or is from a terminal without an associated access port). |
| LGI$A_ICR_CLINAME | A descriptor containing the command language interpreter (CLI) name, parsed from the user name qualifiers. Valid only for interactive jobs. |
| LGI$A_ICR_CLITABLES | A descriptor containing the CLI tables, parsed from the user name qualifiers. Valid only for interactive jobs. |
| LGI$A_ICR_NCB | A descriptor containing the network control block. Valid only for network jobs. |
| LGI$A_ICR_LOGLINK | A longword containing the local link number. Valid only for network jobs and when doing a SET HOST command from a DECnet/OSI remote terminal. |
| LGI$A_ICR_REM_NODE_NAM | A descriptor containing the remote node name or a printable representation of its node number if the name is not available. Valid only for network jobs and when doing a SET HOST command from a DECnet/OSI remote terminal. |
| LGI$A_ICR_REM_ID | A descriptor containing the remote ID. This may be the user ID on the remote system if the source operating system sends the user name. Otherwise, it is as defined for the source system. Valid only for network jobs and when doing a SET HOST command from a DECnet/OSI remote terminal. |

(continued on next page)

**Table 10–3 (Cont.) Useful LOGINOUT Internal Variables**

| Symbols | Definition |
|---|---|
| LGI$A_ICR_UAF_RECORD | Address of the LOGINOUT internal variable containing the address of the user authorization file (UAF) record.<br>Note that because the record will be written back to the UAF record, callout routines must not modify the contents of the UAF record. |
| LGI$A_ICR_INPUT_RAB | A RAB (record access block) that may be used to communicate with an interactive user. |
| LGI$A_ICR_AUTOLOGIN | A flag (byte) indicating whether an autologin is being used for this interactive job. |
| LGI$A_ICR_USERNAME | A descriptor for handling the user name. |
| LGI$A_ICR_PWD1 | A descriptor for handling the primary password. |
| LGI$A_ICR_PWD2 | A descriptor for handling the secondary password. |
| LGI$A_ICR_PWDCOUNT | A longword containing the count of passwords expected for this user. Valid only for interactive jobs. |
| LGI$A_ICR_NETFLAGS | A flag (word) containing authorization information. Valid only for network jobs. The bits that have been defined are:<br>• NET_PROXY: A proxy request.<br>• NET_PREAUTH: DECnet/OSI has preauthorized the login.<br>• NET_DEFAULT_USER: The session or object database has a default user and no password checking is required.<br>• NET_PROXY_OK: The requested proxy has been allowed by either LOGINOUT or the site-provided callout routines. |

### 10.2.5 LOGINOUT Sample Program

The following C program illustrates the use of LOGINOUT callouts. The sample program changes the user name and password prompts to ‘‘Who are you?’’ and ‘‘Prove it.’’ The program also adds the message ‘‘Goodbye.’’ at logout.

```
#module LGI$CALLOUT_EXAMPLE "TOY LOGINOUT callout example"
/*
**++
**  FACILITY:
**
**      System help
**
** This program can be linked with the following example command procedure
**
**    $ LINK/SHARE=LGI$CALLOUT_EXAMPLE SYS$INPUT/OPT
**    LGI$CALLOUT_EXAMPLE.OBJ,SYS$SHARE:VAXCRTL.EXE/SHARE
**    UNIVERSAL=LGI$LOGINOUT_CALLOUTS
**
** The following steps are used to install the program:
**
**    $ DEFINE/SYSTEM/EXEC LGI$LOGINOUT_CALLOUTS LGI$CALLOUT_EXAMPLE
**
** If the program is not located in SYS$SHARE, define it as follows:
**
**    $ DEFINE/SYSTEM/EXEC LGI$CALLOUT_EXAMPLE filespec
**
** [Remember that, without SYSNAM privilege, the /EXEC qualifier is ignored.]
**
**    $ INSTALL ADD LGI$CALLOUT_EXAMPLE
**    $ RUN SYS$SYSTEM:SYSGEN
**    SYSGEN> USE ACTIVE
**    SYSGEN> SET LGI_CALLOUTS 1
**    SYSGEN> WRITE ACTIVE
**
** The value of LGI_CALLOUTS is the number of separate callout images
** (of which this example is one) that are to be invoked.  If there is
** more than one image, the logical LGI$LOGINOUT_CALLOUTS must have a
** list of equivalence names, one for each separate callout image.
**
*/

/*
**
**  INCLUDE FILES
**
*/

#include descrip
#include rms
#include stsdef
#include ssdef
#include prcdef

/* Declare structures for the callout vector and the callout arguments vector */

struct LGI$CALLOUT_VECTOR  {
        long int LGI$L_ICR_ENTRY_COUNT;
        int (*LGI$ICR_INIT) ();
        int (*LGI$ICR_IACT_START) ();
        int (*LGI$ICR_DECWINIT) ();
        int (*LGI$ICR_IDENTIFY) ();
        int (*LGI$ICR_AUTHENTICATE) ();
        int (*LGI$ICR_CHKRESTRICT) ();
        int (*LGI$ICR_FINISH) ();
        int (*LGI$ICR_LOGOUT) ();
        int (*LGI$ICR_JOBSTEP) ();
        };

struct LGI$ARG_VECTOR  {
        int (*LGI$ICB_GET_INPUT) ();
```

```
        int (*reserved1) ();
        int (*reserved2) ();
        void (*LGI$ICB_GET_SYSPWD) ();
        int (*LGI$ICB_USERPROMPT) ();
        int (*LGI$ICB_USERPARSE) ();
        int (*LGI$ICB_AUTOLOGIN) ();
        int (*LGI$ICB_PASSWORD) ();
        int (*LGI$ICB_CHECK_PASS) ();
        int (*LGI$ICB_VALIDATE) ();
        void (*LGI$ICB_ACCTEXPIRED) ();
        void (*LGI$ICB_PWDEXPIRED) ();
        int (*LGI$ICB_DISUSER) ();
        void (*LGI$ICB_MODALHOURS) ();
        short *LGI$A_ICR_CREPRC_FLAGS;
        char *LGI$A_ICR_JOB_TYPE;
        char *LGI$A_ICR_SUBPROCESS;
        char *LGI$A_ICR_TERMINAL_DEV;
        struct dsc$descriptor_s *LGI$A_ICR_TT_PHYDEVNAM;
        struct dsc$descriptor_s *LGI$A_ICR_TT_ACCPORNAM;
        struct dsc$descriptor_s *LGI$A_ICR_CLINAME;
        struct dsc$descriptor_s *LGI$A_ICR_CLITABLES;
        struct dsc$descriptor_s *LGI$A_ICR_NCB;
        int *LGI$A_ICR_LOGLINK;
        struct dsc$descriptor_s *LGI$A_ICR_REM_NODE_NAM;
        struct dsc$descriptor_s *LGI$A_ICR_REM_ID;
        unsigned char *LGI$A_ICR_UAF_RECORD;
        struct RAB *LGI$A_ICR_INPUT_RAB;
        char *LGI$A_ICR_AUTOLOGIN;
        struct dsc$descriptor_s *LGI$A_ICR_USERNAME;
        struct dsc$descriptor_s *LGI$A_ICR_PWD1;
        struct dsc$descriptor_s *LGI$A_ICR_PWD2;
        int *LGI$A_ICR_PWDCOUNT;
        short int *LGI$A_ICR_NETFLAGS;
        };

globalvalue int LGI$_SKIPRELATED,       /* callout's return status */
                LGI$_DISUSER,
                LGI$_INVPWD,
                LGI$_NOSUCHUSER,
                LGI$_NOTVALID,
                LGI$_INVINPUT,
                LGI$_CMDINPUT,
                LGI$_FILEACC;


static int callout_logout();
static int callout_decwinit();
static int callout_identify();
static int callout_authenticate();

globaldef struct LGI$CALLOUT_VECTOR LGI$LOGINOUT_CALLOUTS =
                {
                9,
                0,                              /* init */
                0,                              /* iact_start */
                callout_decwinit,               /* decwinit */
                callout_identify,               /* identify */
                callout_authenticate,           /* authenticate */
                0,                              /* chkrestrict */
                0,                              /* finish */
                callout_logout,                 /* logout */
                0,                              /* jobstep */
                };

/* DECwindows initialization */
```

```
static int callout_decwinit()
    {
        /* Disable any further calls */
        LGI$LOGINOUT_CALLOUTS.LGI$L_ICR_ENTRY_COUNT = 0;
        /* Return and do standard DECwindows processing */
        return (SS$_NORMAL);
    }

/* Identification */

static int callout_identify(struct LGI$ARG_VECTOR *arg_vector)
    {

    int status;
    $DESCRIPTOR(wru,"\r\nWho are you? ");

    /* This example deals only with interactive jobs */
    if (!(*arg_vector->LGI$A_ICR_CREPRC_FLAGS & PRC$M_INTER))
        return(SS$_NORMAL);  /* Not interactive, do normal processing */
    if (*arg_vector->LGI$A_ICR_CREPRC_FLAGS & PRC$M_NOPASSWORD)
        return(SS$_NORMAL);  /* Invoked as logged in, don't prompt */
    if (*arg_vector->LGI$A_ICR_SUBPROCESS != 0)
        return(SS$_NORMAL);  /* Don't prompt on subprocesses */

    /* Check for autologin */

    if ($VMS_STATUS_SUCCESS(arg_vector->LGI$ICB_AUTOLOGIN()))
        return (LGI$_SKIPRELATED);       /* Yes, it's an autologin */

    if (!$VMS_STATUS_SUCCESS(status = arg_vector->LGI$ICB_USERPROMPT(&wru)))
        return (status); /* On error, return error status */

    /* Successful prompt and parse; skip OpenVMS policy */

    return(LGI$_SKIPRELATED);
    }

/* Authentication */

static int callout_authenticate(struct LGI$ARG_VECTOR *arg_vector)
    {

    int status;
    $DESCRIPTOR(proveit,"\r\nProve it: ");

    /* This example deals only with interactive jobs */
    if (!(*arg_vector->LGI$A_ICR_CREPRC_FLAGS & PRC$M_INTER))
        return(SS$_NORMAL);  /* Not interactive, do normal processing */
    if (*arg_vector->LGI$A_ICR_CREPRC_FLAGS & PRC$M_NOPASSWORD)
        return(SS$_NORMAL);  /* Invoked as logged in, don't prompt */
    if (*arg_vector->LGI$A_ICR_SUBPROCESS != 0)
        return(SS$_NORMAL);  /* Don't prompt on subprocesses */

    if (*arg_vector->LGI$A_ICR_PWDCOUNT != 0)
        /* This account has at least one password */
        if (!$VMS_STATUS_SUCCESS(status =
                        arg_vector->LGI$ICB_PASSWORD(0,&proveit)))
        return (status); /* On error, return error status */

    if (*arg_vector->LGI$A_ICR_PWDCOUNT == 2)
        /* This account has two passwords */
        if (!$VMS_STATUS_SUCCESS(status =
                        arg_vector->LGI$ICB_PASSWORD(1,&proveit)))
        return (status); /* On error, return error status */

    /* Successful prompt and password validation; skip OpenVMS policy */

    return(LGI$_SKIPRELATED);
    }

/* LOGOUT command */
```

```
static int callout_logout(username, procname,  creprc_flags, write_fao)
    struct dsc$descriptor_s *username, *procname;
    short *creprc_flags;
    void (*write_fao) ();
    {
        char *Goodbye = "   Goodbye.";          /* This will become an ASCIC */
        if ((int) write_fao != 0)               /* If output is permitted... */
        {
            Goodbye[0]=strlen(Goodbye)-1;       /* Fill in ASCIC count */
            write_fao(Goodbye);                 /* and write it */
        }
        return(SS$_NORMAL);
    }
```

## 10.3 LOGINOUT Callout Routines

The following sections describe the individual callout routines. Each description includes the following:

- The format of the call command
- The anticipated information returned by the called routine
- The arguments presented to the called routine
- A general description of the routine
- Typical condition values that indicate the return status
- Associated OpenVMS policy function, that is, the standard LOGINOUT policy functions developed for OpenVMS compared with the site-provided policy functions

The Typical Condition Values and the Associated OpenVMS Policy Function headings are unique to the LOGINOUT callout routines.

# LGI$ICR_AUTHENTICATE—Authenticate the Password

The LGI$ICR_AUTHENTICATE callout routine authenticates passwords.

## Format

LGI$ICR_AUTHENTICATE arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

All logins involving a password invoke the LGI$ICR_AUTHENTICATE callout routine. The routine is not called for subprocesses, network jobs invoked by proxy logins, or logged-in DECterm sessions.

The following pointers are used in password authentication:

- Longword LGI$A_ICR_PWDCOUNT points to a location that contains the number of OpenVMS passwords for a particular account. Nonexistent accounts are assigned a password count of 1 to avoid revealing them by the absence of a password prompt.
- For DECwindows logins only, longword LGI$A_ICR_PWD1 points to a location that contains the user's primary password.
- For DECwindows logins only, longword LGI$A_ICR_PWD2 points to a location that contains the user's secondary password, if applicable.

For all logins except DECwindows logins, the LGI$ICR_AUTHENTICATE callout routine may use the following callback routine sequence:

- Call LGI$ICB_PASSWORD for standard password prompting with an optional nonstandard prompt and the option of checking or just returning the password or other information obtained.
- Call LGI$ICB_GET_INPUT for completely customized prompting for each required piece of authentication information.

For DECwindows logins, neither the LGI$ICB_PASSWORD callback routine nor the LGI$ICB_GET_INPUT callback routine needs to be called. The user enters the password using the DECwindows login dialog box *before* LOGINOUT issues the LGI$ICR_AUTHENTICATE callout.

For a complete description of the DECwindows flow of control, see the description of the LGI$ICR_DECWINIT callout routine.

All logins involving a password may invoke the LGI$ICB_VALIDATE callback routine. This routine validates against SYSUAF.DAT passwords obtained by customized prompting using descriptors for the user name and passwords. Optionally, the login may call the LGI$_ICB_CHECK_PASS callback routine to validate passwords.

For interactive jobs, the LGI$ICR_AUTHENTICATE routine should check the DISUSER flag using the LGI$ICB_DISUSER callback routine to preserve the consistency of the ''invalid user'' behavior for disabled accounts. For other types of jobs, use the LGI$ICR_CHKRESTRICT callout routine to check the DISUSER flag.

**Note**

LOGINOUT checks the DISUSER flag as part of the authentication process because, if it is checked later, an intruder could determine that the correct user name and password had been entered and that the account is disabled. This is *deliberately* hidden by keeping the user in the retry loop for a disabled account.

If the DISUSER flag is checked with other access restrictions in the authorization portion, this causes an immediate exit from LOGINOUT.

Break-in detection, intrusion evasion, and security auditing are done in the case of any failure return from LGI$ICR_AUTHENTICATE.

If this routine returns LGI$_SKIPRELATED, the user is fully authenticated, and no further authentication is done by either the site or OpenVMS. If this routine returns an error for an interactive job, the system retries the identification and authentication portions of LOGINOUT. For character-cell terminals, this consists of calling the LGI$ICR_IDENTIFY and LGI$ICR_ AUTHENTICATE callout routines; for DECwindows terminals, this consists of calling the LGI$ICR_DECWINIT routine. The number of retries is specified by the SYSGEN parameter LGI_RETRY_LIM.

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks. |
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_AUTHENTICATE callout routine in subsequent images and calls to the associated OpenVMS policy function. |
| Other | Disallow the login; perform break-in detection, intrusion evasion, and security auditing. For interactive logins, retry identification and authentication portions of LOGINOUT, up to the number specified in the SYSGEN parameter LGI_RETRY_LIM. |

## Associated OpenVMS Policy Function

Perform standard password prompting and validation.

# LGI$ICR_CHKRESTRICT—Check Access Restrictions

The LGI$ICR_CHKRESTRICT callout routine may be used to check site-specific access restrictions that are not usually included in the OpenVMS login.

## Format

LGI$ICR_CHKRESTRICT arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

All logins call this routine after the password is authenticated to allow the site to check other access restrictions. The site may check its own access restrictions and any of the following OpenVMS access restrictions:

| Access Restriction | Callback Routine Used to Check Restriction |
|---|---|
| Account expiration | LGI$ICB_ACCTEXPIRED |
| Password expiration | LGI$ICB_PWDEXPIRED |
| Account disabled | LGI$ICB_DISUSER |
| Access modes and times | LGI$ICB_MODALHOURS |

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks, including all of the normal OpenVMS policy functions associated with the callback routines used to check restrictions. |
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_CHKRESTRICT callout routine in subsequent images and calls to the associated OpenVMS policy functions. |
| Other | Disallow the login. |

## Associated OpenVMS Policy Functions

Check password expiration, check DISUSER flag, check account expiration, and check restrictions on access time.

# LGI$ICR_DECWINIT—DECwindows Initialization

The LGI$ICR_DECWINIT callout routine enables site-specific initialization functions for logins from the DECwindows session manager.

## Format

LGI$ICR_DECWINIT arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing site-specified callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

LOGINOUT invokes the LGI$ICR_DECWINIT callout routine at the start of a DECwindows session login. This callout routine does not support a return status of LGI$_SKIPRELATED. Returning LGI$_SKIPRELATED for this callout causes unpredictable results. Use the LGI$ICR_DECWINIT callout routine only to prepare other callout routines for a DECwindows login.

After issuing the LGI$ICR_DECWINIT callout, LOGINOUT performs the following tasks:

- Creates the DECwindows login dialog box and reads the user name and password entered by the user
- Calls the LGI$ICR_IDENTIFY callout
- Obtains the user authorization file (UAF) record

  If the UAF record specifies two passwords, the DECwindows login dialog box is amended to prompt for the second password, and the listed tasks are repeated.
- Issues the LGI$ICR_AUTHENTICATE callout

- If the LGI$ICR_AUTHENTICATE callout routine did not return LGI$_ SKIPRELATED, validates the passwords against the UAF record

The LGI$ICR_IDENTIFY and LGI$ICR_AUTHENTICATE callouts may create additional DECwindows dialog boxes to communicate with the user, but the initial dialog box must be created by LOGINOUT.

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks. |
| LGI$_SKIPRELATED | Not supported. Returning this status will cause unpredictable behavior. |
| Other | Disallow the login. |

## Associated OpenVMS Policy Function

Create dialog box, read user name and password, and call the identification and authentication routines.

# LGI$ICR_FINISH—Final Site Action

The LGI$ICR_FINISH callout routine permits the site program to take final local action before exiting from LOGINOUT.

## Format

LGI$ICR_FINISH arg_vector ,context ,user_cond_value

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

### user_cond_value

OpenVMS usage: cond_value
type: longword_unsigned
access: read only
mechanism: by value

SS$_NORMAL for successful login; otherwise, reason for failure.

## Description

The site program calls this routine immediately before exiting to take any final local actions relative to the login process. There is no OpenVMS login security policy associated with LGI$ICR_FINISH.

LGI$ICR_FINISH does not affect login completions because the login is audited before the routine is invoked. The routine has no effect on error recovery when a login fails, and it cannot cause a successful login to fail.

Typical site action may include the following:

- Override job quotas
- Stack CLI command procedures by examining and modifying the logicals PROC1 through PROC9

**Caution**

For DECwindows session manager logins, be careful modifying the command procedure stack to avoid adversely affecting the command file that invokes the session manager.

- Other postlogin processing

## Typical Condition Values

| | |
|---|---|
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_FINISH callout routine in subsequent images. |

## Associated OpenVMS Policy Function

None.

# LGI$ICR_IACT_START—Character-Cell Initialization

The LGI$ICR_IACT_START callout routine may perform initialization functions for logins from interactive character-cell terminals.

## Format

LGI$ICR_IACT_START arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

This routine makes the first contact for all interactive logins from other than DECwindows terminals after opening the input and output files but before any other dialogue with the user.

At this point, the site should be preparing to augment or replace the OpenVMS system password routine. The callback routine LGI$ICB_GET_SYSPWD provides access to the system password routine. However, because LGI$ICB_GET_ SYSPWD returns only on success, the site design should consider what action to take in case LGI$ICB_GET_SYSPWD does not return control to LGI$ICR_IACT_ START.

The LGI$ICR_IACT_START routine can use the LGI$ICB_GET_INPUT callback routine to:

- Get input from the user
- Use an RMS record access block (RAB) to establish appropriate terminal mode settings

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue OpenVMS system password routine. |
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_IACT_START callout routine in subsequent images and calls to the associated OpenVMS policy function. |
| Other | Exit quietly to preserve the illusion of an inactive line. |

## Associated OpenVMS Policy Function

Get the system password.

# LGI$ICR_IDENTIFY—Identify the User

The LGI$ICR_IDENTIFY callout routine identifies the user from the user name input.

## Format

LGI$ICR_IDENTIFY arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and useful login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

The LGI$ICR_IDENTIFY callout routine is invoked for all types of login procedures. If the site uses the standard OpenVMS DECwindows dialogue, the identification routine may be called more than once for accounts with two passwords.

If you plan to replace the standard OpenVMS identification processing, consider the following:

- For logins from character-cell terminals, obtain the user name using one of the following:
  - A dialogue with the user. The site can access OpenVMS user name processing to obtain the standard prompt or a specialized prompt by invoking the LGI$ICB_USERPROMPT callback routine. Alternatively, the site may invoke the LGI$ICB_GET_INPUT callback routine to communicate with the user.
  - Site-specific equipment, for example, a card reader or some other authentication device.

  - Autologins. The site may do the identification portion of the standard OpenVMS autologin by invoking the LGI$ICB_AUTOLOGIN callback routine.

- For logins from the DECwindows Session Manager, LOGINOUT invokes the callout module's LGI$ICR_IDENTIFY callout routine after obtaining the user name and putting it in LGI$A_ICR_USERNAME. The LGI$ICR_IDENTIFY callout routine can provide any additional checking of the user name that may be required.
- For batch jobs, network jobs, logged-in DECterm sessions, and subprocesses, the site may use the LGI$ICR_IDENTIFY routine to verify information without a user dialogue.

Calls to LGI$ICR_IDENTIFY are always followed by validation of the presence of the user name in the system authorization file, unless the routine is invoked for a subprocess.

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks. |
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_IDENTIFY callout routine in subsequent images and calls to the associated OpenVMS policy function. |
| Other | Disallow the login. |

## Associated OpenVMS Policy Function

Perform standard OpenVMS user name prompting and parsing.

# LGI$ICR_INIT—Initialization Callout Routine

The LGI$ICR_INIT callout routine may perform any required initialization functions.

## Format

LGI$ICR_INIT arg_vector ,context

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns status indicating whether and how to proceed with the login.

## Arguments

### arg_vector

OpenVMS usage: vector
type: vector_longword_unsigned
access: modify
mechanism: by reference

Vector containing callbacks and login information.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

## Description

This routine is called for all job types before opening input and output files. If desired, the callout routine may initialize the context argument, which LOGINOUT subsequently passes to each callout routine with the address of local storage specific to the callout image.

## Typical Condition Values

| | |
|---|---|
| SS$_NORMAL | Access permitted; continue policy checks. |
| LGI$_SKIPRELATED | Access permitted; omit calls to the LGI$ICR_INIT callout routine in subsequent images. |
| Other | Disallow the login. |

## Associated OpenVMS Policy Function

None.

# LGI$ICR_JOBSTEP—Batch Job Step

The LGI$ICR_JOBSTEP callout routine signals the start of each batch job step.

## Format

LGI$ICR_JOBSTEP input_file_name ,context ,write_fao

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Not applicable.

## Arguments

### input_file_name

OpenVMS usage: descriptor
type: character string
access: read
mechanism: by reference

The name of the input file.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Pointer to site's local context.

### write_fao (fao_string[,arg1[,arg2][,...]])

OpenVMS usage: routine
type: procedure
access: read
mechanism: by reference

Address of a routine that may be called to format and display output. The routine has **fao_string** as its first argument, followed by a variable number of arguments. (See the $FAO system directive in the *OpenVMS System Services Reference Manual* for more information.)

## Description

The LGI$ICR_JOBSTEP routine alerts the site of each job step in a batch job. The routine is invoked as LOGINOUT processes each job step. For the first job step, the LGI$ICR_JOBSTEP callout routine is invoked immediately following the LGI$ICR_IDENTIFY callout routine. For all other job steps, it is the only callout routine that is invoked.

The routine is provided with the input file name, but the input file is not open when the routine is called. For the first job step, the LGI$ICR_INIT callout routine may provide the batch job step routine with context. For other job steps, the **context** argument is a null.

For all job steps except the first, the output file is open, and the routine specified by the **write_fao** argument is available.

There is no OpenVMS policy associated with LGI$ICR_JOBSTEP.

## Typical Condition Values

| | |
|---|---|
| LGI$_SKIPRELATED or any error value | Access permitted; omit calls to the LGI$ICR_JOBSTEP callout routine in subsequent images. |

## Associated OpenVMS Policy Function

None.

# LGI$ICR_LOGOUT—Installation Logout

The LGI$ICR_LOGOUT callout routine permits the site callout images to respond to the DCL LOGOUT command.

**Note**

This routine is not called if the calling process is deleted with STOP /PROCESS ($DELPRC). If the calling terminal is disconnected when logout occurs, this routine must not produce output.

## Format

LGI$ICR_LOGOUT username ,processname ,creprc_flags ,write_fao

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Returns logout status from the site program.

## Arguments

### username

OpenVMS usage: descriptor
type: character string
access: read
mechanism: by reference

User name.

### processname

OpenVMS usage: descriptor
type: character string
access: read
mechanism: by reference

Process name.

### creprc_flags

OpenVMS usage: mask_longword
type: longword_unsigned
access: read
mechanism: by reference

Process creation status flags.

**write_fao (fao_string[,arg1[,arg2][,...]])**
OpenVMS usage: routine
type: procedure
access: read
mechanism: by reference

Procedure for writing data. The value is 0 if output is not permitted.

Address of a routine that may be called to format and display output. The routine has **fao_string** as its first argument, followed by a variable number of arguments. (See the $FAO system directive in the *OpenVMS System Services Reference Manual* for more information.)

### Description

The LGI$ICR_LOGOUT routine is invoked after auditing is completed and immediately before LOGOUT prints the logout message. This routine cannot prevent the logout from finishing, but it may prevent display of the standard logout message.

### Typical Condition Values

| | |
|---|---|
| LGI$_SKIPRELATED or any error value | Access permitted; omit calls to the LGI$ICR_LOGOUT callout routine in subsequent images. |

### Associated OpenVMS Policy Function

None.

## 10.4 LOGINOUT Callback Routines

LOGINOUT callout routines use callback routines to interact with the user or to access other LOGINOUT services. This section describes the individual callback routines. The description of each routine includes the following:

- The format of the call command
- The anticipated information returned by the called routine
- The arguments presented to the called routine
- A general description of the routine
- Condition values that indicate the return status of the routine, success or failure

# LGI$ICB_ACCTEXPIRED—Account Expiration

The LGI$ICB_ACCTEXPIRED callback routine checks for account expiration.

## Format

LGI$ICB_ACCTEXPIRED

## Returns

No value. Does not return on failure.

## Arguments

None.

## Description

The site can use this callback routine to determine if the specified account is expired. If the account is expired, the LGI$ICB_ACCTEXPIRED callback routine:

- Writes its standard error message to the user terminal, if a terminal exists
- Does not return control to the caller

## Condition Values Returned

None.

# LGI$ICB_AUTOLOGIN—Check for Autologin

The site may use the LGI$ICB_AUTOLOGIN callback routine to determine whether the standard OpenVMS autologin functionality applies for this terminal.

## Format

LGI$ICB_AUTOLOGIN

## Returns

| | |
|---|---|
| OpenVMS usage: | value |
| type: | longword (unsigned) |
| access: | write only |
| mechanism: | by value |

True (logical 1) if autologin enabled; 0 otherwise.

## Arguments

None.

## Description

If the standard OpenVMS autologin functionality applies, the callback routine returns the user name to the site program using the standard argument vector so that the autologin process may continue.

The autologin determination is made *before* the site prompts for the user passwords. The callback routine is applicable only for interactive character-cell logins.

**Note**

Standard OpenVMS policy uses autologin only on directly connected or LAT connected character-cell terminals. The LGI$ICB_AUTOLOGIN callback routine checks the ALF file (SYS$SYSTEM:SYSALF.DAT) to make the determination.

A DECwindows callout can include a method for doing a DECwindows autologin. In that case, the callout routine should set the autologin flag to true before returning control to LOGINOUT.

# LGI$ICB_CHECK_PASS—Check Password

The LGI$ICB_CHECK_PASS callback routine checks a password against the user authorization file (UAF) record.

## Format

LGI$ICB_CHECK_PASS password, uaf_record, pwd_number

## Returns

OpenVMS usage: value
type: longword (unsigned)
access: write only
mechanism: by value

The value 1 for a valid password. The value –4 for an invalid password.

## Arguments

### password

OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

User-supplied password to be validated.

### uaf_record

OpenVMS usage: buffer
type: vector_byte (unsigned)
access: read only
mechanism: by reference

Address of buffer containing UAF record.

### pwd_number

OpenVMS usage: value
type: longword (unsigned)
access: read only
mechanism: by value

Password number, 0 (primary) or 1 (secondary).

## Description

The site uses this callback routine to check the user-supplied password against the UAF record provided as the second argument. If the password is valid, the routine returns a 1 in R0; if the password is invalid, the routine returns a –4 in R0.

# LGI$ICB_DISUSER—Check for Disabled User Account

The LGI$ICB_DISUSER callback routine checks the disabled user account flag.

## Format

LGI$ICB_DISUSER action

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Condition value in R0.

## Argument

**action**
OpenVMS usage: value
type: longword (unsigned)
access: read only
mechanism: by value

This argument can take two values:

| If Value of Action Is... | Then... |
|---|---|
| LGI$_DISUSER_STOP | Do not return on error. |
| LGI$_DISUSER_RETURN | Return LGI$_DISUSER or SS$_NORMAL. |

## Description

The site can use this callback routine to establish the standard OpenVMS action if the DISUSER flag is set.

## Condition Values Returned

LGI$_DISUSER
SS$_NORMAL

# LGI$ICB_GET_INPUT—Get User Input

The LGI$ICB_GET_INPUT callback routine enables interaction with the user.

## Format

LGI$ICB_GET_INPUT rab ,flags

## Returns

No value. Does not return on failure.

## Arguments

### rab

OpenVMS usage: rab
type: longword (unsigned)
access: modify
mechanism: by reference

Data structure used to set up a read-with-prompt RMS operation. Normally you pass the RAB address in LGI$A_ICR_INPUT_RAB.

### flags

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

A data structure that determines the error response as follows:

| Flags Value | Response |
|---|---|
| 0 | Normal error message. |
| 1 | LOGINOUT exits quietly. |
| 2 | Normal error message; however, the callback routine returns control to the caller rather than exiting on timeout (timeout status is in RAB). |

## Description

The LGI$ICB_GET_INPUT callback routine invokes the LOGINOUT input routine to enable interaction with character-cell terminal users. The read operation provides a timeout to ensure that the UAF record does not remain locked if the user enters Ctrl/S.

## Condition Values Returned

No return value. Examine status in RAB to determine the results of the read operation.

# LGI$ICB_GET_SYSPWD—Get System Password

The LGI$ICB_GET_SYSPWD callback routine validates the system password.

## Format

LGI$ICB_GET_SYSPWD

## Returns

No value. Does not return on failure.

## Arguments

None.

## Description

This callback routine performs standard system password-checking for interactive logins on character-cell terminals only.

If the system password is validated, this callback routine returns control to the caller. If the system password is not validated, the LOGINOUT image exits, and the login is terminated.

## Condition Values Returned

None.

# LGI$ICB_MODALHOURS—Perform Access Checks

The LGI$ICB_MODALHOURS callback routine checks for restrictions on access modes and access hours.

## Format

LGI$ICB_MODALHOURS

## Returns

No value. Does not return on failure.

## Arguments

None.

## Description

The site uses this callback routine to establish the access modes and access hours available to the user. If the user is not authorized to access the system from this login class (batch, dialup, local, remote, network) at this time (as specified in the UAF), the callback routine:

- Writes its standard error message to the user terminal, if there is a terminal
- Does not return control to the caller

## Condition Values Returned

None.

# LGI$ICB_PASSWORD—Produce Password Prompt

The LGI$ICB_PASSWORD callback routine produces the specified password prompt and then processes the input.

## Format

LGI$ICB_PASSWORD password_number ,prompt ,buffer

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Condition value in R0.

## Arguments

### password_number

OpenVMS usage: value
type: longword (unsigned)
access: read only
mechanism: by value

A numeric value indicating which password to prompt for and what action to take on it:

| Value | Prompt for |
|---|---|
| 0 | Primary password and validate it |
| 1 | Secondary password and validate it |
| –1 | Primary password but do not validate it |
| –2 | Secondary password but do not validate it |
| –3 | Arbitrary 32-character value returned to buffer specified in **buffer** |

If the value is –3, you must specify the **prompt** argument and the **buffer** argument.

### prompt

OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

String that must begin with ''cr,lf''. If this argument is not supplied, the standard prompt is used.

### buffer

OpenVMS usage: character string
type: string descriptor
access: modify
mechanism: by reference

Buffer having at least 32 bytes available to store password when **password_number** argument value is –3.

## Description

The site can use this callback routine to interactively prompt for passwords. The routine uses either the standard OpenVMS password prompt or a prompt provided by the caller in the second argument.

The password is returned in one of the following locations, depending on the value of the **password_number** argument:

| Value of Password_Number Argument | Location |
|---|---|
| 0 or –1 | LGI$A_ICR_PWD1 |
| 1 or –2 | LGI$A_ICR_PWD2 |
| –3 | **buffer** argument |

**Note**

This routine will do overstriking, if necessary, to support echo local terminals. See the *OpenVMS Programming Concepts Manual* for more information about echo terminals.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| LGI$_NOSUCHUSER | No UAF record found. |
| LGI$_INVPWD | Password check failed. |

# LGI$ICB_PWDEXPIRED—Password Expiration

The LGI$ICB_PWDEXPIRED callback routine checks for password expiration.

## Format

LGI$ICB_PWDEXPIRED

## Returns

No value. Does not return on failure.

## Arguments

None.

## Description

Use this callback routine to determine whether the account password has expired. If the password is expired, the callback routine:

- Writes its standard error message to the user terminal, if there is a terminal
- Does not return control to the caller

## Condition Values Returned

None.

# LGI$ICB_USERPARSE—Parse Username

The LGI$ICB_USERPARSE callback routine parses the user name input.

## Format

LGI$ICB_USERPARSE input_buffer

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Condition value in R0.

## Argument

**input_buffer**
OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

The input buffer must contain the characters LOGIN in the first five character locations, followed by an ASCII space character and then the user name and applicable site-specified qualifiers.

## Description

The site can use this callback routine to parse input for interactive logins on character-cell and DECwindows terminals.

Upon completion of this routine, the user name is accessible at the LGI$A_ USERNAME entry in the standard arguments vector.

## Condition Values Returned

True (1) if successful; otherwise, any condition code returned by CLI$PARSE.

# LGI$ICB_USERPROMPT—Prompt for Username

The LGI$ICB_USERPROMPT callback routine prompts for the user name.

## Format

LGI$ICB_USERPROMPT prompt

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Condition value in R0.

## Argument

**prompt**
OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

A string that must begin with ‘‘cr,lf’’. For example, to produce the standard user name prompt, use your language equivalent of the following BLISS value:

```
UPLIT(12,UPLIT BYTE(CR,LF,'Username: '))
```

You declare the string in C using the following statement:

```
$DESCRIPTOR(<variable_name>, "lrlnUsername:")
```

You then pass the descriptor using the variable name.

This routine also produces the standard user name prompt if you pass the value 0 for this argument.

## Description

Use this callback routine to interactively prompt for the user name on a character-cell terminal. The callback routine reads the response to the prompt and does standard DCL parsing for the user name and any qualifiers provided. Upon completion of this routine, the user name is accessible at the LGI$A_ USERNAME entry in the standard arguments vector.

## Condition Values Returned

True (logical 1).

# LGI$ICB_VALIDATE—Validate User Name and Passwords

The LGI$ICB_VALIDATE callback routine validates the user name and passwords against the system authorization file.

## Format

LGI$ICB_VALIDATE username ,pwd1 ,pwd2

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Condition value in R0.

## Arguments

### username

OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

User name.

### pwd1

OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

Primary password.

### pwd2

OpenVMS usage: character string
type: string descriptor
access: read only
mechanism: by reference

Secondary password.

## Description

The site can use this callback routine to validate the user name and the user's primary and secondary passwords against the system authorization file (SYSUAF.DAT). The routine also:

- Updates the user authorization (UAF) record with information about login failures
- Performs security auditing
- Performs break-in detection and intrusion evasion

## Condition Values Returned

Success, or an error indicating the reason for the failure.

# 11
# Mail Utility Routines

The callable interface of the Mail utility (MAIL) lets you send messages to users on your system or on any other computer connected to your system with DECnet/OSI for OpenVMS. This chapter describes how application programs using callable MAIL routines can perform the following functions:

- Create and access mail files
- Access and manipulate a message or group of messages
- Create and send messages to a user or group of users
- Access and manipulate the user profile database

For information about the DCL interface to the Mail utility, see the *OpenVMS User's Manual*.

## 11.1 Messages

Messages are files that contain information you want to send to other users. Messages having one or two blocks are part of a mail file, while messages having more than two blocks are external sequential files.

External files reside in the same directory as the mail file that points to them.

### Structure of a Message

A message consists of **header** information and the **bodypart**. The message bodypart consists of text records that contain information you want to send to another user.

Figure 11–1 illustrates the format of a mail message.

**Figure 11–1 Standard Message Format**

```
From:   MYNODE::USER  "The Celestial Navigator"    ❶
To:     NODE::J_DOE           ❷
CC:     USER                  ❸
Subj:   Perseids ...          ❹
```

(continued on next page)

**Figure 11–1 (Cont.) Standard Message Format**

```
Get ready. Tuesday of this week (August 12th), one     ❺
of the most abundant meteor showers of the year will occur.
The Perseids, also known as the St. Laurence's Tears, stream
across earth's orbit at 319.3 degrees. Radiant 3h4m +58 degrees.
Fine for photography with an average magnitude of 2.27.
There will be some fireballs, fainter white or yellow
meteors, and brighter  green or orange or red ones. About one
third of the meteors, including all the  brightest, leave
yellowish trains, which may be spectacular, up to 2
degrees wide and lasting up to 100 seconds. Brighter
meteors often end in flares or bursts.              ❻
```

The parts of a message are as follows:

- Header information
  - ❶ *From:* field specifies the sender and an optional personal name string
  - ❷ *To:* field specifies the direct addressee.
  - ❸ *CC:* field specifies the carbon copy addressee.
  - ❹ *Subj:* field specifies the topic of the message.
- Bodypart
  - ❺ First line of the bodypart
  - ❻ Last line of the bodypart

### External Message Identification Number

In addition, the file name of an external message uses the following format:

```
MAIL$nnnnnnnnnnnnnnn.MAI
```

where *n . . . n* is the external message identification number.

## 11.2 Folders

The Mail utility organizes messages by date and time received and, secondarily, by folder name. All messages are associated with a folder name—either default folders or user-specified folders. The Mail utility associates mail messages with one of three default mail folder names. Table 11–1 describes the three default MAIL folders.

**Table 11–1 Default MAIL Folders**

| Folder | Contents |
|---|---|
| NEWMAIL | Newly received, unread messages |
| MAIL | Messages that have been read and not deleted |
| WASTEBASKET | Messages designated for deletion |

You can also place messages in any user-defined mail folder and file.

## 11.3 Mail Files

A mail file is an indexed file that contains the following types of data:

- Header information for all messages
- Text of short messages
- Pointers to long messages

In addition, you can select messages from mail files as well as copy or move messages to or from mail files.

### Mail File Format

The indexed mail file format offers two advantages: use of folders and faster access time than sequential access. Indexed mail files use two keys to locate messages—a **primary** key denoting the date and time received and a **secondary** key using the folder name.

## 11.4 User Profile Database

The Mail utility maintains an indexed data file VMSMAIL_PROFILE.DATA that serves as a systemwide database of **user profile** entries. A user profile entry is a record that contains data describing a Mail user's default processing characteristics and whose primary key is the user name. Table 11–2 summarizes information contained in a user profile entry.

**Table 11–2 User Profile Information**

| Field | Function |
|---|---|
| Directory | Default MAIL subdirectory |
| Form | Default print form |
| Forwarding address | Forwarding address |
| Personal name string | User-specified character string included in the message header |
| Queue name | Default print queue name |
| Flags | |
| Automatic purge | Purging of the wastebasket folder on exiting |
| *CC:* prompt | Carbon copy prompt |
| Copy self forward | Copy to self when forwarding a message |
| Copy self reply | Copy to self when replying to a message |
| Copy self send | Copy to self when sending a message |
| Signature file | Text file that is automatically appended to the end of the body of a mail message |

Both the callable interface and the user interface access the user profile database to determine default processing characteristics.

## 11.5 Mail Utility Processing Contexts

The Mail utility defines four discrete levels of processing, or **contexts** for manipulating mail files, messages, folders, and the user profile database as shown in Table 11–3.

**Table 11–3 Levels of Mail Utility Processing**

| Context | Entity |
|---|---|
| Mail file | Mail files and folders |
| Message | Mail files, folders, and messages |
| Send | Messages |
| User | User profile database |

Within each context, your application processes specific entities in certain ways using callable MAIL routines as described in the sections that follow.

#### Initiating a MAIL Context

You must explicitly begin and end each MAIL context. Each group of routines contains a pair of context-initiating and terminating routines.

When you begin processing in any context, the Mail utility performs the following functions:

1. Allocates sufficient virtual memory to manage context information
2. Initializes context variables and internal structures

#### Terminating a MAIL Context

Terminating a MAIL processing context deallocates virtual memory. You must explicitly terminate processing in any context by calling a context-terminating routine.

### 11.5.1 Callable Mail Utility Routines

There are four types of callable Mail utility routines, each corresponding to the context within which they execute. A prefix identifies each functional group:

- MAIL$MAILFILE_
- MAIL$MESSAGE_
- MAIL$SEND_
- MAIL$USER_

Table 11–4 lists Mail utility routines according to context.

**Table 11–4 Callable Mail Utility Routines**

| Context | Routine |
|---|---|
| Mail file | MAIL$MAILFILE_BEGIN<br>MAIL$MAILFILE_CLOSE<br>MAIL$MAILFILE_COMPRESS<br>MAIL$MAILFILE_END<br>MAIL$MAILFILE_INFO_FILE<br>MAIL$MAILFILE_MODIFY<br>MAIL$MAILFILE_OPEN<br>MAIL$MAILFILE_PURGE_WASTE |

(continued on next page)

**Table 11–4 (Cont.) Callable Mail Utility Routines**

| Context | Routine |
|---|---|
| Message | MAIL$MESSAGE_BEGIN<br>MAIL$MESSAGE_COPY<br>MAIL$MESSAGE_DELETE<br>MAIL$MESSAGE_END<br>MAIL$MESSAGE_GET<br>MAIL$MESSAGE_INFO<br>MAIL$MESSAGE_MODIFY<br>MAIL$MESSAGE_SELECT |
| Send | MAIL$SEND_ABORT<br>MAIL$SEND_ADD_ADDRESS<br>MAIL$SEND_ADD_ATTRIBUTE<br>MAIL$SEND_ADD_BODYPART<br>MAIL$SEND_BEGIN<br>MAIL$SEND_END<br>MAIL$SEND_MESSAGE |
| User | MAIL$USER_BEGIN<br>MAIL$USER_DELETE_INFO<br>MAIL$USER_END<br>MAIL$USER_GET_INFO<br>MAIL$USER_SET_INFO |

### 11.5.2 Single and Multiple Threads

Once you have successfully initiated MAIL processing in a context, you have created a **thread**. A thread is a series of calls to MAIL routines that uses the same context information. Applications can contain one or more threads.

#### Single Threads

For example, consider an application that begins mail file processing; opens, compresses, and closes a mail file; and ends mail file context processing. This application executes a single thread of procedures that reference the same context variable names and pass the same context information.

#### Multiple Threads

You can create up to 31 concurrent threads. Applications that contain more than one thread must maintain unique context variables for each thread in order to pass thread-specific context information.

The Mail utility returns the condition value MAIL$_NOMORECTX when your process attempts to exceed the maximum number of allowable threads.

## 11.6 Programming Considerations

The calling sequence for all MAIL routines consists of a status variable, an entry point name, and an argument list. All arguments within the argument list are required. All callable MAIL routines use the same arguments in their calling sequences as described in the following example:

```
STATUS=MAIL$MAILFILE_BEGIN(CONTEXT, IN_ITEM_LIST, OUT_ITEM_LIST)
```

The variable **status** receives the condition value, and the argument **context** receives the context information. The arguments **in_item_list** and **out_item_list** are input and output item lists that contain one or more input or output item descriptors.

## 11.6.1 Condition Handling

At run time, a hardware- or software-related event can occur that determines whether or not the application executes successfully. The Mail utility processes such an event, or **condition** in the following ways:

- Signals the condition value
- Returns the error code

You can establish your own condition handler or allow the program to signal the default condition handler.

### Returning Condition Values

You can disable signaling for any call by specifying the item code MAIL$_NOSIGNAL as an item in the input item list.

## 11.6.2 Item Lists and Item Descriptors

Your application passes data to callable MAIL routines and receives data from routines through data structures called **item lists** defined in your program.

### 11.6.2.1 Structure of an Item Descriptor

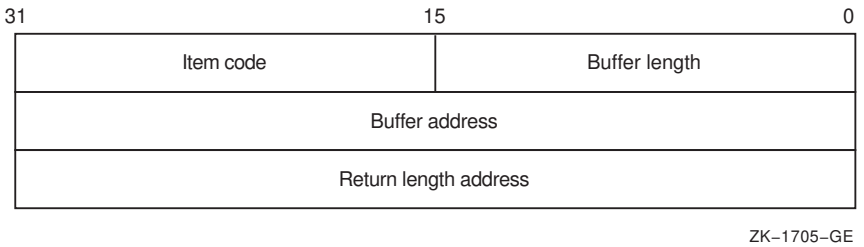
An input or output item list is a data structure that consists of one or more input or output item descriptors.

The following table summarizes the characteristics of item lists:

| Item Descriptor | Characteristics |
|---|---|
| Input | Each descriptor points to a buffer or file from which MAIL reads data. |
| Output | Each descriptor points to a buffer or file to which MAIL writes data. |

An item descriptor is a data structure consisting of three longwords as described in Figure 11–2.

**Figure 11–2 Item Descriptor**



Item descriptor fields are described as follows:

| Field | Function |
|---|---|
| Item code | Specifies an action the routine is to perform. |
| Buffer length | Specifies the length in bytes of an input or output buffer. |
| Buffer address | Specifies the address of the input or output buffer. |
| Return length address | Depends on the type of item code specified: |

| Item Code | Use |
|---|---|
| Input | Not used; specify *0*. |
| Output | Address of a longword that receives the length of the result. |

**Note**

You can specify item descriptors in any order within an item list.

#### Item Codes

The **item code** defines an action that the routine is to perform. Input and output item codes are specified in input and output item descriptors, respectively.

Boolean input and output item codes request an operation but do **not** pass data to the called routine. For example, the item code MAIL$_USER_SET_CC_PROMPT sets the CC prompt flag enabling use of *CC:* field text.

For a complete list of input and output item codes, see Tables 11–10 and 11–11.

#### 11.6.2.2 Null Item Lists

Both the input and output item list arguments in the MAIL routine calling sequence are required. However, there might be situations when you do not want to request an operation or no input or output item codes are listed for the routine. In such cases, you must pass the value *0* in the function call.

#### 11.6.2.3 Declaring Item Lists and Item Descriptors

Depending on the programming language you are using, refer to the appropriate language reference manual for more information about declaring data structures and creating variables.

#### 11.6.2.4 Terminating an Item List

Terminate an item list with a null item descriptor. Assign the value *0* to each field in the item descriptor.

### 11.6.3 Action Routines

Certain callable MAIL routines allow you to specify an **action routine**. An action routine transfers control to a user-written subroutine that performs specific tasks.

The mail file, message, and send contexts permit the use of action routines for specific reasons. Table 11–5 summarizes the types of action routines and the contexts in which they are used.

**Table 11–5 Types of Action Routines**

| Context | Routine | Action Routine |
|---|---|---|
| Mail file | MAIL$MAILFILE_INFO_FILE | Provides information about folder and mail files. |
| Message | MAIL$MESSAGE_COPY | Copies messages between files and folders. |
| Send | MAIL$SEND_MESSAGE | Success and error results; sends a text file to an existing address list. |

The preceding table summarizes typical uses of action routines. However, an action routine can perform any task you specify. See the *Guide to Creating OpenVMS Modular Procedures* for more information about action routines.

### Mail File and Folder Action Routine Calling Sequence

The main portion of the application calls the action routine and passes values to it using parameters. The calling sequence of a mail file or folder action routine is as follows:

```
entry-point-name(userdata, foldername)
```

The argument **userdata** is the address of a required longword that contains user-specified data, and the argument **foldername** is the address of a descriptor of the foldername.

### Send Action Routine Calling Sequence

The calling sequence of a send action routine is as follows:

```
entry-point-name(username,signal-array,userdata)
```

The argument **username** is the address of a descriptor of the user name to which the application successfully sent a message; **signal-array** is the address of a signal array containing the success message; **userdata** is the address of an optional longword that contains user-specified data.

## 11.7 Managing Mail Files

Using mail files involves opening and closing both default mail files and user-created mail files, displaying folder names, and purging and compressing mail files. Table 11–6 summarizes each mail file routine and its function.

**Table 11–6 Mail File Routines**

| Routine | Description |
|---|---|
| MAIL$MAILFILE_BEGIN | Initiates mail file processing |
| MAIL$MAILFILE_CLOSE | Closes a mail file |
| MAIL$MAILFILE_COMPRESS | Compresses a mail file |

(continued on next page)

**Table 11–6 (Cont.) Mail File Routines**

| Routine | Description |
|---|---|
| MAIL$MAILFILE_END | Terminates mail file processing |
| MAIL$MAILFILE_INFO_FILE | Obtains information about the mail file |
| MAIL$MAILFILE_MODIFY | Changes the wastebasket folder name and the default mail file name |
| MAIL$MAILFILE_OPEN | Opens a mail file |
| MAIL$MAILFILE_PURGE_WASTE | Purges a mail file |

Mail file context processing involves accessing and manipulating one or more mail files.

#### Initiating the Mail File Context

Your application must call MAIL$MAILFILE_BEGIN to perform mail file context processing.

When you call MAIL$MAILFILE_BEGIN successfully and begin processing in the mail file context, you have created a thread. You must specify the same context variable name in routine calls within the same thread.

#### Terminating the Mail File Context

Terminate processing in the mail file context calling MAIL routines in the following order:

1. Terminate message context processing (if applicable) using MAIL$MESSAGE_END.
2. Close the currently open mail file using MAIL$MAILFILE_CLOSE.
3. Terminate mail file context processing using MAIL$MAILFILE_END.

The following sections describe these actions in more detail.

### 11.7.1 Opening and Closing Mail Files

Before you perform any activities on existing messages, folders, and mail files, you must first open a mail file. Whenever you open a mail file, you must do so explicitly using MAIL$MAILFILE_OPEN. You can open only one mail file per mail file thread.

Note that each routine references the same context variable. An open mail file must be explicitly closed with a call to MAIL$MAILFILE_CLOSE.

#### 11.7.1.1 Using the Default Specification for Mail Files

To open a mail file, MAIL must first locate it using either a default or a user-specified mail file specification. A mail file specification consists of the following components: disk and directory, file name, and file type.

If you use the default file specification, the Mail utility locates and opens the default mail file using the following information:

| Component | Source |
|---|---|
| User's disk and directory | Retrieved from the user authorization file (UAF) |
| MAIL subdirectory | Retrieved from the user profile entry |
| Mail file name and type | MAIL.MAI |

#### 11.7.1.2 Specifying an Alternate Mail File Specification

You can use the default specification for mail files or specify all or part of an alternate mail file specification.

##### When to Specify an Alternate Mail File Specification

The following mail file routines accept alternate mail file specifications when you use the item codes MAIL$_MAILFILE_DEFAULT_NAME or MAIL$_MAILFILE_NAME or both:

- MAIL$MAILFILE_COMPRESS
- MAIL$MAILFILE_INFO_FILE
- MAIL$MAILFILE_MODIFY
- MAIL$MAILFILE_OPEN

##### How the Mail Utility Creates an Alternate Mail File Specification

The Mail utility constructs an alternate mail file specification by using program-supplied mail file specifications to modify the default specification for mail files in the following order of importance:

1. Program-supplied file specification (MAIL$_MAILFILE_NAME)
   - Program-supplied disk and directory
   - Program-supplied file name and type
2. Program-supplied default file specification (MAIL$_MAILFILE_DEFAULT_NAME)
   - Program-supplied disk and directory
   - Program-supplied file name and type
3. Default specification

If you are using MAIL$_MAILFILE_DEFAULT_NAME and you specify *0* as the buffer size and address, the Mail utility uses the current device and directory.

The default specification for mail files applies unless overridden by your program-supplied mail file specifications. Mail file specifications defined with MAIL$_MAILFILE_NAME override those defined with MAIL$_MAILFILE_DEFAULT_NAME.

For example, an application can override the default specification $DISK0:[USER]MAIL.MAIL by defining an alternate device type $DISK99: using MAIL$_MAILFILE_NAME. The result is $DISK99:[USER]MAIL.MAI. The application can further modify the specification by defining a different mail file MYMAILFILE.MAI using MAIL$_MAILFILE_DEFAULT_NAME. The new mail file specification is $DISK99:[USER]MYMAILFILE.MAI.

### 11.7.2 Displaying Folder Names

As the size of your mail files increases with messages and folders, you might want to display your folder names. A user-written **folder action** routine lets you do this.

In the mail file context, MAIL$MAILFILE_INFO_FILE can be used to invoke a folder action routine that displays folder names in a mail file. If you specify the item code MAIL$_MAILFILE_FOLDER_ROUTINE, MAIL$MAILFILE_INFO passes a descriptor of a folder name to the action routine repeatedly until it encounters no more folder names and passes a null descriptor.

### 11.7.3 Purging Mail Files Using the Wastebasket Folder

The Mail utility associates messages designated for deletion with a wastebasket folder. Purging mail files of messages in the wastebasket folder that are designated for deletion is one way to conserve disk space. You can also use the Mail utility to conserve disk space by reclaiming disk space and compressing mail files, as described in the sections that follow.

Note that purging the wastebasket folder removes the messages from the wastebasket folder but might not reclaim disk space.

#### 11.7.3.1 Reclaiming Disk Space

However, simply deleting the messages does not mean you will automatically **reclaim** the disk space. The Mail utility uses a system-defined threshold of bytes designated for deletion to determine when to reclaim disk space. When the total number of total bytes designated for deletion exceeds the threshold, the Mail utility performs a reclaim operation.

You can override the deleted bytes threshold and request a reclaim operation using MAIL$MAILFILE_PURGE_WASTE with the input item code MAIL$_MAILFILE_RECLAIM.

#### 11.7.3.2 Compressing Mail Files

Compressing mail files is a way of conserving disk space. Mail file compression provides faster access to the folders and messages within the mail file. When you call MAIL$MAILFILE_COMPRESS, MAIL removes unused space within the specified mail file.

## 11.8 Message Context

Message context processing involves manipulating existing messages as well as creating and deleting folders and mail files. Table 11–7 summarizes routines used in the message context.

**Table 11–7 Message Routines**

| Routine | Description |
|---|---|
| MAIL$MESSAGE_BEGIN | Initiates message processing |
| MAIL$MESSAGE_COPY | Copies messages |
| MAIL$MESSAGE_DELETE | Deletes messages |
| MAIL$MESSAGE_END | Terminates message processing |

(continued on next page)

**Table 11–7 (Cont.) Message Routines**

| Routine | Description |
|---|---|
| MAIL$MESSAGE_GET | Retrieves a message |
| MAIL$MESSAGE_INFO | Obtains information about a specified message |
| MAIL$MESSAGE_MODIFY | Identifies a message as replied, new, or marked |
| MAIL$MESSAGE_SELECT | Selects a message or messages from the currently open mail file |

#### Initiating the Message Context

Message context processing can begin only after a mail file has been opened. Your application must explicitly call MAIL$MESSAGE_BEGIN in order to execute message context processing.

The Mail utility passes mail file context information to the message context when you call MAIL$MESSAGE_BEGIN with the input item code MAIL$_MESSAGE_FILE_CTX.

#### Terminating the Message Context

To terminate message level processing for a specific thread, you must call MAIL$MESSAGE_END to deallocate memory.

### 11.8.1 Selecting Messages

Applications select messages using MAIL$MESSAGE_SELECT to copy and move messages between folders as well as to read, modify, or delete messages. You must select messages before you can use them. You must specify a folder name when you select messages.

You can select messages based on the following criteria: matching character strings, message arrival date and time, and message characteristics.

#### Matching Character Strings

You can select a message or set of messages from a mail file by specifying one or more character substrings that you want to match with a character substring in the header information of a message or group of messages. You must specify the specific bodypart in the message header where the substring is located.

- *From:* line
- *To:* line
- *CC:* line
- *Subject:* line

The Mail utility searches the specified folder for message headers that contain the matching character substring. This method of selection is useful when you want to select and use messages from or to a particular user that are associated with many folder names.

When you specify more than one character substring, the Mail utility performs a logical AND operation to find the messages that contain the correct substring.

#### Message Arrival Date and Time

You can also select a message or group of messages based on their arrival time, that is, when you received them. Applications select messages according to two criteria as follows:

- Messages received before a specified date or time or both.
- Messages received since a specified date or time or both.

The Mail utility searches the mail file and selects messages whose primary key (date and time) matches the date and time specified in your application.

#### Message Characteristics

You can select messages based on Mail system flag values that indicate the following message characteristics:

- New
- Marked
- Replied

For example, you can select unread messages in order to display them or to display a message you have marked.

### 11.8.2 Reading and Printing Messages

After a message is selected, an application iteratively retrieves the contents of the bodypart record by record. The message can be retrieved using MAIL$MESSAGE_GET and can then be stored in a buffer or file.

#### Displaying a Message

To display a message on the terminal screen, you should store the message in a buffer and use the host programming language command that directs data to the screen.

#### Printing a Message

To print a message on a print queue on your system, you should write the message to an external file and use the SYS$SNDJBC system service to manage print jobs and define queue characteristics.

### 11.8.3 Modifying Messages

Message modification using MAIL$MESSAGE_MODIFY involves setting flags that identify a message or group of messages as having certain characteristics. The following table summarizes bit offsets that modify flag settings:

| Symbol | Meaning |
|---|---|
| MAIL$V_replied | Flagged as answered |
| MAIL$V_marked | Flagged for display purposes |

### 11.8.4 Copying and Moving Messages

You can copy messages between folders within a mail file or between folders in different mail files using MAIL$MESSAGE_COPY. The Mail utility copies the message from the source folder to the destination folder leaving the original message intact.

Similarly, you can move messages between folders within a mail file or between folders in different mail files using MAIL$MESSAGE_COPY with the item code MAIL$_MESSAGE_DELETE. The Mail utility moves a message by copying the message from the source folder and copying the message to the destination folder. You must specify a folder name.

When you move a message to another folder within the same mail file, you are changing the message's secondary key—its folder name.

#### 11.8.4.1 Creating Folders

You can create a folder in a specified mail file whenever you attempt to copy or move a message to a nonexistent folder. When you create a folder, you are assigning a previously nonexistent folder name to a message as its secondary key.

Your application can include a user-written folder action routine that notifies you that the folder does not exist and accepts input to create the folder.

#### 11.8.4.2 Deleting Folders

You can delete a folder by moving all of the messages within the source folder to another folder in the same mail file or to a folder in another mail file. In this case, the Mail utility associates messages that are moved with a new folder name.

You can also delete a folder by deleting all of the messages in a folder. The Mail utility associates messages designated for deletion with the wastebasket folder name.

In either case, the original folder name—the secondary key—no longer exists.

#### 11.8.4.3 Creating Mail Files

Similarly, you can create a mail file whenever you attempt to copy or move a message to a nonexistent mail file.

Your application can include a user-written mail file action routine that notifies you that the mail file does not exist and accepts input to create the mail file.

Mail file creation involves creating the mail file and then copying or moving the message to the new mail file. If the message is shorter than 3 blocks, the Mail utility stores the message in the mail file. Otherwise, the Mail utility places a pointer to the message in the newly created mail file.

### 11.8.5 Deleting Messages

To delete a message, you need to know its message identification number. Applications can retrieve the message identification number by specifying the item code MAIL$_MESSAGE_ID when selecting a message or group of messages with MAIL$MESSAGE_SELECT.

When you delete all messages with the same secondary key (folder name) using MAIL$MESSAGE_DELETE and specifying the item code MAIL$_MESSAGE_ID, you have deleted the folder.

## 11.9 Send Context

Send context processing involves creating and sending new and existing messages. Table 11–8 summarizes send routines.

**Table 11–8 Send Routines**

| Routine | Description |
|---|---|
| MAIL$SEND_ABORT | Aborts a send operation |
| MAIL$SEND_ADD_ADDRESS | Adds an addressee to the address list |
| MAIL$SEND_ADD_ATTRIBUTE | Constructs the message header |
| MAIL$SEND_ADD_BODYPART | Constructs the body of the message |
| MAIL$SEND_BEGIN | Initiates send processing |
| MAIL$SEND_END | Terminates send processing |
| MAIL$SEND_MESSAGE | Sends a message |

#### Initiating the Send Context

You can invoke the send context directly if you are creating a new message. Otherwise, to access an existing message, you must open the mail file that contains the message, select the message, and retrieve it.

#### Terminating the Send Context

You must terminate the send context explicitly using MAIL$SEND_END.

### 11.9.1 Sending New Messages

You can send new or existing messages to yourself and other users.

#### 11.9.1.1 Creating a Message

You create new messages using send context routines. If you want to create and send a new message, you do not need to initiate any other context. As mentioned earlier, a message consists of two parts—the message header and the message bodypart.

Constructing a message involves building each part of the message separately using the following routines:

- MAIL$SEND_ADD_ATTRIBUTE
- MAIL$SEND_ADD_BODYPART

**11.9.1.1.1 Constructing the Message Header** Each field of the message header is a **message attribute**. You can specify one or more attributes for inclusion in the message header using MAIL$SEND_ADD_ATTRIBUTE. During successive calls to MAIL$SEND_ADD_ATTRIBUTE, an application specifies the specific message attribute to be constructed.

If you do not specify the *From:* or *To:* fields, the Mail utility provides this information from the address list.

**11.9.1.1.2 Constructing the Body of the Message** To construct a message, an application must specify a series of calls to MAIL$SEND_ADD_BODYPART to build a message from successive text records contained in a buffer or file.

If the body of the message is located in a file, you can build the bodypart with one call to MAIL$SEND_ADD_BODYPART by specifying its file name.

#### 11.9.1.2 Creating an Address List

You must create an **address list** in order to send a message. The address list is a file or buffer of addressees to whom you want to send the message. Each entry in the address list is a valid user name on your system or on another system connected to your system by DECnet/OSI for OpenVMS.

##### Adding User Names to the Address List

User names are added one at a time to the address list using one or more calls to MAIL$SEND_ADD_ADDRESS.

##### User Name Types

There are two types of user names—**direct** and **carbon copy** addressees. Direct and carbon copy addressees correspond to user names in the *To:* and *CC:* fields of the message header.

### 11.9.2 Sending Existing Messages

Sending an existing message involves many tasks as well as initiating the mail file context and message context. The following table summarizes the tasks and routines involved in sending an existing message:

| Task | Routine |
|---|---|
| Open a mail file. | MAIL$MAILFILE_OPEN |
| Select the message. | MAIL$MESSAGE_SELECT |
| Retrieve the message. | MAIL$MESSAGE_GET |
| Construct the message. | |
| Construct the message header. | MAIL$SEND_ADD_ATTRIBUTE |
| Construct the message bodypart. | MAIL$SEND_ADD_BODYPART |
| Create an address list. | MAIL$SEND_ADD_ADDRESS |
| Send the message. | MAIL$SEND_MESSAGE |

### 11.9.3 Send Action Routines

Once you have created an address list and constructed a message, you can send the message using MAIL$SEND_MESSAGE. Optional success and error action routines handle signaled success and error events in a synchronous manner.

For example, If DECnet/OSI for OpenVMS returns messages indicating that it might not be possible to complete a send operation to some users in your address list, a user-specified send action routine might prompt the sender for permission to continue the send operation.

#### 11.9.3.1 Success Action Routines

A success action routine performs a task upon successful completion of a send operation.

#### 11.9.3.2 Error Handling Routines

An error action routine is a user-written error handler that signals error conditions during a send operation.

#### 11.9.3.3 Aborting a Send Operation

Under certain circumstances, you might want to terminate a send operation in progress using MAIL$SEND_ABORT. In this instance, you can use an asynchronous system trap (AST) routine that contains a call to MAIL$SEND_ABORT to abort the send operation whenever the user presses the Ctrl/C key sequence.

## 11.10 User Profile Context

The user profile processing context functions as a system management tool for customizing the programming and interactive mail environments. It lets individual users modify their default processing characteristics.

The user profile database VMSMAIL_PROFILE.DATA contains information that application programs and the Mail utility use for processing in any context.

Table 11–9 summarizes the user context routines.

**Table 11–9 User Profile Context Routines**

| Routine | Description |
|---|---|
| MAIL$USER_BEGIN | Initiates user profile context |
| MAIL$USER_DELETE_INFO | Deletes a user profile entry |
| MAIL$USER_END | Terminates user profile context |
| MAIL$USER_GET_INFO | Retrieves information about a user from the user profile |
| MAIL$USER_SET_INFO | Adds or modifies a user profile entry |

#### Initiating the User Context

You can invoke the user context directly.

#### Terminating the User Context

You must terminate the user context with MAIL$USER_END. Terminating the user context deallocates virtual memory.

### 11.10.1 User Profile Entries

A user profile entry is a dynamic record. The Mail utility creates a user profile entry automatically for the calling process if it does not exist. The callable and user interfaces of the Mail utility use the data contained in the user profile entry. The user profile consists of fields as described in the sections that follow.

#### MAIL Subdirectory

A MAIL subdirectory is the location—that is, the disk and directory specification—of your mail files. When you define a MAIL subdirectory, you are creating a subdirectory in which the specified mail file and associated external messages are to reside. For example:

```
$DISK5:[MAILUSER.COMMON.MAIL]
```

The subdirectory [.common.mail] represents the MAIL subdirectory specification defined in the user profile entry. This subdirectory contains the mail file (for example, MAIL.MAI) and any external messages associated with the mail file. The disk and directory specification $DISK5:[MAILUSER] is defined in the user authorization file (UAF).

#### Flags

User profile flags can be set to enable or disable automatic purging of deleted mail, automatic self-copy when forwarding, replying, or sending messages, and use of the *CC* prompt.

#### Form

The form field of the user profile entry defines the default print form to be used by print batch jobs. The string you specify as the default form must match a valid print form in use on your system.

#### Forwarding Address

A forwarding address lets you receive messages to your account on another system or to have your messages sent to another user either on your system or another system. You must specify valid node names and user names.

#### Personal Name

A personal name is a user-specified character string. For example, a personal name might include your entire name and phone number. Any phrase beginning with alphabetic characters up to a maximum of 255 alphanumeric characters is valid.

#### Queue Name

The queue name field defines the default print queue on your system where your print jobs are sent.

### 11.10.1.1 Adding Entries to the User Profile Database

Ordinarily, the Mail utility creates a user profile entry for the calling process if one does not already exist. A system management application might create entries for other users. When you specify the item code MAIL$_USER_CREATE_IF using MAIL$USER_SET_INFO, the Mail utility creates a user profile entry if it does not already exist.

### 11.10.1.2 Modifying or Deleting User Profile Entries

The calling process can modify, delete, or retrieve its own user profile entry without privileges.

The following table summarizes the privileges required to modify or delete user profile entries that do not belong to the calling process:

| Procedure | Privilege | Function |
|---|---|---|
| MAIL$USER_SET_INFO | SYSPRV | To modify another user's profile entry |
| MAIL$USER_GET_INFO | SYSNAM or SYSPRV | To retrieve information about another user |

## 11.11 Input Item Codes

Input item codes direct the called routine to read data from a buffer or file and perform a task. Table 11–10 summarizes input item codes.

**Table 11–10 Input Item Codes**

| Item Code | Function |
|---|---|
| **Mail File Context** | |
| MAIL$_MAILFILE_DEFAULT_NAME | Specifies the location (disk and directory) of the default mail file MAIL.MAI. |
| MAIL$_MAILFILE_FOLDER_ROUTINE | Displays folder names within a specified mail file. |
| MAIL$_MAILFILE_FULL_CLOSE | Requests that the wastebasket folder be purged and that a convert/reclaim operation be performed, if necessary. |
| MAIL$_MAILFILE_NAME | Specifies the name of a mail file to be opened. |
| MAIL$_MAILFILE_RECLAIM | Overrides the deleted bytes threshold and requests a reclaim operation. |
| MAIL$_MAILFILE_USER_DATA | Passes a longword of user context data to an action routine. |
| MAIL$_MAILFILE_WASTEBASKET_NAME | Specifies a new name for the wastebasket in a specified mail file. |
| **Message Context** | |
| MAIL$_MESSAGE_AUTO_NEWMAIL | Places newly read messages in the Mail folder automatically. |
| MAIL$_MESSAGE_BACK | Returns the first record of the preceding message. |
| MAIL$_MESSAGE_BEFORE | Selects a message before a specified date. |
| MAIL$_MESSAGE_CC_SUBSTRING | Specifies a character string that must match a node or user name substring in the *CC:* field of the specified message. |
| MAIL$_MESSAGE_CONTINUE | Returns the next text record of the current message. |
| MAIL$_MESSAGE_DEFAULT_NAME | Specifies the default mail file specification. |
| MAIL$_MESSAGE_DELETE | Deletes a message in the current folder after the message has been copied to a new folder. |
| MAIL$_MESSAGE_FILE_ACTION | Specifies a user-written routine that is called if a mail file is to be created. |
| MAIL$_MESSAGE_FILE_CTX | Specifies mail file context received from MAIL$MAILFILE_BEGIN. |
| MAIL$_MESSAGE_FILENAME | Specifies the name of a mail file to which the message is to be moved. |
| MAIL$_MESSAGE_FOLDER_ACTION | Specifies a user-written routine that is called if a folder is to be created. |
| MAIL$_MESSAGE_FLAGS | Specifies MAIL system flags to use when selecting messages. |
| MAIL$_MESSAGE_FLAGS_MBZ | Specifies MAIL system flags that must be zero. |
| MAIL$_MESSAGE_FOLDER | Specifies the name of the target folder for moving messages. |
| MAIL$_MESSAGE_FROM_SUBSTRING | Specifies a character string that must match a node or user name substring in the *From:* field of the specified message. |

(continued on next page)

**Table 11–10 (Cont.) Input Item Codes**

| Item Code | Function |
|---|---|
| **Message Context** | |
| MAIL$_MESSAGE_ID | Specifies the message identification number of the message on which an operation is to be performed. |
| MAIL$_MESSAGE_NEXT | Returns the first record of the message following the current message. |
| MAIL$_MESSAGE_SINCE | Selects a message received since a specified date. |
| MAIL$_MESSAGE_SUBJ_SUBSTRING | Specifies a character string that must match a node or user name substring in the *Subject:* field of the specified message. |
| MAIL$_MESSAGE_TO_SUBSTRING | Specifies a character string that must match a substring in the *To:* field of the specified message. |
| MAIL$_MESSAGE_USER_DATA | Specifies a longword to be passed to the folder and mail file action routines. |
| **Send Context** | |
| MAIL$_SEND_CC_LINE | Specifies the *CC:* field text. |
| MAIL$_SEND_DEFAULT_NAME | Specifies the default file specification of a text file to be opened. |
| MAIL$_SEND_ERROR_ENTRY | Specifies a user-written routine to process errors that occur during a send operation. |
| MAIL$_SEND_FID | Specifies the file identifier. |
| MAIL$_SEND_FILENAME | Specifies the input file specification of a text file to be opened. |
| MAIL$_SEND_FROM_LINE | Specifies the *From:* field text. |
| MAIL$_SEND_PERS_NAME<br>MAIL$_SEND_NO_PERS_NAME | Specifies the personal name string<br>Specifies that no personal string be used. |
| MAIL$_SEND_RECORD | Specifies the descriptor of a text record to be added to the body of a message. |
| MAIL$_SEND_SIGFILE | Specifies a full OpenVMS file specification of the signature file to be used in the message. |
| MAIL$_SEND_NO_SIGFILE | Specifies that no signature file be used. |
| MAIL$_SEND_SUBJECT | Specifies the *Subject:* field text. |
| MAIL$_SEND_SUCCESS_ENTRY | Specifies a user-written routine to process successfully completed events during a send operation. |
| MAIL$_SEND_TO_LINE | Specifies the *To:* field text. |
| MAIL$_SEND_USER_DATA | Specifies a longword passed to the send action routines. |
| MAIL$_SEND_USERNAME | Adds a specified user name to the address list. |
| MAIL$_SEND_USERNAME_TYPE | Specifies the type of user name added to the address list. |

(continued on next page)

**Table 11–10 (Cont.) Input Item Codes**

| Item Code | Function |
|---|---|
| **User Context** | |
| MAIL$_USER_CREATE_IF | Creates a user profile entry. |
| MAIL$_USER_FIRST | Returns information about the first user in the user profile database. |
| MAIL$_USER_NEXT | Returns information about the next user in the user profile database. |
| MAIL$_USER_SET_AUTO_PURGE<br>MAIL$_USER_SET_NO_AUTO_PURGE | Sets the automatic purge flag.<br>Clears the automatic purge flag. |
| MAIL$_USER_SET_CC_PROMPT<br>MAIL$_USER_SET_NO_CC_PROMPT | Sets the *CC* prompt flag.<br>Clears the *CC* prompt flag. |
| MAIL$_USER_SET_COPY_FORWARD<br>MAIL$_USER_SET_NO_COPY_FORWARD | Sets the copy self forward flag.<br>Clears the copy self forward flag. |
| MAIL$_USER_SET_COPY_REPLY<br>MAIL$_USER_SET_NO_COPY_REPLY | Sets the copy self reply flag.<br>Clears the copy self reply flag. |
| MAIL$_USER_SET_COPY_SEND<br>MAIL$_USER_SET_NO_COPY_SEND | Sets the copy self send flag.<br>Clears the copy self send flag. |
| MAIL$_USER_SET_EDITOR<br>MAIL$_USER_SET_NO_EDITOR | Specifies the default editor.<br>Clears the default editor field. |
| MAIL$_USER_SET_FORM<br>MAIL$_USER_SET_NO_FORM | Specifies the default print form string.<br>Clears the default print form field. |
| MAIL$_USER_SET_FORWARDING<br>MAIL$_USER_SET_NO_FORWARDING | Specifies the forwarding address string.<br>Clears the forwarding address field. |
| MAIL$_USER_SET_NEW_MESSAGES | Specifies the new messages count. |
| MAIL$_USER_SET_PERSONAL_NAME<br>MAIL$_USER_SET_NO_PERSONAL_NAME | Specifies the personal name string.<br>Clears the personal name field. |
| MAIL$_USER_SET_QUEUE<br>MAIL$_USER_SET_NO_QUEUE | Specifies the default print queue name string.<br>Clears the default print queue name field. |
| MAIL$_USER_SET_SIGFILE | Specifies a signature file specification for the specified user. |
| MAIL$_USER_SET_NO_SIGFILE | Clears a signature file field for the specified user. |
| MAIL$_USER_SET_SUB_DIRECTORY<br>MAIL$_USER_SET_NO_SUB_DIRECTORY | Specifies a MAIL subdirectory.<br>Clears the MAIL subdirectory field. |
| MAIL$_USER_USERNAME | Points to the user name string to specify the user profile entry to be modified. |

## 11.12 Output Item Codes

Output item codes direct the called routine to return data to a buffer or file which is then available for use by the application. Table 11–11 summarizes output item codes.

**Table 11–11 Output Item Codes**

| Item Code | Function |
|---|---|
| **Mail File Context** | |
| MAIL$_MAILFILE_INDEXED | Determines whether the mail file format is indexed. |
| MAIL$_MAILFILE_DIRECTORY | Returns the mail file subdirectory specification to the caller. |
| MAIL$_MAILFILE_RESULTSPEC | Returns the result mail file specification. |
| MAIL$_MAILFILE_WASTEBASKET | Returns the wastebasket folder name for the specified file. |
| MAIL$_MAILFILE_DELETED_BYTES | Returns the number of deleted bytes in a specified mail file. |
| MAIL$_MAILFILE_MESSAGES_DELETED | Returns the number of deleted messages. |
| MAIL$_MAILFILE_DATA_RECLAIM | Returns the number of data buckets reclaimed. |
| MAIL$_MAILFILE_DATA_SCAN | Returns the number of data buckets scanned. |
| MAIL$_MAILFILE_INDEX_RECLAIM | Returns the number of index buckets reclaimed. |
| MAIL$_MAILFILE_TOTAL_RECLAIM | Returns the total number of bytes reclaimed. |
| **Message Context** | |
| MAIL$_MESSAGE_BINARY_DATE | Returns the date and time received as a binary value. |
| MAIL$_MESSAGE_CC | Returns the text in the *CC:* field of the current message. |
| MAIL$_MESSAGE_CURRENT_ID | Returns the message identification number of the current message. |
| MAIL$_MESSAGE_DATE | Returns the message creation date string. |
| MAIL$_MESSAGE_EXTID | Returns the external message identification number of the current message. |
| MAIL$_MESSAGE_FILE_CREATED | Returns the value of the mail file created flag. |
| MAIL$_MESSAGE_FOLDER_CREATED | Returns the value of the folder created flag. |
| MAIL$_MESSAGE_FROM | Returns the text in the *From:* field of the current messsage. |
| MAIL$_MESSAGE_RECORD | Returns a record from the current message. |
| MAIL$_MESSAGE_RECORD_TYPE | Returns the record type. |
| MAIL$_MESSAGE_REPLY_PATH | Returns the reply path. |
| MAIL$_MESSAGE_RESULTSPEC | Returns the resultant mail file specification. |
| MAIL$_MESSAGE_RETURN_FLAGS | Returns the MAIL system flag value of the current message. |
| MAIL$_MESSAGE_SELECTED | Returns the number of selected messages. |
| MAIL$_MESSAGE_SENDER | Returns the name of the sender of the current message. |
| MAIL$_MESSAGE_SIZE | Returns the size in records of the current message. |

(continued on next page)

**Table 11–11 (Cont.) Output Item Codes**

| Item Code | Function |
|---|---|
| **Message Context** | |
| MAIL$_MESSAGE_SUBJECT | Returns the text in the *Subject:* field of the specified message. |
| MAIL$_MESSAGE_TO | Returns the text in the *To:* field of the specified message. |
| **Send Context** | |
| MAIL$_SEND_COPY_FORWARD | Returns the value of the caller's copy forward flag. |
| MAIL$_SEND_COPY_REPLY | Returns the value of the caller's copy reply flag. |
| MAIL$_SEND_COPY_SEND | Returns the value of the caller's copy send flag. |
| MAIL$_SEND_RESULTSPEC | Returns the resultant file specification of the file to be sent. |
| MAIL$_SEND_USER | Returns the process owner's user name. |
| **User Context** | |
| MAIL$_USER_AUTO_PURGE | Returns the value of the automatic purge mail flag. |
| MAIL$_USER_CAPTIVE | Returns the value of the UAF captive flag. |
| MAIL$_USER_CC_PROMPT | Returns the value of the *CC* prompt flag. |
| MAIL$_USER_COPY_FORWARD | Returns the value of the copy self forward flag. |
| MAIL$_USER_COPY_REPLY | Returns the value of the copy self reply flag. |
| MAIL$_USER_COPY_SEND | Returns the value of the copy self send flag. |
| MAIL$_USER_EDITOR | Returns the name of the default editor. |
| MAIL$_USER_FORM | Returns the default print form string. |
| MAIL$_USER_FORWARDING | Returns the forwarding address string. |
| MAIL$_USER_FULL_DIRECTORY | Returns the complete directory path of the mail file subdirectory. |
| MAIL$_USER_NEW_MESSAGES | Returns the new message count. |
| MAIL$_USER_PERSONAL_NAME | Returns the personal name string. |
| MAIL$_USER_QUEUE | Returns the default queue name string. |
| MAIL$_USER_RETURN_USERNAME | Returns the user name string. |
| MAIL$_USER_SIGFILE | Returns the default signature file specification. |
| MAIL$_USER_SUB_DIRECTORY | Returns the subdirectory specification. |

## 11.13 Examples of Using Mail Utility Routines

This section provides examples of using the mail routines in various programming scenarios including the following:

- Example 11–1 is a C program that sends a Mail message to another user.
- Example 11–2 is a C program that displays a user's folders and returns how many messages are in each folder.
- Example 11–3 is a C program that displays fields in the user's Mail profile.

## 11.13 Examples of Using Mail Utility Routines

### Example 11–1 Sending a File

```
/* send_message.c */

#include <stdio>
#include <descrip>
#include <ssdef>
#include <maildef>
#include <nam>

typedef struct itmlst
{
  short buffer_length;
  short item_code;
  long buffer_address;
  long return_length_address;
} ITMLST;
int
  send_context = 0
  ;

ITMLST
  nulllist[] = { {0,0,0,0} };

int
  getline(char *line, int max)
{
  if (fgets(line, max, stdin) == NULL)
    return 0;
  else
    return strlen(line);
}
int
  main (int argc, char *argv[])

{
  char
    to_user[NAM$C_MAXRSS],
    subject_line[NAM$C_MAXRSS],
    file[NAM$C_MAXRSS],
    resultspec[NAM$C_MAXRSS]
      ;
  long resultspeclen;

  int
    status = SS$_NORMAL,
    file_len = 0,
    subject_line_len = 0,
    to_user_len = 0
      ;
```

(continued on next page)

**Example 11–1 (Cont.) Sending a File**

```
ITMLST
  address_itmlst[] = {
    {sizeof(to_user), MAIL$_SEND_USERNAME, to_user, &to_user_len},
    {0,0,0,0}},
bodypart_itmlst[] = {
  {sizeof(file), MAIL$_SEND_FILENAME, file, &file_len},
  {0,0,0,0}},
out_bodypart_itmlst[] = {
  {sizeof(resultspec), MAIL$_SEND_RESULTSPEC, resultspec, &resultspeclen},
  {0,0,0,0}},
attribute_itmlst[] = {
  {sizeof(to_user), MAIL$_SEND_TO_LINE, to_user, &to_user_len},
  {sizeof(subject_line), MAIL$_SEND_SUBJECT, subject_line, &subject_line_len},
  {0,0,0,0}}
;

status = mail$send_begin(&send_context, &nulllist, &nulllist);
if (status != SS$_NORMAL)
  exit(status);

/* Get the destination and add it to the message */
printf("To: ");
to_user[getline(to_user, NAM$C_MAXRSS) - 1] = '\0';

address_itmlst[0].buffer_length = strlen(to_user);
address_itmlst[0].buffer_address = to_user;

status = mail$send_add_address(&send_context, address_itmlst, &nulllist);
if (status != SS$_NORMAL)
  return(status);

/* Get the subject line and add it to the message header */
printf("Subject: ");
subject_line[getline(subject_line, NAM$C_MAXRSS) - 1] = '\0';

/*  Displayed TO: line */
attribute_itmlst[0].buffer_length = strlen(to_user);
attribute_itmlst[0].buffer_address = to_user;

/* Subject: line */
attribute_itmlst[1].buffer_length = strlen(subject_line);
attribute_itmlst[1].buffer_address = subject_line;

status = mail$send_add_attribute(&send_context, attribute_itmlst, &nulllist);
if (status != SS$_NORMAL)
  return(status);

/* Get the file to send and add it to the bodypart of the message */
printf("File: ");
file[getline(file, NAM$C_MAXRSS) - 1] = '\0';

bodypart_itmlst[0].buffer_length = strlen(file);
bodypart_itmlst[0].buffer_address = file;

status = mail$send_add_bodypart(&send_context, bodypart_itmlst, out_bodypart_itmlst);
if (status != SS$_NORMAL)
  return(status);

resultspec[resultspeclen] = '\0';
printf("Full file spec actually sent: [%s]\n", resultspec);
```

(continued on next page)

### Example 11–1 (Cont.) Sending a File

```
  /* Send the message */
  status = mail$send_message(&send_context, nulllist, nulllist);
  if (status != SS$_NORMAL)
    return(status);

  /* Done processing witht the SEND context */
  status = mail$send_end(&send_context, nulllist, nulllist);
  if (status != SS$_NORMAL)
    return(status);

  return (status);
}
```

### Example 11–2 Displaying Folders

```
/* show_folders.c */

#include <stdio>
#include <descrip>
#include <ctype>
#include <ssdef>
#include <maildef>

typedef struct itmlst
{
  short buffer_length;
  short item_code;
  long buffer_address;
  long return_length_address;
} ITMLST;

struct node
{
  struct node *next;            /* Next folder name node */
  char *folder_name;            /* Zero terminated folder name */
};
int
  folder_routine(struct node *list, struct dsc$descriptor *name)
{
  if (name->dsc$w_length)
    {
      while (list->next)
      list = list->next;

      list->next = malloc(sizeof(struct node));
      list = list->next;
      list->next = 0;
      list->folder_name = malloc(name->dsc$w_length + 1);
      strncpy(list->folder_name,name->dsc$a_pointer,name->dsc$w_length);
      list->folder_name[name->dsc$w_length] = '\0';

    }
  return(SS$_NORMAL);
}
```

(continued on next page)

**Example 11–2 (Cont.) Displaying Folders**

```
main (int argc, char *argv[])
{
  struct node list = {0,0};

  int
    message_context = 0,
    file_context = 0,
    messages_selected = 0,
    total_folders = 0,
    total_messages = 0
      ;
  ITMLST
    nulllist[] = {{0,0,0,0}},
    message_in_itmlst[] = {
      {sizeof(file_context),MAIL$_MESSAGE_FILE_CTX,&file_context,0},
      {0,0,0,0}},
    mailfile_info_itmlst[] = {
      {4,MAIL$_MAILFILE_FOLDER_ROUTINE,folder_routine,0},
      {4,MAIL$_MAILFILE_USER_DATA,&list,0},
      {0,0,0,0}},
    message_select_in_itmlst[] = {
      {0,MAIL$_MESSAGE_FOLDER,0,0},
      {0,0,0,0}},
    message_select_out_itmlst[] = {
      {sizeof(messages_selected),MAIL$_MESSAGE_SELECTED,&messages_selected,0},
      {0,0,0,0}};

  if (mail$mailfile_begin(&file_context, nulllist, nulllist) == SS$_NORMAL) {
    if (mail$mailfile_open(&file_context, nulllist, nulllist) == SS$_NORMAL) {
      if (mail$mailfile_info_file(&file_context,
      mailfile_info_itmlst,
      nulllist) == SS$_NORMAL) {
 if (mail$message_begin(&message_context,
          message_in_itmlst,
          nulllist) == SS$_NORMAL) {
   struct node *tmp = &list;

   while(tmp->next) {
     tmp = tmp->next;
     message_select_in_itmlst[0].buffer_address = tmp->folder_name;
     message_select_in_itmlst[0].buffer_length = strlen(tmp->folder_name);
     if (mail$message_select(&message_context,
        message_select_in_itmlst,
        message_select_out_itmlst) == SS$_NORMAL) {
       printf("Folder %s has %d messages\n",
       tmp->folder_name, messages_selected);
       total_messages += messages_selected;
       total_folders++;
     }
   }
```

```
   printf("Total of %d messages in %d folders\n",total_messages, total_folders);
 }
 mail$message_end(&message_context, nulllist, nulllist);
      }
      mail$mailfile_close(&file_context, nulllist, nulllist);
    }
    mail$mailfile_end(&file_context, nulllist, nulllist);
  }
}
```

### Example 11–3 Displaying User Profile Information

```
/* show_profile.c */

#include <stdio>
#include <ssdef>
#include <jpidef>
#include <maildef>
#include <stsdef>
#include <ctype>
#include <nam>

struct itmlst
{
  short buffer_length;
  short item_code;
  long buffer_address;
  long return_length_address;
};

int
  user_context = 0
  ;

struct
  itmlst nulllist[] = { {0,0,0,0} };

int
  main (int argc, char *argv[])
{
  int

    userlen = 0,

    /* return length of strings */

    editor_len = 0,
    form_len = 0,
    forwarding_len = 0,
    full_directory_len = 0,
    personal_name_len = 0,
    queue_len = 0,

    /* Flags */

    auto_purge = 0,
    cc_prompt = 0,
    copy_forward = 0,
    copy_reply = 0,
    copy_send = 0
      ;
```

(continued on next page)

**Example 11–3 (Cont.) Displaying User Profile Information**

```
char
  user[13],
  editor[NAM$C_MAXRSS],
  form[NAM$C_MAXRSS],
  forwarding[NAM$C_MAXRSS],
  full_directory[NAM$C_MAXRSS],
  personal_name[NAM$C_MAXRSS],
  queue[NAM$C_MAXRSS]
    ;

short
  new_messages = 0
  ;

struct itmlst
  jpi_list[]  = {
    {sizeof(user) - 1, JPI$_USERNAME, user, &userlen},
    {0,0,0,0}},
user_itmlst[] = {
  {0, MAIL$_USER_USERNAME, 0, 0},
  {0,0,0,0}},
out_itmlst[] = {
           /* Full directory spec */
  {sizeof(full_directory),MAIL$_USER_FULL_DIRECTORY,full_directory,&full_directory_len},
           /* New message count */
  {sizeof(new_messages), MAIL$_USER_NEW_MESSAGES, &new_messages, 0},
           /* Forwarding field */
  {sizeof(forwarding), MAIL$_USER_FORWARDING, forwarding, &forwarding_len},
           /* Personal name field */
  {sizeof(personal_name), MAIL$_USER_PERSONAL_NAME, personal_name, &personal_name_len},
           /* Editor field */
  {sizeof(editor), MAIL$_USER_EDITOR, editor, &editor_len},
           /* CC prompting flag */
  {sizeof(cc_prompt), MAIL$_USER_CC_PROMPT, &cc_prompt, 0},
           /* Copy send flag */
  {sizeof(copy_send), MAIL$_USER_COPY_SEND, &copy_send, 0},
           /* Copy reply flag */
  {sizeof(copy_reply), MAIL$_USER_COPY_REPLY, &copy_reply, 0},
           /* Copy forward flag */
  {sizeof(copy_forward), MAIL$_USER_COPY_FORWARD, &copy_forward, 0},
           /* Auto purge flag */
  {sizeof(auto_purge), MAIL$_USER_AUTO_PURGE, &auto_purge, 0},
           /* Queue field */
  {sizeof(queue), MAIL$_USER_QUEUE, queue, &queue_len},
           /* Form field */
  {sizeof(form), MAIL$_USER_FORM, form, &form_len},

  {0,0,0,0}};
int
  status = SS$_NORMAL
    ;

/* Get a mail user context */
status = MAIL$USER_BEGIN(&user_context,
    &nulllist,
    &nulllist);
if (status != SS$_NORMAL)
  return(status);

if (argc > 1) {
  strcpy(user,argv[1]);
}
else
  {
    sys$getjpiw(0,0,0,jpi_list,0,0,0);
    user[userlen] = '\0';
  };
```

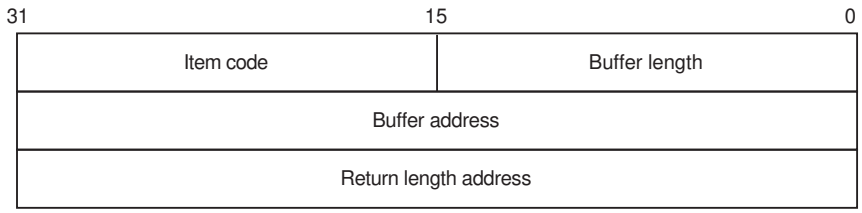
(continued on next page)

### Example 11–3 (Cont.) Displaying User Profile Information

```
  while(isspace(user[--userlen]))
    user[userlen] = '\0';

  user_itmlst[0].buffer_length = strlen(user);
  user_itmlst[0].buffer_address = user;

  status = MAIL$USER_GET_INFO(&user_context, user_itmlst, out_itmlst);
  if (status != SS$_NORMAL)
    return (status);

  /* Release the mail USER context */
  status = MAIL$USER_END(&user_context, &nulllist, &nulllist);
  if (status != SS$_NORMAL)
    return(status);

  /* display the information just gathered */

  full_directory[full_directory_len] = '\0';
  printf("Your mail file directory is %s.\n", full_directory);
  printf("You have %d new messages.\n", new_messages);

  forwarding[forwarding_len] = '\0';
  if (strlen(forwarding) == 0)
    printf("You have not set a forwarding address.\n");
  else
    printf("Your mail is being forwarded to %s.\n", forwarding);

  personal_name[personal_name_len] = '\0';
  printf("Your personal name is \"%s\"\n", personal_name);

  editor[editor_len] = '\0';
  if (strlen(editor) == 0)
    printf("You have not specified an editor.\n");
  else
    printf("Your editor is %s\n", editor);

  printf("CC prompting is %s.\n", (cc_prompt == TRUE) ? "disabled" : "enabled");

  printf("Automatic copy to yourself on");
  if (copy_send == TRUE)
    printf(" SEND");
  if (copy_reply == TRUE) {
    if (copy_send == TRUE)
      printf(",");
    printf(" REPLY");
  }
  if (copy_forward == TRUE) {
    if ((copy_reply == TRUE) || (copy_send == TRUE))
      printf(",");
    printf(" FORWARD");
  }
  if ((copy_reply == FALSE) && (copy_send == FALSE) && (copy_forward == FALSE))
    printf(" Nothing");
  printf("\n");

  printf("Automatic deleted message purge is %s.\n", (auto_purge == TRUE) ? "disabled" : "enabled");

  queue[queue_len] = '\0';
  if (strlen(queue) == 0)
    printf("You have not specified a default queue.\n");
  else
    printf("Your default print queue is %s.\n", queue);
  form[form_len] = '\0';
  if (strlen(form) == 0)
    printf("You have not specified a default print form.\n");
  else
    printf("Your default print form is %s.\n", form);
}
```

## 11.14 Mail Utility Routines

This section describes the individual Mail utility routines. Input and output item list arguments use item descriptor fields structured as shown in the following diagram:

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### Item Descriptor Fields

#### buffer length

For input item lists, this word specifies the length (in bytes) of the buffer that supplies the information needed by the routine to process the specified item code.

For output item lists, this word contains a user-supplied integer specifying the length (in bytes) of the buffer in which the routine is to write the information.

The required length of the buffer depends on the item code specified in the **item code** field of the item descriptor. If the value of **buffer length** is too small, the routine truncates the data.

#### item code

For input item lists, a word containing a user-supplied symbolic code that specifies an option for the Mail utility operation. For output item lists, a word containing a user-supplied symbolic code specifying the item of information that the routine is to return. Each programming language provides an appropriate mechanism for defining this information.

#### buffer address

For input item lists, a longword containing the address of the buffer that supplies information to the routine. For output item lists, a longword containing the user-supplied address of the buffer in which the routine is to write the information.

#### return length address

This field is not used for input item lists. For output item lists, this field contains a longword specifying the user-supplied address of a longword in which the routine writes the actual length in bytes of the information it returns.

# MAIL$MAILFILE_BEGIN

Inititates mail file processing.

## Format

MAIL$MAILFILE_BEGIN context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to other mail file routines. The **context** argument is the address of a longword that contains mail file context information.

You should specify the value of this argument as *0* in the first of a sequence of calls to mail file routines. In the following calls, you should specify the mail file context value returned by this routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by a longword value of *0*.

For this routine, there are no input item codes.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

The only output item codes for this routine is the MAIL$_MAILFILE_MAIL_DIRECTORY item code. When you specify MAIL$_MAILFILE_MAIL_DIRECTORY, MAIL$MAILFILE_BEGIN returns the mail directory specification to the caller. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

MAIL$MAILFILE_BEGIN creates and initiates a mail file context for calls to other mail file routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$GET_VM, $GETJPIW, and $GETSYI.

# MAIL$MAILFILE_CLOSE

Closes the currently open mail file.

## Format

MAIL$MAILFILE_CLOSE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to mail file routines. The **context** argument is the address of a longword that contains mail file context information returned by MAIL$MAILFILE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_FULL_CLOSE

The Boolean item code MAIL$_MAILFILE_FULL_CLOSE specifies that MAIL$MAILFILE_CLOSE should purge the wastebasket folder when it closes the mail file. If the number of bytes deleted by the purge operation exceeds a system-defined threshold, the Mail utility reclaims the deleted space from the mail file.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

The system-defined threshold is reserved by Digital.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**MAIL$_MAILFILE_DATA_RECLAIM**
When you specify MAIL$_MAILFILE_DATA_RECLAIM, MAIL$MAILFILE_CLOSE returns the number of data buckets reclaimed during the reclaim operation as a longword value.

**MAIL$_MAILFILE_DATA_SCAN**
When you specify MAIL$_MAILFILE_DATA_SCAN, MAIL$MAILFILE_CLOSE returns the number of data buckets scanned during the reclaim operation as a longword value.

**MAIL$_MAILFILE_INDEX_RECLAIM**
When you specify MAIL$_MAILFILE_INDEX_RECLAIM, MAIL$MAILFILE_CLOSE returns the number of index buckets reclaimed during a reclaim operation as a longword value.

**MAIL$_MAILFILE_MESSAGES_DELETED**
When you specify MAIL$_MAILFILE_MESSAGES_DELETED, MAIL$MAILFILE_CLOSE returns the number of messages deleted as a longword value.

**MAIL$_MAILFILE_TOTAL_RECLAIM**
When you specify MAIL$_MAILFILE_TOTAL_RECLAIM, MAIL$MAILFILE_CLOSE returns the number of bytes reclaimed during a reclaim operation as a longword value.

## Description

If you specify the input item code MAIL$_MAILFILE_FULL_CLOSE, this procedure purges the wastebasket folder automatically before it closes the file. If the number of bytes deleted by this procedure exceeds the deleted byte threshold, the system performs a convert/reclaim operation on the file.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | No mail file is open. |
| SS$_ACCVIO | Access violation. |

# MAIL$MAILFILE_COMPRESS

Compresses a mail file.

## Format

MAIL$MAILFILE_COMPRESS context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to various mail file routines. The **context** argument is the address of a longword that contains mail file context information returned by MAIL$MAILFILE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_DEFAULT_NAME

MAIL$_MAILFILE_DEFAULT_NAME specifies the default file specification the Mail utility should use when opening a mail file. The **buffer address** field points to a character string 0 to 255 characters long that defines the default file specification.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you specify the value *0* in **buffer length** field of the item descriptor, MAIL$MAILFILE_COMPRESS uses the current default directory as the default mail file specification.

If you do not specify MAIL$_MAILFILE_DEFAULT_NAME, MAIL$MAILFILE_COMPRESS creates the default mail file specification from the following sources:

- Disk and directory defined in the caller's user authorization file (UAF)
- Subdirectory defined in the Mail user profile
- Default file type of MAI

#### MAIL$_MAILFILE_FULL_CLOSE

The Boolean item code MAIL$_MAILFILE_FULL_CLOSE requests that the wastebasket folder be purged and that convert and reclaim operations be performed, if necessary.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### MAIL$_MAILFILE_NAME

MAIL$_MAILFILE_NAME specifies the name of a mail file to be opened. The buffer that the **buffer address** field points to contains a character string of 0 to 255 characters.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you do not specify MAIL$_MAILFILE_NAME, the default mail file name is MAIL.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

#### MAIL$_MAILFILE_RESULTSPEC

When you specify MAIL$_MAILFILE_RESULTSPEC, the Mail utility returns the resultant mail file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

If you do not specify an input file, the MAIL$MAILFILE_COMPRESS routine compresses the currently open Mail file. The MAIL$MAILFILE_COMPRESS routine signals informational messages concerning the phase of the compression.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOTISAM | The message file is not an indexed file. |
| RMS$_FNF | The specified file cannot be found. |
| RMS$_SHR | The specified file is not shareable. |
| SS$_ACCVIO | Access violation. |
| SS$_IVDEVNAM | The specified device name is invalid. |

Any condition value returned by LIB$FIND_IMAGE_SYMBOL, LIB$RENAME_FILE, $CREATE, $OPEN, $PARSE, and $SEARCH.

# MAIL$MAILFILE_END

Terminates mail file processing.

## Format

MAIL$MAILFILE_END context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to mail file routines. The **context** argument is the address of a longword that contains MAILFILE context information returned by MAIL$MAILFILE_BEGIN.

If mail file processing is terminated successfully, the Mail utility sets the value of the argument **context** to *0*.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_FULL_CLOSE

The Boolean item code MAIL$_MAILFILE_FULL_CLOSE requests that the wastebasket folder be purged and that convert and reclaim operations be performed, if necessary.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

The MAIL$MAILFILE_END routine deallocates the mail file context created by MAIL$MAILFILE_BEGIN as well as any dynamic memory allocated by other mail file processing routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$FREE_VM.

# MAIL$MAILFILE_INFO_FILE

Obtains information about a specified mail file.

## Format

MAIL$MAILFILE_INFO_FILE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to mail file routines. The **context** argument is the address of a longword that contains mail file context information returned by MAIL$MAILFILE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_DEFAULT_NAME

MAIL$_MAILFILE_DEFAULT_NAME specifies the default mail file specification MAIL$MAILFILE_INFO_FILE should use when opening a mail file. The **buffer address** field of the item descriptor points to a character string of 0 to 255 characters that defines the default mail file specification.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you specify the value *0* in **buffer length** field of the item descriptor, MAIL$MAILFILE_INFO_FILE uses the current default directory as the default mail file specification.

If you do not specify MAIL$_MAILFILE_DEFAULT_NAME, MAIL$MAILFILE_INFO_FILE creates the default mail file specification from the following sources:

- Disk and directory defined in the caller's user authorization file (UAF)
- Subdirectory defined in the Mail user profile
- Default file type of MAI

#### MAIL$_MAILFILE_FOLDER_ROUTINE

MAIL$_MAILFILE_FOLDER_ROUTINE specifies an entry point longword address of a user-written routine that MAIL$MAILFILE_INFO_FILE should use to display folder names. MAIL$MAILFILE_INFO_FILE calls the user-written routine for each folder in the mail file.

#### MAIL$_MAILFILE_NAME

MAIL$_MAILFILE_NAME specifies the name of the mail file to be opened. The **buffer address** field points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you do not specify MAIL$_MAIFILE_NAME, the default mail file name is MAIL.

#### MAIL$_MAILFILE_USER_DATA

MAIL$_MAILFILE_USER_DATA specifies a longword that MAIL$MAILFILE_INFO_FILE should pass to the user-defined folder name action routine.

This item code is valid only when used with the item code MAIL$_MAILFILE_FOLDER_ROUTINE.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_MAILFILE_DELETED_BYTES

When you specify MAIL$_MAILFILE_DELETED_BYTES, MAIL$MAILFILE_INFO_FILE returns the number of deleted bytes in a specified mail file as longword value.

#### MAIL$_MAILFILE_RESULTSPEC

When you specify MAIL$_MAILFILE_RESULTSPEC, MAIL$MAILFILE_INFO_FILE returns the resultant mail file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MAILFILE_WASTEBASKET

When you specify MAIL$_MAILFILE_WASTEBASKET, MAIL$MAILFILE_INFO_FILE returns the name of the wastebasket folder of the specified mail file. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 39 characters long.

Specify a value from *0* to *39* in the **buffer length** field of the item descriptor.

## Description

If you do not specify an input file, the MAIL$MAILFILE_INFO_FILE returns information about the currently open Mail file.

### Folder Action Routines

If you use the item code MAIL$_MAILFILE_FOLDER_ROUTINE to specify a folder name routine, MAIL$MAILFILE_INFO_FILE passes control to a user-specified routine. For example, the folder action routine could display folder names. The user routine must return a 32-bit integer code. If the return code indicates success, the interaction between the user's routine and the callable routine can continue.

The folder action routine passes a pointer to the descriptor of a folder name as well as the user data longword. A descriptor of zero length indicates that the MAIL$MAILFILE_INFO_FILE routine has displayed all folder names. If you do not specify the item code MAIL$_MAILFILE_FOLDER_ROUTINE, MAIL$MAILFILE_INFO_FILE does not call any folder action routines.

## Condition Values Returned

| | |
|---|---|
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOTISAM | The message file is not an indexed file. |
| MAIL$_OPENIN | MAIL cannot open the file as input. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $CLOSE, $OPEN, $PARSE, and $SEARCH.

# MAIL$MAILFILE_MODIFY

Modifies the informational record of an indexed mail file, including the mail file name, the default mail file name, and the wastebasket name.

## Format

MAIL$MAILFILE_MODIFY context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to mail file routines. The **context** argument is the address of a longword that contains mail file context information returned by MAIL$MAILFILE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_DEFAULT_NAME

MAIL$_MAILFILE_DEFAULT_NAME specifies the default file specification that the Mail utility should use when opening a mail file. The **buffer address** field points to a buffer that contains a character string of 0 to 255 characters that defines the default mail file specification.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you specify the value *0* in the **buffer length** field of the item descriptor, MAIL$MAILFILE_MODIFY uses the current default directory as the default mail file specification.

If you do not specify MAIL$_MAILFILE_DEFAULT_NAME, MAIL$MAILFILE_MODIFY creates the default mail file specification from the following sources:

- Disk and directory defined in the caller's user authorization file (UAF)
- Subdirectory defined in the Mail user profile
- Default file type of MAI

#### MAIL$_MAILFILE_NAME

MAIL$_MAILFILE_NAME specifies the name of the mail file that the Mail utility should open. The **buffer address** field points to a buffer that contains a character string of 0 to 255 characters.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you do not specify MAIL$_MAILFILE_NAME, the default mail file name is MAIL.

#### MAIL$_MAILFILE_WASTEBASKET_NAME

MAILFILE_WASTEBASKET_NAME specifies a new folder name for the wastebasket in the specified mail file. The **buffer address** field points to a buffer that contains a character string of 1 to 39 characters.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

#### MAIL$_MAILFILE_RESULTSPEC

When you specify MAIL$_MAILFILE_RESULTSPEC, the Mail utility returns the resultant mail file specification. The **buffer address** field points to a buffer that receives a character string from 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

If a mail file is not specified, the currently open mail file is used.

## Condition Values Returned

| | |
|---|---|
| MAIL$_ILLFOLNAM | The specified folder name is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOTISAM | The message file is not an indexed file. |

| | |
|---|---|
| MAIL$_OPENIN | The Mail utility cannot open the file as input. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $CLOSE, $FIND, $PUT, and $UPDATE.

# MAIL$MAILFILE_OPEN

Opens a specified mail file for processing. You must use this routine to open a mail file before you can do either of the following:

- Call any mail file routines to manipulate mail files
- Call message routines to read messages from the specified mail file

## Format

MAIL$MAILFILE_OPEN context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to mail file routines. The **context** argument is the address of a longword that contains mail file context information returned by MAIL$MAILFILE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_DEFAULT_NAME

MAIL$_MAILFILE_DEFAULT_NAME specifies the default file specification MAIL$MAILFILE_OPEN should use when opening a mail file. The **buffer address** field points to a character string of 0 to 255 characters that defines the default file specification.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you specify the value *0* in the **buffer length** field of the item descriptor, MAIL$MAILFILE_OPEN uses the current default directory as the default mail file specification.

If you do not specify MAIL$_MAILFILE_DEFAULT_NAME, MAIL$MAILFILE_OPEN creates the default mail file specification from the following sources:

- Disk and directory defined in the caller's user authorization file (UAF)
- Subdirectory defined in the Mail user profile
- Default file type of MAI

#### MAIL$_MAILFILE_NAME

MAIL$_MAILFILE_NAME specifies the name of the mail file MAIL$MAILFILE_OPEN should open. The **buffer address** field points to a buffer that contains a character string of 0 to 255 characters.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

If you do not MAIL$_MAILFILE_NAME, the default mail file name is MAIL.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_MAILFILE_DELETED_BYTES

When you specify MAIL$_MAILFILE_DELETED_BYTES, MAIL$MAILFILE_OPEN returns the number of deleted bytes in the specified mail file as a longword value.

#### MAIL$_MAILFILE_INDEXED

When you specify MAIL$_MAILFILE_INDEXED, MAIL$MAILFILE_OPEN returns a Boolean TRUE when you open an indexed file. The **buffer length** field points to a longword that receives the Boolean value.

#### MAIL$_MAILFILE_RESULTSPEC

When you specify MAIL$_MAILFILE_RESULTSPEC, MAIL$MAILFILE_OPEN returns the resultant mail file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MAILFILE_WASTEBASKET

When you specify MAIL$_MAILFILE_WASTEBASKET, MAIL$MAILFILE_OPEN returns the name of the wastebasket for the specified mail file. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

The default mail file specification is MAIL.MAI in the MAIL subdirectory.

## Condition Values Returned

| | |
|---|---|
| MAIL$_FILEOPEN | The mail file is already open. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOMSGS | No messages are available. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$GET_VM and $CONNECT, and $OPEN.

# MAIL$MAILFILE_PURGE_WASTE

Deletes messages contained in the wastebasket folder of the currently open mail file.

## Format

MAIL$MAILFILE_PURGE_WASTE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Mail file context information to be passed to other mail file routines. The **context** argument is the address of a longword that contains mail file context information.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MAILFILE_RECLAIM

The Boolean item code MAIL$_MAILFILE_RECLAIM specifies that MAIL$MAILFILE_PURGE_WASTE purge the wastebasket folder and reclaim deleted space in the mail file.

Specify the value *0* in the **buffer length** field of the item descriptor.

MAIL$_MAILFILE_RECLAIM explicitly requests a reclaim operation and overrides the deleted bytes threshold regardless of the number of deleted bytes during a mail file purge operation.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**MAIL$_MAILFILE_DATA_RECLAIM**
When you specify MAIL$_MAILFILE_DATA_RECLAIM, MAIL$MAILFILE_PURGE_WASTE returns the number of data buckets reclaimed during the reclaim operation as a longword value.

**MAIL$_MAILFILE_DATA_SCAN**
When you specify MAIL$_MAILFILE_DATA_SCAN, MAIL$MAILFILE_PURGE_WASTE returns the number of data buckets scanned during the reclaim operation as a longword value.

**MAIL$_MAILFILE_INDEX_RECLAIM**
When you specify MAIL$_MAILFILE_INDEX_RECLAIM, the Mail utility returns the number of index buckets reclaimed during a reclaim operation as a longword value.

**MAIL$_MAILFILE_DELETED_BYTES**
When you specify MAIL$_MAILFILE_DELETED_BYTES, MAIL$MAILFILE_PURGE_WASTE returns the number of bytes deleted from the mail file as a longword value.

**MAIL$_MAILFILE_MESSAGES_DELETED**
When you specify MAIL$_MAILFILE_MESSAGES_DELETED, MAIL$MAILFILE_PURGE_WASTE returns the number of deleted messages as a longword value.

**MAIL$_MAILFILE_TOTAL_RECLAIM**
When you specify MAIL$_MAILFILE_TOTAL_RECLAIM, MAIL$MAILFILE_PURGE_WASTE returns the number of bytes reclaimed due to a reclaim operation as a longword value.

## Description

If you specify the MAIL$_MAILFILE_RECLAIM item descriptor, all the bytes deleted from the mail file by this routine are reclaimed.

## Condition Values Returned

| | |
|---|---|
| MAIL$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |

| | |
|---|---|
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | No mail file is currently open. |
| MAIL$_NOTISAM | The message file is not an indexed file. |
| SS$_ACCVIO | Access violation. |

# MAIL$MESSAGE_BEGIN

Begins message processing. You must call this routine before calling any other message routines.

## Format

MAIL$MESSAGE_BEGIN context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to various message routines. The **context** argument is the address of a longword that contains message context information.

You should specify the value of this argument as *0* in the first of a sequence of calls to message routines. In the following calls, you should specify the message context value returned by this routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_FILE_CTX

MAIL$_MESSAGE_FILE_CTX specifies the mail file context received from MAIL$MAILFILE_BEGIN to be passed to the message routines. The **buffer address** field of the item descriptor points to a longword that contains mail file context information.

The item code MAIL$_MESSAGE_FILE_CTX is required.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

**MAIL$_MESSAGE_SELECTED**
When you specify MAIL$_MESSAGE_SELECTED, MAIL$MESSAGE_BEGIN returns the number of messages selected as a longword value.

## Description

MAIL$MESSAGE_BEGIN creates and initializes a message context for subsequent calls to message routines.

## Condition Values Returned

| | |
|---|---|
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $GET and LIB$GET_VM.

# MAIL$MESSAGE_COPY

Copies messages between files or folders.

## Format

MAIL$MESSAGE_COPY context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN.

You should specify this argument as 0 in the first of a sequence of calls to message routines. In the following calls, you should specify the message context value returned by the previous routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_BACK

When you specify the Boolean item code MAIL$_MESSAGE_BACK, MAIL$MESSAGE_COPY copies the message preceding the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_COPY.

### MAIL$_MESSAGE_DEFAULT_NAME

MAIL$_MESSAGE_DEFAULT_NAME specifies the default file specification of a mail file to open in order to copy a message. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_DELETE

When you specify the Boolean item code MAIL$_MESSAGE_DELETE, MAIL$MESSAGE_COPY deletes the message in the current folder after the message has been copied to a destination folder.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Specify MAIL$_MESSAGE_DELETE to emulate the operation of MAIL MOVE or FILE command.

### MAIL$_MESSAGE_FILE_ACTION

MAIL$_MESSAGE_FILE_ACTION specifies the address of the mail file action routine called if a mail file is to be created. Two parameters are passed as follows:

- User data longword
- Address of the descriptor of the file name to be created

The **buffer address** field of the item descriptor points to a longword that denotes a procedure value.

### MAIL$_MESSAGE_FILENAME

MAIL$_MESSAGE_FILENAME specifies the name of the mail file to which the current message will be moved. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_FOLDER

MAIL$_MESSAGE_FOLDER specifies the name of the target folder for moving mail messages. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The item code MAIL$_MESSAGE_FOLDER is required.

### MAIL$_MESSAGE_FOLDER_ACTION

MAIL$_MESSAGE_FOLDER_ACTION specifies the entry point address of the folder action routine called if a folder is to be created. Two parameters are passed as follows:

- User data longword
- Address of a descriptor of the folder name to be created.

The **buffer address** field of the item descriptor points to a longword that specifies a procedure value.

#### MAIL$_MESSAGE_ID

MAIL$_MESSAGE_ID specifies the message identification number of the message on which the operation is to be performed. The **buffer address** field of the item descriptor points to a longword that contains the message identification number.

Do not specify MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_COPY.

#### MAIL$_MESSAGE_NEXT

When you specify the Boolean item code MAIL$_MESSAGE_NEXT, the Mail utility copies the message following the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_COPY.

#### MAIL$_MESSAGE_USER_DATA

MAIL$_MESSAGE_USER_DATA specifies data passed to the folder action and mail file action routines. The **buffer address** field of the item descriptor points to a user data longword.

Specify MAIL$_MESSAGE_USER_DATA with the item codes MAIL$_MESSAGE_FILE_ACTION and MAIL$_MESSAGE_FOLDER_ACTION only.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_MESSAGE_FILE_CREATED

When you specify the Boolean item code MAIL$_MESSAGE_FILE_CREATED, MAIL$MESSAGE_COPY returns the value of the file created flag as longword value.

#### MAIL$_MESSAGE_FOLDER_CREATED

When you specify the Boolean item code MAIL$_MESSAGE_FOLDER_CREATED, MAIL$MESSAGE_COPY returns the value of the folder created flag as a longword value.

#### MAIL$_MESSAGE_RESULTSPEC

When you specify MAIL$_MESSAGE_RESULTSPEC, MAIL$MESSAGE_COPY returns the mail file resultant file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

If you do not specify a file name, the routine copies the message to another folder in the currently open mail file. The target mail file must be an indexed file.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_MSGINFO | Informational records are successfully returned. |
| MAIL$_MSGTEXT | Text record is successfully returned. |
| MAIL$_BADVALUE | The specified keyword value is invalid. |
| MAIL$_CONITMCOD | The specified item codes define conflicting operations. |
| MAIL$_DATIMUSED | The date and time is currently used in the specified file. |
| MAIL$_DELMSG | The message is deleted. |
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOMOREREC | No more records can be found. |
| MAIL$_NOTREADIN | The operation is invalid; you are not reading a message. |
| MAIL$_RECTOBIG | The record is too large for the MAIL buffer. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_IVDEVNAM | The device name is invalid. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $CONNECT, $CREATE, $OPEN, $WRITE, $READ, and $PUT.

# MAIL$MESSAGE_DELETE

Deletes a specified message from the currently selected folder.

## Format

MAIL$MESSAGE_DELETE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_ID

MAIL$_MESSAGE_ID specifies the message identification number of the message on which the operation is to be performed. The **buffer address** field points to a longword that contains the message identification number.

The item code MAIL$_MESSAGE_ID is required.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

When you delete a message from a selected folder, it is moved to the wastebasket folder. You cannot delete a message from the wastebasket folder. You must use the MAIL$MAILFILE_PURGE_WASTE routine to empty the wastebasket folder.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

# MAIL$MESSAGE_END

Ends message processing.

## Format

MAIL$MESSAGE_END context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN. If message processing ends successfully, the argument **context** is changed to *0*.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. This routine does not use the **in_item_list** argument.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. This routine does not use the **out_item_list** argument.

## Description

The MAIL$MESSAGE_END routine deallocates the message context created by MAIL$MESSAGE_BEGIN as well as any dynamic memory allocated by other message routines.

## Condition Values Returned

| | |
|---|---|
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$FREE_VM.

# MAIL$MESSAGE_GET

Retrieves a message from the set of currently selected messages.

## Format

MAIL$MESSAGE_GET context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_AUTO_NEWMAIL

When you specify the Boolean item code MAIL$_MESSAGE_AUTO_NEWMAIL, MAIL$MESSAGE_GET places a new message in the Mail folder as it is read automatically.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

### MAIL$_MESSAGE_BACK

When you specify the Boolean item code MAIL$_MESSAGE_BACK, MAIL$MESSAGE_GET reads the message identification number of a specified message to return the first record of the preceding message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_CONTINUE, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_GET.

#### MAIL$_MESSAGE_CONTINUE

When you specify the Boolean item code MAIL$_MESSAGE_CONTINUE, MAIL$MESSAGE_GET reads the message identification number of a specified message to return the next text record of the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_CONTINUE, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_GET.

#### MAIL$_MESSAGE_ID

MAIL$_MESSAGE_ID specifies the message identification number of a message on which an operation is to be performed. The **buffer address** field of the item descriptor points to a longword that contains the message identification number.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_CONTINUE, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_GET.

#### MAIL$_MESSAGE_NEXT

When you specify the Boolean item code MAIL$_MESSAGE_NEXT, MAIL$MESSAGE_GET reads the message identification number of a specified message to return the first record of the message following the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_CONTINUE, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_GET.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

### MAIL$_MESSAGE_BINARY_DATE

When you specify MAIL$_MESSAGE_BINARY_DATE, MAIL$MESSAGE_GET returns the message arrival date as a quadword binary value.

### MAIL$_MESSAGE_CC

When you specify MAIL$_MESSAGE_CC, MAIL$MESSAGE_GET returns the *CC:* field of the current message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_CURRENT_ID

When you specify MAIL$_MESSAGE_CURRENT_ID, MAIL$MESSAGE_GET returns the message identification number of the current message. The **buffer address** field of the item descriptor points to a longword that receives the message identifier number.

### MAIL$_MESSAGE_DATE

When you specify MAIL$_MESSAGE_DATE, MAIL$MESSAGE_GET returns the message creation date string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_EXTID

MAIL$_MESSAGE_EXTID specifies the external message identification number of the current message. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

### MAIL$_MESSAGE_FROM

When you specify MAIL$_MESSAGE_FROM, MAIL$MESSAGE_GET returns the *From:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_RECORD

When you specify MAIL$_MESSAGE_RECORD, MAIL$MESSAGE_GET returns a record of the message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

MAIL$_MESSAGE_RECORD is valid only when specified with the item code MAIL$_MESSAGE_CONTINUE.

Do not specify MAIL$_MESSAGE_RECORD with the following item codes:

- MAIL$_MESSAGE_BACK
- MAIL$_MESSAGE_ID
- MAIL$_MESSAGE_NEXT

#### MAIL$_MESSAGE_RECORD_TYPE

When you specify MAIL$_MESSAGE_RECORD_TYPE, MAIL$MESSAGE_GET returns the record type. A record may be either header information (MAIL$_ MESSAGE_HEADER) or text (MAIL$_MESSAGE_TEXT). The **buffer address** field of the item descriptor points to a word that receives the record type.

#### MAIL$_MESSAGE_RETURN_FLAGS

When you specify MAIL$_MESSAGE_RETURN_FLAGS, MAIL$MESSAGE_GET returns the Mail system flag for the current message as a 2-byte bit mask value.

#### MAIL$_MESSAGE_SENDER

When you specify MAIL$_MESSAGE_SENDER, MAIL$MESSAGE_GET returns the name of the sender of the current message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_SIZE

When you specify MAIL$_MESSAGE_SIZE, MAIL$MESSAGE_GET returns the size in records of the current message as a longword value.

#### MAIL$_MESSAGE_SUBJECT

When you specify MAIL$_MESSAGE_SUBJECT, MAIL$MESSAGE_GET returns the *Subject:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_TO

When you specify MAIL$_MESSAGE_TO, MAIL$MESSAGE_GET returns the *To:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

The first time the MAIL$MESSAGE_GET routine is called, the message information is returned for the first requested message, and the status returned is MAIL$_MSGINFO. Subsequent calls to MAIL$MESSAGE_GET with the MAIL$_MESSAGE_CONTINUE item code return the message text records with the status MAIL$_MSGTEXT, until no more records are left, when MAIL$_ NOMOREREC is returned.

## Condition Values Returned

| | |
|---|---|
| MAIL$_MSGINFO | Informational records are successfully returned. |
| MAIL$_MSGTEXT | Text record is successfully returned. |
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |

| | |
|---|---|
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOMOREREC | No more records can be found. |
| MAIL$_NOTREADIN | The operation is invalid; you are not reading a message. |
| MAIL$_RECTOBIG | The record is too large for the Mail buffer. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $FIND and $UPDATE.

# MAIL$MESSAGE_INFO

Obtains information about a specified message contained in the set of currently selected messages.

## Format

MAIL$MESSAGE_INFO context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_BACK

When you specify Boolean item code MAIL$_MESSAGE_BACK, MAIL$MESSAGE_INFO reads the message identification number of the current message and returns the message preceding the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_MESSAGE_BACK,MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_INFO.

#### MAIL$_MESSAGE_ID

MAIL$_MESSAGE_ID specifies the message identification number of the message on which the operation is to be performed. The **buffer address** field of the item descriptor points to a longword that contains the message identification number.

Do not specify MAIL$_MESSAGE_BACK,MAIL$_MESSAGE_ID, and MAIL$_ MESSAGE_NEXT in the same call to MAIL$MESSAGE_INFO.

#### MAIL$_MESSAGE_NEXT

When you specify the Boolean item code MAIL$_MESSAGE_NEXT, MAIL$MESSAGE_INFO reads the message identification number of the current message and returns the message that follows it.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_MESSAGE_BACK,MAIL$_MESSAGE_ID, and MAIL$_ MESSAGE_NEXT in the same call to MAIL$MESSAGE_INFO.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_ item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_MESSAGE_BINARY_DATE

When you specify MAIL$_MESSAGE_BINARY_DATE, MAIL$MESSAGE_INFO returns the message arrival date as a quadword binary value.

#### MAIL$_MESSAGE_CC

When you specify MAIL$_MESSAGE_CC, MAIL$MESSAGE_INFO returns the *CC:* field of the current message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_CURRENT_ID

When you specify MAIL$_MESSAGE_ID, MAIL$MESSAGE_INFO returns the message identification number of the current message. The **buffer address** field of the item descriptor points to a longword that receives the message identification number of the current message.

#### MAIL$_MESSAGE_DATE

When you specify MAIL$_MESSAGE_DATE, MAIL$MESSAGE_INFO returns the message creation date string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_EXTID

When you specify MAIL$_MESSAGE_EXTID, MAIL$MESSAGE_INFO returns the external identification number of the current message as a string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_FROM

When you specify MAIL$_MESSAGE_FROM, MAIL$MESSAGE_INFO returns the *From:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_REPLY_PATH

When you specify MAIL$_MESSAGE_REPLY_PATH, MAIL$MESSAGE_INFO returns the reply path of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_RETURN_FLAGS

When you specify MAIL$_MESSAGE_RETURN_FLAGS, MAIL$MESSAGE_ INFO returns the Mail system flag values for the current message as a 2-byte bit mask value.

### MAIL$_MESSAGE_SENDER

When you specify MAIL$_MESSAGE_SENDER, MAIL$MESSAGE_INFO returns the name of the sender of the current message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_SIZE

When you specify MAIL$_MESSAGE_SIZE, MAIL$MESSAGE_INFO returns the size of the current message in records as a longword value.

### MAIL$_MESSAGE_SUBJECT

When you specify MAIL$_MESSAGE_SUBJECT, MAIL$MESSAGE_INFO returns the *Subject:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_MESSAGE_TO

When you specify MAIL$_MESSAGE_TO, MAIL$MESSAGE_INFO returns the *To:* field of the specified message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

MAIL$MESSAGE_INFO obtains information about a particular message. MAIL$MESSAGE_GET retrieves a message from the set of currently selected messages.

The first call to MAIL$MESSAGE_GET passes control to MAIL$MESSAGE_ INFO. Subsequent calls that include the MAIL$_MESSAGE_CONTINUE item code return text records.

## Condition Values Returned

| | |
|---|---|
| MAIL$_CONITMCOD | The specified item codes define conflicting operations. |
| MAIL$_DELMSG | The message is deleted. |
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOMOREMSG | No more messages. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$GET_VM.

# MAIL$MESSAGE_MODIFY

Modifies information in the message header.

## Format

MAIL$MESSAGE_MODIFY context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_BACK

When you specify the Boolean item code MAIL$_MESSAGE_BACK, MAIL$MESSAGE_MODIFY reads the message identification number of the specified message in order to return the first record in the preceding message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_MODIFY.

#### MAIL$_MESSAGE_FLAGS

MAIL$_MESSAGE_FLAGS specifies system flags for new mail. The **buffer address** field of the item descriptor points to a word that contains bit mask offsets. The following offsets can be used to modify the 2-byte bit mask:

- MAIL$V_replied
- MAIL$V_marked

#### MAIL$_MESSAGE_ID

MAIL$_MESSAGE_ID specifies the message identification number of the message on which an operation is to be performed. The **buffer address** field of the item descriptor points to a longword that contains the message identification number.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_MODIFY.

#### MAIL$_MESSAGE_NEXT

When you specify the Boolean item code MAIL$_MESSAGE_NEXT, MAIL$MESSAGE_NEXT reads the message identification number of a message and returns the first record in the message following the current message.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify the item codes MAIL$_MESSAGE_BACK, MAIL$_MESSAGE_ID, and MAIL$_MESSAGE_NEXT in the same call to MAIL$MESSAGE_MODIFY.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

#### MAIL$_MESSAGE_CURRENT_ID

When you specify MAIL$_MESSAGE_CURRENT_ID, MAIL$MESSAGE_MODIFY returns the message identification number of the current message. The **buffer address** field of the item descriptor points to a longword that receives the message identification number.

## Condition Values Returned

| | |
|---|---|
| MAIL$_CONITMCOD | The specified item codes define conflicting operations. |
| MAIL$_DELMSG | The message is deleted. |
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |

| | |
|---|---|
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOMOREMSG | No more messages. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $FIND and $UPDATE.

# MAIL$MESSAGE_SELECT

Selects a message or messages from the currently open mail file. Before you attempt to read a message, you must select it.

## Format

MAIL$MESSAGE_SELECT context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Message context information to be passed to message routines. The **context** argument is the address of a longword that contains message context information returned by MAIL$MESSAGE_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_MESSAGE_BEFORE

When you specify MAIL$_MESSAGE_BEFORE, MAIL$MESSAGE_SELECT selects a message received before a specified date and time. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long in absolute time.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_CC_SUBSTRING

MAIL$_MESSAGE_CC_SUBSTRING specifies a character string that must match a substring contained in the *CC:* field of the specified message. If the strings match, the message is selected. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_FLAGS

MAIL$_MESSAGE_FLAGS specifies bit masks that must be initialized to *1*.

#### MAIL$_MESSAGE_FLAGS_MBZ

MAIL$_MESSAGE_FLAGS_MBZ specifies Mail system flags that must be set to *0*.

#### MAIL$_MESSAGE_FOLDER

MAIL$_MESSAGE_FOLDER specifies the name of the folder that contains messages to be selected.

The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

This item code is required.

#### MAIL$_MESSAGE_FROM_SUBSTRING

MAIL$_MESSAGE_FROM_SUBSTRING specifies a user-specified character string that must match the substring contained in the *From:* field of a specified message. If the strings match, the message is selected.

The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_SINCE

When you specify MAIL$_MESSAGE_SINCE, the Mail utility selects a message received since a specified date and time.

The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long in absolute time.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_TO_SUBSTRING

MAIL$_MESSAGE_TO_SUBSTRING specifies a user-specified character string that must match a substring contained in the *To:* field of a specified message. If the strings match, the message is selected.

The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_MESSAGE_SUBJ_SUBSTRING

MAIL$_MESSAGE_SUBJ_SUBSTRING specifies a user-specified character string that must match a substring contained in the *Subject:* field of a specified message. If the strings match, the message is selected.

The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

### MAIL$_MESSAGE_SELECTED

When you specify MAIL$_MESSAGE_SELECTED, MAIL$MESSAGE_SELECT returns the number of selected messages as a longword value.

## Description

MAIL$MESSAGE_SELECT deselects previously selected messages whether or not you request a valid selection.

## Condition Values Returned

| | |
|---|---|
| MAIL$_ILLCTXADR | The context block address is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_INVQUAVAL | The specified qualifier is invalid |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOFILEOPEN | The mail file is not open. |
| MAIL$_NOTEXIST | The specified folder does not exist. |
| MAIL$_NOTISAM | The operation applies only to indexed files. |
| MAIL$_WRONGCTX | The context block is incorrect. |
| MAIL$_WRONGFILE | The specified file is incorrect in this context. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$GET_VM.

# MAIL$SEND_ABORT

Cancels a currently executing send operation.

## Format

MAIL$SEND_ABORT context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Value Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. This routine does not use the **in_item_list** argument.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. This routine does not use the **out_item_list** argument.

## Description

MAIL$SEND_ABORT is useful when, for example, the user enters the key sequence Ctrl/C during the execution of MAIL$SEND_MESSSAGE.

## Condition Value Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |

# MAIL$SEND_ADD_ADDRESS

Adds an address to the address list. If an address list does not exist, MAIL$SEND_ADD_ADDRESS creates one.

## Format

MAIL$SEND_ADD_ADDRESS context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_SEND_USERNAME

MAIL$_SEND_USERNAME specifies that the Mail utility add a specified user name to the address list. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The item code MAIL$_SEND_USERNAME is required.

**MAIL$_SEND_USERNAME_TYPE**
MAIL$_SEND_USERNAME_TYPE specifies the type of user name added to the address list. The **buffer address** field of the item descriptor points to a word that contains the username type.

There are two types of user names, as follows:

- User name specified as a *To:* address (default)
- User name specified as a *CC:* address

**Note**

Currently, the symbols MAIL$_TO and MAIL$_CC define user name types.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

If you do not specify a MAIL$_SEND_USERNAME_TYPE, MAIL$SEND_ADD_ADDRESS uses MAIL$_TO. You can specify only one user name per call to MAIL$SEND_ADD_ADDRESS.

## Condition Values Returned

| | |
|---|---|
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition values returned by LIB$TPARSE.

# MAIL$SEND_ADD_ATTRIBUTE

Adds an attribute such as *Subject*, *To* and so forth, to the message you are currently constructing.

## Format

MAIL$SEND_ADD_ATTRIBUTE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

You should specify this argument as 0 in the first of a sequence of calls to MAIL routines. In following calls, you should specify the Send context value returned by the previous routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_SEND_CC_LINE

MAIL$_SEND_CC_LINE specifies a descriptor of the *CC:* field text. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_SEND_FROM_LINE

MAIL$_SEND_FROM_LINE specifies a descriptor of the *From:* field text of the message to be sent. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The SYSPRV privilege is required to alter the *From:* of a message.

#### MAIL$_SEND_SUBJECT

MAIL$_SEND_SUBJECT specifies a descriptor of the *Subject:* field text of a message to be sent. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_SEND_TO_LINE

MAIL$_SEND_TO_LINE specifies a descriptor of the *To:* field text of the message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

If you do not specify a *To:* line, the Mail utility supplies a *To:* line composed of user names on the *To:* address list. If you do not specify a *CC:* line, the Mail utility supplies a *CC:* line composed of user names on the *CC:* address list. In either of the above cases, commas separate the user names used.

To add a message's *From:* field, you must have the SYSPRV, and the Mail DECnet object must have SYSPRV privilege on OUTGOING CONNECT (users may set the DECnet object privileges at their discretion).

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

# MAIL$SEND_ADD_BODYPART

Builds the body of a message.

## Format

MAIL$SEND_ADD_BODYPART context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

See MAIL$SEND_BEGIN for a description of an input item descriptor.

## Input Item Codes

### MAIL$_SEND_DEFAULT_NAME

MAIL$_SEND_DEFAULT_NAME specifies the default file specification of a text file to be opened. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_SEND_FID

MAIL$_SEND_FID specifies the file identifier of the text file to be opened. The **buffer address** field of the item descriptor points to a buffer that contains the file identifier. To identify a file using a file identifier, you must also specify the

device identifier for the file. Specify the device identifier using the MAIL$_SEND_DEFAULT_NAME item code. More information about using a file ID for specifying files can be found in *OpenVMS Record Management Services Reference Manual*. Note that the MAIL$_SEND_FID item code and the MAIL$_SEND_FILENAME item code are mutually exclusive.

#### MAIL$_SEND_FILENAME

MAIL$_SEND_FILENAME specifies the input file specification of the text file to be opened. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long. Note that the MAIL$_SEND_FILENAME item code and the MAIL$_SEND_FID item code and are mutually exclusive.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_SEND_RECORD

MAIL$_SEND_RECORD specifies a descriptor of a text record to be added to the body of the message. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

When creating a message, do not specify MAIL$_SEND_RECORD in the same call (or series of calls) to MAIL$SEND_ADD_BODYPART with the following item codes:

- MAIL$_SEND_FID
- MAIL$_SEND_FILENAME

**Note**

Do not use the MAIL$_SEND_RECORD item code with the MAIL$SEND_ADD_BODYPART routine called from a detached process because the routine creates a temporary file in SYS$SCRATCH that is inaccessible to the detached process.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Code

#### MAIL$_SEND_RESULTSPEC

When you specify MAIL$_SEND_RESULTSPEC, MAIL$SEND_ADD_BODYPART returns the resultant file specification identified with MAIL$_SEND_FILENAME. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

You can use MAIL$SEND_ADD_BODYPART to specify a file that contains the entire message or to add a single record to a message. If the message is contained in a file, you call MAIL$SEND_ADD_BODYPART once, specifying the file name. If you want to add to the message record-by-record, you can call MAIL$SEND_ADD_BODYPART repeatedly, specifying a different record each time until you complete the message.

You cannot specify both a file name and a record for the same message. You can specify either MAIL$_SEND_FILENAME or MAIL$_SEND_FID once, or you can specify MAIL$_SEND_RECORD one or more times.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_CONITMCOD | The specified item codes define conflicting operations. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_OPENIN | The required file is missing. |
| SS$_ACCVIO | Access violation. |

# MAIL$SEND_BEGIN

Initiates processing to send a message to the users on the address list. You must call MAIL$SEND_BEGIN before you call any other send routine.

## Format

MAIL$SEND_BEGIN context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to other send routines. The **context** argument is the address of a longword that contains send context information.

You should specify the value of this argument as *0* in the first of a sequence of calls to send routines. In subsequent calls, you should specify the send context value returned by this routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_SEND_PERS_NAME
### MAIL$_SEND_NO_PERS_NAME

Note that you must specify only one of these item codes. An error is generated if you specify both item codes. MAIL$_SEND_PERS_NAME specifies the personal name text to be used in the message header. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_SEND_NO_PERS_NAME specifies that no personal name string be used during message construction.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### MAIL$_SEND_SIGFILE
#### MAIL$_SEND_NO_SIGFILE

Note that you must specify only one of these item codes. An error is generated if you specify both item codes. MAIL$_SEND_SIGFILE specifies the full OpenVMS file specification of the signature file to be used in the message. The default file specification used for a signature file is the user mail directory specification and .SIG as the file type. The buffer address field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_SEND_NO_SIGFILE specifies that no signature file be used during message construction.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_SEND_COPY_FORWARD

When you specify the Boolean item code MAIL$_SEND_COPY_FORWARD, MAIL$SEND_BEGIN returns the value of the caller's copy forward flag as a longword value.

#### MAIL$_SEND_COPY_SEND

When you specify the Boolean item code MAIL$_SEND_COPY_SEND, MAIL$SEND_BEGIN returns the value of the caller's copy send flag as a longword value.

#### MAIL$_SEND_COPY_REPLY

When you specify the Boolean item code MAIL$_SEND_COPY_REPLY, MAIL$SEND_BEGIN returns the value of the caller's copy reply flag as a longword value.

#### MAIL$_SEND_USER

When you specify MAIL$_SEND_USER, MAIL$SEND_BEGIN returns the process owner's user name. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

MAIL$SEND_BEGIN creates and initializes a send context for subsequent calls to send routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_CODERR | Internal system error. |
| MAIL$_CONITMCOD | The specified item codes perform conflicting operations. |
| MAIL$_ILLPERNAME | The specified personal name string is illegal. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition values returned by $GETJPIW, LIB$FREE_VM, and LIB$GET_VM.

# MAIL$SEND_END

Terminates send processing.

## Format

MAIL$SEND_END context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

If send processing is successfully terminated, the value of the **context** argument is changed to *0*.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. This routine does not use the **in_item_list** argument.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. This routine does not use the **out_item_list** argument.

## Description

The MAIL$SEND_END routine deallocates the send context as well as any dynamic memory allocated by previous send routine calls.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by LIB$FREE_VM

# MAIL$SEND_MESSAGE

Begins the actual sending of the message after the message has been constructed.

## Format

MAIL$SEND_MESSAGE context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Send context information to be passed to send routines. The **context** argument is the address of a longword that contains send context information returned by MAIL$SEND_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_SEND_ERROR_ENTRY

MAIL$_SEND_ERROR_ENTRY specifies the longword address of an entry point to process errors during a send operation. The descriptor of the recipient that failed, the address of the signal array, and the user-specified data are passed as input to the routine. Refer to the *OpenVMS Programming Concepts Manual* for more information about the signal array and its use by condition-handling routines.

### MAIL$_SEND_SUCCESS_ENTRY

MAIL$_SEND_SUCCESS_ENTRY specifies the longword address of an entry point to process successes during a send operation. The descriptor of the recipient that succeeded, the address of the signal array, and the user-specified data

are passed as input to the routine. Refer to the *OpenVMS Programming Concepts Manual* for more information about the signal array and its use by condition-handling routines.

**MAIL$_SEND_USER_DATA**
MAIL$_SEND_USER_DATA specifies a longword that MAIL$SEND_MESSAGE passes to the SEND action routines.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

The MAIL$SEND_MESSAGE routine sends a message built with the MAIL$SEND_ADD_BODYPART routine to every user on the address list. If you have not used MAIL$SEND_ADD_BODYPART to construct a message, MAIL$SEND_MESSAGE sends only a message header.

If MAIL$SEND_MESSAGE encounters errors sending to an addressee, it calls the routine specified by MAIL$_SEND_ERROR_ENTRY. Otherwise, it calls the routine specified by MAIL$_SEND_SUCCESS_ENTRY.

If either routine is not specified, MAIL$SEND_MESSAGE calls no other routines.

## Condition Values Returned

| | |
|---|---|
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

Any condition value returned by $CONNECT.

# MAIL$USER_BEGIN

Initiates access to the Mail common user database. You must call MAIL$USER_BEGIN before you call any other user routines.

## Format

MAIL$USER_BEGIN context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

User context information to be passed to other user routines. The **context** argument is the address of a longword that contains user context information.

You should specify the value of this argument as *0* in the first of a sequence of calls to MAIL routines. In following calls, you should specify the user context value returned by the previous routine.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. This routine does not use the **in_item_list** argument.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

### MAIL$_USER_AUTO_PURGE
When you specify the Boolean item code MAIL$_USER_AUTO_PURGE, MAIL$USER_BEGIN returns the value of the automatic purge mail flag as a longword value.

### MAIL$_USER_CAPTIVE
When you specify the Boolean item code MAIL$_USER_CAPTIVE, MAIL$USER_BEGIN returns the value of the UAF CAPTIVE flag as a longword value.

### MAIL$_USER_CC_PROMPT
When you specify the Boolean item code MAIL$_USER_CC_PROMPT, MAIL$USER_BEGIN returns the value of the cc prompt flag as a longword value.

### MAIL$_USER_COPY_FORWARD
When you specify the Boolean item code MAIL$_USER_COPY_FORWARD, MAIL$USER_BEGIN returns the value of the copy self forward flag as a longword value.

### MAIL$_USER_COPY_REPLY
When you specify the Boolean item code MAIL$_USER_COPY_REPLY, MAIL$USER_BEGIN returns the value of the copy self reply flag as a longword value.

### MAIL$_USER_COPY_SEND
When you specify the Boolean item code MAIL$_USER_COPY_SEND, MAIL$USER_BEGIN returns the value of the copy self send flag as a longword value.

### MAIL$_USER_FORWARDING
When you specify MAIL$_USER_FORWARDING, MAIL$USER_BEGIN returns the forwarding address string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_USER_FORM
When you specify MAIL$_USER_FORM, MAIL$USER_BEGIN returns the default print form string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_USER_FULL_DIRECTORY
When you specify MAIL$_USER_FULL_DIRECTORY, MAIL$USER_BEGIN returns complete directory path of the MAIL subdirectory. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

### MAIL$_USER_NEW_MESSAGES
When you specify MAIL$_USER_NEW_MESSAGES, MAIL$USER_BEGIN returns the new message count. The **buffer address** field of the item descriptor points to a word that receives the new message count.

#### MAIL$_USER_PERSONAL_NAME

When you specify MAIL$_USER_PERSONAL_NAME, MAIL$USER_BEGIN returns the personal name string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_QUEUE

When you specify MAIL$_USER_QUEUE, MAIL$USER_BEGIN returns the default print queue name. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_RETURN_USERNAME

When you specify MAIL$_USER_RETURN_USERNAME, MAIL$USER_BEGIN returns the user name string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_SIGFILE

When you specify MAIL$_USER_SIGFILE, MAIL$USER_BEGIN returns the default signature file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_SUB_DIRECTORY

When you specify MAIL$_USER_SUB_DIRECTORY, MAIL$USER_BEGIN returns the subdirectory specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

MAIL$USER_BEGIN creates and initializes a user database context for subsequent calls to other user routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |

# MAIL$USER_DELETE_INFO

Removes a record from the user profile database.

## Format

MAIL$USER_DELETE_INFO context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

User context information to be passed to send routines. The **context** argument is the address of a longword that contains user context information returned by MAIL$USER_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list must include at least one device item descriptor. The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_USER_USERNAME

MAIL$_USER_USERNAME specifies the record to be deleted from the user profile database. The **buffer address** field of the item descriptor points to a buffer that contains the user name string encoded in a character string 0 to 31 characters long.

Specify a value from *0* to *31* in the **buffer length** field of the item descriptor.

The item code MAIL$_USER_USERNAME is required.

**out_item_list**
OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

To delete a record from the user profile database, you must have SYSPRV privilege.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOSUCHUSR | The specified user name is not valid. |
| MAIL$_NOSYSPRV | The operation requires the SYSPRV privilege. |
| SS$_ACCVIO | Access violation. |

# MAIL$USER_END

Terminates access to the user profile database.

## Format

MAIL$USER_END context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

User context information to be passed to user routines. The **context** argument is the address of a longword that contains user context information.

If the Mail utility terminates access to the user profile database successfully, the value of the argument **context** is changed to *0*.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. This routine does not use the **in_item_list** argument.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. This routine does not use the **out_item_list** argument.

## Description

The MAIL$USER_END routine deallocates the user database context created by MAIL$USER_BEGIN as well as all dynamic memory allocated by previous user routines.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| SS$_ACCVIO | Access violation. |
| Any condition value returned by LIB$FREE_VM | |

# MAIL$USER_GET_INFO

Obtains information about a user from the user profile database.

## Format

MAIL$USER_GET_INFO context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

User context information to be passed to user routines. The **context** argument is the address of a longword that contains user context information returned by MAIL$USER_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list must include at least one device item descriptor. The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_USER_FIRST

The Boolean item code MAIL$_USER_FIRST specifies that MAIL$USER_GET_INFO return information in the user profile about the first entry in the user profile database.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_USER_FIRST, MAIL$_USER_NEXT or MAIL$_USER_USERNAME in the same call to MAIL$USER_GET_INFO.

#### MAIL$_USER_NEXT

The Boolean item code MAIL$_USER_NEXT specifies that MAIL$USER_GET_INFO return information in the user profile about the next user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

Do not specify MAIL$_USER_FIRST, MAIL$_USER_NEXT or MAIL$_USER_USERNAME in the same call to MAIL$USER_GET_INFO.

#### MAIL$_USER_USERNAME

The item code MAIL$_USER_USERNAME points to the username string.

Specify the address of the username string in the **buffer address** field and specify the length of the username string in the **buffer length** field of the item descriptor.

Do not specify MAIL$_USER_FIRST, MAIL$_USER_NEXT and MAIL$_USER_USERNAME in the same call to MAIL$USER_GET_INFO.

#### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

#### MAIL$_USER_AUTO_PURGE

When you specify the Boolean item code MAIL$_USER_AUTO_PURGE, MAIL$USER_GET_INFO returns the value of the automatic purge mail flag as a longword value.

#### MAIL$_USER_CC_PROMPT

When you specify the Boolean item code MAIL$_USER_CC_PROMPT, MAIL$USER_GET_INFO returns the value of the cc prompt flag as a longword value.

#### MAIL$_USER_COPY_FORWARD

When you specify the Boolean item code MAIL$_USER_COPY_FORWARD, MAIL$USER_GET_INFO returns the value of the copy self forward mail flag as a longword value.

#### MAIL$_USER_COPY_REPLY

When you specify the Boolean item code MAIL$_USER_COPY_REPLY, MAIL$USER_GET_INFO returns the value of the copy self reply mail flag as a longword value.

#### MAIL$_USER_COPY_SEND

When you specify the Boolean item code MAIL$_USER_COPY_SEND, MAIL$USER_GET_INFO returns the value of the copy self send mail flag as a longword value.

#### MAIL$_USER_EDITOR

When you specify MAIL$_USER_EDITOR, MAIL$USER_GET_INFO returns the name of the default editor. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_FORWARDING

When you specify MAIL$_USER_FORWARDING, MAIL$USER_GET_INFO returns the forwarding address. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_FORM

When you specify MAIL$_USER_FORM, MAIL$USER_GET_INFO returns the default print form string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_FULL_DIRECTORY

When you specify MAIL$_USER_FULL_DIRECTORY, MAIL$USER_GET_INFO returns the complete directory path of the MAIL subdirectory string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_NEW_MESSAGES

When you specify MAIL$_USER_NEW_MESSAGES, MAIL$USER_GET_INFO returns the new messages count. The **buffer address** field of the item descriptor points to a word that receives the new message count as a word value.

#### MAIL$_USER_PERSONAL_NAME

When you specify MAIL$_USER_PERSONAL_NAME, MAIL$USER_GET_ INFO returns the personal name string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_QUEUE

When you specify MAIL$_USER_QUEUE, MAIL$USER_GET_INFO returns the default print queue name string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_RETURN_USERNAME

When you specify MAIL$_USER_RETURN_USERNAME, MAIL$USER_GET_ INFO returns the user name. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

#### MAIL$_USER_SIGFILE

When you specify MAIL$_USER_SIGFILE, MAIL$USER_GET_INFO returns the default signature file specification. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the buffer length field of the item descriptor.

#### MAIL$_USER_SUB_DIRECTORY

When you specify MAIL$_USER_SUB_DIRECTORY, MAIL$USER_GET_INFO returns the MAIL subdirectory specification string. The **buffer address** field of the item descriptor points to a buffer that receives a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

## Description

The MAIL$USER_GET_INFO routine returns information about specified entries in the user profile database. If you do not specify a user name, MAIL$USER_GET_INFO returns information about the user name associated with the calling process. To obtain information about a user name other than that associated with the calling process, you need the SYSNAM privilege.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| MAIL$_CONITMCOD | The specified item codes perform conflicting operations. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NOSUCHUSR | The specified user name is invalid. |
| MAIL$_NOSYSPRV | The specified operation requires the SYSPRV privilege. |
| SS$_ACCVIO | Access violation. |

# MAIL$USER_SET_INFO

Adds or modifies a specified user record in the user profile database.

## Format

MAIL$USER_SET_INFO context ,in_item_list ,out_item_list

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. All utility routines return a condition value in R0. Condition values that can be returned by this routine are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

User context information to be passed to user routines. The **context** argument is the address of a longword that contains user context information returned by MAIL$USER_BEGIN.

### in_item_list

OpenVMS usage: itmlst_3
type: longword (unsigned)
access: read only
mechanism: by reference

Item list specifying options for the routine. The **in_item_list** argument is the address of a list of item descriptors, each of which specifies an option and provides the information needed to perform the operation.

The item list must include at least one device item descriptor. The item list is terminated by longword value of *0*.

## Input Item Codes

### MAIL$_USER_CREATE_IF

The Boolean item code MAIL$_USER_CREATE_IF specifies that MAIL$USER_SET_INFO should create the record for the specified user if it does not already exist.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_AUTO_PURGE**
**MAIL$_USER_SET_NO_AUTO_PURGE**
The Boolean item codes MAIL$_USER_SET_AUTO_PURGE and MAIL$_USER_SET_NO_AUTO_PURGE set and clear the auto purge flag for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_CC_PROMPT**
**MAIL$_USER_SET_NO_CC_PROMPT**
The Boolean item codes MAIL$_USER_SET_CC_PROMPT and MAIL$_USER_SET_NO_CC_PROMPT set and clear the cc prompt flag for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_COPY_FORWARD**
**MAIL$_USER_SET_NO_COPY_FORWARD**
The Boolean item codes MAIL$_USER_SET_COPY_FORWARD and MAIL$_USER_SET_NO_COPY_FORWARD set and clear the copy self forward flag for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_COPY_REPLY**
**MAIL$_USER_SET_NO_COPY_REPLY**
The Boolean item codes MAIL$_USER_SET_COPY_REPLY and MAIL$_USER_SET_NO_COPY_REPLY set and clear the copy self reply flag for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_COPY_SEND**
**MAIL$_USER_SET_NO_COPY_SEND**
The Boolean item codes MAIL$_USER_SET_COPY_SEND and MAIL$_USER_SET_NO_COPY_SEND set and clear the copy self send flag for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

**MAIL$_USER_SET_EDITOR**
**MAIL$_USER_SET_NO_EDITOR**
MAIL$_USER_SET_EDITOR specifies the name of a default editor to be used by the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_EDITOR clears the default editor field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

### MAIL$_USER_SET_FORM
### MAIL$_USER_SET_NO_FORM

MAIL$_USER_SET_FORM specifies the default print form string for the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_FORM clears the default print form field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

### MAIL$_USER_SET_FORWARDING
### MAIL$_USER_SET_NO_FORWARDING

MAIL$_USER_SET_FORWARDING specifies a forwarding address string for the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_FORWARDING clears the forwarding address field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

### MAIL$_USER_SET_NEW_MESSAGES

MAIL$_USER_SET_NEW_MESSAGES specifies the new message count for the specified user. The **buffer address** field of the item descriptor points to a word that contains the new number of new messages.

### MAIL$_USER_SET_PERSONAL_NAME
### MAIL$_USER_SET_NO_PERSONAL_NAME

MAIL$_USER_SET_PERSONAL_NAME specifies a personal name string for the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_PERSONAL_NAME clears the personal field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

### MAIL$_USER_SET_QUEUE
### MAIL$_USER_SET_NO_QUEUE

MAIL$_USER_SET_QUEUE specifies a default print queue name string for the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_QUEUE clears the default print queue field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### MAIL$_USER_SET_SIGFILE
#### MAIL$_USER_SET_NO_SIGFILE

MAIL$_USER_SET_SIGFILE specifies a signature file specification for the specified user. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_SIGFILE clears the signature file field for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### MAIL$_USER_SET_SUB_DIRECTORY
#### MAIL$_USER_SET_NO_SUB_DIRECTORY

MAIL$_USER_SET_SUB_DIRECTORY specifies a MAIL subdirectory. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 255 characters long.

Specify a value from *0* to *255* in the **buffer length** field of the item descriptor.

The Boolean item code MAIL$_USER_SET_NO_SUB_DIRECTORY disables the use of a MAIL subdirectory for the specified user.

Specify the value *0* in the **buffer length** and **buffer address** fields of the item descriptor.

#### MAIL$_USER_USERNAME

MAIL$_USER_USERNAME specifies the record to be modified in the user profile database and points to the user name string. The **buffer address** field of the item descriptor points to a buffer that contains a character string 0 to 31 characters long.

Specify a value from *0* to *31* in the **buffer length** field of the item descriptor.

### out_item_list

OpenVMS usage: itmlst_3
type: longword
access: write only
mechanism: by reference

Item list specifying the information you want the routine to return. The **out_item_list** argument is the address of a list of item descriptors, each of which describes an item of information. The list of item descriptors is terminated by longword value of *0*.

## Output Item Codes

**None.**

## Description

The MAIL$USER_SET_INFO routine modifies specified records in the user profile database. If you do not specify a user name, the routine modifies the user record associated with the calling process.

To modify any user record other than that associated with the calling process, you must have SYSPRV privilege. However, if you want to add or modify only the forwarding address of another user, SYSNAM privilege is sufficient.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| SS$_ACCVIO | Access violation. |
| MAIL$_CONITMCOD | The specified item codes perform conflicting operations. |
| MAIL$_ILLCHAR | Unacceptable character in personal name. Utility returns three formatted ASCII output (FAO) arguments including the illegal character, the length of the string, and the string address. |
| MAIL$_ILLPERNAM | Personal name formatted improperly. Returns an FAO argument containing the improperly formatted personal name. |
| MAIL$ILLSUBDIR | Illegal subdirectory specification. Returns an FAO argument containing the subdirectory string. |
| MAIL$_INVITMCOD | The specified item code is invalid. |
| MAIL$_INVITMLEN | The specified item length is invalid. |
| MAIL$_MISREQITEM | The required item is missing. |
| MAIL$_NAMTOOBIG | Specified name exceeds 255-character limit. |
| MAIL$_NOTSUBDIR | No such subdirectory. Returns an FAO argument containing the subdirectory string. |
| MAIL$_NOSUCHUSR | No such user. Returns the name of the unfound user. |
| MAIL$_NOSYSNAM | Caller needs SYSNAM privileges. |
| MAIL$_NOSYSPRV | Caller needs system privileges. |

# 12

# National Character Set (NCS) Utility Routines

This chapter describes the National character set (NCS) utility routines. The NCS utility provides a common facility for defining and accessing collating sequences and conversion functions. Collating sequences are used to compare strings for sorting purposes. Conversion functions are used to derive an altered form of an input string based on an appropriate conversion algorithm.

## 12.1 Introduction to NCS Routines

Using NCS, you can formulate collating sequences and conversion functions and register them in an NCS library. The NCS routines provide a programming interface to NCS that lets you access the collating sequences and conversion functions from an NCS library for doing string comparisons.

Typically, NCS collating sequences are selective subsets of the multinational character set. They are used extensively in programming applications involving various national character sets. For example, a program might use the Spanish collating sequence to assign appropriate collating weight to characters from the Spanish national character set. Another program might use the French collating sequence to assign appropriate collating weight to characters in the French national character set.

In addition to providing program access to collating sequences and conversion functions in an NCS library, the NCS routines provide a means for saving definitions in a local file for subsequent use by the comparison and conversion routines.

Table 12–1 lists the NCS routines.

**Table 12–1 NCS Routines**

| Routine | Description |
|---|---|
| NCS$COMPARE | Compares two strings using a specified collating sequence as comparison basis |
| NCS$CONVERT | Converts a string using the specified conversion function |
| NCS$END_CS | Terminates the use of a collating sequence by the calling program |
| NCS$END_CF | Terminates the use of a conversion function by the calling program |
| NCS$GET_CF | Retrieves the definition of the named conversion function from the NCS library |
| NCS$GET_CS | Retrieves the definition of the named collating sequence from the NCS library |

(continued on next page)

**Table 12–1 (Cont.) NCS Routines**

| Routine | Description |
|---|---|
| NCS$RESTORE_CF | Permits the calling program to restore the definition of a ''saved'' conversion function from a database or an RMS file |
| NCS$RESTORE_CS | Permits the calling program to restore the definition of a ''saved'' collating sequence from a database or an RMS file |
| NCS$SAVE_CF | Provides the calling program with information that permits the application to store the definition of a conversion function in a local database or an RMS file |
| NCS$SAVE_CS | Provides the calling program with information that permits the application to store the definition of a collating sequence in a local database or an RMS file |

In a typical application, the program does the following:

1. Prepares a string for comparison
2. Makes a call to the NCS$GET routine, specifying the appropriate collating sequence
3. Makes one or more calls to the NCS$COMPARE routine, which does the actual comparison
4. Terminates the comparison with a call to the NCS$END routine

The program can also include the use of conversion functions in preparation for the comparison routines.

## 12.2 Examples of How to Use NCS Utility Routines

This section includes two examples of how to use NCS utility routines in program applications:

Example 12–1 illustrates the use of NCS utility routines in a Fortran program.

Example 12–2 illustrates the use of NCS routines in a C program.

**Note**

Each programming language provides an appropriate mechanism for defining symbols, status codes, completion codes, and other relevant information.

### Example 12–1 Using NCS Routines in a Fortran Program

```
        PROGRAM NCS_EXAMPLE

        CHARACTER*80 CSSTRING,STRING1,STRING2
        INTEGER*4    CSLENGTH,LENGTH1,LENGTH2,CSID,STATUS,RESULT
        INTEGER*4    NCS$GET_CS,NCS$COMPARE,NCS$END_CS

        CHARACTER*1  CMP(3)

        CMP(1) = '<'
        CMP(2) = '='
        CMP(3) = '>'
C
C       Read the name of the collating sequence..
C
        WRITE (6,30)
        READ (5,15,END=999) CSLENGTH,CSSTRING
30      FORMAT(' Collating Sequence: ')
C
C       Get the collating sequence from the NCS library
C
        CSID = 0
        STATUS = NCS$GET_CS (CSID, CSSTRING(1:CSLENGTH))
        IF ((STATUS .AND. 1) .NE. 1) THEN
            CALL LIB$SIGNAL (%VAL(STATUS))
            ENDIF
C
C       Read two strings to be compared according to the collating sequence
C
100     WRITE (6,10)
        READ (5,15,END=999) LENGTH1,STRING1
        WRITE (6,20)
        READ (5,15,END=999) LENGTH2,STRING2

        IF (LENGTH1 .EQ. 0 .AND. LENGTH2 .EQ. 0) THEN
            GOTO 200
            ENDIF

10      FORMAT(' String1: ')
20      FORMAT(' String2: ')
15      FORMAT (q,a80)
C
C       Compare the strings
C
        result = ncs$compare (csid, string1(1:length1), string2(1:length2))
C
C       Display the results of the comparison
C
        WRITE (6,40) STRING1(1:LENGTH1), CMP(RESULT+2), STRING2(1:LENGTH2)
40      FORMAT(' ',A,' ',A,' ',A)
        GOTO 100
C
C       Come here if both inputs are blank -- we are done.
C       Call NCS$END_CS to free any storage used to hold the CS.
C
200     STATUS = NCS$END_CS (CSID)
        IF ((STATUS .AND. 1) .NE. 1) THEN
            CALL LIB$SIGNAL (%VAL(STATUS))
            ENDIF
        CALL EXIT

999     CONTINUE
        END
```

### Example 12–2 Using NCS Routines in a C Program

```
/*
** ============================================================================
**
** NCS_EXAMPLE.C
**
** NCS conversion function example using the VAX C programming language
**
** ============================================================================
*/

/*
** ----------------------------------------------------------------------------
** Header files
*/
# include "sys$library:descrip.h"     /* Descriptor macros     */
# include "sys$library:rms.h"      /* RMS structure definitions    */
# include "sys$library:rmsdef.h"     /* RMS completion codes      */
# include "sys$share:ssdef.h"      /* System service completion    */
         /* codes       */
# include "sys$library:stdio.h"      /* Standard I/O definitions     */
/*
** ----------------------------------------------------------------------------
** Data definitions
*/
#define SIZE 1024       /* Maximum record size     */

unsigned long int
    cfid,        /* Address of conversion     */
         /* function       */
    expected_status,        /* Expected return status     */
    rms_status,        /* RMS return status     */
    status;        /* Function return status     */

unsigned short int
    return_length;       /* Length of returned string in */
         /* bytes       */

char
    file[NAM$C_MAXRSS],       /* File name      */
    inrec[SIZE],       /* Input record      */
    outrec[SIZE];       /* Output record      */

$DESCRIPTOR(cfname_d,"EDT_VT2xx");     /* Conversion function name     */
         /* descriptor      */
$DESCRIPTOR(prompt_d,"_File:    ");     /* Prompt string descriptor     */
$DESCRIPTOR(file_d,file);      /* File name descriptor     */
$DESCRIPTOR(inrec_d,inrec);      /* Input record descriptor     */
$DESCRIPTOR(outrec_d,outrec);      /* Output record descriptor     */

struct FAB infab;       /* Input file access block     */
struct RAB inrab;       /* Input record access block    */
/*
** ----------------------------------------------------------------------------
** Function prototypes
*/
void status_check();
/*
** ============================================================================
*/
main ()
{
```

(continued on next page)

**Example 12–2 (Cont.) Using NCS Routines in a C Program**

```
    /*
    ** ------------------------------------------------------------------------
    ** Initialize RMS user structures for the file.
    */
    infab  = cc$rms_fab;     /* Initialize to default FAB    */
         /* values       */

    infab.fab$l_fna = file;      /* Now supply our specific     */
         /* values       */
    infab.fab$b_fns = NAM$C_MAXRSS;

    inrab  = cc$rms_rab;     /* Initialize to default RAB    */
         /* values       */

    inrab.rab$l_fab = &infab;     /* Now supply our specific     */
         /* values       */
    inrab.rab$l_ubf = inrec;
    inrab.rab$w_usz = SIZE;
    /*
    ** ------------------------------------------------------------------------
    ** Get the EDT_VT2xx conversion function from the default NCS library
    */
    cfid = 0;        /* Initialize ID      */
    status = ncs$get_cf(&cfid,&cfname_d,0);
    status_check(status,SS$_NORMAL);
    /*
    ** ------------------------------------------------------------------------
    ** Get the file to be converted and set the length of the returned file
    ** name
    */
    status = lib$get_input(&file_d,&prompt_d,&return_length);
    status_check(status,SS$_NORMAL);
    file_d.dsc$w_length = return_length;
    /*
    ** ------------------------------------------------------------------------
    ** Open the input file to be converted and connect to the RAB
    */
    rms_status = sys$open(&infab,0,0);
    status_check(rms_status,RMS$_NORMAL);

    rms_status = sys$connect(&inrab,0,0);
    status_check(rms_status,RMS$_NORMAL);
    /*
    ** ------------------------------------------------------------------------
    ** Read each record from the file, convert the input string to EDT
    ** fallback, and write the result to the output
    */
    while(TRUE)
    {
/*
** ------------------------------------------------------------------------
** Read each record
*/
rms_status = sys$get(&inrab,0,0);
if (rms_status == RMS$_EOF)      /* Reached end of file  */
    break;
else
    status_check(rms_status,RMS$_NORMAL);   /* Read a record     */
```

(continued on next page)

**Example 12–2 (Cont.) Using NCS Routines in a C Program**

```
 /*
 ** ------------------------------------------------------------------
 ** Call NCS$CONVERT to convert the input string to EDT fallback
 **
 ** e.g. Convert form feed to <FF>, escape to <ESC>, et cetera
 */
 inrec_d.dsc$w_length = inrab.rab$w_rsz;
 status = ncs$convert(&cfid,&inrec_d,&outrec_d,&return_length);
 status_check(status,SS$_NORMAL);
 outrec_d.dsc$w_length = return_length;
 /*
 ** ------------------------------------------------------------------
 ** Write the result to the output, SYS$OUTPUT in this case
 */
 status = lib$put_output(&outrec_d);
 status_check(status,SS$_NORMAL);
 outrec_d.dsc$w_length = SIZE;
    }
    /*
    ** ------------------------------------------------------------------
    ** Close the input file.
    */
    rms_status = sys$close(&infab,0,0);
    status_check(rms_status,RMS$_NORMAL);
    /*
    ** ------------------------------------------------------------------
    ** Free any storage used to hold the conversion function.
    */
    status = ncs$end_cf(&cfid);
    status_check(status,SS$_NORMAL);

}

void status_check(status,expected_status)
/*
** ==================================================================
**
** Checks the function return status against the one expected, and exits upon
** error. Otherwise, return to the main program.
**
** ==================================================================
*/

{
    if (status != expected_status)
 sys$exit(status);
   else
 return;
}
```

## 12.3 NCS Routines

This section describes the NCS routines.

Note that several routines contain the heading Condition Value Signaled to indicate that the condition value originates in another utility.

# NCS$COMPARE—Compare Strings

The NCS$COMPARE routine compares two strings using a specified collating sequence as a comparison basis.

## Format

NCS$COMPARE cs_id ,string_1 ,string_2

## Returns

OpenVMS usage: integer
type: longword integer (signed)
access: write only
mechanism: by value

Longword condition value. Most routines return a condition value in R0 but the NCS$COMPARE routine uses R0 to return the result of the comparison, as shown in the following table:

| Returned Value | Comparison Result |
|---|---|
| –1 | **string_1** is less than **string_2** |
| 0 | **string_1** is equal to **string_2** |
| 1 | **string_1** is greater than **string_2** |

The NCS$COMPARE routine uses the Signaling Mechanism to indicate completion status as described under Condition Value Signaled.

## Arguments

### cs_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: read only
mechanism: by reference

Address of a longword that NCS uses to identify a collating sequence. The **cs_id** argument is required and can be obtained by a call to the NCS$GET_CS routine.

All calls to the NCS$COMPARE routine and the call to the NCS$END_CS routine that terminates the comparison must pass this longword identifier. Upon completion, the NCS$END_CS routine releases the memory used to store the collating sequence and sets the value of the longword identifier to zero.

### string_1

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Descriptor (length and address) of the first string.

**string_2**
OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Descriptor of the second string.

## Description

The NCS$COMPARE routine compares two strings using the specified collating sequence as the comparison basis. The routine indicates whether the value of the first string is greater than, less than, or equal to the value of the second string.

## Condition Value Signaled

| | |
|---|---|
| STR$_ILLSTRCLA | Illegal string class. Severe error. The descriptor of **string_1** or **string_2**, or both, contains a class code not supported by the *OpenVMS Calling Standard*. |

# NCS$CONVERT—Convert String

The NCS$CONVERT routine converts a string using the specified conversion function.

## Format

NCS$CONVERT cf_id ,source ,dest [,ret_length] [,not_cvt]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### cf_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: read only
mechanism: by reference

Address of a longword that NCS uses to identify a conversion function. The **cf_id** argument is required and can be obtained by a call to the NCS$GET_CF routine.

All calls to the NCS$CONVERT routine and the call to the NCS$END_CF routine that terminates the conversion must pass this longword identifier. Upon completion, the NCS$END_CF routine releases the memory used to store the conversion function and sets the value of the longword identifier to zero.

### source

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Descriptor of source string.

### dest

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Descriptor of destination string.

**ret_length**
OpenVMS usage: word unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Length of converted string.

**not_cvt**
OpenVMS usage: word unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Number of characters in the source string that were not fully converted.

## Description

Using the specified conversion function, the NCS$CONVERT routine converts the source string and stores the result in the specified destination. Optionally, the calling program can request that the routine return the length of the converted string as well as the number of characters that were not fully converted.

## Condition Values Returned

| | |
|---|---|
| NCS$_NOT_CF | Name of identifier does not refer to a conversion function. |
| SS$_NORMAL | Successful completion. |
| STR$_TRU | Successful completion. However, the resultant string was truncated because the storage allocation for the destination string was inadequate. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

Any value signaled by STR$COPY_DX or STR$ANALYZE_SDESC.

# NCS$END_CF—End Conversion Function

The NCS$END_CF routine terminates a conversion function.

## Format

NCS$END_CF cf_id

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

**cf_id**
OpenVMS usage: identifier
type: longword integer (unsigned)
access: modify
mechanism: by reference

Address of a longword that NCS uses to store a nonzero value identifying a conversion function.

The **cf_id** argument is required.

## Description

The NCS$END_CF routine indicates to NCS that the calling program no longer needs the conversion function. NCS releases the memory space allocated for the coversion function and sets the value of the longword identifier to zero.

## Condition Values Returned

| | |
|---|---|
| NCS$_NORMAL | Normal successful completion. The longword identifier value is set to zero. |
| NCS$_NOT_CF | Name of identifier does not refer to a conversion function. |

# NCS$END_CS—End Collating Sequence

The NCS$END_CS routine terminates a collating sequence.

## Format

NCS$END_CS cs_id

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

**cs_id**
OpenVMS usage: identifier
type: longword integer (unsigned)
access: modify
mechanism: by reference

Address of a longword that NCS uses to store a nonzero value identifying a collating sequence.

The **cs_id** argument is required.

## Description

The NCS$END_CS routine indicates to NCS that the calling program no longer needs the collating sequence. NCS releases the memory space allocated for the collating sequence and sets the value of the longword identifier to zero.

## Condition Values Returned

| | |
|---|---|
| NCS$_NORMAL | Normal successful completion. The longword identifier value is set to zero. |
| NCS$_NOT_CS | Name of identifier does not refer to a collating sequence. |

# NCS$GET_CF—Get Conversion Function

The NCS$GET_CF routine retrieves the definition of the named conversion function from the NCS library.

## Format

NCS$GET_CF cf_id [,cfname] [,librar]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### cf_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: modify
mechanism: by reference

Address of a longword used by NCS to identify a conversion function. The calling program must ensure that the longword contains zero before invoking the NCS$GET_CF routine because the routine stores a nonzero value in the longword. The nonzero value identifies the conversion function. All subsequent calls to the NCS$CONVERT routine and the call to the NCS$END_CF routine to terminate the conversion function pass the longword identifier. When it completes the conversion, the NCS$END_CF routine releases the memory used to store the conversion function and sets the value of the longword identifier to zero.

The conversion function identifier enhances modular programming and permits concurrent use of multiple conversion functions within a program.

The calling program should not attempt to interpret the contents of the longword identifier.

The **cf_id** argument is required.

### cfname

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Name of the conversion function being retrieved.

**librar**

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Name of the library where the conversion function is stored.

## Description

The NCS$GET_CF routine extracts the named conversion function from the specified NCS library.

If the calling program omits the **cfname** argument, an ''identity'' conversion function padded with NUL characters (hex 0) is provided. The identity conversion function effectively leaves each character unchanged by converting each character to itself. For example, *A* becomes *A*, *B* becomes *B*, *C* becomes *C*, and so forth.

If the calling program omits the **librar** argument, NCS accesses the default NCS library.

## Condition Values Returned

| | |
|---|---|
| NCS$_DIAG | Operation completed with signaled diagnostics. |
| NCS$_NOT_CF | Name of identifier does not refer to a conversion function. |
| NCS$_NOT_FOUND | Name of identifier not found in the NCS library. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# NCS$GET_CS—Get Collating Sequence

The NCS$GET_CS routine retrieves the definition of the named collating sequence from the NCS library.

## Format

NCS$GET_CS cs_id [,csname] [,librar]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### cs_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: modify
mechanism: by reference

Address of a longword that NCS uses to store a nonzero value identifying a collating sequence. The calling program must ensure that the longword identifier contains zero before invoking the NCS$GET_CS routine.

All subsequent calls to the NCS$COMPARE routine and the call to the NCS$END_CS routine that terminates the use of the collating sequence must pass this longword identifier. Upon completion of the comparisons, the NCS$END_CS routine releases the memory used to store the collating sequence and sets the value of the longword identifier to zero.

The collating sequence identifier enhances modular programming and permits concurrent use of multiple collating sequences within a program.

The calling program should not attempt to interpret the contents of the longword identifier.

The **cs_id** argument is required.

### csname

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Name of the collating sequence being retrieved.

**librar**

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

File specification of the library where the collating sequence is stored.

## Description

The NCS$GET_CS routine extracts the named collating sequence from the specified NCS library. If the calling program omits the **csname** argument, NCS creates a collating sequence that uses the ''native'' collating sequence as a basis for the comparisons. This collating sequence is padded with NUL characters (hex 0).

If the calling program omits the **librar** argument, NCS accesses the default NCS library.

## Condition Values Returned

| | |
|---|---|
| NCS$_DIAG | Operation completed with signaled diagnostics. |
| NCS$_NOT_CS | Name of identifier does not refer to a collating sequence. |
| NCS$_NOT_FOUND | Name of identifier not found in the NCS library. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# NCS$RESTORE_CF—Restore Conversion Function

The NCS$RESTORE_CF routine permits the calling program to restore the definition of a saved conversion function from a database or a file.

## Format

NCS$RESTORE_CF cf_id [,length] [,address]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### cf_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: write only
mechanism: by reference

Address of a longword that NCS uses to identify a conversion function.

The **cf_id** argument is required.

### length

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Longword that the calling program uses to indicate the length of the conversion function being restored.

### address

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Longword that the calling program uses as a pointer to the conversion function being restored.

## Description

The NCS$RESTORE_CF routine, used in conjunction with the NCS$SAVE_CF routine, permits the application program to keep a local copy of the conversion function. The NCS$SAVE_CF routine obtains the length and location of the conversion function and returns it to the application program. The application program subsequently provides this information to the NCS$RESTORE_CF routine, which uses it to access the conversion function.

This routine also does some integrity checking on the conversion function as it is being processed.

## Condition Value Returned

| | |
|---|---|
| NCS$_NOT_CF | Name of identifier does not refer to a conversion function. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# NCS$RESTORE_CS—Restore Collating Sequence

The NCS$RESTORE_CS routine permits the calling program to restore the definition of a ‘‘saved’’ collating sequence from a database or a file.

## Format

NCS$RESTORE_CS cs_id [,length] [,address]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### cs_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: write only
mechanism: by reference

Address of a longword that NCS uses to identify a collating sequence.

The **cs_id** argument is required.

### length

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Longword that the calling program uses to indicate the length of the collating sequence being restored.

### address

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Longword that the calling program uses as a pointer to the collating sequence being restored.

## Description

The NCS$RESTORE_CS routine, used in conjunction with the NCS$SAVE_CS routine, permits the application program to keep a local copy of the collating sequence. The NCS$SAVE_CS routine obtains the length and location of the collating sequence and returns it to the application program. The application program subsequently provides this information to the NCS$RESTORE_CS routine, which uses it to access the collating sequence.

This routine also does some integrity checking on the collating sequence as it is being processed.

## Condition Value Returned

| | |
|---|---|
| NCS$_NOT_CS | Name of identifier does not refer to a collating sequence. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# NCS$SAVE_CF—Save Conversion Function

The NCS$SAVE_CF routine provides the calling program with information that permits the application to store the definition of a conversion function in a local database or a file rather than in the NCS library.

## Format

NCS$SAVE_CF cf_id [,length] [,address]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### cf_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: read only
mechanism: by reference

Address of a longword that NCS uses to identify a conversion function.

The **cf_id** argument is required.

### length

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Longword used to store the length of the specified conversion function.

### address

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Longword used to store the address of the specified conversion function.

## Description

The NCS$SAVE_CF routine, used in conjunction with the NCS$_RESTORE_CF routine, permits the application program to store a conversion function definition in a local file or in a database. When the calling program specifies the conversion function identifier, NCS returns the location of the definition and its length in bytes, permitting the calling program to store the definition locally, rather than in an NCS library. Subsequently, the application supplies this information to the

NCS$RESTORE_CF routine, which restores the conversion function to a form that can be used by the NCS$CONVERT routine.

This routine also does some integrity checking on the conversion function as it is being processed.

## Condition Value Returned

| | |
|---|---|
| NCS$_NOT_CF | Name of identifier does not refer to a conversion function. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# NCS$SAVE_CS—Save Collating Sequence

The NCS$SAVE_CS routine provides the calling program with information that permits the application program to store the definition of a collating sequence in a database or a file rather than in the NCS library.

## Format

NCS$SAVE_CS cs_id [,length] [,address]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### cs_id

OpenVMS usage: identifier
type: longword integer (unsigned)
access: read only
mechanism: by reference

Address of a longword that NCS uses to identify a collating sequence.

The **cs_id** argument is required.

### length

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Longword that NCS uses to indicate the length of the specified collating sequence to the calling program.

### address

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Longword that NCS uses to indicate the address of the specified collating sequence to the calling program.

## Description

The NCS$SAVE_CS routine, used in conjunction with the NCS$_RESTORE_CS routine, permits the application program to store a collating sequence definition in a local file or in a database. When the calling program specifies the collating sequence identifier, NCS returns the location of the definition sequence and its length in bytes, permitting the calling program to store the definition locally, rather than in a library. Subsequently, the application supplies this information to the NCS$RESTORE_CS routine, which restores the collating sequence to a form that can be used by the NCS$COMPARE routine.

This routine also does some integrity checking on the collating sequence as it is being processed.

## Condition Value Returned

| | |
|---|---|
| NCS$_NOT_CS | Name of identifier does not refer to a collating sequence. |

## Condition Values Signaled

LBR messages (prefaced by an NCS message) might signal errors detected while the process is accessing the NCS library.

# 13

# Print Symbiont Modification (PSM) Routines

The print symbiont modification (PSM) routines allow you to modify the behavior of the print symbiont supplied with the operating system.

## 13.1 Introduction to PSM Routines

The print symbiont processes data for output to standard line printers and printing terminals by performing the following functions:

- Reading the data from disk
- Formatting the data
- Sending the data to the printing device
- Composing separation pages (flag, burst, and trailer pages) and inserting them into the data stream for printing

Some of the reasons for modifying the print symbiont include the following:

- To include additional information on the separation pages (flag, burst, and trailer) or to format them differently
- To filter and modify the data stream sent to the printer
- To change some of the ways that the symbiont controls the printing device

You might not always be able to modify the print symbiont to suit your needs. For example, you cannot do the following:

- Modify the symbiont's control logic or the sequence in which the symbiont calls routines
- Modify the interface between the symbiont and the job controller

If you cannot modify the print symbiont to suit your needs, you might want to write your own symbiont. Section 13.3 describes how to write your own symbiont and integrate it with the operating system. However, you should modify the print symbiont, when possible, rather than write your own symbiont.

The rest of this chapter contains the following information about PSM routines:

- Section 13.2 contains an overview of the print symbiont and of symbionts in general. It explains concepts such as ''symbiont streams''; describes the relationship between a symbiont, a device driver, and the job controller; and gives an overview of the print symbiont's internal logic.

  This section is recommended for those who want to either modify the print symbiont or write a new symbiont.

- Section 13.3 details the procedure for modifying the print symbiont. It includes an overview of the entire procedure, followed by a detailed description of each step.

- Section 13.4 contains an example of a simple modification to the print symbiont.
- Section 13.5 describes each PSM routine and the interface used by the routines you substitute for the standard PSM routines.

## 13.2 Print Symbiont Overview

The operating system supplies two symbionts: a print symbiont, which is an *output* symbiont, and a card reader, which is an *input* symbiont. An output symbiont receives tasks from the job controller, whereas an input symbiont sends jobs to the job controller. The card reader symbiont cannot be modified. You can modify the print symbiont, described in this section, using PSM routines.

There are two types of output symbiont: device and server. A device symbiont processes data for output to a device, for example, a printer. A server symbiont also processes data but not necessarily for output to a device, for example, a symbiont that copies files across a network. The operating system supplies no server symbionts.

### 13.2.1 Components of the Print Symbiont

The print symbiont includes the following major components:

- PSM routines that are used to modify the print symbiont
- Routines that implement input, format, and output services in the print symbiont
- Routines that implement the internal logic of the print symbiont

The print symbiont is implemented using the Symbiont Services facility. This facility provides communication and control between the job controller and symbionts through a set of Symbiont/Job Controller Interface routines (SMB routines), which are documented in Chapter 14.

All of these routines are contained in a shareable image with the file specification SYS$SHARE:SMBSRVSHR.EXE.

### 13.2.2 Creation of the Print Symbiont Process

The print symbiont is a device symbiont, receiving tasks from the job controller and processing them for output to a printing device. In the operating system, the existence of a print symbiont process is linked to the existence of at least one print execution queue that is started.

The job controller creates the print symbiont process by calling the Create Process ($CREPRC) system service; it does this whenever either of the following conditions occurs:

- A print execution queue is started (from the stopped state) and no symbiont process is running the image specified with the START/QUEUE command.

  A print execution queue is started by means of the DCL command START /QUEUE. You can use the /PROCESSOR qualifier with the START/QUEUE command to specify the name of the symbiont image that is to service an execution queue; if you omit /PROCESSOR, then the default symbiont image is PRTSMB.

- Currently existing symbiont processes suited to a print execution queue cannot accept additional devices; that is, the symbionts have no more available streams. In such a case, the job controller creates another print symbiont process. The next section discusses symbiont streams.

The print symbiont process runs as a detached process.

### 13.2.3 Symbiont Streams

A **stream** is a logical link between a print execution queue and a printing device. When the queue is started (by means of START/QUEUE), the job controller creates a stream linking the queue with a symbiont process. Because each print execution queue has a single associated printing device (specified with the /ON=*device_name* qualifier in the INITIALIZE/QUEUE or START/QUEUE command), each stream created by the job controller links a print execution queue, a symbiont process, and the queue's associated printer.

A symbiont that can support multiple streams simultaneously (that is, multiple print execution queues and multiple devices) is termed a multithreaded symbiont. The job controller enforces an upper limit of 16 on the number of streams that any symbiont can service simultaneously.

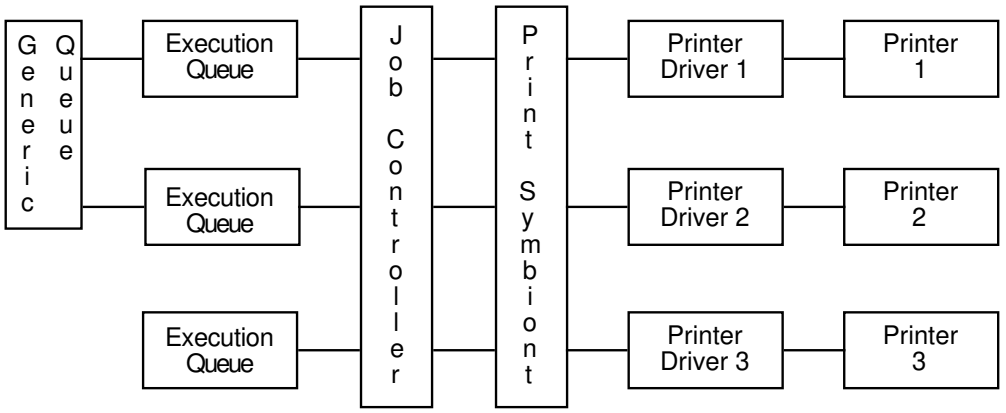
Therefore, in the operating system environment, only one print symbiont process is needed as long as the number of print execution queues (and associated printers) does not exceed 16. If there are more than 16 print execution queues, the job controller creates another print symbiont process.

The print symbiont is, therefore, a multithreaded symbiont that can service as many as 16 queues and devices, and you can modify it to service any number of queues and devices as long as the number is less than or equal to 16.

A symbiont stream is said to be ''active'' when a queue is started on that stream. The print symbiont maintains a count of active streams. It increments this count each time a queue is started and decrements it when a queue is stopped with the DCL command STOP/QUEUE/NEXT or STOP/QUEUE/RESET. When the count falls to zero, the symbiont process exits. The symbiont does not decrement the count when the queue is paused by STOP/QUEUE.

Figure 13–1 shows the relationship of generic print queues, execution print queues, the job controller, the print symbiont, printer device drivers, and printers. The lines connecting the boxes denote streams.

**Figure 13–1 Multithreaded Symbiont**

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## 13.2.4 Symbiont and Job Controller Functions

This section compares the roles of the symbiont and job controller in the execution of print requests. You issue print requests using the PRINT command.

The job controller uses the information specified on the PRINT command line to determine the following:

- Which queue to place the job in (/QUEUE, /REMOTE, /LOWERCASE, and /DEVICE)
- How many copies to print (/COPIES and /JOB_COUNT)
- Scheduling constraints for the job (/PRIORITY, /AFTER, /BLOCK_LIMIT, /HOLD, /FORM, /CHARACTERISTICS, and /RESTART)
- How and whether to display the status of jobs and queues (/NOTIFY, /OPERATOR, and /IDENTIFY)

The print symbiont, on the other hand, interprets the information supplied with the qualifiers that specify this information:

- Whether to print file separation pages (/BURST, /FLAG, and /TRAILER)
- Information to include when printing the separation pages (/NAME and /NOTE)
- Which pages to print (/PAGES)
- How to format the print job (/FEED, /SPACE, and /PASSALL)
- How to set up the job (/SETUP)

The print symbiont, not the job controller, performs all necessary device-related functions. It communicates with the printing device driver. For example, when a print execution queue is started (by means of START/QUEUE/ON=*device_name*) and the stream is established between the queue and the symbiont, the symbiont parses the device name specified by the /ON qualifier in the START/QUEUE command, allocates the device, assigns a channel to it, obtains the device characteristics, and determines the device class. In versions of the operating system prior to Version 4.0, the job controller performed these functions.

The print symbiont's output routine returns an error to the job controller if the device class is neither printer nor terminal.

### 13.2.5 Print Symbiont Internal Logic

The job controller deals with units of work called jobs, while the print symbiont deals with units of work called tasks. A print job can consist of several print tasks. Thus, in the processing of a print job, the job controller's role is to divide a print job into one or more print tasks, which the symbiont can process. The symbiont reports the completion of each task to the job controller, but the symbiont contains no logic to determine that the print job as a whole is complete.

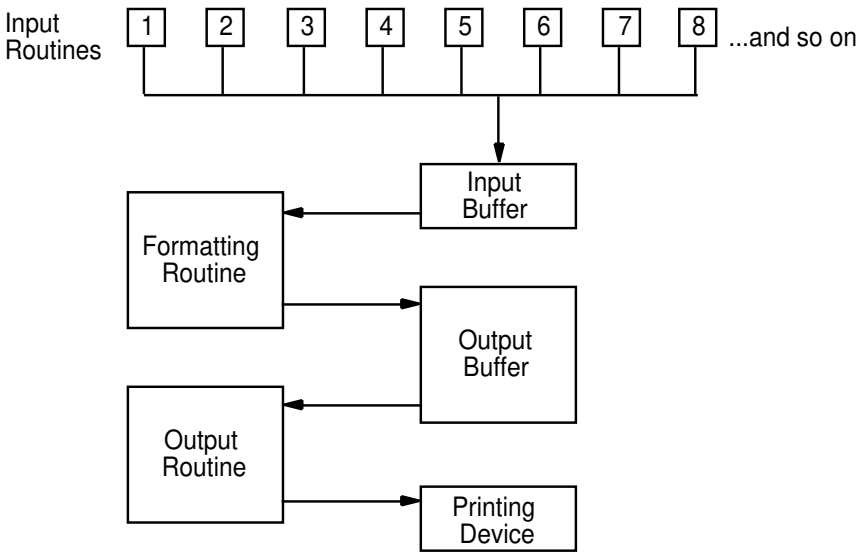
In the processing of a print task, the symbiont performs three basic functions: input, format, and output. The symbiont performs these functions by calling routines to perform each function.

The following steps describe the action taken by the symbiont in processing a task:

1. The symbiont receives the print request from the job controller and stores it in a message buffer.
2. The symbiont searches its list of input routines and selects the first input routine that is applicable to the print task.
3. The input routine returns a data record to the symbiont's input buffer or in a buffer supplied by the input routine.
4. Data in the input buffer is moved to the symbiont's output buffer by the formatting routines, which format it in the process.
5. Data in the output buffer is sent to the printing device by the output routine.
6. When an input routine completes execution, that is, when it has no more input data to process, the symbiont selects another applicable input routine. Steps 3, 4, and 5 are repeated until all applicable input routines have executed.
7. The symbiont informs the job controller that the task is complete.

Figure 13–2 illustrates the steps taken by the symbiont in the processing of a print task.

**Figure 13–2 Symbiont Execution Sequence or Flow of Control**

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As Figure 13–2 shows, most of the input routines execute in a specified sequence. This sequence is defined by the symbiont's main control routine. You cannot modify this main control routine; thus, you cannot modify the sequence in which symbiont routines are called.

The input routines that do not execute in sequence are called ''demand input routines.'' These routines are called whenever the service they provide is required and include the page header, page setup, and library module input routines.

The symbiont can perform input, formatting, and output functions asynchronously; that is, the order in which the symbiont calls the input, formatting, and output routines can vary. For example, the symbiont can call an input routine, which returns a record to the input buffer; it can then call the format routine, which moves that record to the output buffer; and then it can call the output routine to move that data to the printing device. This sequence results in the movement of a single data record from disk to printing device.

On the other hand, the symbiont can call the input and formatting routines several times before calling the output routine for a single buffer. The buffer can contain one or more formatted input records. In some cases an output buffer might contain only a portion of an input record.

In this way the symbiont can buffer input records; then call the format routine, which moves one of those records to the output buffer; and finally call the output routine, which moves that data to the printing device. Note, however, that the formatting routine must be called once for each input record.

Similarly, the symbiont can buffer several formatted records before calling the output routine to move them to the printing device.

The symbiont requires this flexibility in altering the sequence in which input, format, and output routines are called for reasons of efficiency (high rate of throughput) and adaptability to various system parameters and system events.

The value specified with the call to PSM$PRINT determines the maximum size of the symbiont's output buffer, which cannot be larger than the value of the system parameter MAXBUF. If the buffer is very small, the symbiont might need to call its output routine one or more times for each record formatted. If the buffer is large, the symbiont will buffer several formatted records before calling the output routine to move them to the printing device.

## 13.3 Symbiont Modification Procedure

To modify the print symbiont, perform the following steps. These steps are described in more detail in the sections that follow.

1. Determine the modification needed. The modification might involve changing the way the symbiont performs a certain function, or it might involve adding a new function.
2. Determine where to make the modification. This involves selecting a function and determining where that function is performed within the symbiont's execution sequence. You specify a function by calling the PSM$REPLACE routine and specifying the code that identifies the function.

   Some codes correspond to symbiont-supplied routines. When you specify one of these codes, you replace that routine with your routine. Other codes do not correspond to symbiont-supplied routines. When you specify one of these codes, you add your routine to the set of routines the symbiont executes. Table 13–1 lists these codes.
3. Write the routine. Because the symbiont calls your routine, your routine must have one of three call interfaces, depending on whether it is an input, format, or output routine. See the descriptions of the USER-INPUT-ROUTINE, USER-FORMAT-ROUTINE, and USER-OUTPUT-ROUTINE routines, which follow the descriptions of the PSM routines.
4. Write the symbiont-initialization routine. This routine executes when the symbiont is first activated by the job controller. It initializes the symbiont's internal database; specifies, by calling PSM$REPLACE, the routines you have supplied; activates the symbiont by calling PSM$PRINT; and performs any necessary cleanup operations when PSM$PRINT completes.
5. Construct the modified symbiont. This involves compiling your routines, then linking them.
6. Integrate the modified symbiont with the system. This involves placing the executable image in SYS$SYSTEM, identifying the symbiont image to the job controller, and debugging the symbiont.

As mentioned previously, you identify each routine you write for the symbiont by calling the PSM$REPLACE routine. The **code** argument for this routine specifies the point within the symbiont's execution sequence at which you want your routine to execute. You should know which code you will use to identify your routine before you begin to write the routine. Section 13.3.6 provides more information about these codes.

### 13.3.1 Guidelines and Restrictions

The following guidelines and restrictions apply to the writing of any symbiont routine:

- Do not use the process-permanent files identified by the logical names SYS$INPUT, SYS$OUTPUT, SYS$ERROR, and SYS$COMMAND.
- The symbiont code should be linked against SMBSRVSHR.EXE in order to define the following status codes:
  - PSM$_FLUSH
  - PSM$_FUNNOTSUP
  - PSM$_PENDING
  - PSM$_SUSPEND
  - PSM$_EOF
  - PSM$_BUFFEROVF
  - PSM$_NEWPAGE
  - PSM$_ESCAPE
  - PSM$_INVVMSOSC
  - PSM$_MODNOTFND
  - PSM$_NOFILEID
  - PSM$_OSCTOOLON
  - PSM$_TOOMANYLEV
  - PSM$_INVITMCOD
  - PSM$_LATSYM
- Do not use the system services SYS$HIBER and SYS$WAKE.
- The job completion (PSM$K_JOB_COMPLETION) and output (PSM$K_ OUTPUT) routines are not replaceable when using the LAT protocol option.
- Use the following two Run-Time-Library routines for allocation and deallocation of memory: LIB$GET_VM and LIB$FREE_VM.
- Minimize the amount of time that your routine spends executing at AST level. The job controller sends messages to the symbiont by means of user-mode ASTs; the symbiont cannot receive these ASTs while your user routine is executing at AST level.
- The symbiont can call your routines at either AST level or non-AST level.
- If your routine returns any error-condition value (low bit clear), the symbiont aborts the current task and notifies the job controller. Note that, by default, an error-condition value returned during the processing of a task causes the job controller to abort the entire job. However, this default behavior can be overridden. See the description of the /RETAIN qualifier of the DCL commands START/QUEUE, INITIALIZE/QUEUE, and SET QUEUE in the *OpenVMS DCL Dictionary*.

The symbiont stores the first error-condition value (low bit clear) returned during the processing of a task. The symbiont's file-errors routine, an input routine (code PSM$K_FILE_ERRORS), places the message text associated with this condition value in the symbiont's input stream. The symbiont prints this text at the end of the listing, immediately before the trailer pages.

The symbiont sends this error-condition value to the job controller; the job controller then stores this condition value with the job record in the job controller's queue file. The job controller also writes this condition value in the accounting record for the job.

If you choose to return a condition value when an error occurs, you should choose one from the system message file. This lets system programs access the message text associated with the condition value. Specifically, the Accounting and SHOW/QUEUE utilities and the job controller will be able to translate the condition value to its corresponding message text and to display this message text as appropriate.

This guideline applies to input, input-filter, and output-filter routines, and to the symbiont's use of dynamic string descriptors in these routines.

The simplest way for an input routine to pass the data record to the symbiont is for it to use an RTL string-handling routine (for example, STR$COPY_R). These routines use dynamic string descriptors to point to the record they have handled to copy the record from your input buffer to the symbiont-supplied buffer specified in the **funcdesc** argument to the input routine.

By default, the symbiont initializes a dynamic string descriptor that your input routine can use to describe the data record it returns. Specifically, the symbiont initializes the DSC$B_DTYPE field of the string descriptor with the value DSC$K_DTYPE_T (which indicates that the data to which the descriptor points is a string of characters) and initializes the DSC$B_CLASS field with the value DSC$K_CLASS_D (which indicates that the descriptor is dynamic).

Alternatively, the input routine can pass a data record to the symbiont by providing its own buffer and passing a static string descriptor that describes the buffer. To do this, you must redefine, using the following steps, the fields of the descriptor to which the **funcdesc** argument points:

1. Initialize the field DSC$B_CLASS with the value DSC$K_CLASS_ S (which indicates that the descriptor points to a scalar value or a fixed-length string).
2. Initialize the field DSC$A_POINTER with the address of the buffer that contains the data record.
3. Initialize the field DSC$W_LENGTH with the length, in bytes, of the data record.

Each time the symbiont calls the routine to read some data, the symbiont reinitializes the descriptor to make it a dynamic descriptor. Consequently, if you want to use the descriptor as a static descriptor, your input routine must initialize the descriptor as described previously every time it is called to perform a reading operation.

Input-filter routines and output-filter routines return a data record to the symbiont by means of the **func_desc_2** argument. The symbiont initializes a descriptor for this argument the same way it does for descriptors used by input routine described previously. Thus, the guidelines described for the input routine apply to the input-filter routine and output-filter routine.

## 13.3.2 Writing an Input Routine

This section provides an overview of the logic used in the print symbiont's main input routine, and it discusses the way in which the print symbiont handles carriage-control effectors.

The print symbiont calls your input routine, supplying it with arguments. Your routine must return arguments and condition values to the print symbiont. For this reason, your input routine must use the interface described in the description of the USER-INPUT-ROUTINE.

When the print symbiont calls your routine, it specifies a particular request in the **func** argument. Each function has a corresponding code.

Your routine must provide the functions identified by the codes PSM$K_OPEN, PSM$K_READ, and PSM$K_CLOSE. Your routine need not respond to the other function codes, but it can if you want it to. If your routine does not provide a function that the symbiont requests, it must return the condition value PSM$_ FUNNOTSUP to the symbiont.

The description of the **func** argument of the USER-INPUT-ROUTINE describes the codes that the symbiont can send to an input routine.

See Section 13.3.5 for additional information about other function codes used in the user-written input routine.

For each task that the symbiont processes, it calls some input routines only once, and some more than once; it always calls some routines and calls others only when needed.

Table 13–1 lists the codes that you can specify when you call the PSM$REPLACE routine to identify your input routine to the symbiont. The description of the PSM$REPLACE routine describes these routines.

### 13.3.2.1 Internal Logic of the Symbiont's Main Input Routine

The internal logic of the symbiont's main input routine, as described in this section, is subject to change without notice. This logic is summarized here. This summary is not intended as a tutorial on the writing of a symbiont's main input routine, although it does provide insight into such a task.

A main input routine is one that the symbiont calls to read data from the file that is to be printed. A main input routine must perform three sets of tasks: one set when the symbiont calls the routine with an OPEN request, one set when the symbiont calls with a READ request, and one set when the symbiont calls with a CLOSE request.

The following table names the codes that identify each of these three requests and describes the tasks that the symbiont's main input routine performs for each of these requests:

| Code | Action Taken by the Input Routine |
|---|---|
| PSM$K_OPEN | An OPEN request. When the main input routine receives this request code, it does the following:<br>1. Opens the input file.<br>2. Stores information about the input file.<br>3. Returns the type of carriage control used in the input file. If this routine cannot open the file, it returns an error.<br>Note that the print symbiont's main input routine performs these tasks when it receives the PSM$K_START_TASK function code, rather than the PSM$K_OPEN function code.<br>This atypical behavior occurs because some of the information stored by the main input routine must be available for other input routines that execute before the main input routine. For example, information about file attributes and record formats is needed by the symbiont's separation-page routines, which print flag and burst pages.<br>Consequently, if you supply your own main input routine, some of the information about the file being printed that appears on the standard separation pages is not available, and the symbiont prints a message on the separation page stating so.<br>The symbiont receives the file-identification number from the job controller in the SMBMSG$K_FILE_IDENTIFICATION item of the requesting message and uses this value rather than the file specification to open the main input file. |
| PSM$K_READ | A READ request. When the main input routine receives this request, it returns the next record from the file. In addition, when the carriage control used by the data file is PSM$K_CC_PRINT, the main input routine returns the associated record header. |
| PSM$K_CLOSE | A CLOSE request. When the main input routine receives this request, it closes the input file. |

#### 13.3.2.2 Symbiont Processing of Carriage Control

Each input record can be thought of as consisting of three parts: leading carriage control, data, and trailing carriage control. Taken together, these three parts are called the composite data record.

Leading and trailing carriage control are determined by the type of carriage control used in the file and explicit carriage-control information returned with each record. For embedded carriage control, however, leading and trailing carriage control is always null.

The type of carriage control returned by the main input routine on the PSM$K_OPEN request code determines, for that invocation of the input routine, how the symbiont applies carriage control to each record that the main input routine returns on the PSM$K_READ request code.

Note that, for all four carriage control types, the first character returned on the first PSM$K_READ call to an input routine receives special processing. If that character is a line feed or a form feed and if the symbiont is currently at line 1, column 1 of the current page, then the symbiont discards that line feed or form feed.

### The Four Types of Carriage Control

The following table briefly describes each type of carriage control and how the symbiont's main input routine processes it. For a detailed explanation of each of these types of carriage control, refer to the description of the FAB$B_RAT field of the FAB block in the *OpenVMS Record Management Services Reference Manual*.

| Type of Carriage Control | Symbiont Processing |
|---|---|
| Embedded | Leading and trailing carriage control are embedded in the data portion of the input record. Therefore, the symbiont supplies no special carriage control processing; it assumes that leading and trailing carriage control are null. |
| Fortran | The first byte of each data record contains a Fortran carriage-control character. This character specifies both the leading and trailing carriage control for the data record. The symbiont extracts the first byte of each data record and interprets that byte as a Fortran carriage-control character. If the data record is empty, the symbiont generates a leading carriage control of line feed and a trailing carriage control of carriage return. |
| PRN | Each data record contains a 2-byte header that contains the carriage-control specifier. The first byte specifies the carriage control to apply before printing the data portion of the record. The second byte specifies the carriage control to apply after printing the data portion. The abbreviation PRN stands for print-file format.<br>Unlike other types of carriage control, PRN carriage control information is returned through the **funcarg** argument of the main input routine; this occurs with the PSM$K_READ request. The **funcarg** argument specifies a longword; your routine writes the 2-byte PRN carriage control specifier into the first two bytes of this longword. |
| Implied | The symbiont provides a leading line feed and a trailing carriage return. But if the data record consists of a single form feed, the symbiont sets to null the leading and trailing carriage control for that record, and the leading carriage control for the record that follows it. |

## 13.3.3 Writing a Format Routine

To write a format routine, follow the modification procedure described in Section 13.3. Do not replace the symbiont's main format routine. Instead, modify its action by writing input and output filter routines. These execute immediately before and after the main format routine, respectively. The main formatting routine uses an undocumented and nonpublic interface; you cannot replace the main formatting routine. The DCL command PRINT/PASSALL bypasses the main format routine of the print symbiont.

See Section 13.3.5 for additional information about other function codes used in the user-written formatting routine.

#### 13.3.3.1 Internal Logic of the Symbiont's Main Format Routine

The main format routine contains all the logic necessary to convert composite data records to a data stream for output. Actions taken by the format routine include the following:

- Tracking the current column and line
- Implementing the special processing of the first character of the first record
- Implementing the alignment data mask specified by the DCL command START/QUEUE/ALIGN=MASK
- Handling margins as specified by the forms definition
- Initiating processing of page headers when specified by the DCL command PRINT/HEADER
- Expanding leading and trailing carriage control
- Handling line overflow
- Handling page overflow
- Expanding tab characters to spaces for some devices
- Handling escape sequences
- Accumulating accounting information
- Implementing double-spacing when specified by the DCL command PRINT /SPACE
- Implementing automatic page ejection when specified by the DCL command PRINT/FEED

The symbiont's main format routine uses a special rule when processing the first character of the first composite data record returned by an input routine. (A composite data record is the input data record and a longword that contains carriage-control information for the input data record.) This rule is that if the first character is a vertical format effector (form feed or line feed) and if the symbiont has processed no printable characters on the current page (that is, the current position is column 1, line 1), then that vertical format effector is discarded.

### 13.3.4 Writing an Output Routine

To write an output routine, follow the modification procedure described in Section 13.3.

The print symbiont calls your output routine. Input arguments are supplied by the print symbiont; output arguments and status values are returned by your routine to the print symbiont. For this reason, your output routine must have the call interface that is described in the USER-OUTPUT-ROUTINE routine.

When the print symbiont calls your routine, it specifies in one of the input arguments—the **func** argument—the reason for the call. Each reason has a corresponding function code.

There are several function codes that the print symbiont can supply when it calls your output routine. Your routine must contain the logic to respond to the following function codes: PSM$K_OPEN, PSM$K_WRITE, PSM$K_WRITE_ NOFORMAT, and PSM$K_CLOSE.

It is not required that your output routine contain the logic to respond to the other function codes, but you can provide this logic if you want to.

A complete list and description of all relevant function codes for output routines is provided in the description of the **func** argument of the USER-OUTPUT-ROUTINE routine.

See Section 13.3.5 for additional information about other function codes.

#### 13.3.4.1 Internal Logic of the Symbiont's Main Output Routine

When the symbiont calls the main output routine with the PSM$K_OPEN function code, the main output routine takes the following steps:

1. Allocates the print device
2. Assigns a channel to the device
3. Obtains the device characteristics
4. Returns the device-status longword in the **funcarg** argument (for more information, see the description of the SMBMSG$K_DEVICE_STATUS message item in Chapter 14)
5. Returns an error if the device is not a terminal or a printer

When this routine receives a PSM$K_WRITE service request code, it sends the contents of the symbiont output buffer to the device for printing.

When this routine receives a PSM$K_WRITE_NOFORMAT service request code, it sends the contents of the symbiont output buffer to the device for printing and suppresses device drive formatting as appropriate for the device in use.

When this routine receives a PSM$K_CANCEL service request code, it requests the device driver to cancel any outstanding output operations.

When this routine receives a PSM$K_CLOSE service request code, it deassigns the channel to the device and deallocates the device.

### 13.3.5 Other Function Codes

A status PSM$_PENDING might not be returned whenever the symbiont notifies user-written input, output, and format routines using the following message function codes:

| Function Code | Description |
|---|---|
| PSM$K_START_STREAM | Job controller sends a message to the symbiont to start a queue |
| PSM$K_START_TASK | Symbiont parses a message from job controller directing it to start a queue |
| PSM$K_PAUSE_TASK | Job controller sends a message to the symbiont to suspend processing of the current task |
| PSM$K_STOP_STREAM | Job controller sends a message to the symbiont to stop the queue |
| PSM$K_STOP_TASK | Job controller sends a message to the symbiont to stop the task |
| PSM$K_RESUME_TASK | Job controller sends a message to the symbiont to resume processing of the current task |
| PSM$K_RESET_STREAM | Same as PSM$K_STOP_STREAM |

### 13.3.6 Writing a Symbiont Initialization Routine

Writing a symbiont initialization routine involves writing a program that calls the following:

1. PSM$REPLACE once for each routine (input, output, or format) that you have written. PSM$REPLACE identifies your routines to the symbiont.
2. PSM$PRINT exactly once after you have identified all your service routines using PSM$REPLACE.

Table 13–1 lists all routine codes that you can specify in the PSM$REPLACE routine. Choosing the correct routine code for your routine is important because the routine code specifies when the symbiont will call your routine. The functions of these routines are described further in the description of the PSM$REPLACE routine.

Column one in Table 13–1 lists each routine code.

For those input routines that execute in a predefined sequence, the second column contains a number showing the order in which that input routine is called relative to the other input routines for a single file job. If the routine does not execute in a predefined sequence, the second column contains the character *x*.

Column three specifies whether the routine is an input, format, or output routine; this information directs you to the section describing how to write a routine of that type.

Column four specifies whether there is a symbiont-supplied routine corresponding to that routine code. The codes for the input-filter and output-filter routines, which have no corresponding routines in the symbiont, allow you to specify new routines for inclusion in the symbiont.

**Table 13–1 Routine Codes for Specification to PSM$REPLACE**

| Routine Code | Sequence | Function | Supplied |
|---|---|---|---|
| PSM$K_JOB_SETUP | 1 | Input | Yes |
| PSM$K_FORM_SETUP | 2 | Input | Yes |
| PSM$K_JOB_FLAG | 3 | Input | Yes |
| PSM$K_JOB_BURST | 4 | Input | Yes |
| PSM$K_FILE_SETUP | 5 | Input | Yes |
| PSM$K_FILE_FLAG | 6 | Input | Yes |
| PSM$K_FILE_BURST | 7 | Input | Yes |
| PSM$K_FILE_SETUP_2 | 8 | Input | Yes |
| PSM$K_MAIN_INPUT | 9 | Input | Yes |
| PSM$K_FILE_INFORMATION | 10 | Input | Yes |
| PSM$K_FILE_ERRORS | 11 | Input | Yes |
| PSM$K_FILE_TRAILER | 12 | Input | Yes |
| PSM$K_JOB_RESET | 13 | Input | Yes |
| PSM$K_JOB_TRAILER | 14 | Input | Yes |

(continued on next page)

**Table 13–1 (Cont.) Routine Codes for Specification to PSM$REPLACE**

| Routine Code | Sequence | Function | Supplied |
|---|---|---|---|
| PSM$K_JOB_COMPLETION[1] | 15 | Input | Yes |
| PSM$K_PAGE_SETUP | x | Input | Yes |
| PSM$K_PAGE_HEADER | x | Input | Yes |
| PSM$K_LIBRARY_INPUT | x | Input | Yes |
| PSM$K_INPUT_FILTER | x | Formatting | No |
| PSM$K_MAIN_FORMAT | x | Formatting | Yes |
| PSM$K_OUTPUT_FILTER | x | Formatting | No |
| PSM$K_OUTPUT[1] | x | Output | Yes |

[1]The job completion (PSM$K_JOB_COMPLETION) and output (PSM$K_OUTPUT) routines are not replaceable when using the LAT protocol option.

### 13.3.7 Integrating a Modified Symbiont

To integrate your user routine and the symbiont initialization routine, perform the following steps; note that the sequence of steps described here assumes that you will be debugging the modified symbiont:

1. Compile or assemble the user routine and the symbiont initialization routine into an object module.
2. Enter the following DCL command:

   ```
   $ LINK/DEBUG your-symbiont
   ```

   The file name *your-symbiont* is the object module built in step 1. Symbols necessary for this link operation are located in the shareable images SYS$SHARE:SMBSRVSHR.EXE and SYS$LIBRARY:IMAGELIB.EXE. The linker automatically searches these shareable images and extracts the necessary information.
3. Place the resulting executable symbiont image in SYS$SYSTEM.
4. Locate two unallocated terminals: one at which to issue DCL commands and one at which to debug the symbiont image.
5. Log in on one of the terminals under UIC [1,4], which is the system manager's account. This terminal is the one at which you enter DCL commands. Do not log in at the other terminal.
6. Enter the following DCL command:

   ```
   $ SET TERMINAL/NODISCONNECT/PERMANENT _TTcu:
   ```

   The variable *_TTcu:* is the physical terminal name of the terminal at which you want to debug (the terminal at which you are not logged in). You must specify the underscore ( _ ) and colon ( : ) characters.
7. Enter the following DCL commands:

   ```
   $ DEFINE/GROUP DBG$INPUT  _TTcu:
   $ DEFINE/GROUP DBG$OUTPUT _TTcu:
   ```

   The variable *_TTcu:* specifies the physical terminal name of the terminal at which you will be debugging. Note that other users having a UIC with group number 1 should not use the debugger at the same time.

8. Initialize the queue by entering the following DCL command:

   ```
   $ INITIALIZE/QUEUE/PROCESSOR= your-symbiont /ON= printer_name
   ```

   The symbiont image specified by the file name *your-symbiont* must reside in SYS$SYSTEM. Note too that the /PROCESSOR qualifier accepts only a file name; the device, directory, and file type default to SYS$SYSTEM:.EXE.

   The /ON qualifier specifies the device that will be served by the symbiont while you debug the symbiont.

9. Enter the following DCL command to execute the modified symbiont routine:

   ```
   $ PRINT/HEADER/QUEUE=queue-id
   ```

   Enter the following DCL command to start the queue and invoke the debugger:

   ```
   $ START/QUEUE queue-name
   ```

10. After you debug your symbiont, relink the symbiont by entering the following DCL command:

    ```
    $ LINK/NOTRACEBACK/NODEBUG your-symbiont
    ```

11. Deassign the logical names DBG$INPUT and DBG$OUTPUT so that they will not interfere with other users in UIC group 1.

## 13.4 Example of Using the PSM Routines

Example 13–1 shows how to use PSM routines to supply a page header routine in a VAX MACRO program.

**Example 13–1 Using PSM Routines to Supply a Page Header Routine in a VAX MACRO Program**

```
        .TITLE  EXAMPLE - Example user modified symbiont
        .IDENT  'V03-000'

;++
;       THIS PROGRAM SUPPLIES A USER WRITTEN PAGE HEADER
;       ROUTINE TO THE STANDARD SYMBIONT.  THE PAGE HEADER
;       INCLUDES THE SUBMITTER'S ACCOUNT NAME AND USER NAME,
;       THE FULL FILE SPECIFICATION, AND THE PAGE NUMBER.
;       THE HEADER LINE IS UNDERLINED BY A ROW OF DASHES
;       PRINTED ON A SECOND HEADER LINE.
;--
        .LIBRARY  /SYS$LIBRARY:LIB.MLB/
;
; System definitions
;
        $PSMDEF                                 ; Symbiont definitions
        $SMBDEF                                 ; Message item definitions
        $DSCDEF                                 ; Descriptor definitions
```

(continued on next page)

**Example 13–1 (Cont.) Using PSM Routines to Supply a Page Header Routine in a VAX MACRO Program**

```
;
; Define argument offsets for user supplied services called by symbiont
;
        CONTEXT         = 04                    ; symbiont context
        WORK_AREA       = 08                    ; user context
        FUNC            = 12                    ; function code
        FUNC_DESC       = 16                    ; function dependent descriptor
        FUNC_ARG        = 20                    ; function dependent argument

;
; Macro to create dynamic descriptors
;
        .MACRO  D_DESC
                .WORD   0                       ; DSC$W_LENGTH = 0
                .BYTE   DSC$K_DTYPE_T           ; DSC$B_DTYPE = STRING
                .BYTE   DSC$K_CLASS_D           ; DSC$B_CLASS = DYNAMIC
                .LONG   0                       ; DSC$A_POINTER = 0
        .ENDM

;
; Storage for page header information
;
        FILE:           D_DESC                  ; file name descriptor
        USER:           D_DESC                  ; user name descriptor
        ACCOUNT:        D_DESC                  ; account name descriptor

        PAGE:           .LONG   0               ; page number
        LINE:           .LONG   0               ; line number

;
; FAO control string and work buffer.  Header format:
;       "[account,name] filename ........ Page 9999"
;
        FAO_Ctrl:       .ASCID  /!71<[!AS, !AS] !AS!>Page 9999/
        FAO_Ctrl_2:     .ASCID  /!4UL/
        FAO_DESC:       .LONG   80              ; work buffer descriptor
                        .ADDRESS FAO_BUFF
        FAO_BUFF:       .BLKB   80              ; work buffer
;
; Own storage for values passed by reference
;
        CODE:           .LONG   0               ; service or item code
        STREAMS:        .LONG   1               ; number of simultaneous streams
        BUFSIZ:         .LONG   2048            ; output buffer size
        LINSIZ:         .WORD   81              ; line size for underlines

;
; Main routine -- invoked at image startup
;
START:  .WORD   0       ; save nothing because this routine uses only R0 and R1

;
; Supply private page header routine
;
        MOVZBL  #PSM$K_PAGE_HEADER,CODE         ; set the service code
        PUSHAL  HEADER                          ; address of modified routine
        PUSHAL  CODE                            ; address of service code
        CALLS   #2,G^PSM$REPLACE                ; replace the routine
        BLBC    R0,10$                          ; exit if any errors
```

(continued on next page)

**Example 13–1 (Cont.) Using PSM Routines to Supply a Page Header Routine in a VAX MACRO Program**

```
;
; Transfer control to the standard symbiont
;
        PUSHAL  BUFSIZ                          ; address of output buffer size
        PUSHAL  STREAMS                         ; address of number of streams
        CALLS   #2,G^PSM$PRINT                  ; invoke standard symbiont
10$:    RET


;
; Page header routine
;
HEADER: .WORD   0                               ; save nothing

;
; Check function code
;
        CMPL    #PSM$K_START_TASK,@FUNC(AP)     ; new task?
        BEQL    20$                             ; branch if so
        CMPL    #PSM$K_READ,@FUNC(AP)           ; READ function?
        BNEQ    15$
        BRW     50$                             ; branch if so
15$:    CMPL    #PSM$K_OPEN, @FUNC(AP)          ; OPEN function?
        BNEQ    16$
        BRW     66$                             ; branch if so
16$:    MOVL    #PSM$_FUNNOTSUP,R0              ; unsupported function
        RET                                     ; return to symbiont
;
; Starting a new file
;
20$:
        CLRL    PAGE                            ; reset the page number
        MOVZBL  #2,LINE                         ; and the line number

;
; Get the account name
;
        MOVZBL  #SMBMSG$K_ACCOUNT_NAME,CODE     ; set item code
        PUSHAL  ACCOUNT                         ; address of descriptor
        PUSHAL  CODE                            ; address of item code
        PUSHAL  @CONTEXT(AP)                    ; address of symbiont ctx value
        CALLS   #3,G^PSM$READ_ITEM_DX           ; read it
        BLBC    R0,40$                          ; branch if any errors

;
; Get the file name
;
        MOVZBL  #SMBMSG$K_FILE_SPECIFICATION,CODE       ; set item code
        PUSHAL  FILE                            ; address of descriptor
        PUSHAL  CODE                            ; address of item code
        PUSHAL  @CONTEXT(AP)                    ; address of symbiont ctx value
        CALLS   #3,G^PSM$READ_ITEM_DX           ; read it
        BLBC    R0,40$                          ; branch if any errors
```

(continued on next page)

**Example 13–1 (Cont.) Using PSM Routines to Supply a Page Header Routine in a VAX MACRO Program**

```
;
; Get the user name
;
        MOVZBL  #SMBMSG$K_USER_NAME,CODE        ; set item code
        PUSHAL  USER                            ; address of descriptor
        PUSHAL  CODE                            ; address of item code
        PUSHAL  @CONTEXT(AP)                    ; address of symbiont ctx value
        CALLS   #3,G^PSM$READ_ITEM_DX           ; read it
        BLBC    R0,40$                          ; branch if any errors

;
; Set up the static header information that is constant for the task
;
        $FAO_S  CTRSTR  = FAO_Ctrl, -           ; FAO control string desc
                OUTBUF  = FAO_DESC, -           ; output buffer descriptor
                P1      = #ACCOUNT, -           ; account name descriptor
                P2      = #USER, -              ; user name descriptor
                P3      = #FILE                 ; file name descriptor
        BLBC    R0,40$                          ; branch if any errors
        MOVL    #PSM$_FUNNOTSUP,R0              ; unsupported function
40$:    RET                                     ; return usupported status or error
;
; Read a page header
;
50$:
        DECL    LINE                            ; decrement the line number
        BEQL    60$                             ; branch if second read
        BLSS    70$                             ; branch if third read

;
; Insert the page number into the header
;
        INCL    PAGE                            ; increment the page number
        MOVAB   FAO_BUFF+76,FAO_DESC+4          ; point to page number buffer
        $FAO_S  CTRSTR  = FAO_Ctrl_2, -         ; FAO control string desc
                OUTBUF  = FAO_DESC, -           ; output buffer descriptor
                P1      = PAGE                  ; page number
        MOVAB   FAO_BUFF,FAO_DESC+4             ; point to work buffer
        BLBC    R0,55$                          ; return if error

;
; Copy the line to the symbiont's buffer
;
        PUSHAB  FAO_DESC                        ; work buffer descriptor
        PUSHL   FUNC_DESC(AP)                   ; symbiont descriptor
        CALLS   #2,G^STR$COPY_DX                ; copy to symbiont buffer
55$:    RET                                     ; return success or any error
```

(continued on next page)

**Example 13–1 (Cont.) Using PSM Routines to Supply a Page Header Routine in a VAX MACRO Program**

```
;
; Second line -- underline header
;
60$:
        PUSHL   FUNC_DESC(AP)                   ; symbiont descriptor
        PUSHAL  LINSIZ                          ; number of bytes to reserve
        CALLS   #2,G^STR$GET1_DX                ; reserve the space
        BLBC    R0,67$                          ; exit if error
        MOVL    FUNC_DESC(AP),R1                ; get address of descriptor
        MOVL    4(R1),R1                        ; get address of buffer
        MOVAB   80(R1),R0                       ; set up transfer limit
65$:    MOVB    #^A/-/,(R1)+                    ; fill with dashes
        CMPL    R0,R1                           ; reached limit?
        BGTRU   65$                             ; branch if not
        MOVB    #10,(R1)+                       ; extra line feed
66$:    MOVZBL  #SS$_NORMAL,R0                  ; set success
67$:    RET                                     ; return

;
; Done with this page header
;
70$:
        MOVL    #PSM$_EOF,R0                    ; return end of input
        MOVZBL  #2,LINE                         ; reset line counter
        RET                                     ; return

        .END    START
```

## 13.5 PSM Routines

This section describes the individual PSM routines.

# PSM$PRINT—Invoke OpenVMS-Supplied Print Symbiont

The PSM$PRINT routine invokes the OpenVMS-supplied print symbiont.

PSM$PRINT must be called exactly once after all user service routines have been specified using PSM$REPLACE.

## Format

PSM$PRINT [streams] [,bufsiz] [,worksiz] [,maxqios] [,options]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### streams

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Maximum number of streams that the symbiont is to support. The **streams** argument is the address of a longword containing this number, which must be in the range of 1 to 16. If you do not specify **streams**, a default value of 1 is used. Thus, by default, a user-modified symbiont supports one stream, which is to say that it is a single-threaded symbiont.

A stream (or thread) is a logical link between a print execution queue and a printing device. When a symbiont process can accept simultaneous links to more than one queue, that is, when it can service multiple queues simultaneously, the symbiont is said to be multithreaded.

### bufsiz

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Maximum buffer size in bytes that the print symbiont is to use for output operations. The **bufsiz** argument is the address of a longword containing the specified number of bytes.

The print symbiont actually uses a buffer size that is the smaller of: (1) the value specified by **bufsiz** or (2) the system parameter MAXBUF. If you do not specify **bufsiz**, the print symbiont uses the value of MAXBUF.

The print symbiont uses this size limit only for output operations. Output operations involve the placing of processed or formatted pages into a buffer that will be passed to the output routine.

The print symbiont uses the value specified by **bufsiz** only as an upper limit; most buffers that it writes will be smaller than this value.

#### worksiz

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Size in bytes of a work area to be allocated for the use of user routines. The **worksiz** argument is the address of a longword containing this size in bytes. If you do not specify **worksiz**, no work area is allocated.

A separate area of the specified size is allocated for each active symbiont stream.

#### maxqios

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Specifies the maximum number of outstanding $QIOs that a print symbiont stream using the LAT protocol may generate. Set symbiont process quotas large enough to handle the maximum number of QIOs multiplied by the number of streams, using a number between 2 and 32. For normal printing capabilities, the suggested quota is 10; for high-speed printing, use a larger number.

#### options

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Longword bit vector that specifies the LAT protocal option using the PSM$V_ LAT_PROTOCOL symbolic value. Note that using the LAT_PROTOCOL option carries the following restrictions:

- Replacement of the output and job completion routines will be overridden
- Output device must be a LAT device

## Description

The PSM$PRINT routine must be called exactly once after all user routines have been specified to the print symbiont. Each user routine is specified to the symbiont in a call to the PSM$REPLACE routine.

The PSM$PRINT routine allows you to specify whether the print symbiont is to be single-threaded or multithreaded, and if multithreaded, how many streams or threads it can have. In addition, this routine allows you to control the maximum size of the output buffer.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |

This routine also returns any condition values returned by the $SETPRV, $GETSYI, $PURGWS, and $DCLAST system services, as well as any condition values returned by the SMB$INITIALIZE routine documented in Chapter 14.

# PSM$READ_ITEM_DX—Obtain Value of Message Items

The PSM$READ_ITEM_DX routine obtains the value of message items that are sent by the job controller and stored by the symbiont.

## Format

PSM$READ_ITEM_DX request_id ,item ,buffer

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### request_id

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Request identifier supplied by the symbiont to the user routine currently calling PSM$READ_ITEM_DX. The symbiont always supplies a request identifier when it calls a user routine with a service request. The **request_id** argument is the address of a longword containing this request identifier value.

Your user routine must copy the request identifier value that the symbiont supplies (in the **request_id** argument) when it calls your user routine. Then, when your user routine calls PSM$READ_ITEM_DX, it must supply (in the **request_id** argument) the address of the request identifier value that it copied.

### item

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Item code that identifies the message item that PSM$READ_ITEM_DX is to return. The **item** argument is the address of a longword that specifies the item's code.

For a complete list and description of each item code, refer to the documentation of the **item** argument in the SMB$READ_MESSAGE_ITEM routine in Chapter 14.

**buffer**
OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Buffer into which PSM$READ_ITEM_DX returns the specified informational item. The **buffer** argument is the address of a descriptor pointing to this buffer.

The PSM$READ_ITEM_DX routine returns the specified informational item by copying that item to the buffer using one of the STR$COPY_xx routines documented in the *OpenVMS RTL String Manipulation (STR$) Manual*.

## Description

The PSM$READ_ITEM_DX routine obtains the value of message items that are sent by the job controller and stored by the symbiont. You use PSM$READ_ITEM_DX to obtain information about the task currently being processed, for example, the name of the file being printed (SMBMSG$K_FILE_SPECIFICATION) or the name of the user who submitted the job (SMBMSG$K_USER_NAME).

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |
| PSM$_INVITMCOD | Invalid item code specified in the **item** argument. |

This routine also returns any condition values returned by any of the STR$COPY_xx routines documented in the *OpenVMS RTL String Manipulation (STR$) Manual*.

# PSM$REPLACE— Declare User Service Routine

The PSM$REPLACE routine substitutes a user service routine for a symbiont routine or adds a user service routine to the set of symbiont routines.

You must call PSM$REPLACE once for each routine that you replace or add.

## Format

PSM$REPLACE code ,routine

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Routine code that identifies the symbiont routine to be replaced by a user service routine. The **code** argument is the address of a longword containing the routine code.

Some routine codes identify routines that are supplied with the symbiont; when you specify such a routine code, you replace the symbiont-supplied routine with your service routine.

Two routine codes identify routines that are not supplied with the symbiont; when you specify such a routine code, your service routine is added to the set of symbiont routines.

Table 13–1 lists each routine code in the order in which it is called within the symbiont execution stream; this table also specifies whether a routine code identifies an input, formatting, or output routine and whether the routine is supplied with the symbiont.

Each programming language provides an appropriate mechanism for defining these routine codes. The following pages list each routine code in alphabetical order; the description of each code includes the following information about its corresponding routine:

- Whether the routine is supplied by the symbiont
- Whether the routine is an input, formatting, or output routine
- Under what conditions the routine is called
- What task the routine performs

## Routine Codes

**PSM$K_FILE_BURST**
This code identifies a symbiont-supplied input routine; it is called whenever a file burst page is requested. This routine obtains information about the job, formats the file burst page, and returns the contents of the page to the input buffer. A file burst page follows a file flag page and precedes the contents of the file.

**PSM$K_FILE_ERRORS**
This code identifies a symbiont-supplied input routine; it is called when errors have occurred during the job. This routine places the error message text in the input buffer.

**PSM$K_FILE_FLAG**
This code identifies a symbiont-supplied input routine; it is called whenever a file flag page is requested. This routine obtains information about the job, formats the file flag page, and returns the contents of the page to the input buffer. A flag page follows the job burst page (if any) and precedes the file burst page (if any). It contains such information as the file specification of the file and the name of the user issuing the print request.

**PSM$K_FILE_INFORMATION**
This code identifies a symbiont-supplied input routine; it is called when the file information item has been specified by the job controller. This routine expands the file information item to text and returns it to the input buffer.

**PSM$K_FILE_SETUP**
This code identifies a symbiont-supplied input routine; it is always called. This routine queues any specified file-setup modules for insertion in the input stream when the PSM$K_FILE_SETUP routine closes.

**PSM$K_FILE_SETUP_2**
This code identifies a symbiont-supplied input routine; it is always called. This routine returns a form feed to ensure that printing of the file begins at the top of the page. This routine is called just before the main input routine.

**PSM$K_FILE_TRAILER**
This code identifies a symbiont-supplied input routine; it is called whenever a file trailer page is requested. This routine obtains information about the job, formats the file trailer page, and returns the contents of the page to the input buffer. A trailer page follows the last page of the file contents.

**PSM$K_MAIN_FORMAT**
This code identifies the symbiont-supplied formatting routine; it is always called. This routine performs numerous formatting functions. You cannot replace this routine.

**PSM$K_FORM_SETUP**
This code identifies a symbiont-supplied input routine; it is always called. This routine queues any specified form-setup modules for insertion in the input stream when the PSM$K_FORM_SETUP routine closes.

**PSM$K_INPUT_FILTER**
This code identifies a format routine that is not supplied by the symbiont. If the routine is supplied by the user, it is always called immediately prior to the symbiont-supplied formatting routine (routine code PSM$K_MAIN_FORMAT). An

input-filter service routine is useful for modifying input data records and their carriage control before they are formatted by the symbiont.

**PSM$K_JOB_BURST**
This code identifies a symbiont-supplied input routine; it is called whenever a job burst page is requested. This routine obtains information about the job, formats the job burst page, and returns the contents of the page to the input buffer. A job burst page follows the job flag page and precedes the file flag page (if any) of the first file in the job. It is similar to a file burst page except that it appears only once per job and only at the beginning of the job.

**PSM$K_JOB_COMPLETION**
This code identifies a symbiont-supplied input routine that returns a form feed, which causes any output buffered by the device to be printed. The routine is always called. It cannot be replaced when using the LAT protocol option.

**PSM$K_JOB_FLAG**
This code identifies a symbiont-supplied input routine; it is called whenever a job flag page is requested. This routine obtains information about the job, formats the job flag page, and returns the contents of the page to the input buffer. A job flag page is similar to a file flag page except that it appears only once per job, preceding the job burst page (if any).

**PSM$K_JOB_RESET**
This code identifies a symbiont-supplied input routine; it is always called. This routine queues any specified job-reset modules for insertion in the input stream when the PSM$K_JOB_RESET routine closes.

**PSM$K_JOB_SETUP**
This code identifies a symbiont-supplied input routine; it is always called. This routine checks to see if this is the first job to be printed on the device, and if so, it issues a form feed and then performs a job reset. See the description of the PSM$K_JOB_RESET routine for information about job reset.

**PSM$K_JOB_TRAILER**
This code identifies a symbiont-supplied input routine; it is called whenever a job trailer page is requested. This routine obtains information about the job, formats the job trailer page, and returns the contents of the page to the input buffer. A job trailer page is similar to a file trailer page except that it appears only once per job, as the last page in the job.

**PSM$K_MAIN_INPUT**
This code identifies a symbiont-supplied input routine; it is always called. This routine opens the file to be printed, returns input records to the input buffer, and closes the file.

**PSM$K_LIBRARY_INPUT**
This code identifies a symbiont-supplied input routine; it is called when an input routine closes and when modules have been requested for insertion in the input stream. This routine returns the contents of the specified modules, one record per call. You cannot replace this routine.

**PSM$K_OUTPUT_FILTER**
This code identifies a formatting routine that is not supplied by the symbiont. If the routine is supplied by the user, it is always called. This routine executes prior to the symbiont output routine (routine code PSM$K_OUTPUT). An output-filter

service routine is useful for modifying output data buffers before they are passed to the output routine.

At the point where the output-filter routine executes within the symbiont execution stream, the input data is no longer in record format; instead, the data exists as a stream of characters. The carriage control, for example, is embedded in the data stream. Thus, the output buffer might contain what was once a complete record, part of a record, or several records.

**PSM$K_PAGE_HEADER**
This code identifies a symbiont-supplied input routine; it is called once at the beginning of each page if page headers are requested. This routine returns to the input buffer one or more lines containing information about the file being printed and the current page number. This routine is called only while the main input routine is open.

**PSM$K_PAGE_SETUP**
This code identifies a symbiont-supplied routine; it is called at the beginning of each page if page-setup modules were specified. This routine queues any specified page-setup modules for insertion in the input stream when the PSM$K_PAGE_ SETUP routine closes. This routine is called only while the main input routine is open.

**PSM$K_OUTPUT**
This code identifies the symbiont-supplied output routine that writes the contents of the output buffer to the printing device, together with many other functions. This routine is always called. It cannot be replaced when using the LAT protocol option.

### routine

| | |
|---|---|
| OpenVMS usage: | procedure |
| type: | procedure value |
| access: | read only |
| mechanism: | by reference |

User service routine that is to replace a symbiont routine or to be included. The **routine** argument is the address of the user routine entry point.

## Description

The PSM$REPLACE routine must be called each time a user service routine replaces a symbiont routine or is added to a set of symbiont routines.

The code argument specifies the symbiont routine to be replaced. The routine codes that can be specified in the **code** argument are of two types: those that identify existing print symbiont routines and those that do not. All the routine codes are similar, however, in the sense that each supplies a location within the print symbiont execution stream where your routine can execute.

By selecting a routine code that identifies an existing symbiont routine, you effectively disable that symbiont routine. The service routine that you specify might or might not perform the function that the disabled symbiont routine performs. If it does not, the net effect of the replacement is to eliminate that function from the list of functions performed by the print symbiont. Exactly what your service routine does is up to you.

By selecting a routine code that does not identify an existing symbiont routine (those that identify the input-filter and output-filter routines), your service routine has a chance to execute at the location signified by the routine code. Because the service routine you specify to execute at this location does not replace another symbiont routine, your service routine is an addition to the set of symbiont routines.

As mentioned, each routine code identifies a location in the symbiont execution stream, whether or not it identifies a symbiont routine. Table 13–1 lists each routine code in the order in which the location it identifies is reached within the symbiont execution stream.

## Condition Value Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |

# PSM$REPORT—Report Completion Status

The PSM$REPORT routine reports to the print symbiont the completion status of an asynchronous operation initiated by a user routine.

Such a user routine must return the completion status PSM$_PENDING. PSM$REPORT must be called exactly once for each time a user routine returns the status PSM$_PENDING.

## Format

PSM$REPORT request_id [,status]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. The condition value that this routine can return is listed under Condition Value Returned.

## Arguments

### request_id

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Request identifier supplied by the symbiont to the user routine at the time the symbiont called the user routine with the service request. The user routine must return the completion status PSM$_PENDING on the call for this service request. The **request_id** argument is the address of a longword containing the request identifier value.

The symbiont calls the user routine with a request code that specifies the function that the symbiont expects the user routine to perform. In the call, the symbiont also supplies a request identifier, which serves to identify the request. If the user routine initiates an asynchronous operation, a mechanism is required for notifying the symbiont that the asynchronous operation has completed and for providing the completion status of the operation.

The PSM$REPORT routine conveys the above two pieces of information. In addition, PSM$REPORT returns to the symbiont (in the **request_id** argument) the same request identifier value as that supplied by the symbiont to the user routine that initiated the operation. In this way, the symbiont synchronizes the completion status of an asynchronous operation with that invocation of the user routine that initiated the operation.

Any user routine that initiates an asynchronous operation must, therefore, copy the request identifier value that the symbiont supplies (in the **request_id** argument) when it calls the user routine. The user routine will later need to supply this value to PSM$REPORT.

In addition, when the user routine returns, which it does before the asynchronous operation has completed, the user routine must return the status PSM$_ PENDING.

### status

OpenVMS usage: cond_value
type: longword (unsigned)
access: read only
mechanism: by reference

Completion status of the asynchronous operation that has completed. The **status** argument is the address of a longword containing this completion status. The **status** argument is optional; if it is not specified, the symbiont assumes the completion status SS$_NORMAL.

The user routine that initiates the asynchronous operation must test for the completion of the operation and must supply the operation's completion status as the **status** argument to the PSM$REPORT routine. The Description section describes this procedure in greater detail.

If the completion status specified by **status** has the low bit clear, the symbiont aborts the task.

## Description

An asynchronous operation is an operation that, once initiated, executes ''off to the side'' and need not be completed before other operations can begin to execute. Asynchronous operations are common in symbiont applications because a symbiont, if it is multithreaded, must handle concurrent I/O operations.

One example of a user routine that performs an asynchronous operation is an output routine that calls the $QIO system service to write a record to the printing device. When the user output routine completes execution, the I/O request queued by $QIO might not have completed. In order to synchronize this I/O request, that is, to associate the I/O request with the service request that initiated it, you should use the following mechanism:

1. In making the call to $QIO, specify the **astadr** and **iosb** arguments. The **astadr** argument specifies an AST routine to execute when the queued output request has completed, and the **iosb** argument specifies an I/O status block to receive the completion status of the I/O operation. Item 3 describes some functions that your AST routine will need to do.
2. Have the user output routine return the status PSM$_PENDING.
3. Write the AST routine to perform the following functions:
   a. Copy the completion status word from the I/O status block to a longword location that you will specify as the **status** argument in the call to PSM$REPORT.
   b. Call PSM$REPORT. Specify as the **request_id** argument the request identifier that was supplied by the print symbiont in the original call to the user output routine.

## Condition Value Returned

| | |
|---|---|
| SS$_NORMAL | Normal successful completion. |

# USER-FORMAT-ROUTINE—Invoke User-Written Format Routine

The user-written USER-FORMAT-ROUTINE performs format operations. The symbiont's control logic routine calls your format routine at one of two possible points within the symbiont's execution stream. You select this point by specifying one of two routine codes when you call the PSM$REPLACE routine.

A user format routine can be an input filter routine (routine code PSM$K_INPUT_FILTER) or an output filter routine (routine code PSM$K_OUTPUT_FILTER). The main format routine (routine code PSM$K_MAIN_FORMAT) cannot be replaced.

A user format routine must use the call interface described here.

## Format

USER-FORMAT-ROUTINE request_id ,work_area ,func ,func_desc_1 ,func_arg_1 ,func_desc_2 ,func_arg_2

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### request_id

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Request identifier supplied by the symbiont when it calls your format routine. The **request_id** argument is the address of a longword containing this request identifier value.

### work_area

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Work area supplied by the symbiont for the use of your format routine. The symbiont supplies the address of this area when it calls your routine. The **work_area** argument is a longword containing the address of the work area. The work area is a section of memory that your format routine can use for buffering and other internal operations.

The size of the work area allocated is specified by the **work_size** argument in the PSM$PRINT routine. If you do not specify **work_size** in the call to PSM$PRINT, no work area is allocated.

In a multithreaded symbiont, a separate work area is allocated for each thread. This work area is shared by all user routines. The work area is initialized to zero when the symbiont is first started.

### func

OpenVMS usage: function_code
type: longword (unsigned)
access: read only
mechanism: by reference

Function code specifying the service that the symbiont expects your format routine to perform. The **func** argument is the address of a longword into which the symbiont writes this function code.

The function code specifies the reason the symbiont is calling your format routine or, in other words, the service that the symbiont expects your routine to perform at this time.

The PSM$K_FORMAT function code is the only one to which your format routine must respond. When the symbiont calls your format routine with this function code, your routine must move a record from the input buffer to the output buffer.

The symbiont can call your format routine with other function codes. Your routine should return the status PSM$_FUNNOTSUP (function not supported) when it is called with any of the following function codes or with any undocumented function code. When the status PSM$_FUNNOTSUP is returned, the symbiont performs its normal action as if no format routine were supplied. To suppress the symbiont's normal action, you should return SS$_NORMAL.

PSM$K_START_STREAM
PSM$K_START_TASK
PSM$K_RESUME_TASK
PSM$K_RESET_STREAM
PSM$K_STOP_STREAM
PSM$K_PAUSE_TASK
PSM$K_STOP_TASK

These function codes correspond to message items, which are discussed in more detail in Section 13.3.5, sent by the job controller to the symbiont.

Other function codes correspond to internal symbiont mechanisms that are not part of the public interface to the print symbiont.

Your format routine should return the status PSM$_FUNNOTSUP or SS$_NORMAL when it is called with a message function code or with a private function code.

### func_desc_1

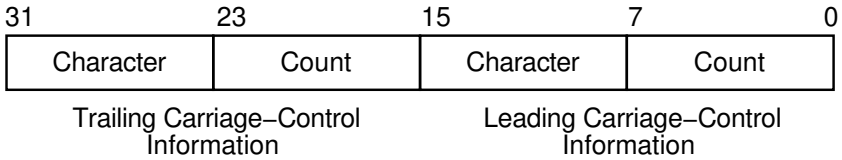
OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Descriptor supplying an input record to be processed by the format routine. The **func_desc_1** argument is the address of a string descriptor. By using this argument, the symbiont supplies the input record that your format routine is to process. Because this descriptor can be of any valid string type, your format routine should use the Run-Time Library string routines to analyze this descriptor and to manipulate the input record.

### func_arg_1

OpenVMS usage: vector_byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Carriage control for the input record supplied by **func_desc_1**. The **func_arg_1** argument is the address of a 4-byte vector that specifies the carriage control for the input record. The following diagram depicts the format of this 4-byte vector:

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Bytes 0 and 1 describe the leading carriage control to apply to the input data record; bytes 2 and 3 describe the trailing carriage control.

Byte 0 is a number specifying the number of times the carriage control specifier in byte 1 is to be repeated preceding the input data record. Byte 2 is a number specifying the number of times the carriage control specifier in byte 3 is to be repeated following the input data record.

For values of the carriage control specifier from 1 to 255, the specifier is the ASCII character to be used as carriage control. Value *0* represents the ASCII ''newline'' sequence. Newline consists of a carriage return followed by a linefeed.

The **func_arg_1** argument is not used if your format routine is an output filter routine (routine code PSM$K_OUTPUT_FILTER). See the Description section for more information.

### func_desc_2

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by reference

Descriptor of a buffer to which your format routine writes the formatted output record. The **func_desc_2** argument is the address of a string descriptor.

Your format routine must return the formatted data record by using the **func_desc_2** argument.

Your format routine should use the Run-Time Library string routines to write into the buffer specified by this descriptor.

### func_arg_2

OpenVMS usage: vector_byte_unsigned
type: byte (unsigned)
access: write only
mechanism: by reference

Carriage control for the output record returned in **func_desc_2**. The **func_arg_2** argument is the address of a 4-byte vector that specifies the carriage control for the output record. See the description of **func_arg_1** for the contents and format of this 4-byte vector.

If you do not process the carriage-control information supplied in **func_arg_1** , then you should copy that value into **func_arg_2**. Otherwise, the carriage-control information will be lost.

The **func_arg_2** argument is not used if your format routine is an output filter routine (routine code PSM$K_OUTPUT_FILTER). See the Description section for more information.

## Description

When used, the **func_arg_1** argument describes carriage-control information for the input data record, and the **func_arg_2** argument describes carriage-control information for the output data record.

The input data record is passed to the format routine (input filter or output filter) for processing, and the output data record is returned by the format routine (input filter or output filter).

One of the tasks performed by the main format routine (routine code PSM$K_ MAIN_FORMAT) is that of embedding the carriage-control information (specified by **func_arg_1**) into the data record (specified by **func_desc_1**). Thus, the output data (specified by **func_desc_2**) contains embedded carriage control and is thus no longer in record format; it is, therefore, properly referred to as an output data stream rather than an output data record.

Similarly, the output filter routine (routine code PSM$K_OUTPUT_FILTER), which executes after the main format routine, uses neither the **func_arg_1** nor **func_arg_2** argument; the data it receives (via **func_desc_1**) and the data it returns (via **func_desc_2**) are data streams, not data records.

However, the input filter routine (routine code PSM$K_INPUT_FILTER), which executes before the main format routine, uses both **func_arg_1** and **func_arg_2**. This is so because the main format routine has not yet executed, and so the carriage control information has not yet been embedded in the data record.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. The user format routine has completed the function that the symbiont requested. |
| PSM$_FUNNOTSUP | Function not supported. The user format routine does not support or does not recognize the function code supplied by the symbiont. To ensure future compatibility, your format routine should return this status for any unrecognized status codes. |

This routine also returns any error condition values that you have coded your format routine to return. Refer to Section 13.3.1 for more information about error condition values.

# USER-INPUT-ROUTINE—Invoke User-Written Input Routine

The user-written USER-INPUT-ROUTINE performs input operations. The symbiont calls your routine at a specified point in its execution stream; you specify this point using the PSM$REPLACE routine.

## Format

USER-INPUT-ROUTINE request_id ,work_area ,func ,funcdesc ,funcarg

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### request_id

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Request identifier value supplied by the symbiont when it calls your input routine. The **request_id** argument is the address of a longword containing this request identifier value.

If your input routine initiates an asynchronous operation (for example, a call to the $QIO system service), your input routine must copy the request identifier value specified by **request_id** because this value must later be passed to the PSM$REPORT routine. See the description of the PSM$REPORT routine for more information.

### work_area

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Work area supplied by the symbiont for the use of your input routine. The symbiont supplies the address of this area when it calls your routine. The **work_area** argument is a longword into which the symbiont writes the address of the work area. The work area is a section of memory that your input routine can use for buffering and for other internal operations.

The size of the work area allocated is specified by the **work_size** argument in the PSM$PRINT routine. If you do not specify **work_size** in the call to PSM$PRINT, no work area is allocated.

In a multithreaded symbiont, a separate work area is allocated for each thread. This work area is shared by all user routines. The work area is initialized to zero when the symbiont is first started.

**func**

OpenVMS usage: function_code
type: longword (unsigned)
access: read only
mechanism: by reference

Function code supplied by the symbiont when it calls your input routine. The **func** argument is the address of a longword containing this code.

The function code specifies the reason the symbiont is calling your input routine or, in other words, the function that the symbiont expects your routine to perform at this time.

Most function codes require or allow additional information to be passed in the call by means of the **funcdesc** and **funcarg** arguments. The description of each input function code, therefore, includes a description of how these two arguments are used with that function code.

Following is a list of all the function codes that the symbiont can specify when it calls your input routine (function codes applicable only to format and output routines are explained in the descriptions of the USER-FORMAT-ROUTINE and USER-OUTPUT-ROUTINE, respectively); all function codes are defined by the $PSMDEF macro.

## Function Codes for Input Routines

### PSM$K_CLOSE

When the symbiont calls your routine with this function code, your routine must terminate processing by releasing any resources it might have allocated.

The symbiont calls your routine with PSM$K_CLOSE when (1) your routine returns from a PSM$K_READ function call with the status PSM$_EOF (end of input) or with any error condition, or (2) the symbiont receives a task-abortion request from the job controller.

In any event, the symbiont always calls your input routine with PSM$K_CLOSE if your routine returns successfully from a PSM$K_OPEN function call. This guaranteed behavior ensures that any resources your routine might have allocated on the OPEN will be released on the CLOSE.

### PSM$K_GET_KEY

Typically, the use of both the PSM$K_GET_KEY and PSMK$K_POSITION_TO_KEY function codes is appropriate only for a main input routine (routine code PSM$K_MAIN_INPUT).

When the symbiont calls your routine with this function code, your routine can do one of two things: (1) return PSM$_FUNNOTSUP (function not supported) or (2) return an input marker string to the symbiont.

If your routine returns PSM$_FUNNOTSUP to this function code, then your routine must also return PSM$_FUNNOTSUP if the symbiont subsequently calls your routine with the PSM$K_POSITION_TO_KEY function code. By returning PSM$_FUNNOTSUP, your routine is choosing not to respond to the symbiont request.

If your routine chooses to respond to the PSM$K_GET_KEY function code, your routine must return an input marker string to the symbiont; this input marker string identifies the input record that your input routine most recently returned to the symbiont. Subsequently, when the symbiont calls your input routine with the PSM$K_POSITION_TO_KEY function code, the symbiont passes your input routine one of the input marker strings that your input routine has returned on a previous PSM$K_GET_KEY function call. Using this marker string, your input routine must position itself so that, on the next PSM$K_READ call from the symbiont, your input routine will return (or reread) the input record identified by the marker string.

Coding your input routine to respond to PSM$K_GET_KEY and PSM$K_ POSITION_TO_KEY allows the modified symbiont to perform the file-positioning functions specified by the DCL commands START/QUEUE/FORWARD, START /QUEUE/ALIGN, START/QUEUE/TOP_OF_FILE, START/QUEUE/SEARCH, and START/QUEUE/BACKWARD. These file positioning functions also depend on the job controller's checkpointing capability for print jobs.

Note that your input routine might be called with a marker string that was originally returned in a different process context from the current one. This can occur because marker strings are sometimes stored in the queue-data file across system shutdowns or different invocations of your symbiont.

The **funcdesc** argument specifies the address of a string descriptor. Your routine must return the marker string by way of this argument. Digital recommends that you use one of the Run-Time Library string routines to copy the marker string to the descriptor.

The symbiont periodically calls your input routine with the PSM$K_GET_KEY function code when the symbiont wants to save a marker to a particular input record.

### PSM$K_OPEN

When the symbiont calls your routine with this function code, your routine should prepare for input operations by performing such tasks as allocating necessary resources, initializing storage areas, opening an input file, and so on. Typically, the next time the symbiont calls your input routine, the symbiont will specify the PSM$K_READ function code. Note, however, that under some circumstances the symbiont might follow an OPEN call immediately with a CLOSE call.

The **funcdesc** argument points to the name of the file to be opened. Your routine can use this file specification or the file identifcation to open the file.

The **funcarg** argument specifies the address of a longword. Your input routine must return, in this longword, the carriage control type that is to be applied to the input records that your input routine will provide.

The symbiont formatting routine requires this information to determine where to apply leading and trailing carriage control characters to the input records that your input routine will provide.

The $PSMDEF macro defines the following four carriage control types:

| Carriage Control Type | Description |
|---|---|
| PSM$K_CC_IMPLIED | Implied carriage control. For this type, the symbiont inserts a leading line feed (LF) and trailing carriage return (CR) in each input record. This is the default carriage control type; it is used if your routine does not supply a carriage control type in the **funcarg** argument in response to the PSM$K_OPEN function call. |
| PSM$K_CC_FORTRAN | Fortran carriage control. For this type, the symbiont extracts the first byte of each input record and interprets the byte as a Fortran carriage control character, which it then applies to the input record. |
| PSM$K_CC_PRINT | PRN carriage control. For this type, the symbiont generates carriage control from a 2-byte record header that your input routine supplies, with each READ call, in the **funcarg** argument. The **funcarg** argument specifies the address of a longword to receive this 2-byte header record, which appears only in PRN print files. |
| PSM$K_CC_INTERNAL | Embedded carriage control. For this type, the symbiont supplies no carriage control to input records. Carriage control is assumed to be embedded in the input records. |

### PSM$K_POSITION_TO_KEY

When the symbiont calls your routine with this function code, your routine must locate the point in the input stream designated by the marker string that your routine returned to the symbiont on the PSM$K_GET_KEY function call.

The next time the symbiont calls your routine, the symbiont specifies the PSM$K_READ function call, expecting to receive the next sequential input record. After rereading this record, subsequent READ calls proceed from this new position of the file. This is not a one-time rereading of a single record but a repositioning of the file. The symbiont calls your routine with this function code when the job controller receives a request to resume printing at a particular page.

Refer to the description of the PSM$K_GET_KEY for more information.

### PSM$K_READ

When the symbiont calls your routine with this function code, your routine must return an input record. The symbiont repeatedly calls your input routine with the PSM$K_READ function code until: (1) your routine indicates end of input by returning the status PSM$_EOF, (2) your routine or another routine returns an error status, or (3) the symbiont receives an asynchronous task-abortion request from the job controller.

The **funcdesc** argument specifies the address of a string descriptor. Your routine must return the input record by using this argument. Digital recommends that you use one of the Run-Time Library string routines to copy the input record to the descriptor.

The **funcarg** argument specifies the address of a longword. This argument is used only if the carriage control type returned by your input routine on the PSM$K_OPEN function call was PSM$K_CC_PRINT. In this case, your input routine must supply, in the **funcarg** argument, the 2-byte record header found at the beginning of each input record.

#### PSM$K_REWIND

When the symbiont calls your routine with this function code, your routine must do one of two things: (1) return PSM$_FUNNOTSUP (function not supported) or (2) locate the point in the input stream designated as the beginning of the file.

If your routine returns PSM$_FUNNOTSUP to this function code, then the symbiont subsequently calls your input routine with a PSM$K_CLOSE function call followed by a PSM$K_OPEN function call. By returning PSM$_FUNNOTSUP, your routine is choosing not to support the repositioning of the input service to the beginning of the file. The symbiont, therefore, performs the desired function by closing and then reopening the input routine.

You cannot use the **funcdesc** and the **funcarg** arguments with this function code.

This function call allows the modified symbiont to perform the file-positioning functions specified by the DCL commands START/QUEUE/TOP_OF_FILE, START/QUEUE/FORWARD, START/QUEUE/BACKWARD, START/QUEUE /SEARCH, and START/QUEUE/ALIGN. This is a required repositioning of the file.

#### Other Input Function Codes

The symbiont can call your input routine with other function codes. Your routine *must* return the status PSM$_FUNNOTSUP (function not supported) when it is called with any of the following function codes or with any undocumented function code. When the status PSM$_FUNNOTSUP is returned, the symbiont performs its normal action as if no input routine were supplied. To suppress the symbiont's normal action, you should return SS$_NORMAL.

PSM$K_START_STREAM
PSM$K_STOP_STREAM
PSM$K_START_TASK
PSM$K_PAUSE_TASK
PSM$K_RESUME_TASK
PSM$K_STOP_TASK
PSM$K_RESET_STREAM

These function codes correspond to message items, which are discussed in detail in Section 13.3.5, sent by the job controller to the symbiont.

Other function codes correspond to internal symbiont mechanisms that are not part of the public interface to the print symbiont.

Your input routine should return the status PSM$_FUNNOTSUP or SS$_NORMAL when it is called with a message function code or with a private function code.

#### funcdesc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Function descriptor supplying information related to the function specified by the **func** argument. The **funcdesc** argument is the address of this descriptor.

The contents of the function descriptor vary for each function. Refer to the description of each function code to determine the contents of the function descriptor. In some cases, the function descriptor is not used at all.

### funcarg

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Function argument supplying information related to the function specified by the **func** argument. The **funcarg** argument is the address of a longword containing this function argument. This argument can be an input or an output argument, depending on the function request, but is usually used as an output argument.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. The user input routine has completed the function that the symbiont requested. |
| PSM$_FLUSH | Flush output stream. The user input routine can return this status only when called with the PSM$K_READ function code. When this status is returned to the symbiont, the symbiont stops calling the input routine with the PSM$K_READ function code until all outstanding format and output operations have completed. |
| PSM$_FUNNOTSUP | Function not supported. The user input routine does not support or does not recognize the function code supplied by the symbiont. To ensure future compatibility, your input routine should return this status for any unrecognized status codes. |
| PSM$_PENDING | Requested function accepted but not completed. Your input routine can return this status only with the PSM$K_READ function call. Further, if your routine returns PSM$_PENDING, your routine must eventually signal completion via the PSM$REPORT routine. Refer to the description of the PSM$REPORT routine for more information about asynchronous operations and the PSM$_PENDING condition value. |

This routine also returns any error condition values that you have coded your format routine to return. Refer to Section 13.3.1 for more information about error condition values.

# USER-OUTPUT-ROUTINE—Invoke User-Written Output Routine

The user-written USER-OUTPUT-ROUTINE performs output operations. You supply a user output routine by calling the PSM$REPLACE routine with the routine code PSM$K_OUTPUT.

## Format

USER-OUTPUT-ROUTINE request_id ,work_area ,func ,funcdesc ,funcarg

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### request_id

OpenVMS usage: address
type: longword (unsigned)
access: read only
mechanism: by reference

Request identifier value supplied by the symbiont when it calls your output routine. The **request_id** argument is the address of a longword containing this value.

If your output routine initiates an asynchronous operation (for example, a call to the Queue I/O Request (SYS$QIO) system service), you must save the **request_id** argument because you will need to store the request identifier value for later use with the PSM$REPORT routine. See the description of the PSM$REPORT routine for more information.

### work_area

OpenVMS usage: address
type: longword (unsigned)
access: write only
mechanism: by reference

Work area supplied by the symbiont for the use of your format routine. The symbiont supplies the address of this area when it calls your routine. The **work_area** argument is a longword containing the address of the work area. The work area is a section of memory that your format routine can use for buffering and other internal operations.

The size of the work area allocated is specified by the **work_size** argument in the PSM$PRINT routine. If you do not specify **work_size** in the call to PSM$PRINT, no work area is allocated.

In a multithreaded symbiont, a separate work area is allocated for each thread. This work area is shared by all user routines. The work area is initialized to zero when the symbiont is first started.

### func

OpenVMS usage: function_code
type: longword (unsigned)
access: read only
mechanism: by reference

Function code supplied by the symbiont when it calls your output routine. The **func** argument is the address of a longword containing this code.

The function code specifies the reason the symbiont is calling your output routine or, in other words, the function that the symbiont expects your routine to perform at this time.

Most function codes require or allow additional information to be passed in the call via the **funcdesc** and **funcarg** arguments. The description of each output function code, therefore, includes a description of how these two arguments are used for that function code.

The following list describes all the function codes that the symbiont might supply when it calls your output routine (function codes applicable only to input and formatting routines are explained in the descriptions of the user input routine and user formatting routine, respectively). Each programming language provides an appropriate mechanism for defining these function codes.

## Function Codes for Output Routines

### PSM$K_OPEN

When the symbiont calls your output routine with this function code, your routine should prepare to move data to the device by performing such tasks as allocating the device, assigning a channel to the device, and so on. The next time the symbiont calls your output routine, the symbiont specifies one of the WRITE function codes (PSM$K_WRITE or PSM$K_WRITE_NOFORMAT).

The symbiont calls your output routine with the PSM$K_OPEN function code when the symbiont receives the SMBMSG$K_START_STREAM message from the job controller.

If your output routine returns an error condition value (low bit clear) to the PSM$K_OPEN function call, the job controller stops processing on the stream and reports the error to whomever entered the DCL command START/QUEUE.

The **funcdesc** argument is the address of a descriptor that identifies the name of the device to which the output routine is to write. This device name is established by the DCL command INITIALIZE/QUEUE/ON=*device-name*.

The **funcarg** argument is the address of a longword into which the user output routine returns the device status longword. For the contents of the device status longword, refer to the description of the SMBMSG$K_DEVICE_STATUS item in the SMB$READ_MESSAGE_ITEM routine, which is documented in Chapter 14.

Your output routine sets bits in the device status longword to indicate to the job controller whether the device falls into one of the following categories:

- Can print lowercase letters
- Is a terminal

- Is connected to the CPU by means of a modem (remote)

If your output routine does not set any of these bits in the device status longword, the job controller assumes, by default, that the device is a line printer that prints only uppercase letters.

#### PSM$K_WRITE

When the symbiont calls your routine with this function code, your routine must write data to the device. The symbiont supplies the data to be written in the **funcdesc** argument. Digital recommends that you use one of the Run-Time Library string routines to access the data in the buffer described by the **funcdesc** argument.

#### PSM$K_WRITE_NOFORMAT

When the symbiont calls your routine with this function code, your routine must write data to the device and must indicate to the device driver that the data is not to be formatted.

The symbiont calls your routine with this function code when: (1) the print request specifies the PASSALL option or (2) data is introduced by the ANSI DCS (device control string) escape sequence.

The symbiont supplies the data to be written in the **funcdesc** argument. Digital recommends that you use one of the Run-Time Library string routines to move the data from the descriptor to the device.

The output routine of the symbiont informs the device driver not to format the data in the following way:

- When the device is a line printer, the symbiont's output routine specifies the IO$_WRITEPBLK function code when it calls the $QIO system service.
- When the device is a terminal, the symbiont's output routine specifies the IO$M_NOFORMAT function modifier when it calls the $QIO system serivce.

#### PSM$K_CANCEL

When the symbiont calls your routine with this function code, your routine must abort any outstanding asynchronous I/O requests.

The output routine supplied by the symbiont aborts outstanding I/O requests by calling the $CANCEL system service with the IO$_CANCEL function code.

If your output routine returned the condition value PSM$_PENDING to one or more previous write requests that are still outstanding (that is, PSM$REPORT has not yet been called to report completion), then your output routine must call PSM$REPORT one time for each outstanding write request that is canceled with this call. That is, canceling an asynchronous write request does not relieve the user output routine of the requirement to call PSM$REPORT once for each asynchronous write request.

You cannot use the **funcdesc** and **funcarg** arguments with this function code.

#### PSM$K_CLOSE

When the symbiont calls your routine with this function code, your output routine must terminate processing and release any resources it allocated (for example, channels assigned to the device).

You cannot use the **funcdesc** and **funcarg** arguments with this function code.

### Other Output Function Codes

The symbiont can call your output routine with other function codes. Your routine should return the status PSM$_FUNNOTSUP (function not supported) when it is called with any of the following function codes or with any undocumented function code. When the status PSM$_FUNNOTSUP is returned, the symbiont performs its normal action as if no output routine were supplied. To suppress the symbiont's normal action, you should return SS$_NORMAL.

| | |
|---|---|
| PSM$K_START_STREAM | PSM$K_STOP_STREAM |
| PSM$K_START_TASK | PSM$K_PAUSE_TASK |
| PSM$K_RESUME_TASK | PSM$K_STOP_TASK |
| PSM$K_RESET_STREAM | |

These function codes correspond to message items, which are discussed in more detail in Section 14.1.6, sent by the job controller to the symbiont.

Other function codes correspond to internal symbiont mechanisms that are not part of the public interface to the print symbiont.

Your output routine should return the status PSM$_FUNNOTSUP or SS$_ NORMAL when it is called with a message function code or with a private function code.

### funcdesc

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Function descriptor supplying information related to the function specified by the **func** argument. The **funcdesc** argument is the address of this descriptor.

The contents of the function descriptor vary for each function. Refer to the description of each function code to determine the contents of the function descriptor. In some cases, the function descriptor is not used at all.

### funcarg

OpenVMS usage: user_arg
type: longword (unsigned)
access: read only
mechanism: by reference

Function argument supplying information related to the function specified by the **func** argument. The **funcarg** argument is the address of a longword containing this function argument.

The contents of the function argument vary for each function. Refer to the description of each function code to determine the contents of the function argument. In some cases, the function argument is not used.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Successful completion. The user output routine has completed the function that the symbiont requested. |

| | |
|---|---|
| PSM$_FUNNOTSUP | Function not supported. The user output routine does not support or does not recognize the function code supplied by the symbiont. To ensure future compatibility, your output routine should return this status for any unrecognized status codes. |
| PSM$_PENDING | Requested function accepted but not completed. Your output routine can return this status only with PSM$K_WRITE and PSM$K_WRITE_NOFORMAT function calls. Further, if your routine returns PSM$_PENDING, your routine must eventually signal completion by way of the PSM$REPORT routine. Refer to the description of the PSM$REPORT routine for more information about asynchronous write operations and the PSM$_PENDING condition value. |

This routine also returns any error condition values that you have coded your output routine to return. Refer to Section 13.3.1 for more information about error condition values.

# 14

# Symbiont/Job Controller Interface (SMB) Routines

The Symbiont/Job Controller Interface (SMB) routines provide the interface between the job controller and symbiont processes. A user-written symbiont must use these routines to communicate with the job controller.

## 14.1 Introduction to SMB Routines

Always use the SMB interface routines or the SYS$SNDJBC or SYS$GETQUI system services to communicate with the job controller. You need not and should not attempt to communicate directly with the job controller.

To write your own symbiont, you need to understand how symbionts work and, in particular, how the standard print symbiont behaves.

### 14.1.1 Types of Symbiont

There are two types of symbiont:

- Device symbiont, either an input symbiont or an output symbiont. An input symbiont is one that transfers data from a slow device to a fast device, for example, from a card reader to a disk. A card-reader symbiont is an input symbiont. An output symbiont is one that transfers data from a fast device to a slow device, for example, from a disk to a printer or terminal. A print symbiont is an output symbiont.
- Server symbiont, a symbiont that processes or transfers data but is not associated with a particular device; one example is a symbiont that transfers files across a network.

The operating system does not supply any server symbionts.

### 14.1.2 Symbionts Supplied with the Operating System

The operating system supplies two symbionts:

- SYS$SYSTEM:PRTSMB.EXE (PRTSMB for short), an output symbiont for use with printers and printing terminals

  PRTSMB performs such functions as inserting flag, burst, and trailer pages into the output stream; reading and formatting input files; and writing formatted pages to the printing device.

  You can modify PRTSMB using the Print Symbiont Modification (PSM) routines.
- SYS$SYSTEM:INPSMB.EXE (INPSMB for short), an input symbiont for use with card readers

This symbiont handles the transferring of data from a card reader to a disk file. You cannot modify INPSMB, nor can you write an input symbiont using the SMB routines.

### 14.1.3 Symbiont Behavior in the OpenVMS Environment

In the OpenVMS environment, a symbiont is a process under the control of the job controller that transfers or processes data.

Figure 14–1 depicts the components that take part in the handling of user requests that involve symbionts. This figure shows two symbionts: (1) the print symbiont supplied by the operating system, PRTSMB, and (2) a user-written symbiont, GRAPHICS.EXE, which services a graphics plotter. The numbers in the figure correspond to the numbers in the list that follows.

This list does not reflect the activities that must be performed by the hypothetical, user-written symbiont, GRAPHICS.EXE. This symbiont is represented in the figure to illustrate the correspondence between a user-written symbiont and the print symbiont supplied by the operating system.

Although SMB routines can be used for a different kind of symbiont, many of their arguments and associated symbols have names related to the print symbiont. The print symbiont is presented here as an example of a typical symbiont and illustrates points that are generally true for symbionts.

❶ You request a printing job with the DCL command PRINT. DCL calls the Send to Job Controller (SYS$SNDJBC) system service, passing the name of the file to be printed to the job controller, along with any other information specified by qualifiers for the PRINT command.

❷ The job controller places the print request in the appropriate queue and assigns the request a job number.

❸ The job controller breaks the print job into a number of tasks (for example, printing three copies of the same file is three separate tasks). The job controller makes a separate request to the symbiont for each task.

Each request that the job controller makes consists of a message. Each message consists of a code that indicates what the symbiont is to do and a number of items of information that the symbiont needs to carry out the task (the name of the file, the name of the user, and so on).

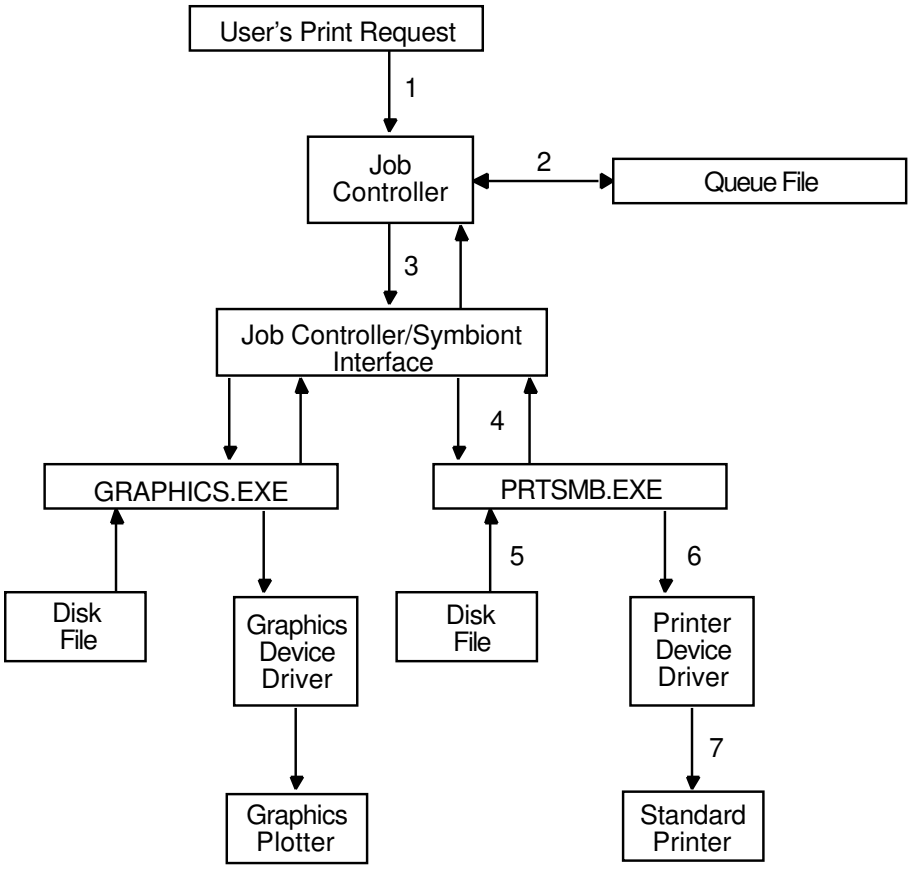
❹ PRTSMB interprets the information it receives from the job controller.

❺ PRTSMB locates and opens the file it is to print by using the file-identification number the job controller specified in the start-task message.

❻ PRTSMB sends the data from the file to the printer's driver.

❼ The device driver sends the data to the printer.

**Figure 14–1 Symbionts in the OpenVMS Environment**

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### 14.1.4 Writing a Symbiont

Writing your own symbiont permits you to use the queuing mechanisms and control functions of the job controller. You might want to do this if you need a symbiont for a device that cannot be served by PRTSMB (or a modified form of PRTSMB) or if you need a server symbiont. The interface between the job controller and the symbiont permits the symbiont you write to use the many features of the job controller.

For example, when you use the DCL command PRINT to print a file, the job controller sends a message to the print symbiont telling it to print the file. However, when a user-written symbiont receives the same message (caused by entering a PRINT command), it might interpret it to mean something quite different. A robot symbiont, for example, might interpret the message as a command for movement and the file specification (specified with the PRINT command) might be a file describing the directions in which the robot is to move.

**Note**

Modifying PRTSMB is easier than writing your own symbiont; choose this option if possible. The Print Symbiont Modification (PSM) routines describe how to modify PRTSMB to suit your needs.

### 14.1.5 Guidelines for Writing a Symbiont

Although you can write a symbiont to use the queuing mechanisms and other features of the job controller in whatever way you want, you must follow these guidelines to ensure that your symbiont works correctly:

- The symbiont must not use any of the process-permanent channels, which are assigned to the following logical names:
  - SYS$INPUT
  - SYS$OUTPUT
  - SYS$ERROR
  - SYS$COMMAND
- The symbiont must allocate and deallocate memory using the RTL routines LIB$GET_VM and LIB$FREE_VM.
- To be compatible with future releases of the operating system, you should write the symbiont to ignore unknown message-item codes and unknown message-request codes. (See the SMB$READ_ITEM_MESSAGE routine.)
- The symbiont must communicate with the job controller by using the Job-Controller/Symbiont Interface (SMB) routines, the SYS$SNDJBC system service, and the SYS$GETQUI system service.
- The symbiont should not perform lengthy operations within the context of an AST routine. The symbiont can only receive messages from the job controller when it is not executing within the context of an AST routine.
- The symbiont code should be linked against SMBSRVSHR.EXE in order to define the SMB routine address and the following status codes:
  - SMB$_INVSTMNBR
  - SMB$_INVSTRLEV
  - SMB$_NOMOREITEMS
- To assign a symbiont to a queue after it is compiled and linked, the executable image of the symbiont must reside in SYS$SYSTEM, and you must enter either of the following commands:

  ```
  INITIALIZE/QUEUE/PROCESSOR=symbiont_filename

  START/QUEUE/PROCESSOR=symbiont_filename
  ```

  You should specify only the file name in the command. The disk and directory default to SYS$SYSTEM, and all fields except the file name are ignored.
- To help debug symbionts, you should define the logical names DBG$INPUT and DBG$OUTPUT in the LNM$GROUP_000001 logical name table to point to your debugging terminal.

### 14.1.6 The Symbiont/Job-Controller Interface Routines

The five SMB routines form a public interface to the job controller. The job controller delivers requests to symbionts by means of this interface, and the symbionts communicate their responses to those requests through this interface. A user-written symbiont uses the following routines to exchange messages with the job controller:

| | |
|---|---|
| SMB$INITIALIZE | Initializes the SMB facility's internal database, establishes the interface to the job controller, and defines whether<br>• Messages from the job controller are to be delivered to the symbiont synchronously or asynchronously with respect to execution of the symbiont.<br>• The symbiont is to be single-threaded or multithreaded; these concepts are described in the sections that follow. |
| SMB$CHECK_FOR_MESSAGE | Checks to see if a message from the job controller to the symbiont has arrived (used with synchronous symbionts) |
| SMB$READ_MESSAGE | Reads the job controller's message into a buffer |
| SMB$READ_MESSAGE_ITEM | Returns one item of information from the job controller's message (which can have several informational items) |
| SMB$SEND_TO_JOBCTL | Sends a message from the symbiont to the job controller |

The following sections discuss how to use the SMB routines when writing your symbiont.

### 14.1.7 Choosing the Symbiont Environment

The first SMB routine that a symbiont must call is the SMB$INITIALIZE routine. In addition to allocating and initializing the SMB facility's internal database, it offers you two options for your symbiont environment: (1) synchronous or asynchonous delivery of messages from the job controller, and (2) single streaming or multistreaming the symbiont.

#### 14.1.7.1 Synchronous Versus Asynchronous Delivery of Requests

When you initialize your job controller/symbiont interface, the symbiont has the option of accepting requests from the job controller sychronously or asynchronously.

##### Synchronous Environment

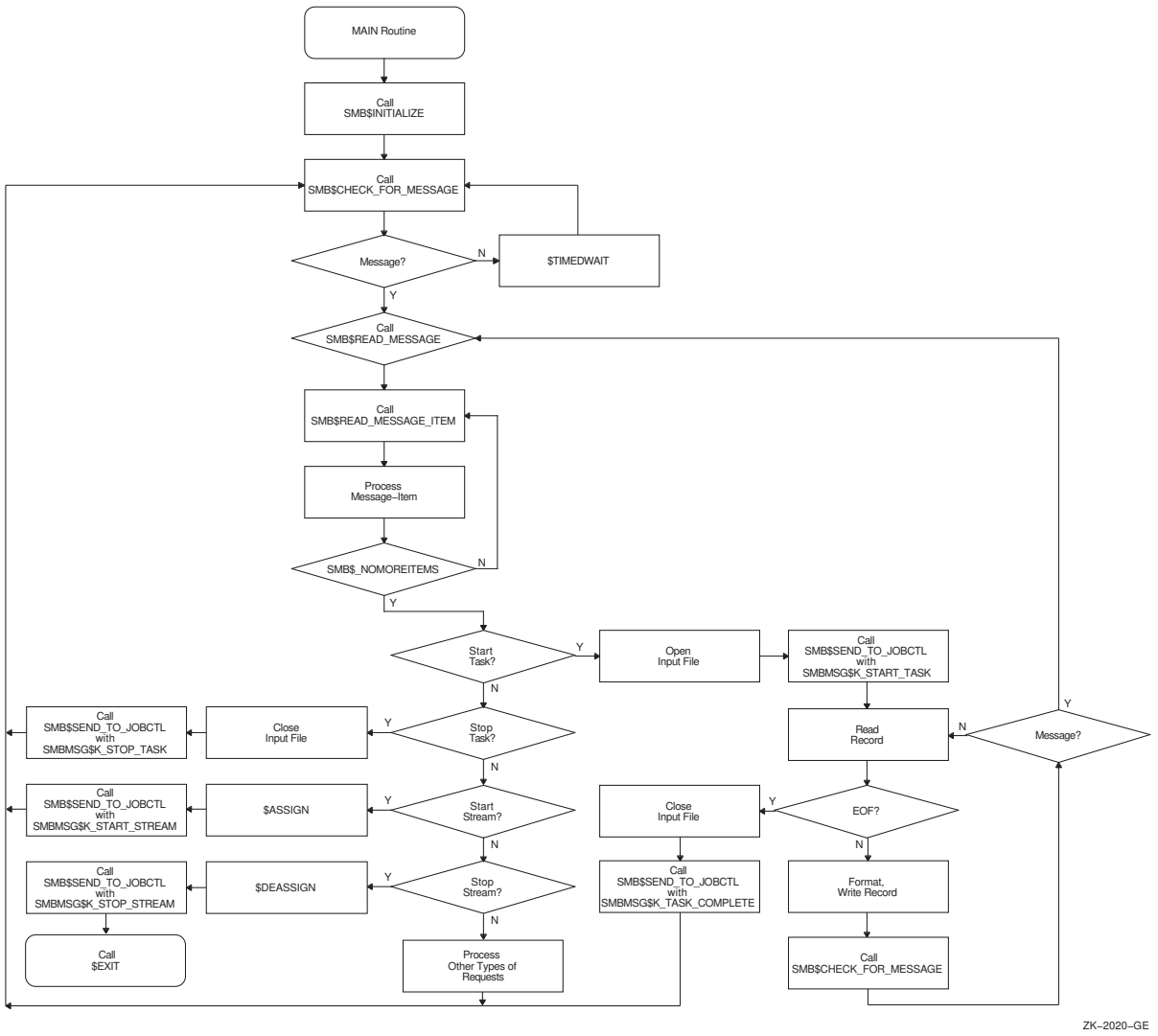
The address of an AST routine is an optional argument to the SMB$INITIALIZE routine; if it is not specified, the symbiont receives messages from the job controller synchronously. A symbiont that receives messages synchronously must call SMB$CHECK_FOR_MESSAGE periodically during the processing of tasks in order to ensure the timely delivery of STOP_TASK, PAUSE_TASK, and RESET_STREAM requests.

SMB$CHECK_FOR_MESSAGE checks to see if a message from the job controller is waiting. If a message is waiting, SMB$CHECK_FOR_MESSAGE returns a success code. The caller of SMB$CHECK_FOR_MESSAGE can then call SMB$READ_MESSAGE to read the message and take the appropriate action.

If no message is waiting, SMB$CHECK_FOR_MESSAGE returns a zero in R0. The caller of SMB$CHECK_FOR_MESSAGE can continue to process the task at hand.

Figure 14–2 is a flowchart for a synchronous, single-threaded symbiont. The flowchart does not show all the details of the logic the symbiont needs and does not show how the symbiont handles Pause-task, Resume-task, or Reset-stream requests.

**Figure 14–2 Flowchart for a Single-Threaded, Synchronous Symbiont**




### Asynchronous Environment

To receive messages asynchronously, a symbiont specifies a message-handling AST routine as the second argument to the SMB$INITIALIZE routine. In this scheme, whenever the job controller sends messages to the symbiont, the AST routine is called.

The AST routine is called with no arguments and returns no value. You have the option of having the AST routine read the message within the context of its execution or of having the AST routine wake a suspended process to read the message outside the context of the execution of the AST routine.

Be aware that an AST can be delivered only while the symbiont is not executing within the context of an AST routine. Thus, in order to ensure delivery of messages from the job controller, the symbiont should not perform lengthy operations at the AST level.

This is particularly important to the execution of STOP_TASK, PAUSE_TASK, and RESET_STREAM requests. If a STOP_TASK request cannot be delivered during the processing of a task, for example, it is useless.

One technique that ensures delivery of STOP and PAUSE requests in an asynchronous environment is to have the AST routine set a flag if it reads a PAUSE_TASK, STOP_TASK, or a RESET_STREAM request and to have the symbiont's main routine periodically check the flag.

Figure 14–3 and Figure 14–4 show flowcharts for a single-threaded, asynchronous symbiont. The figures do not show many details that your symbiont might include, such as a call to the $QIO system service.

Note that the broken lines in Figure 14–3 that connect the calls to SYS$HIBER with the AST routine's calls to SYS$WAKE show that the next action to take place is the call to SYS$WAKE. They do not accurately represent the flow of control within the symbiont but represent the action of the job controller in causing the AST routine to execute.

#### 14.1.7.2 Single-Streaming Versus Multistreaming

A single-stream (or thread) is a logical link between a queue and a symbiont process. When a symbiont process is linked to more than one queue and serves those queues simultaneously, it is called a **multithreaded** symbiont.

The argument to the SMB$READ_MESSAGE routine provides a way for a multithreaded symbiont to keep track of the stream referred to by a request. Writing your own multithreaded symbiont, however, can be a complex undertaking.

### 14.1.8 Reading Job Controller Requests

Table 14–1 lists the seven general functions the job controller can request of the symbiont.

**Figure 14–3 Flowchart for a Single-Threaded, Asynchronous Symbiont (MAIN Routine)**

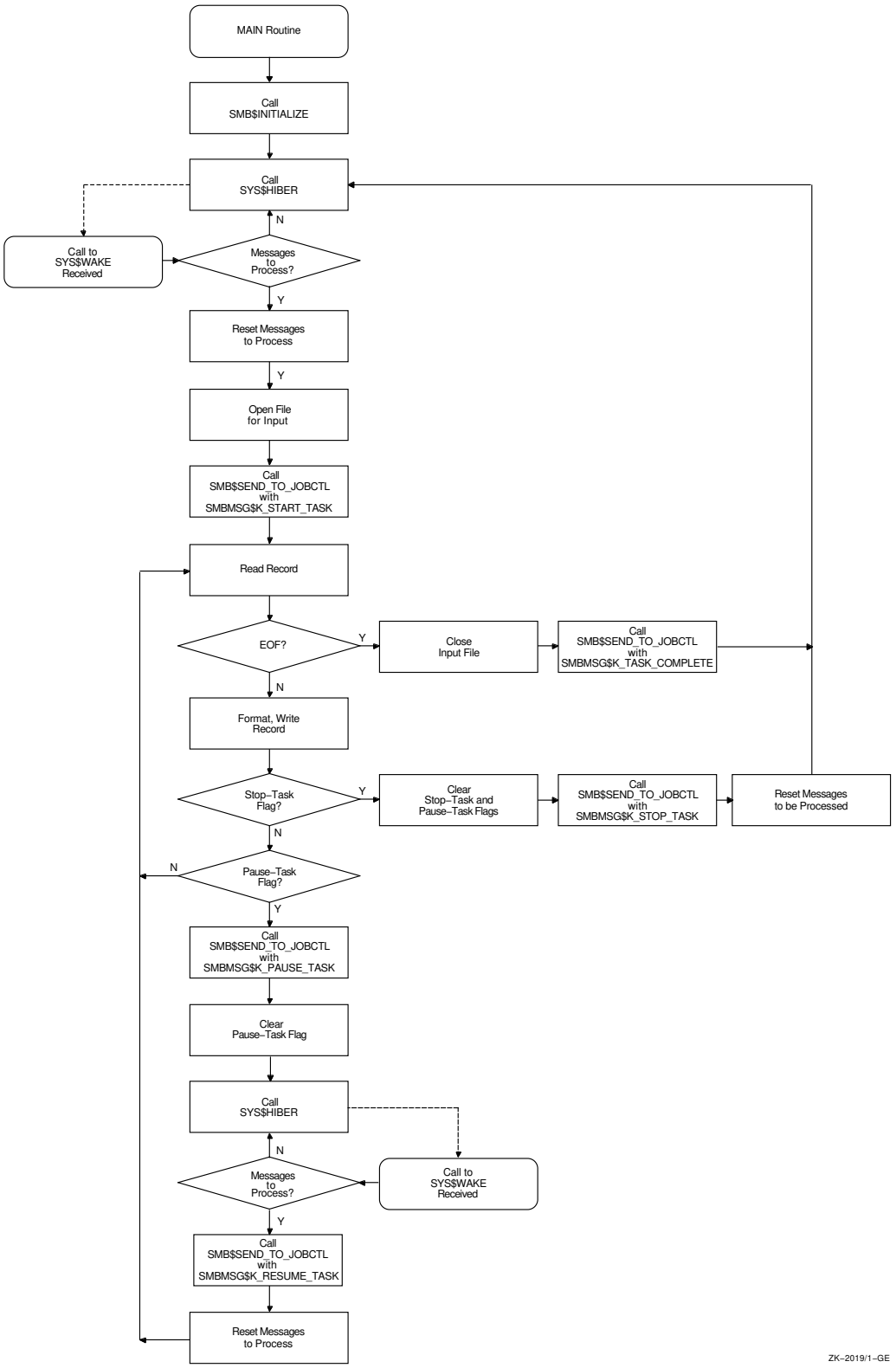


**Figure 14–4 Flowchart for a Single-Threaded, Asynchronous Symbiont (AST Routine)**

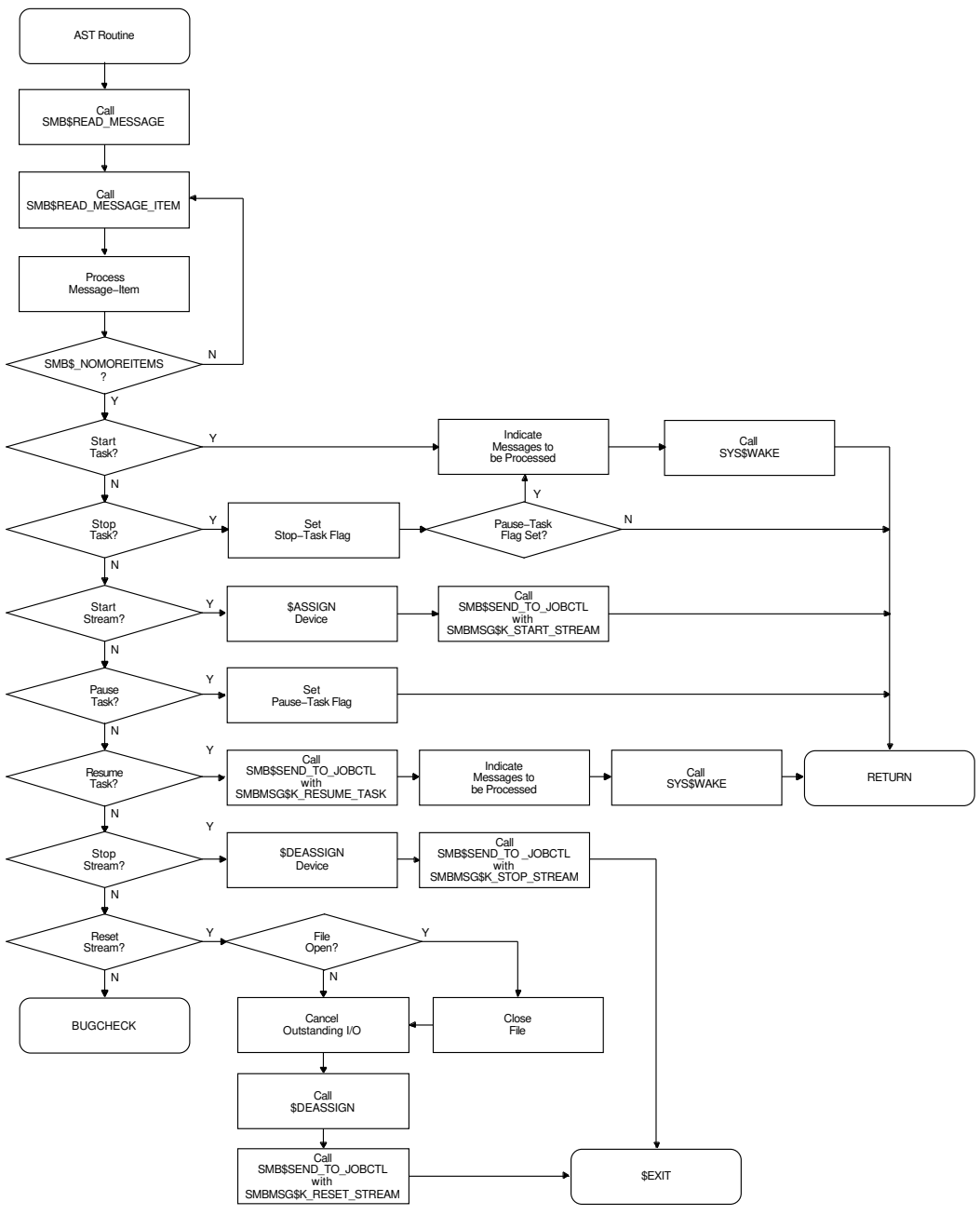


**Table 14–1 Job Controller Functions**

| | |
|---|---|
| SMBMSG$K_START_STREAM | SMBMSG$K_STOP_STREAM |
| SMBMSG$K_START_TASK | SMBMSG$K_PAUSE_TASK |
| SMBMSG$K_RESUME_TASK | SMBMSG$K_STOP_TASK |
| SMBMSG$K_RESET_STREAM | |

The job controller passes these requests to the symbiont in a structure that contains: (1) a code that identifies the requested function and (2) optional items of information that the symbiont might need to perform the requested function.

By calling SMB$READ_MESSAGE, the symbiont reads the function code and writes the associated items of information, if any, into a buffer. The symbiont then parses the message items stored in the buffer by calling the SMB$READ_MESSAGE_ITEM routine. SMB$READ_MESSAGE_ITEM reads one message item each time it is called.

Each message item consists of a code that identifies the type of information the item contains, and the information itself. For example, the SMBMSG$K_JOB_NAME code tells the symbiont that the item contains a string, which is the name of a job.

The number of message items in a request message varies with each type of request. Therefore, to ensure that all message items are read, SMB$READ_MESSAGE_ITEM must be called repeatedly for each request. SMB$READ_MESSAGE_ITEM returns status SMB$_NOMOREITEMS after it has read the last message item in a given request.

Typically, a symbiont checks the code of a message item against a case table and stores the message string in an appropriate variable until all the message items are read and the processing of the request can begin.

See the description of the SMB$READ_MESSAGE_ITEM routine for a table that shows the message items that make up each type of request.

### 14.1.9 Processing Job Controller Requests

After a request is read, it must be processed. The way a request is processed depends on the type of request. The following section lists, for each request that the job controller sends to the print symbiont, the actions that the standard symbiont (PRTSMB) takes when the message is received. These actions are oriented toward print symbionts in particular but can serve as a guideline for other kinds of symbionts as well.

The symbiont you write can respond to requests in a similar way or in a different way appropriate to the function of your symbiont. Digital suggests that your routines follow the guidelines described in this document. (Note that the behavior of the standard symbiont is subject to change without notice in future versions of the operating system.)

### SMBMSG$K_START_STREAM

- Reset all stream-specific information that might have been altered by previous START_STREAM requests on this stream (for multithreaded symbionts).
- Read and store the message items associated with the request.
- Allocate the device specified by the SMBMSG$K_DEVICE_NAME item.
- Assign a channel to the device.
- Obtain the device characteristics.
- If the device is neither a terminal nor a printer, then abort processing and return an error to the job controller by means of the SMB$SEND_TO_ JOBCTL routine. Note that, even though an error has occurred, the stream is still considered started. The job controller detects the error and sends a STOP_STREAM request to the symbiont.
- Set temporary device characteristics suited to the way the symbiont will use the device.
- For remote devices (devices connected to the system by means of a modem), establish an AST to report loss of the carrier signal.
- Report to the job controller that the request has been completed and that the stream is started, by specifying SMBMSG$K_START_STREAM in the call to SMB$SEND_TO_JOBCTL.

### SMBMSG$K_START_TASK

- Reset all task-specific information that might have been altered by previous START_TASK requests on this stream number.
- Read and store the message items associated with the request.
- Open the main input file.
- Report to the job controller that the task has been started by specifying SMBMSG$K_START_TASK in the call to the SMB$SEND_TO_JOBCTL routine.
- Begin processing the task.
- When the task is complete, notify the job controller by specifying SMBMSG$K_TASK_COMPLETE in the call to the SMB$SEND_TO_JOBCTL routine.

### SMBMSG$K_PAUSE_TASK

- Read and store the message items associated with the request.
- Set a flag that will cause the main processing routine to pause at the beginning of the next output page.
- When the main routine pauses, notify the job controller by specifying SMBMSG$K_PAUSE_TASK in the call to the SMB$SEND_TO_JOBCTL routine.

#### SMBMSG$K_RESUME_TASK

- Read and store the message items associated with the request.
- Perform any positioning functions specified by the message items.
- Clear the flag that causes the main input routine to pause, and resume processing the task.
- Notify the job controller that the task has been resumed by specifying SMBMSG$K_RESUME_TASK in the call to the SMB$SEND_TO_JOBCTL routine.

#### SMBMSG$K_STOP_TASK

- Read and store the message items associated with the request.
- If processing of the current task has paused, then resume it.
- Cancel any outstanding I/O operations.
- Close the input file.
- If the job controller specified, in the START_TASK message, that a trailer page should be printed when the task is stopped or if it specified that the device should be reset when the task is stopped, then perform those functions.
- Notify the job controller that the task has been stopped abnormally by specifying SMBMSG$K_STOP_TASK and by specifying an error vector in the call to SMB$SEND_TO_JOBCTL. PRTSMB specifies the value passed by the job controller in the SMBMSG$K_STOP_CONDITION item as the error condition in the error vector.

#### SMBMSG$K_STOP_STREAM

- Read and store the message items associated with the request.
- Release any stream-specific resources: (1) deassign the channel to the device, and (2) deallocate the device.
- Notify the job controller that the stream has been stopped by specifying SMBMSG$K_STOP_STREAM in the call to SMB$SEND_TO_JOBCTL.
- If this is a single-threaded symbiont or if this is a multithreaded symbiont but all other streams are currently stopped, then call the SYS$EXIT system service with the condition code SS$_NORMAL.

#### SMBMSG$K_RESET_STREAM

- Read and store the message items associated with the request.
- Abort any task in progress—you do not need to notify the job controller that the task has been aborted, but you may do so if you want.
- If the job controller specified, in the START_TASK message, that a trailer page should be printed when the task is stopped or if it specified that the device should be reset when the task is stopped, then suppress those functions.

  The job controller sends the symbiont a RESET_STREAM request to regain control of a queue or a device that has failed to respond to a STOP_TASK request. The RESET_STREAM request should avoid any further I/O activity if possible. The printer might be disabled, for example, and requests for output on that device will never be completed.

- Continue as if this were a STOP_STREAM request.

**Note**

A STOP_STREAM request and a RESET_STREAM request each stop the queue; but a RESET_STREAM request is an emergency stop and is used, for example, when the device has failed. A RESET_STREAM request should prevent any further I/O activity because the printer might not be able to complete it.

### 14.1.10 Responding to Job Controller Requests

The symbiont uses the SMB$SEND_TO_JOBCTL routine to send messages to the job controller.

Most messages that the symbiont sends to the job controller are responses to requests made by the job controller. Such messages inform the job controller that the request has been completed successfully or unsuccessfully. The function code that the symbiont returns to the controller in the call to SMB$SEND_TO_JOBCTL indicates what request has been completed.

For example, if the job controller sends a START_TASK request using the SMBMSG$K_START_TASK code, the symbiont responds by calling SMB$SEND_TO_JOBCTL using SMBMSG$K_START_TASK as the **request** argument to indicate that task processing has begun. Until the symbiont responds, the DCL command SHOW QUEUE indicates that the queue is starting.

The responses to some requests use additional arguments to send more information than just the request code. See the SMB$SEND_TO_JOBCTL routine for a table showing the additional arguments allowed in response to each request.

In addition to sending messages in response to requests, the symbiont can send other messages to the job controller. In these messages the symbiont sends either the SMBMSG$K_TASK_COMPLETE code, indicating that it has completed a task, or SMBMSG$K_TASK_STATUS, indicating that the message contains information on the status of a task.

Note that, when a START_TASK request is delivered, the symbiont responds with a SMB$SEND_TO_JOBCTL message with the SMBMSG$K_START_TASK code. This response means the task has been started. It does not mean the task has been completed. When the symbiont completes the task, it calls SMB$SEND_TO_JOBCTL with the SMBMSG$K_TASK_COMPLETE code.

## 14.2 SMB Routines

This section describes the individual SMB routines.

# SMB$CHECK_FOR_MESSAGE—Check for Message from Job Controller

The SMB$CHECK_FOR_MESSAGE routine determines whether a message sent from the job controller to the symbiont is waiting to be read.

## Format

SMB$CHECK_FOR_MESSAGE

## Returns

| | |
|---|---|
| OpenVMS usage: | cond_value |
| type: | longword (unsigned) |
| access: | write only |
| mechanism: | by value |

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

None.

## Description

When your symbiont calls the SMB$INITIALIZE routine to initialize the interface between the symbiont and the job controller, you can choose to have requests from the job controller delivered by means of an AST. If you choose not to use ASTs, your symbiont must call SMB$CHECK_FOR_MESSAGE during the processing of tasks in order to see if a message from the job controller is waiting to be read. If a message is waiting, SMB$CHECK_FOR_MESSAGE returns a success code; if not, it returns a zero.

If a message is waiting, the symbiont should call SMB$READ_MESSAGE to read it to determine if immediate action should be taken (as in the case of STOP_TASK, RESET_STREAM or PAUSE_TASK).

If a message is not waiting, SMB$CHECK_MESSAGE returns a zero. If this condition is detected, the symbiont should continue processing the request at hand.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | One or more messages waiting. |
| 0 | No messages waiting. |

# SMB$INITIALIZE—Initialize User-Written Symbiont

The SMB$INITIALIZE routine initializes the user-written symbiont and the interface between the symbiont and the job controller. It allocates and initializes the internal databases of the interface and sets up the mechanism that is to wake up the symbiont when a message is received.

## Format

SMB$INITIALIZE structure_level [,ast_routine] [,streams]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### structure_level

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Version of the job-controller/symbiont interface. The **structure_level** argument is the address of a longword containing the version of the job-controller/symbiont interface used when the symbiont was compiled. Always place the value of the symbol SMBMSG$K_STRUCTURE_LEVEL in the longword addressed by this argument. Each programming language provides an appropriate mechanism for defining symbols.

### ast_routine

OpenVMS usage: ast_procedure
type: procedure value
access: read only
mechanism: by reference

Message-handling routine called at AST level. The **ast_routine** argument is the address of the entry point of the message-handling routine to be called at AST level when the symbiont receives a message from the job controller. The AST routine is called with no parameters and returns no value. If an AST routine is specified, the routine is called once each time the symbiont receives a message from the job controller.

The AST routine typically reads the message and determines if immediate action must be taken. Be aware that an AST can be delivered only while the symbiont is operating at non-AST level. Thus, to ensure delivery of messages from the job controller, the symbiont should not perform lengthy operations at AST level.

The **ast_routine** argument is optional. If you do not specify it, the symbiont must call the SMB$CHECK_FOR_MESSAGE routine to check for waiting messages.

### streams

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Maximum number of streams the symbiont is to support. The **streams** argument is the address of a longword containing the number of streams that the symbiont is to support. The number must be in the range of *1* to *32*.

If you do not specify this argument, a default value of *1* is used. Thus, by default, a symbiont supports one stream. Such a symbiont is called a single-threaded symbiont.

A stream (or thread) is a logical link between a queue and a symbiont. When a symbiont is linked to more than one queue, and serves those queues simultaneously, it is called a multithreaded symbiont.

## Description

Your symbiont must call SMB$INITIALIZE before calling any other SMB$ routines. It calls SMB$INITIALIZE in order to do the following:

- Allocate and initialize the SMB$ facility's internal database.
- Establish the interface between the job controller and the symbiont.
- Determine the threading scheme of the symbiont.
- Set up the mechanism to wake your symbiont when a message is received.

After the symbiont calls SMB$INITIALIZE, it can communicate with the job controller using the other SMB$ services.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Routine successfully completed. |
| SMB$_INVSTRLEV | Invalid structure level. |

This routine also returns any codes returned by $ASSIGN and LIB$GET_VM.

# SMB$READ_MESSAGE—Obtain Message Sent by Job Controller

The SMB$READ_MESSAGE routine copies a message that the job controller has sent into the caller's specified buffer.

## Format

SMB$READ_MESSAGE stream ,buffer ,request

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### stream

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

Stream number specifying the stream to which the message refers. The **stream** argument is the address of a longword into which the job controller writes the number of the stream referred to by the message. In single-threaded symbionts, the stream number is always 0.

### buffer

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Address of the descriptor that points to the buffer into which the job controller writes the message. SMB$READ_MESSAGE uses the RTL STR$ string-handling routines to copy the message into the buffer you supply. The buffer should be specified by a dynamic string descriptor.

### request

OpenVMS usage: identifier
type: longword (unsigned)
access: write only
mechanism: by reference

Code that identifies the request. The **request** argument is the address of a longword into which SMB$READ_MESSAGE writes the code that identifies the request.

There are seven request codes. Each code is interpreted as a message by the symbiont. The codes and their descriptions follow:

| | |
|---|---|
| SMBMSG$K_START_STREAM | Initiates processing on an inactive symbiont stream. The job controller sends this message when a START/QUEUE or an INITIALIZE/QUEUE/START command is issued on a stopped queue. |
| SMBMSG$K_STOP_STREAM | Stops processing on a started queue. The job controller sends this message when a STOP/QUEUE/NEXT command is issued, after the symbiont completes any currently active task. |
| SMBMSG$K_RESET_STREAM | Aborts all processing on a started stream and requeues the current job. The job controller sends this message when a STOP /QUEUE/RESET command is issued. |
| SMBMSG$K_START_TASK | Requests that the symbiont begin processing a task. The job controller sends this message when a file is pending on an idle, started queue. |
| SMBMSG$K_STOP_TASK | Requests that the symbiont abort the processing of a task. The job controller sends this message when a STOP/QUEUE/ABORT or STOP/QUEUE/REQUEUE command is issued. The item SMBMSG$K_STOP_ CONDITION identifies whether this is an abort or a requeue request. |
| SMBMSG$K_PAUSE_TASK | Requests that the symbiont pause in the processing of a task but retain the resources necessary to continue. The job controller sends this message when a STOP/QUEUE command is issued without the /ABORT, /ENTRY, /REQUEUE, or /NEXT qualifier for a queue that is currently printing a job. |
| SMBMSG$K_RESUME_TASK | Requests that the symbiont continue processing a task that has been stopped with a PAUSE_TASK request. This message is sent when a START/QUEUE command is issued for a queue served by a symbiont that has paused in processing the current task. |

## Description

Your symbiont calls SMB$READ_MESSAGE to read a message that the job controller has sent to the symbiont.

Each message from the job controller consists of a code identifying the function the symbiont is to perform and a number of message items. There are seven codes. Message items are pieces of information that the symbiont needs to carry out the requested function.

For example, when you enter the DCL command PRINT, the job controller sends a message containing a START_TASK code and a message item containing the specification of the file to be printed.

SMB$READ_MESSAGE writes the code into a longword (specified by the **request** argument) and writes the accompanying message items, if any, into a buffer (specified by the **buffer** argument).

See the description of the SMB$READ_MESSAGE_ITEM routine for information about processing the individual message items.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Routine completed successfully. |
| LIB$_INVARG | Routine completed unsuccessfully because of an invalid argument. |

This routine also returns any of the condition codes returned by the Run-Time Library string-handling (STR$) routines.

# SMB$READ_MESSAGE_ITEM—Parse Next Item from Message Buffer

The SMB$READ_MESSAGE_ITEM routine reads a buffer that was filled in by the SMB$READ_MESSAGE routine, parses one message item from the buffer, writes the item's code into a longword, and writes the item into a buffer.

## Format

SMB$READ_MESSAGE_ITEM message ,context ,item_code ,buffer [,size]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### message

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Message items that SMB$READ_MESSAGE_ITEM is to read. The **message** argument is the address of a descriptor of a buffer. The buffer is the one that contains the message items that SMB$READ_MESSAGE_ITEM is to read. The buffer specified here must be the same as that specified with the call to the SMB$READ_MESSAGE routine, which fills the buffer with the contents of the message.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value initialized to *0* specifying the first message item in the buffer to be read. The **context** argument is the address of a longword that the SMB$READ_MESSAGE_ITEM routine uses to determine the next message item to be returned. When this value is *0*, it indicates that SMB$READ_MESSAGE_ITEM is to return the first message item.

The SMB$READ_MESSAGE_ITEM routine updates this value each time it reads a message item. SMB$READ_MESSAGE_ITEM sets the value to *0* when it has returned all the message items in the buffer.

### item_code

OpenVMS usage: smb_item
type: longword (unsigned)
access: write only
mechanism: by reference

Item code specified in the message item that identifies its type. The **item_code** argument is the address of a longword into which SMB$READ_MESSAGE_ITEM writes the code that identifies what item it is returning.

The codes that identify message items are defined at the end of the Description section for this routine.

### buffer

OpenVMS usage: char_string
type: character string
access: write only
mechanism: by descriptor

Message item. The **buffer** argument is the address of a descriptor of a buffer. The buffer is the one in which the SMB$READ_MESSAGE_ITEM routine is to place the message item data. SMB$READ_MESSAGE_ITEM uses the RTL STR$ string-handling routines to copy the message item data into the buffer.

### size

OpenVMS usage: word_unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Size of the message item. The **size** argument is the address of a word in which the SMB$READ_MESSAGE_ITEM is to place the size, in bytes, of the item's data.

## Description

The job controller can request seven functions from the symbiont. They are identified by the following codes:

SMBMSG$K_START_STREAM
SMBMSG$K_START_TASK
SMBMSG$K_RESUME_TASK
SMBMSG$K_RESET_STREAM
SMBMSG$K_STOP_STREAM
SMBMSG$K_PAUSE_TASK
SMBMSG$K_STOP_TASK

The job controller passes the symbiont a request containing a code and, optionally, a number of message items containing information the symbiont might need to perform the function. The code specifies what function the request is for, and the message items contain information that the symbiont needs to carry out the function.

By calling SMB$READ_MESSAGE, the symbiont reads the request and writes the message items into the specified buffer. The symbiont then obtains the individual message items by calling the SMB$READ_MESSAGE_ITEM routine.

Each message item consists of a code that identifies the information the item represents, and the item itself. For example, the SMB$K_JOB_NAME code tells the symbiont that the item specifies a job's name.

The number of items in a request varies with each type of request. Therefore, you must call SMB$READ_MESSAGE_ITEM repeatedly for each request to ensure that all message items are read. Each time SMB$READ_MESSAGE_ ITEM reads a message item, it updates the value in the longword specified by the **context** argument. SMB$READ_MESSAGE_ITEM returns the code SMB$_ NOMOREITEMS after it has read the last message item.

The following table shows the message items that can be delivered with each request:

| Request | Message Item |
|---|---|
| SMBMSG$K_START_TASK | SMBMSG$K_ACCOUNT_NAME |
| | SMBMSG$K_AFTER_TIME |
| | SMBMSG$K_BOTTOM_MARGIN |
| | SMBMSG$K_CHARACTERISTICS |
| | SMBMSG$K_CHECKPOINT_DATA |
| | SMBMSG$K_ENTRY_NUMBER |
| | SMBMSG$K_FILE_COPIES |
| | SMBMSG$K_FILE_COUNT |
| | SMBMSG$K_FILE_IDENTIFICATION |
| | SMBMSG$K_FILE_SETUP_MODULES |
| | SMBMSG$K_FILE_SPECIFICATION |
| | SMBMSG$K_FIRST_PAGE |
| | SMBMSG$K_FORM_LENGTH |
| | SMBMSG$K_FORM_NAME |
| | SMBMSG$K_FORM_SETUP_MODULES |
| | SMBMSG$K_FORM_WIDTH |
| | SMBMSG$K_JOB_COPIES |
| | SMBMSG$K_JOB_COUNT |
| | SMBMSG$K_JOB_NAME |
| | SMBMSG$K_JOB_RESET_MODULES |
| | SMBMSG$K_LAST_PAGE |
| | SMBMSG$K_LEFT_MARGIN |
| | SMBMSG$K_MESSAGE_VECTOR |
| | SMBMSG$K_NOTE |
| | SMBMSG$K_PAGE_SETUP_MODULES |
| | SMBMSG$K_PARAMETER_1 |
| | . |
| | . |
| | . |
| | SMBMSG$K_PARAMETER_8 |
| | SMBMSG$K_PRINT_CONTROL |
| | SMBMSG$K_SEPARATION_CONTROL |
| | SMBMSG$K_REQUEST_CONTROL |

| Request | Message Item |
|---|---|
| | SMBMSG$K_PRIORITY |
| | SMBMSG$K_QUEUE |
| | SMBMSG$K_RIGHT_MARGIN |
| | SMBMSG$K_TIME_QUEUED |
| | SMBMSG$K_TOP_MARGIN |
| | SMBMSG$K_UIC |
| | SMBMSG$K_USER_NAME |
| SMBMSG$K_STOP_TASK | SMBMSG$K_STOP_CONDITION |
| SMBMSG$K_PAUSE_TASK | None |
| SMBMSG$K_RESUME_TASK | SMBMSG$K_ALIGNMENT_PAGES |
| | SMBMSG$K_RELATIVE_PAGE |
| | SMBMSG$K_REQUEST_CONTROL |
| | SMBMSG$K_SEARCH_STRING |
| SMBMSG$K_START_STREAM | SMBMSG$K_DEVICE_NAME |
| | SMBMSG$K_EXECUTOR_QUEUE |
| | SMBMSG$K_JOB_RESET_MODULES |
| | SMBMSG$K_LIBRARY_SPECIFICATION |
| SMBMSG$K_STOP_STREAM | None |
| SMBMSG$K_RESET_STREAM | None |

The following list enumerates each item code. For each code, the list describes the contents of the message item identified by the code and whether the code identifies an item sent from the job controller to the symbiont or from the symbiont to the job controller.

Many of the codes described are specifically oriented toward print symbionts. The symbiont you implement, which might not print files or serve an output device, need not recognize all these codes. In addition, it need not respond in the same way as the print symbiont to the codes it recognizes. The descriptions in the list describe how the standard print symbiont (PRTSMB.EXE) processes these items.

**Note**

Because new codes might be added in the future, you should write your symbiont so that it ignores codes it does not recognize.

## Codes for Message Items

### SMBMSG$K_ACCOUNT_NAME

This code identifies a string containing the name of the account to be charged for the job, that is, the account of the process that submitted the print job.

### SMBMSG$K_AFTER_TIME

This code identifies a 64-bit, absolute-time value specifying the system time after which the job controller can process this job.

### SMBMSG$K_ALIGNMENT_PAGES
This code identifies a longword specifying the number of alignment pages that the symbiont is to print.

### SMBMSG$K_BOTTOM_MARGIN
This code identifies a longword containing the number of lines to be left blank at the bottom of a page.

The symbiont inserts a form feed character into the output stream if it determines that *all* of the following conditions are true:

- The number of lines left at the bottom of the page is equal to the value in SMBMSG$K_BOTTOM_MARGIN
- Sending more data to the printer to be output on this page would cause characters to be printed within this bottom margin of the page
- The /FEED qualifier was specified with the PRINT command that caused the symbiont to perform this task

(Line feed, form feed, carriage-return, and vertical-tab characters in the output stream are collectively known as embedded carriage control.)

### SMBMSG$K_CHARACTERISTICS
This code identifies a 16-byte structure specifying characteristics of the job. A detailed description of the format of this structure is contained in the description of the QUI$_CHARACTERISTICS code in the SYS$GETQUI system service in the *OpenVMS System Services Reference Manual*.

### SMBMSG$K_DEVICE_NAME
This code identifies a string that is the name of the device to which the symbiont is to send data. The symbiont interprets this information. The name need not be the name of a physical device, and the symbiont can interpret this string as something other than the name of a device.

### SMBMSG$K_ENTRY_NUMBER
This code identifies a longword containing the number that the job controller assigned to the job.

### SMBMSG$K_EXECUTOR_QUEUE
This code identifies a string that is the name of the queue on which the symbiont stream is to be started.

### SMBMSG$K_FILE_COPIES
This code identifies a longword containing the number of copies of the file that were requested.

### SMBMSG$K_FILE_COUNT
This code identifies a longword that specifies, out of the number of copies requested for this job (SMBMSG$K_FILE_COPIES), the number of the copy of the file currently printing.

### SMBMSG$K_FILE_IDENTIFICATION
This code identifies a 28-byte structure identifying the file to be processed. This structure consists of the following three file-identification fields in the RMS NAM block:

1. The 16-byte NAM$T_DVI field

2. The 6-byte NAM$W_FID field
3. The 6-byte NAM$W_DID field

These fields occur consecutively in the NAM block in the order listed.

**SMBMSG$K_FILE_SETUP_MODULES**
This code identifies a string specifying the names (separated by commas) of one or more text modules that the symbiont should copy from the library into the output stream before processing the file.

**SMBMSG$K_FILE_SPECIFICATION**
This code identifies a string specifying the name of the file that the symbiont is to process. This file name is formatted as a standard RMS file specification.

**SMBMSG$K_FIRST_PAGE**
This code identifies a longword containing the number of the page at which the symbiont should begin printing. The job controller sends this item to the symbiont. When not specified, the symbiont begins processing at page 1.

**SMBMSG$K_FORM_LENGTH**
This code identifies a longword value specifying the length (in lines) of the physical form (the paper).

**SMBMSG$K_FORM_NAME**
This code identifies a string specifying the name of the form.

**SMBMSG$K_FORM_SETUP_MODULES**
This code identifies a string consisting of the names (separated by commas) of one or more modules that the symbiont should copy from the device-control library before processing the file.

**SMBMSG$K_FORM_WIDTH**
This code identifies a longword specifying the width (in characters) of the print area on the physical form (the paper).

**SMBMSG$K_JOB_COPIES**
This code identifies a longword specifying the requested number of copies of the job.

**SMBMSG$K_JOB_COUNT**
This code identifies a longword specifying, out of the number of copies requested (SMBMSG$K_JOB_COPIES), the number of the copy of the job currently printing.

**SMBMSG$K_JOB_NAME**
This code identifies a string specifying the name of the job.

**SMBMSG$K_JOB_RESET_MODULES**
This code identifies a string specifying a list of one or more modules names (separated by commas) that the symbiont should copy from the device-control library after processing the task. These modules can be used to reset programmable devices to a known state.

#### SMBMSG$K_LAST_PAGE
This code identifies a longword specifying the number of the last page that the symbiont is to print. When not specified, the symbiont attempts to print all the pages in the file.

#### SMBMSG$K_LEFT_MARGIN
This code identifies a longword specifying the number of spaces to be inserted at the beginning of each line.

#### SMBMSG$K_LIBRARY_SPECIFICATION
This code identifies a string specifying the name of the device-control library.

#### SMBMSG$K_MESSAGE_VECTOR
This code identifies a vector of longword condition codes, each of which contains information about the job to be printed.

When LOGINOUT cannot open a log file for a batch job, a code in the message vector specifies the reason for the failure. The job controller does not send the SMBMSG$K_FILE_IDENTIFICATION item if it has detected such a failure but instead sends the message vector, which the symbiont prints, along with a message stating that there is no file to print.

#### SMBMSG$K_NOTE
This code identifies a user-supplied string that the symbiont is to print on the job-flag page and on the file-flag page.

#### SMBMSG$K_PAGE_SETUP_MODULES
This code identifies a string consisting of the names (separated by commas) of one or more modules that the symbiont should copy from the device-control library before printing each page.

#### SMBMSG$K_PARAMETER_1 through SMBMSG$K_PARAMETER_8
Each of these eight codes identifies a user-supplied string. Both the semantics and syntax of each string are determined by the user-defined symbiont. The OpenVMS-supplied symbiont makes no use of these eight items.

#### SMBMSG$K_PRINT_CONTROL
This code identifies a longword bit vector, each bit of which supplies information that the symbiont is to use in controlling the printing of the file.

| Symbol | Description |
|---|---|
| SMBMSG$V_DOUBLE_SPACE | The symbiont uses a double-spaced format; it skips a line after each line it prints. |
| SMBMSG$V_NORECORD_BLOCKING | The symbiont performs single record output, issuing a single output record for each input record. |
| SMBMSG$V_PAGE_HEADER | The symbiont prints a page header at the top of each page. |

| Symbol | Description |
|---|---|
| SMBMSG$V_PAGINATE | The symbiont inserts a form feed character when it detects an attempt to print in the bottom margin of the current form. |
| SMBMSG$V_PASSALL | The symbiont prints the file without formatting and bypasses all formatting normally performed. Furthermore, the symbiont outputs the file without formatting, by causing the output QIO to suppress formatting by the driver. |
| SMBMSG$V_RECORD_BLOCKING | The symbiont performs record blocking, buffering output to the device. |
| SMBMSG$V_SEQUENCED | This bit is reserved by Digital. |
| SMBMSG$V_SHEET_FEED | The symbiont pauses the queue after each page it prints. |
| SMBMSG$V_TRUNCATE | The symbiont truncates input lines that exceed the right margin of the current form. |
| SMBMSG$V_WRAP | The symbiont wraps input lines that exceed the right margin, printing the additional characters on a new line. |

**SMBMSG$K_PRIORITY**
This code identifies a longword specifying the priority this job has in the queue in which it is entered.

**SMBMSG$K_QUEUE**
This code identifies a string specifying the name of the queue in which this job is entered. When generic queues are used, this item specifies the name of the generic queue, and the SMBMSG$K_EXECUTOR item specifies the name of the device queue or the server queue.

**SMBMSG$K_RELATIVE_PAGE**
This code identifies a signed, longword value specifying the number of pages that the symbiont is to move forward (positive value) or backward (negative value) from the current position in the file.

**SMBMSG$K_REQUEST_CONTROL**
This code identifies a longword bit vector, each bit of which specifies information that the symbiont is to use in processing the request that the job controller is making.

| Symbol | Description |
|---|---|
| SMBMSG$V_ALIGNMENT_MASK | The symbiont is to replace all alphabetic characters with the letter *X*, and all numeric characters with the number *9*. Other characters (punctuation, carriage control, and so on) are left unchanged. This bit is ordinarily specified in connection with the SMBMSG$K_ ALIGNMENT_PAGES item. |
| SMBMSG$V_PAUSE_COMPLETE | The symbiont is to pause when it completes the current request. |
| SMBMSG$V_RESTARTING | Indicates that this job was previously interrupted and requeued, and is now restarting. |
| SMBMSG$V_TOP_OF_FILE | The symbiont is to rewind the input file before it resumes printing. |

#### SMBMSG$K_RIGHT_MARGIN

This code identifies a longword specifying the number of character positions to be left empty at the end of each line. When the right margin is exceeded, the symbiont truncates the line, wraps the line, or continues processing, depending on the settings of the WRAP and TRUNCATE bits in the SMBMSG$K_PRINT_ CONTROL item.

#### SMBMSG$K_SEARCH_STRING

This code identifies a string containing the value specified in the START/QUEUE /SEARCH command. This string identifies the page at which to restart the current printing task on a paused queue.

#### SMBMSG$K_SEPARATION_CONTROL

This code identifies a longword bit vector, each bit of which specifies an operation that the symbiont is to perform between jobs or between files within a job. The $SMBDEF macro defines the following symbols for each bit:

| Symbol | Description |
|---|---|
| SMBMSG$V_FILE_BURST | The symbiont is to print a file-burst page. |
| SMBMSG$V_FILE_FLAG | The symbiont is to print a file-flag page. |
| SMBMSG$V_FILE_TRAILER | The symbiont is to print a file-trailer page. |
| SMBMSG$V_FILE_TRAILER_ABORT | The symbiont is to print a file-trailer page when a task completes abnormally. |
| SMBMSG$V_FIRST_FILE_OF_JOB | The current file is the first file of the job. When specified with SMBMSG$V_LAST_FILE_OF_JOB, the current job contains a single file. |

| Symbol | Description |
|---|---|
| SMBMSG$V_JOB_FLAG | The symbiont is to print a job-flag page. |
| SMBMSG$V_JOB_BURST | The symbiont is to print a job-burst page. |
| SMBMSG$V_JOB_RESET | The symbiont is to execute a job-reset sequence when the task completes. |
| SMBMSG$V_JOB_RESET_ABORT | The symbiont is to execute a job-reset sequence when a task completes abnormally. |
| SMBMSG$V_JOB_TRAILER | The symbiont is to print a job-trailer page. |
| SMBMSG$V_JOB_TRAILER_ABORT | The symbiont is to print a job-trailer page when a task completes abnormally. |
| SMBMSG$V_LAST_FILE_OF_JOB | The current file is the last file of the job. When specified with SMBMSG$V_FIRST_FILE_OF_JOB, the current job contains a single job. |

**SMBMSG$K_STOP_CONDITION**
This code identifies a longword containing a condition specifying the reason the job controller issued a STOP_TASK request.

**SMBMSG$K_TIME_QUEUED**
This code identifies a quadword specifying the time the file was entered into the queue. The time is expressed as 64-bit, absolute time.

**SMBMSG$K_TOP_MARGIN**
This code identifies a longword specifying the number of lines that the symbiont is to leave blank at the top of each page. PRTSMB inserts line feeds into the output stream after every form feed until the margin is cleared.

**SMBMSG$K_UIC**
This code identifies a longword specifying the user identification code (UIC) of the user who submitted the job.

**SMBMSG$K_USER_NAME**
This code identifies a string specifying the name of the user who submitted the job.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Routine completed successfully. |
| SMB$_NOMOREITEMS | End of item list reached. |

This routine also returns any condition code returned by the Run-Time Library string-handling (STR$) routines.

# SMB$SEND_TO_JOBCTL—Send Message to Job Controller

The SMB$SEND_TO_JOBCTL routine is used by your symbiont to send messages to the job controller. Three types of message can be sent: request-completion messages, task-completion messages, and task-status messages.

## Format

SMB$SEND_TO_JOBCTL stream [,request] [,accounting] [,checkpoint] [,device_status] [,error]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### stream

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Stream number specifying the stream to which the message refers. The **stream** argument is the address of a longword containing the number of the stream to which the message refers.

### request

OpenVMS usage: identifier
type: longword (unsigned)
access: read only
mechanism: by reference

Request code identifying the request being completed. The **request** argument is the address of a longword containing the code that identifies the request that has been completed.

The code usually corresponds to the code the job controller passed to the symbiont by means of a call to SMB$READ_MESSAGE. But the symbiont can also initiate task-completion and task-status messages that are not in response to a request. (See the Description section.)

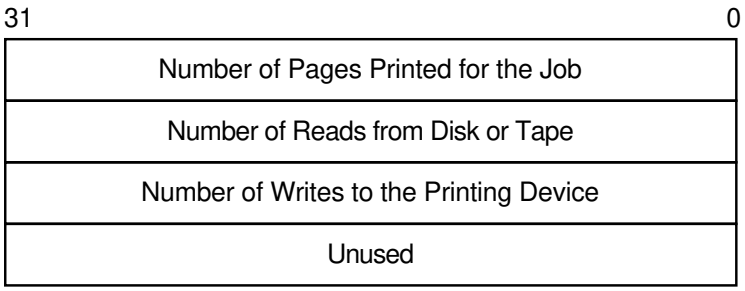
### accounting

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Accounting information about a task. The **accounting** argument is the address of a descriptor pointing to the accounting information about a task. Note that this structure is passed by descriptor and not by reference.

The job controller accumulates task statistics into a job-accounting record, which it writes to the accounting file when the job is completed.

The following diagram depicts the contents of the 16-byte structure:

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### checkpoint

OpenVMS usage: char_string
type: character string
access: read only
mechanism: by descriptor

Checkpoint data about the currently executing task. The **checkpoint** argument is the address of the descriptor that points to checkpointing information that relates to the status of a task. When the symbiont sends this information to the job controller, the job controller saves it in the queue database. When a restart-from-checkpoint request is executed for the queue, the job controller retrieves the checkpointing information from the queue database and sends it to the symbiont in the SMBMSG$K_CHECKPOINT_DATA item that accompanies a SMBMSG$K_START_TASK request.

Print symbionts can use the checkpointing information to reposition the input file to the point corresponding to the page being output when the last checkpoint was taken. Other symbionts might use checkpoint information to specify restart information for partially completed tasks.

**Note**

Because each checkpoint causes information to be written into the job controller's queue database, taking a checkpoint incurs significant overhead. Use caution in regard to the size and frequency of checkpoints. When determining how often to checkpoint, weigh processor and file-system overhead against the convenience of restarting.

### device_status

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Status of the device served by the symbiont. The **device_status** argument is the address of a longword passed to the job controller, which contains the status of the device to which the symbiont is connected.

This longword contains a longword bit vector, each bit of which specifies device-status information. Each programming language provides an appropriate mechanism for defining these device-status bits. The following table describes each bit:

| Device Status Bit | Description |
|---|---|
| SMBMSG$V_LOWERCASE | The device to which the symbiont is connected supports lowercase characters. |
| SMBMSG$V_PAUSE_TASK | The symbiont sends this message to inform the job controller that the symbiont has paused on its own initiative. |
| SMBMSG$V_REMOTE | The device is connected to the symbiont by means of a modem. |
| SMBMSG$V_SERVER | The symbiont is not connected to a device. |
| SMBMSG$V_STALLED | Symbiont processing is temporarily stalled. |
| SMBMSG$V_STOP_STREAM | The symbiont requests that the job controller stop the queue. |
| SMBMSG$V_TERMINAL | The symbiont is connected to a terminal. |
| SMBMSG$V_UNAVAILABLE | The device to which the symbiont is connected is not available. |

### error

OpenVMS usage: vector_longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Condition codes returned by the requested task. The **error** argument is the address of a vector of longword condition codes. The first longword contains the number of longwords following it.

If the low bit of the first condition code is clear, the job controller aborts further processing of the job. Output of any remaining files, copies of files, or copies of the job is canceled. In addition, the job controller saves up to three condition values in the queue database. The first condition value is included in the job-accounting record that is written to the system's accounting file (SYS$MANAGER:ACCOUNTNG.DAT).

## Description

The symbiont uses the SMB$SEND_TO_JOBCTL routine to send messages to the job controller.

Most messages the symbiont sends to the job controller are responses to requests made by the job controller. These responses inform the job controller that the request has been completed, either successfully or with an error. When the symbiont sends the message, it usually indicates that the request has been completed.

In such messages, the **request** argument corresponds to the function code of the request that has been completed. Thus, if the job controller sends a request using the SMBMSG$K_START_TASK code, the symbiont responds by sending a SMB$SEND_TO_JOBCTL message using SMBMSG$K_START_TASK as the **request** argument.

The responses to some requests use additional arguments to send more information in addition to the request code. The following table shows which additional arguments are allowed in response to each different request:

| Request | Arguments |
|---|---|
| SMBMSG$K_START_STREAM | request |
| | device_status |
| | error |
| SMBMSG$K_STOP_STREAM | request |
| SMBMSG$K_RESET_STREAM | request |
| SMBMSG$K_START_TASK | request |
| SMBMSG$K_PAUSE_TASK | request |
| SMBMSG$K_RESUME_TASK | request |
| SMBMSG$K_STOP_TASK | request |
| | error[1] |

[1]This is usually the value specified in the SMBMSG$K_STOP_CONDITION item that was sent by the job controller with the SMBMSG$K_STOP_TASK request.

In addition to responding to requests from the job controller, the symbiont can send other messages to the job controller. If the symbiont sends a message that is not a response to a request, it uses either the SMBMSG$K_TASK_COMPLETE or SMBMSG$K_TASK_STATUS code. Following are the additional arguments that you can use with the messages identified by these codes:

| Code | Arguments |
|---|---|
| SMBMSG$K_TASK_COMPLETE | request |
| | accounting |
| | error |
| SMBMSG$K_TASK_STATUS | request |
| | checkpoint |
| | device_status |

The symbiont uses the SMBMSG$K_TASK_STATUS message to update the job controller on the status of a task during the processing of that task. The checkpoint information passed to the job controller with this message permits the job controller to restart an interrupted task from an appropriate point. The device-status information permits the symbiont to report changes in device's status (device stalled, for example).

The symbiont can use the SMBMSG$K_TASK_STATUS message to request that the job controller send a stop-stream request. It does this by setting the stop-stream bit in the **device-status** argument.

The symbiont can also use the SMBMSG$K_TASK_STATUS message to notify the job controller that the symbiont has paused in processing a task. It does so by setting the pause-task bit in the **device-status** argument.

The symbiont uses the SMBMSG$K_TASK_COMPLETE message to signal the completion of a task. Note that, when the symbiont receives a START_TASK request, it responds by sending a SMB$SEND_TO_JOBCTL message with SMBSMG$K_START_TASK as the **request** argument. This response means that the symbiont has started the task; it does not mean the task has been completed. When the symbiont has completed a task, it sends a SMB$SEND_TO_JOBCTL message with SMBMSG$K_TASK_COMPLETE as the **request** argument.

Optionally, the symbiont can specify accounting information when sending a task-completion message. The accounting statistics accumulate to give a total for the job when the job is completed.

Also, if the symbiont is aborting the task because of a symbiont-detected error, you can specify up to three condition values in the **error** argument. Aborting a task causes the remainder of the job to be aborted.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Routine completed successfully. |

This routine also returns any condition value returned by the $QIO system service and the LIB$GET_VM routine.

# 15
# Sort/Merge (SOR$) Routines

The SOR$ routines allow you to integrate a sort or merge operation into a program application. Using these callable routines, you can process some records, sort or merge them, and then process them again.

### High-Performance Sort/Merge

**Alpha**

You can also choose the high-performance Sort/Merge utility. This utility takes advantage of the Alpha architecture to provide better performance for most sort and merge operations.

The high-performance Sort/Merge utility supports a subset of the SOR$ routines. Any differences between the high-performance Sort/Merge utility and SORT /MERGE are highlighted by footnotes within the text of this chapter.

Use the SORTSHR logical name to select the high-performance Sort/Merge utility. Define SORTSHR to point to the high-performance sort excutable in SYS$LIBRARY as follows:

```
$ define sortshr sys$library:hypersort.exe
```

To return to SORT/MERGE, deassign SORTSHR. The Sort/Merge utility is the default if SORTSHR is not defined.♦

## 15.1 Introduction to SOR$ Routines

The following SOR$ routines are available for use in a sort or merge operation:

| | |
|---|---|
| SOR$BEGIN_MERGE | Sets up key arguments and performs the merge. This is the only routine unique to MERGE. |
| SOR$BEGIN_SORT | Initializes sort operation by passing key information and sort options. This is the only routine unique to SORT. |
| SOR$DTYPE† | Defines a key data-type that is not normally supported by SORT/MERGE. |
| SOR$END_SORT | Performs cleanup functions, such as closing files and releasing memory. |
| SOR$PASS_FILES | Passes names of input and output files to SORT or MERGE; must be repeated for each input file. |
| SOR$RELEASE_REC | Passes one input record to SORT or MERGE; must be called once for each record. |
| SOR$RETURN_REC | Returns one sorted or merged record to a program; must be called once for each record. |
| SOR$SORT_MERGE | Sorts the records. |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

| | |
|---|---|
| SOR$SPEC_FILE† | Passes a specification file or specification text. A call to this routine must precede all other calls to the SOR$ routines. |
| SOR$STAT† | Returns a statistic about the sort or merge operation. |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

You can call these SOR$ routines from any language that supports the *OpenVMS Calling Standard*. Note that the application program should declare referenced constants and return status symbols as external symbols; these symbols will be resolved upon linking with the utility shareable image.

After being called, each of these routines performs its function and returns control to a program. It also returns a 32-bit condition code value indicating success or error, which a program can test to determine success or failure conditions.

### 15.1.1 Arguments to SOR$ Routines

For a sort operation, the arguments to the SOR$ routines provide SORT with file specifications, key information, and instructions about the sorting process. For a merge operation, the arguments to the SOR$ routines provide MERGE with the number of input files, input and output file specifications, record information, key information, and input routine information. To perform sort or merge operations, you must pass key information (**key_buffer** argument) to either the SOR$BEGIN_SORT or SOR$BEGIN_MERGE routine. The **key_buffer** argument is passed as an array of words. The first word of the array contains the number of keys to be used in the sort or merge. Each block of four words that follows describes one key (multiple keys are listed in order of their priority):

- The first word of each block describes the key data type.
- The second word determines the sort or merge order (0 for ascending, 1 for descending).
- The third word describes the relative offset of the key (beginning at position 0).
- The fourth word describes the length of the key in bytes.

There are both mandatory and optional arguments. The mandatory arguments appear first in the argument list. You must specify all arguments in the order in which they are positioned in the argument list, separating each with a comma. Pass a zero by value to specify any optional arguments that you are omitting from within the list. You can end the argument list any time after specifying all the mandatory and desired optional arguments.

### 15.1.2 Interfaces to SOR$ Routines

You can submit data to the SOR$ routines as complete files or as single records. When your program submits one or more files to SORT or MERGE, which then creates one sorted or merged output file, you are using the file interface. When your program submits records one at a time and then receives the ordered records one at a time, you are using the record interface.

You can combine the file interface with the record interface by submitting files on input and receiving the ordered records on output or by releasing records on input and writing the ordered records to a file on output. Combining the two interfaces provides greater flexibility. If you use the record interface on input, you can process the records before they are sorted; if you use the record interface on output, you can process the records after they are sorted.

The SOR$ routines used and the order in which they are called depend on the type of interface used in a sorting or merging operation. The following sections detail the calling sequence for each of the interfaces.

#### 15.1.2.1 Sort Operation Using File Interface

For a sort operation using the file interface, pass the input and output file specifications to SORT by calling SOR$PASS_FILES. You must call SOR$PASS_FILES for each input file specification. Pass the output file specification in the first call. If no input files are specified before the call to SOR$BEGIN_SORT, the record interface is used for input; if no output file is specified, the record interface is used for output.

Next, call SOR$BEGIN_SORT to pass instructions about keys and sort options. At this point, you must indicate whether you want to use your own key comparison routine.† SORT automatically generates a key comparison routine that is efficient for key data types; however, you might want to provide your own comparison routine to handle special sorting requirements. (For example, you might want names beginning with ''Mc'' and ''Mac'' to be placed together.) If you use your own key comparison routine, you must pass its address with the **user_compare** argument.

Call SOR$SORT_MERGE to execute the sort and direct the sorted records to the output file. Finally, call SOR$END_SORT to end the sort and release resources. The SOR$END_SORT routine can be called at any time to abort a sort or to merge and release all resources allocated to the sort or merge process.

#### 15.1.2.2 Sort Operation Using Record Interface

For a sort operation using the record interface, first call SOR$BEGIN_SORT. As in the file interface, this routine sets up work areas and passes arguments that define keys and sort options. Note that, if you use the record interface, you must use a record-sorting process (not a tag, address, or index process).

Next, call SOR$RELEASE_REC to release a record to SORT. Call SOR$RELEASE_REC once for each record to be released. After all records have been passed to SORT, call SOR$SORT_MERGE to perform the sorting.

After the sort has been performed, call SOR$RETURN_REC to return a record from the sort operation. Call this routine once for each record to be returned. Finally, call the last routine, SOR$END_SORT, to complete the sort operation and release resources.

#### 15.1.2.3 Merge Operation Using File Interface

For a merge operation using the file interface, pass the input and output file specifications to MERGE by calling SOR$PASS_FILES. You can merge up to 10 input files‡ by calling SOR$PASS_FILES once for each file. Pass the file specification for the merged output file in the first call. If no input files are specified before the call to SOR$BEGIN_MERGE, the record interface is used for input; if no output file is specified, the record interface is used for output.

Next, to execute the merge, call SOR$BEGIN_MERGE to pass key information and merge options. At this point, you must indicate whether you want to use your own key comparison routine tailored to your data.† Finally, call SOR$END_SORT to release resources.

---

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

‡ The high-performance Sort/Merge utility allows you to merge up to 12 input files.

#### 15.1.2.4 Merge Operation Using Record Interface

For a merge operation using the record interface, first call SOR$BEGIN_MERGE. As in the file interface, this routine passes arguments that define keys and merge options. It also issues the first call to the input routine, which you must create, to begin releasing records to the merge.

Next, call SOR$RETURN_REC to return the merged records to your program. You must call this routine once for each record to be returned. SOR$RETURN_REC continues to call the input routine. MERGE, unlike SORT, does not need to hold all the records before it can begin returning them in the desired order. Releasing, merging, and returning records all take place in this phase of the merge.

Finally, after all the records have been returned, call the last routine, SOR$END_SORT, to clean up and release resources.

### 15.1.3 Reentrancy

The SOR$ routines are reentrant; that is, a number of sort or merge operations can be active at the same time. Thus, a program does not need to finish one sort or merge operation before beginning another. For example, reentrancy lets you perform multiple sorts on a file such as a mailing list and to create several output files, one with the records sorted by name, another sorted by state, another sorted by zip code, and so on.

The **context** argument, which can optionally be passed with any of the SOR routines, distinguishes among multiple sort or merge operations. When using multiple sort or merge operations, the **context** argument is required. On the first call, the context longword must be zero. It is then set (by SORT/MERGE) to a value identifying the sort or merge operation. Additional calls to the same sort or merge operation must pass the same context longword. The SOR$END_SORT routine clears the context longword.

## 15.2 Examples of Using SOR$ Routines

This section provides examples of using the SOR$ utilities for various operations including the following:

- Example 15–1 is a DEC Fortran program that demonstrates a merge operation using a record interface.
- Example 15–2 is a DEC Fortran program that demonstrates a sort operation using a file interface on input and a record interface on output.
- Example 15–3 is a DEC Pascal program that demonstrates a merge operation using a file interface.
- Example 15–4 is a DEC Pascal program that demonstrates a sort operation using a record interface.

### Example 15–1 Using SOR$ Routines to Perform a Merge Using Record Interface in a DEC Fortran Program

```
        Fortran Program
C...
C...    This program demonstrates the Fortran calling sequences
C...    for the merge record interface.
C...
C
C       THE INPUT FILES ARE LISTED BELOW.
C
C               INFILE1.DAT
C
C 1 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 2 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C
C               INFILE2.DAT
C
C 1 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 2 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C
C               INFILE3.DAT
C
C 1 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 2 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C
C               FOROUT.DAT
C
C 1 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 1 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 1 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 2 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 2 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 2 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C
C
C.....................................................................
C
C

        IMPLICIT INTEGER (A-Z)

        CHARACTER*80 REC                        ! A record.

        EXTERNAL READ_REC                       ! Routine to read a record.
        EXTERNAL KOMPAR                         ! Routine to compare records.
        EXTERNAL SS$_ENDOFFILE                  ! System end-of-file value

        INTEGER*4 SOR$BEGIN_MERGE               ! SORT/MERGE function names
        INTEGER*4 SOR$RETURN_REC
        INTEGER*4 SOR$END_SORT
        INTEGER*4 ISTAT                         ! storage for SORT/MERGE function value
        INTEGER*4 LENGTH                        ! length of the returned record
        INTEGER*2 LRL                           ! Longest Record Length (LRL)

        LOGICAL*1 ORDER                         ! #files to merge (merge order)

        DATA ORDER,LRL/3,80/                    ! Order of the merge=3,LRL=80
```

(continued on next page)

**Example 15–1 (Cont.) Using SOR$ Routines to Perform a Merge Using Record Interface in a DEC Fortran Program**

```
C...
C...    First open all the input files.
C...
        OPEN (UNIT=10, FILE='INFILE1.DAT',TYPE='OLD',READONLY,
     *  FORM='FORMATTED')
        OPEN (UNIT=11, FILE='INFILE2.DAT',TYPE='OLD',READONLY,
     *  FORM='FORMATTED')
        OPEN (UNIT=12, FILE='INFILE3.DAT',TYPE='OLD',READONLY,
     *  FORM='FORMATTED')
C
C...    Open the output file.
C
        OPEN (UNIT=8, FILE='TEMP.TMP', TYPE='NEW')
C...
C...    Initialize the merge.  Pass the merge order, the largest
C...    record length, the compare routine address, and the
C...    input routine address.
C...
        ISTAT = SOR$BEGIN_MERGE (,LRL,,ORDER,
     *  KOMPAR,,READ_REC)
        IF (.NOT. ISTAT) GOTO 10        ! Check for error.


C...
C...    Now loop getting merged records.  SOR$RETURN_REC will
C...    call READ_REC when it needs input.
C...
5       ISTAT = SOR$RETURN_REC (REC, LENGTH)
        IF (ISTAT .EQ. %LOC(SS$_ENDOFFILE)) GO TO 30    ! Check for end of file.
        IF (.NOT. ISTAT) GO TO 10       ! Check for error.
        WRITE(8,200) REC                        ! Output the record.
200     FORMAT(' ',A)
        GOTO 5                                  ! And loop back.
C...
C...    Now tell SORT that we are all done.
C...
30      ISTAT = SOR$END_SORT()
        IF (.NOT. ISTAT) GOTO 10        ! Check for error.
        CALL EXIT

C...
C...    Here if an error occurred.  Write out the error status
C...    and exit.
C...
10      WRITE(8,201)ISTAT
201     FORMAT(' ?ERROR CODE', I20)
        CALL EXIT
        END

        FUNCTION READ_REC (RECX, FILE, SIZE)
C...
C...    This routine reads a record from one of the input files
C...    for merging.  It will be called by SOR$BEGIN_MERGE and by
C...    SOR$RETURN_REC.
C...    Parameters:
C...
C...            RECX.wcp.ds     character buffer to hold the record after
C...                            it is read in.
C...
```

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**Example 15–1 (Cont.) Using SOR$ Routines to Perform a Merge Using Record Interface in a DEC Fortran Program**

```
C...            FILE.rl.r       indicates which file the record is
C...                            to be read from.  1 specifies the
C...                            first file, 2 specifies the second
C...                            etc.
C...
C...            LENGTH.wl.r     is the actual number of bytes in
C...                            the record.  This is set by READ_REC.
C...
        IMPLICIT INTEGER (A-Z)

        PARAMETER MAXFIL=10                     ! Max number of files.

        EXTERNAL SS$_ENDOFFILE                  ! End of file status code.
        EXTERNAL SS$_NORMAL                     ! Success status code.

        LOGICAL*1 FILTAB(MAXFIL)
        CHARACTER*(80) RECX                     ! MAX LRL =80

        DATA FILTAB/10,11,12,13,14,15,16,17,18,19/ ! Table of I/O unit numbers.

        READ_REC = %LOC(SS$_ENDOFFILE)          ! Give end of file return
        IF (FILE .LT. 1 .OR. FILE .GT. MAXFIL) RETURN   !   if illegal call.

        READ (FILTAB(FILE), 100, ERR=75, END=50) RECX   ! Read the record.
100     FORMAT(A)

        READ_REC = %LOC(SS$_NORMAL)             ! Return success code.
        SIZE = LEN (RECX)                       ! Return size of record.
        RETURN

C...    Here if end of file.
50      READ_REC = %LOC(SS$_ENDOFFILE)          ! Return "end of file" code.
        RETURN

C...    Here if error while reading
75      READ_REC = 0
        SIZE = 0
        RETURN
        END


        FUNCTION KOMPAR (REC1,REC2)
C...
C...    This routine compares two records.  It returns -1
C...    if the first record is smaller than the second,
C...    0 if the records are equal, and 1 if the first record
C...    is larger than the second.
C...
        PARAMETER KEYSIZ=10

        IMPLICIT INTEGER (A-Z)

        LOGICAL*1 REC1(KEYSIZ),REC2(KEYSIZ)
```

(continued on next page)

**Example 15–1 (Cont.) Using SOR$ Routines to Perform a Merge Using Record Interface in a DEC Fortran Program**

```
        DO 20 I=1,KEYSIZ
        KOMPAR = REC1(I) - REC2(I)
        IF (KOMPAR .NE. 0) GOTO 50
20      CONTINUE

        RETURN

50      KOMPAR = ISIGN (1, KOMPAR)
        RETURN
        END
```

**Example 15–2 Using SOR$ Routines to Sort Using Mixed Interface in a DEC Fortran Program**

```
Program

        PROGRAM CALLSORT
C
C
C       This is a sample Fortran program that calls the SOR
C       routines using the file interface for input and the
C       record interface for output.  This program requests
C       a record sort of the file 'R010SQ.DAT'  and  writes
C       the records to SYS$OUTPUT.  The key is  an  80-byte
C       character ascending  key starting in  position 1 of
C       each record.
C
C       A short version of the input and output files follows:
C
C                        Input file R010SQ.DAT
C 1 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 2 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C 1 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 2 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 1 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 2 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 1 QQQQQQQQQQ REST OF DATA IN RECORD.............................END OF RECORD
C 2 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 1 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C 2 QQQQQQQQQQ REST OF DATA IN RECORD.............................END OF RECORD
C
C                        Output file SYS$OUTPUT
C
C 1 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 1 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 1 QQQQQQQQQQ REST OF DATA IN RECORD.............................END OF RECORD
C 1 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 1 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C 2 AAAAAAAAAA REST OF DATA IN RECORD.............................END OF RECORD
C 2 BBBBBBBBBB REST OF DATA IN RECORD.............................END OF RECORD
C 2 QQQQQQQQQQ REST OF DATA IN RECORD.............................END OF RECORD
C 2 TTTTTTTTTT REST OF DATA IN RECORD.............................END OF RECORD
C 2 UUUUUUUUUU REST OF DATA IN RECORD.............................END OF RECORD
C
C-------------------------------------------------------------------------------
C
```

(continued on next page)

**Example 15–2 (Cont.) Using SOR$ Routines to Sort Using Mixed Interface in a DEC Fortran Program**

```
C       Define external functions and data.
C
        CHARACTER*80 RECBUF
        CHARACTER*10 INPUTNAME          !Input file name
        INTEGER*2 KEYBUF(5)             !Key definition buffer
        INTEGER*4 SOR$PASS_FILES        !SORT function names
        INTEGER*4 SOR$BEGIN_SORT
        INTEGER*4 SOR$SORT_MERGE
        INTEGER*4 SOR$RETURN_REC
        INTEGER*4 SOR$END_SORT
        INTEGER*4 ISTATUS               !Storage for SORT function value
        EXTERNAL SS$_ENDOFFILE
        EXTERNAL DSC$K_DTYPE_T
        EXTERNAL SOR$GK_RECORD
        INTEGER*4 SRTTYPE

C
C       Initialize data -- first the file names, then the key buffer for
C       one 80-byte character key starting in position 1, 3 work files,
C       and a record sort process.
C
        DATA INPUTNAME/'R010SQ.DAT'/
        KEYBUF(1) = 1
        KEYBUF(2) = %LOC(DSC$K_DTYPE_T)
        KEYBUF(3) = 0
        KEYBUF(4) = 0
        KEYBUF(5) = 80
        SRTTYPE = %LOC(SOR$GK_RECORD)

C
C       Call the SORT -- each call is a function.
C
C
C       Pass SORT the file names.
C
        ISTATUS = SOR$PASS_FILES(INPUTNAME)
        IF (.NOT. ISTATUS) GOTO 10
C
C       Initialize the work areas and keys.
C
        ISTATUS = SOR$BEGIN_SORT(KEYBUF,,,,,,SRTTYPE,%REF(3))
        IF (.NOT. ISTATUS) GOTO 10
C
C       Sort the records.
C
        ISTATUS = SOR$SORT_MERGE( )
        IF (.NOT. ISTATUS) GOTO 10
```

(continued on next page)

**Example 15–2 (Cont.) Using SOR$ Routines to Sort Using Mixed Interface in a DEC Fortran Program**

```
C
C       Now retrieve the individual records and display them.
C
5       ISTATUS = SOR$RETURN_REC(RECBUF)
        IF (.NOT. ISTATUS) GOTO 6
        ISTATUS = LIB$PUT_OUTPUT(RECBUF)
        GOTO 5
6       IF (ISTATUS .EQ. %LOC(SS$_ENDOFFILE)) GOTO 7
        GOTO 10
C
C       Clean up the work areas and files.
C
7       ISTATUS = SOR$END_SORT()
        IF (.NOT. ISTATUS) GOTO 10
        STOP 'SORT SUCCESSFUL'
10      STOP 'SORT UNSUCCESSFUL'
        END
```

**Example 15–3 Using SOR$ Routines to Merge Three Input Files in a DEC Pascal Program**

```
Program

(* This program merges three input files, (IN_FILE.DAT,
 IN_FILE2.DAT IN_FILE3.DAT), and creates one merged output file.  *)

program mergerecs( output, in_file1, in_file2, in_file3, out_file );

CONST
   SS$_NORMAL = 1;
   SS$_ENDOFFILE = %X870;
   SOR$GK_RECORD = 1;
   SOR$M_STABLE = 1;
   SOR$M_SEQ_CHECK = 4;
   SOR$M_SIGNAL = 8;
   DSC$K_DTYPE_T = 14;

TYPE
   $UBYTE = [BYTE] 0..255;
   $UWORD = [WORD] 0..65535;

const
    num_of_keys = 1;
    merge_order = 3;
    lrl         = 131;

    ascending   = 0;
    descending  = 1;


type
    key_buffer_block=
        packed record
        key_type:       $uword;
        key_order:      $uword;
        key_offset:     $uword;
        key_length:     $uword;
        end;
```

(continued on next page)

**Example 15–3 (Cont.) Using SOR$ Routines to Merge Three Input Files in a DEC Pascal Program**

```
   key_buffer_type=
        packed record
        key_count:      $uword;
        blocks:         packed array[1..num_of_keys] of key_buffer_block;
        end;

   record_buffer =      packed array[1..lrl] of char;

   record_buffer_descr =
        packed record
        length: $uword;
        dummy:  $uword;
        addr:   ^record_buffer;
        end;

var
   in_file1,
   in_file2,
   in_file3,
   out_file:    text;
   key_buffer:  key_buffer_type;
   rec_buffer:  record_buffer;
   rec_length:  $uword;
   status:      integer;
   i:           integer;

function sor$begin_merge(
        var buffer:     key_buffer_type;
        lrl:            $uword;
        mrg_options:    integer;
        merge_order:    $ubyte;
        %immed cmp_rtn: integer := 0;
        %immed eql_rtn: integer := 0;
        %immed [unbound] function
            read_record(
                var rec:        record_buffer_descr;
                var filenumber: integer;
                var recordsize: $uword): integer
        ): integer; extern;

function sor$return_rec(
        %stdescr rec:   record_buffer;
        var rec_size:   $uword
        ): integer; extern;

function sor$end_sort: integer; extern;

procedure sys$exit( %immed status : integer ); extern;

function read_record(
        var rec:        record_buffer_descr;
        var filenumber: integer;
        var recordsize: $uword
        ): integer;
```

(continued on next page)

**Example 15–3 (Cont.) Using SOR$ Routines to Merge Three Input Files in a DEC Pascal Program**

```
procedure readone( var filename: text );
begin
recordsize := 0;
if eof(filename)
then
    read_record := ss$_endoffile
else
    begin
    while not eoln(filename) and (recordsize < rec.length) do
        begin
        recordsize := recordsize + 1;
        read(filename,rec.addr^[recordsize]);
        end;
    readln(filename);
    end;
end;

begin
read_record := ss$_normal;
case filenumber of
    1: readone(in_file1);
    2: readone(in_file2);
    3: readone(in_file3);
    otherwise
        read_record := ss$_endoffile;
    end;
end;

procedure initfiles;
begin
open( in_file1, 'infile1.dat', old );
open( in_file2, 'infile2.dat', old );
open( in_file3, 'infile3.dat', old );
open( out_file, 'temp.tmp' );
reset( in_file1 );
reset( in_file2 );
reset( in_file3 );
rewrite( out_file );
end;

procedure error( status : integer );
begin
writeln( 'merge unsuccessful.  status=%x', status:8 hex );
sys$exit(status);
end;

begin

with key_buffer do
    begin
    key_count := 1;
    with blocks[1] do
        begin
        key_type := dsc$k_dtype_t;
        key_order := ascending;
        key_offset := 0;
        key_length := 5;
        end;
    end;

initfiles;
```

(continued on next page)

**Example 15–3 (Cont.) Using SOR$ Routines to Merge Three Input Files in a DEC Pascal Program**

```
status := sor$begin_merge( key_buffer, lrl,
        sor$m_seq_check + sor$m_signal,
        merge_order, 0, 0, read_record );

repeat
    begin
    rec_length := 0;
    status := sor$return_rec( rec_buffer, rec_length );
    if odd(status)
    then
        begin
        for i := 1 to rec_length do write(out_file, rec_buffer[i]);
        writeln(out_file);
        end;
    end
until not odd(status);

if status <> ss$_endoffile then error(status);

status := sor$end_sort;
if not odd(status) then error(status);

writeln( 'merge successful.' );

end.
```

**Example 15–4 Using SOR$ Routines to Sort Records from Two Input Files in a DEC Pascal Program**

```
Pascal Program

PROGRAM FILETORECORDSORT (OUTPUT,SORTOUT);

(*      This program calls SOR routines to read and sort records from
        two input files, (PASINPUT1.DAT and PASINPUT2.DAT) and to return
        sorted records to this program to be written to the output file,
        (TEMP.TMP).  *)

(*      Declarations for external status codes, and data structures, such as
        the types $UBYTE (an unsigned byte) and $UWORD (an unsigned word). *)

CONST
   SS$_NORMAL = 1;
   SS$_ENDOFFILE = %X870;
   SOR$GK_RECORD = 1;
   SOR$M_STABLE = 1;
   SOR$M_SEQ_CHECK = 4;
   SOR$M_SIGNAL = 8;
   DSC$K_DTYPE_T = 14;

TYPE
   $UBYTE = [BYTE] 0..255;
   $UWORD = [WORD] 0..65535;

CONST
   Numberofkeys = 1 ;   (* Number of keys for this sort *)
   LRL = 131 ;          (* Longest Record Length for output records *)

(* Key orders *)
```

(continued on next page)

**Example 15–4 (Cont.) Using SOR$ Routines to Sort Records from Two Input Files in a DEC Pascal Program**

```
   Ascending = 0 ;
   Descending = 1 ;

TYPE
   Keybufferblock= packed record
                   Keytype : $UWORD ;
                   Keyorder : $UWORD ;
                   Keyoffset : $UWORD ;
                   Keylength : $UWORD
                   end ;

(* The keybuffer. Note that the field buffer is a one-component array in
   this program. This type definition would allow a multikeyed sort. *)

   Keybuffer= packed record
              Numkeys : $UWORD ;
              Blocks : packed array[1..Numberofkeys] OF Keybufferblock
              end ;

(* The record buffer. This buffer will be used to hold the returned
        records from SORT. *)

   Recordbuffer = packed array[1..LRL] of char ;

(* Name type for input and output files. A necessary fudge for %stdescr
   mechanism.  *)

   nametype= packed array[1..13] of char ;


VAR
   Sortout : text ;             (* the output file *)
   Buffer : Keybuffer ;         (* the actual keybuffer *)
   Sortoptions : integer ;      (* flag for sorting options *)
   Sorttype : $UBYTE ;          (* sorting process *)
   Numworkfiles : $UBYTE ;      (* number of work files *)
   Status : integer ;           (* function return status code *)
   Rec : Recordbuffer ;         (* a record buffer *)
   Recordlength : $UWORD ;      (* the returned record length *)
   Inputname:  nametype ;       (* input file name *)
   i : integer ;                (* loop control variable *)


(* function and procedure declarations *)

(* Declarations of SORT functions *)
(* Note that the following SORT routine declarations
        do not use all of the possible routine parameters. *)
(* The parameters used MUST have all preceding parameters specified,
        however. *)

FUNCTION SOR$PASS_FILES
   (%STDESCR Inname : nametype )
   : INTEGER ; EXTERN ;
```

(continued on next page)

**Example 15–4 (Cont.) Using SOR$ Routines to Sort Records from Two Input Files in a DEC Pascal Program**

```
FUNCTION SOR$BEGIN_SORT(
    VAR Buffer : Keybuffer ;
    Lrlen : $UWORD ;
    VAR Sortoptions : INTEGER ;
    %IMMED Filesize : INTEGER ;
    %IMMED Usercompare : INTEGER ;
    %IMMED Userequal : INTEGER ;
    VAR Sorttype : $UBYTE ;
    VAR Numworkfiles : $UBYTE )
    : INTEGER ; EXTERN ;

FUNCTION SOR$SORT_MERGE
   : INTEGER ; EXTERN ;

FUNCTION SOR$RETURN_REC(
   %STDESCR  Rec : Recordbuffer ;
   VAR Recordsize : $UWORD )
   : INTEGER ; EXTERN ;

FUNCTION SOR$END_SORT
   : INTEGER ; EXTERN ;


(* End of the SORT function declarations *)

(* The CHECKSTATUS routine checks the return status for errors. *)
(* If there is an error, write an error message and exit via sys$exit *)
PROCEDURE CHECKSTATUS( var status : integer ) ;

        procedure sys$exit( status : integer ) ; extern ;

begin           (* begin checkstatus *)
   if odd(status) then
        begin
        writeln( ' SORT unsuccessful. Error status = ', status:8 hex ) ;
        SYS$EXIT( status ) ;
        end ;
end ;           (* end checkstatus *)

(* end function and routine declarations *)


BEGIN   (* begin the main routine *)

(* Initialize data for one 8-byte character key, starting at record
   offset 0, 3 work files, and the record sorting process *)

Inputname := 'PASINPUT1.DAT' ;
WITH Buffer DO
   BEGIN
   Numkeys := 1;
   WITH Blocks[1] DO
      BEGIN
      Keytype := DSC$K_DTYPE_T ;        (* Use VMS descriptor data types to
                                             define SORT data types. *)
      Keyorder := Ascending ;
      Keyoffset := 0 ;
      Keylength := 8 ;
      END;
   END;
```

(continued on next page)

**Example 15–4 (Cont.) Using SOR$ Routines to Sort Records from Two Input Files in a DEC Pascal Program**

```
Sorttype := SOR$GK_RECORD ;             (* Use the global SORT constant to
                                             define the sort process. *)
Sortoptions := SOR$M_STABLE ;           (* Use the global SORT constant to
                                             define the stable sort option. *)
Numworkfiles := 3 ;

(* call the sort routines as a series of functions *)

(* pass the first filename to SORT *)
Status := SOR$PASS_FILES( Inputname ) ;

(* Check status for error. *)
CHECKSTATUS( Status ) ;

(* pass the second filename to SORT *)
Inputname := 'PASINPUT2.DAT' ;

Status := SOR$PASS_FILES( Inputname ) ;

(* Check status for error. *)
CHECKSTATUS( Status ) ;

(* initialize work areas and keys *)
Status := SOR$BEGIN_SORT( Buffer, 0, Sortoptions, 0, 0, 0,
                                Sorttype, Numworkfiles ) ;

(* Check status for error. *)
CHECKSTATUS( Status ) ;

(* sort the records *)
Status := SOR$SORT_MERGE ;

(* Check status for error. *)
CHECKSTATUS( Status ) ;

(* Ready output file for writing returned records from SORT. *)
OPEN( SORTOUT, 'TEMP.TMP' ) ;
REWRITE( SORTOUT ) ;

(* Now get the sorted records from SORT. *)
Recordlength := 0 ;
REPEAT
   Status := SOR$RETURN_REC( Rec, Recordlength ) ;

   if odd( Status )
   then                 (* if successful, write record to output file. *)
        begin
        for i := 1 to Recordlength do
           write( sortout, Rec[i] ) ;   (* write each character *)
        writeln (sortout) ;                     (* end output line *)
        end;
UNTIL not odd( Status ) ;

(* If there was just no more data to be returned (eof) continue, otherwise
        exit with an error. *)
if Status <> SS$_ENDOFFILE then
   CHECKSTATUS( Status ) ;

(* The sort has been successful to this point. *)

(* Close the output file *)
CLOSE( sortout ) ;

(* clean up work areas and files *)
Status := SOR$END_SORT ;
```

(continued on next page)

**Example 15–4 (Cont.) Using SOR$ Routines to Sort Records from Two Input Files in a DEC Pascal Program**

```
(* Check status for error. *)
CHECKSTATUS( Status );

WRITELN ('SORT SUCCESSFUL') ;

END.
```

## 15.3 SOR$ Routines

This section describes the individual SOR$ routines.

# SOR$BEGIN_MERGE—Initialize a Merge Operation

The SOR$BEGIN_MERGE routine initializes the merge operation by opening the input and output files and by providing the number of input files, the key specifications, and the merge options.

## Format

SOR$BEGIN_MERGE [key-buffer] [,lrl] [,options] [,merge_order] [,user_compare] [,user_equal] [,user_input] [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### key_buffer

OpenVMS usage: vector_word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Array of words describing the keys on which you plan to merge. The **key_buffer** argument is the address of an array containing the key descriptions.

The first word of this array contains the number of keys described (up to 255). Following the first word, each key is described (in order of priority) in blocks of four words. The four words specify the key's data type, order, offset, and length, respectively.

The first word of the block specifies the key's data type. The following data types are accepted:

| | |
|---|---|
| DSC$K_DTYPE_Z | Unspecified (uninfluenced by collating sequence) |
| DSC$K_DTYPE_B | Byte integer (signed) |
| DSC$K_DTYPE_BU | Byte (unsigned) |
| DSC$K_DTYPE_W | Word integer (signed) |
| DSC$K_DTYPE_WU | Word (unsigned) |
| DSC$K_DTYPE_L | Longword integer (signed) |
| DSC$K_DTYPE_LU | Longword (unsigned) |
| DSC$K_DTYPE_Q | Quadword integer (signed) |
| DSC$K_DTYPE_QU | Quadword (unsigned) |
| DSC$K_DTYPE_O† | Octaword integer (signed) |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

| | |
|---|---|
| DSC$K_DTYPE_OU† | Octaword (unsigned) |
| DSC$K_DTYPE_F | Single-precision floating |
| DSC$K_DTYPE_D | Double-precision floating |
| DSC$K_DTYPE_G | G-format floating |
| DSC$K_DTYPE_H† | H-format floating |
| DSC$K_DTYPE_FS‡ | IEEE single-precision S floating |
| DSC$K_DTYPE_FT‡ | IEEE double-precision T floating |
| DSC$K_DTYPE_T | Text (may be influenced by collating sequence) |
| DSC$K_DTYPE_NU | Numeric string, unsigned |
| DSC$K_DTYPE_NL | Numeric string, left separate sign |
| DSC$K_DTYPE_NLO | Numeric string, left overpunched sign |
| DSC$K_DTYPE_NR | Numeric string, right separate sign |
| DSC$K_DTYPE_NRO | Numeric string, right overpunched sign |
| DSC$K_DTYPE_NZ† | Numeric string, zoned sign |
| DSC$K_DTYPE_P | Packed decimal string |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

‡Alpha specific.

The *OpenVMS Programming Interfaces: Calling a System Routine* describes each of these data types.

The second word of the block specifies the key order: *0* for ascending order, *1* for descending order. The third word of the block specifies the relative offset of the key in the record. (Note that the first byte in the record is at position *0*.) The fourth word of the block specifies the key length in bytes (in digits for packed decimal—DSC$K_DTYPE_P).

If you do not specify the **key_buffer** argument, you must pass either a key comparison routine or use a specification file to define the key.

### lrl

OpenVMS usage: word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Length of the longest record that will be released for merging. The **lrl**(longest record length) argument is the address of a word containing the length. If the input file is on a disk, this argument is not required. It is required when you use the record interface. For VFC records, this length must include the length of the fixed-length portion of the record.

### options

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags that identify merge options. The **options** argument is the address of a longword bit mask whose settings determine the merge options selected.

The following table lists and describes the bit mask values available:

| Flag | Description |
|---|---|
| SOR$M_STABLE | Keeps records with equal keys in the same order as they appeared on input. |
| SOR$M_EBCDIC | Orders ASCII character keys according to EBCDIC collating sequence. No translation takes place. |
| SOR$M_MULTI | Orders character keys according to the multinational collating sequence, which collates the international character set. |
| SOR$M_NOSIGNAL | Returns a status code instead of signaling errors. |
| SOR$M_NODUPS | Omits records with duplicate keys. You cannot use this option if you specify your own equal-key routine. |
| SOR$M_SEQ_CHECK | Requests an ''out of order'' error return if an input file is not already in sequence. By default, this check is not done. You must request sequence checking if you specify an **equal-key** routine. |

All other bits in the longword are reserved and must be zero.

### merge_order

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Number of input streams to be merged. The **merge_order** argument is the address of a byte containing the number of files (1 through 10)† to be merged. When you use the record interface on input, this argument is required.

### user_compare‡

OpenVMS usage: procedure
type: procedure value
access: function call
mechanism: by reference

Routine that compares records to determine their merge order. The **user_compare** argument is the address of the procedure value for this user-written routine. If you do not specify the **key_buffer** argument or if you define key information in a specification file, this argument is required.

MERGE calls the comparison routine with five reference arguments—ADRS1, ADRS2, LENG1, LENG2, CNTX—corresponding to the addresses of the two records to be compared, the lengths of these two records, and the context longword.

The comparison routine must return a 32-bit integer value:

- –1 if the first record collates before the second
- 0 if the records collate as equal

† The high-performance Sort/Merge utility allows you to specify 1 through 12 files.
‡ Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

- 1 if the first record collates after the second

### user_equal†

OpenVMS usage: procedure
type: procedure value
access: function call
mechanism: by reference

Routine that resolves the merge order when records have duplicate keys. The **user_equal** argument is the address of the procedure value for this user-written routine. If you specify SOR$M_STABLE or SOR$M_NODUPS in the **options** argument, do not use this argument.

MERGE calls the duplicate key routine with five reference arguments—ADRS1, ADRS2, LENG1, LENG2, CNTX—corresponding to the addresses of the two records that compare equally, the lengths of the two records that compare equally, and the context longword.

The routine must return one of the following 32-bit condition codes:

| Code | Description |
|---|---|
| SOR$_DELETE1 | Delete the first record from the merge. |
| SOR$_DELETE2 | Delete the second record from the merge. |
| SOR$_DELBOTH | Delete both records from the merge. |
| SS$_NORMAL | Keep both records in the merge. |

Any other failure value causes the error to be signaled or returned. Any other success value causes an undefined result.

### user_input

OpenVMS usage: procedure
type: procedure value
access: function call
mechanism: by reference

Routine that releases records to the merge operation. The **user_input** argument is the address of the procedure value for this user-written routine. SOR$BEGIN_MERGE and SOR$RETURN_REC call this routine until all records have been passed.

This input routine must read (or construct) a record, place it in a record buffer, store its length in an output argument, and then return control to MERGE.

The input routine must accept the following four arguments:

- A descriptor of the buffer where the routine must place the record
- A longword, passed by reference, containing the stream number from which to input a record (the first file is 1, the second 2, and so on)
- A word, passed by reference, where the routine must return the actual length of the record
- The context longword, passed by reference

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

The input routine must also return one of the following status values:

- SS$_NORMAL or any other success status causes the merge operation to continue.
- SS$_ENDOFFILE indicates that no more records are in the file. The contents of the buffer are ignored.
- Any other error status terminates the merge operation and passes the status value back to the caller of SOR$BEGIN_MERGE or SOR$RETURN_REC.

**context**

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value that was supplied by SORT/MERGE.

## Description

The SOR$BEGIN_MERGE routine initializes the merge process by passing arguments that provide the number of input streams, the key specifications, and any merge options.

You must define the key by passing either the key buffer address argument or your own comparison routine address. (You can also define the key in a specification file and call the SOR$SPEC_FILE routine.)

The SOR$BEGIN_MERGE routine initializes the merge process in the file, record, and mixed interfaces. For record interface on input, you must also pass the merge order, the input routine address, and the longest record length. For files not on disk, you must pass the longest record length.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, you should use LIB$MATCH_COND if you want to check for a specific status.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_BADDTYPE | Invalid or unsupported CDD data type. |
| SOR$_BADLENOFF | Length and offset must be multiples of 8 bits. |
| SOR$_BADLOGIC | Internal logic error detected. |
| SOR$_BADOCCURS | Invalid OCCURS clause. |
| SOR$_BADOVRLAY | Invalid overlay structure. |
| SOR$_BADPROTCL | Node is an invalid CDD object. |
| SOR$_BAD_KEY | Invalid key specification. |

| | |
|---|---|
| SOR$_BAD_LRL | Record length *n* greater than specified longest record length. |
| SOR$_BAD_MERGE | Number of work files must be between 0 and 10.† |
| SOR$_BAD_ORDER | Merge input is out of order. |
| SOR$_BAD_SRL | Record length *n* is too short to contain keys. |
| SOR$_BAD_TYPE | Invalid sort process specified. |
| SOR$_CDDERROR | CDD error at node *name*. |
| SOR$_CLOSEIN | Error closing *file* as input. |
| SOR$_CLOSEOUT | Error closing *file*. |
| SOR$_COL_CHAR | Invalid character definition. |
| SOR$_COL_CMPLX | Collating sequence is too complex. |
| SOR$_COL_PAD | Invalid pad character. |
| SOR$_COL_THREE | Cannot define 3-byte collating values. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_ILLBASE | Nondecimal base is invalid. |
| SOR$_ILLLITERL | Record containing symbolic literals is unsupported. |
| SOR$_ILLSCALE | Nonzero scale invalid for floating-point data item. |
| SOR$_INCDIGITS | Number of digits is not consistent with the type or length of item. |
| SOR$_INCNODATA | Include specification references no data, at line *n*. |
| SOR$_INCNOKEY | Include specification references no keys, at line *n*. |
| SOR$_IND_OVR | Indexed output file must already exist. |
| SOR$_KEYAMBINC | Key specification is ambiguous or inconsistent. |
| SOR$_KEYED | Mismatch between SORT/MERGE keys and primary file key. |
| SOR$_KEY_LEN | Invalid key length, key number *n*, length *n*. |
| SOR$_LRL_MISS | Longest record length must be specified. |
| SOR$_MISLENOFF | Length and offset required. |
| SOR$_MISS_PARAM | A required subroutine argument is missing. |
| SOR$_MULTIDIM | Invalid multidimensional OCCURS. |
| SOR$_NODUPEXC | Equal-key routine and no-duplicates option cannot both be specified. |
| SOR$_NOTRECORD | Node *name* is a name, not a record definition. |
| SOR$_NUM_KEY | Too many keys specified. |
| SOR$_NYI | Not yet implemented. |
| SOR$_OPENIN | Error opening *file* as input. |
| SOR$_OPENOUT | Error opening *file* as output. |
| SOR$_READERR | Error reading *file*. |
| SOR$_RTNERROR | Unexpected error status from user-written routine. |

†For the high-performance Sort/Merge utility, the maximum number is 12.

| | |
|---|---|
| SOR$_SIGNCOMPQ | Absolute Date and Time data type represented in 1-second units. |
| SOR$_SORT_ON | Sort or merge routines called in incorrect order. |
| SOR$_SPCIVC | Invalid collating sequence specification at line *n*. |
| SOR$_SPCIVD | Invalid data type at line *n*. |
| SOR$_SPCIVF | Invalid field specification at line *n*. |
| SOR$_SPCIVI | Invalid include or omit specification at line *n*. |
| SOR$_SPCIVK | Invalid key or data specification at line *n*. |
| SOR$_SPCIVP | Invalid sort process at line *n*. |
| SOR$_SPCIVS | Invalid specification at line *n*. |
| SOR$_SPCIVX | Invalid condition specification at line *n*. |
| SOR$_SPCMIS | Invalid merge specification at line *n*. |
| SOR$_SPCOVR | Overridden specification at line *n*. |
| SOR$_SPCSIS | Invalid sort specification at line *n*. |
| SOR$_SRTIWA | Insufficient space. The specification file is too complex. |
| SOR$_STABLEEX | Equal-key routine and stable option cannot both be specified. |
| SOR$_SYSERROR | System service error. |
| SOR$_UNDOPTION | Undefined option flag was set. |
| SOR$_UNSUPLEVL | Unsupported core level for record *name*. |
| SOR$_WRITEERR | Error writing *file*. |

# SOR$BEGIN_SORT—Begin a Sort Operation

The SOR$BEGIN_SORT routine initializes a sort operation by opening input and output files and by passing the key information and any sort options.

## Format

SOR$BEGIN_SORT [key_buffer] [,lrl] [,options] [,file_alloc] [,user_compare] [,user_equal] [,sort_process] [,work_files] [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### key_buffer

OpenVMS usage: vector_word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Array of words describing the keys on which you plan to sort. The **key_buffer** argument is the address of an array containing the key descriptions.

The first word of this array contains the number of keys described (up to 255). Following the first word, each key is described (in order of priority) in blocks of four words. The four words specify the key's data type, order, offset, and length, respectively.

The first word of the block specifies the data type of the key. The following data types are accepted:

| | |
|---|---|
| DSC$K_DTYPE_Z | Unspecified (uninfluenced by collating sequence) |
| DSC$K_DTYPE_B | Byte integer (signed) |
| DSC$K_DTYPE_BU | Byte (unsigned) |
| DSC$K_DTYPE_W | Word integer (signed) |
| DSC$K_DTYPE_WU | Word (unsigned) |
| DSC$K_DTYPE_L | Longword integer (signed) |
| DSC$K_DTYPE_LU | Longword (unsigned) |
| DSC$K_DTYPE_Q | Quadword integer (signed) |
| DSC$K_DTYPE_QU | Quadword (unsigned) |
| DSC$K_DTYPE_O† | Octaword integer (signed) |
| DSC$K_DTYPE_OU† | Octaword (unsigned) |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

| | |
|---|---|
| DSC$K_DTYPE_F | Single-precision floating |
| DSC$K_DTYPE_D | Double-precision floating |
| DSC$K_DTYPE_G | G-format floating |
| DSC$K_DTYPE_H† | H-format floating |
| DSC$K_DTYPE_FS‡ | IEEE single-precision S floating |
| DSC$K_DTYPE_FT‡ | IEEE double-precision T floating |
| DSC$K_DTYPE_T | Text (may be influenced by collating sequence) |
| DSC$K_DTYPE_NU | Numeric string, unsigned |
| DSC$K_DTYPE_NL | Numeric string, left separate sign |
| DSC$K_DTYPE_NLO | Numeric string, left overpunched sign |
| DSC$K_DTYPE_NR | Numeric string, right separate sign |
| DSC$K_DTYPE_NRO | Numeric string, right overpunched sign |
| DSC$K_DTYPE_NZ† | Numeric string, zoned sign |
| DSC$K_DTYPE_P | Packed decimal string |

†Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

‡Alpha specific.

The *OpenVMS Programming Interfaces: Calling a System Routine* describes each of these data types.

The second word of the block specifies the key order: *0* for ascending order, *1* for descending order. The third word of the block specifies the relative offset of the key in the record. Note that the first byte in the record is at position *0*. The fourth word of the block specifies the key length in bytes (in digits for packed decimal—DSC$K_DTYPE_P).

The **key_buffer** argument specifies the address of the key buffer in the data area. If you do not specify this argument, you must either pass a key comparison routine or use a specification file to define the key.

### lrl

OpenVMS usage: word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Length of the longest record that will be released for sorting. The **lrl** argument is the address of a word containing the length. This argument is not required if the input files are on disk but is required when you use the record interface. For VFC records, this length must include the length of the fixed-length portion of the record.

### options

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

Flags that identify sort options. The **options** argument is the address of a longword bit mask whose settings determine the merge options selected. The following table lists and describes the bit mask values available.

| Flags | Description |
|---|---|
| SOR$M_STABLE | Keeps records with equal keys in the same order in which they appeared on input. With multiple input files that have records that collate as equal, records from the first input file are placed before the records from the second input file, and so on. |
| SOR$M_EBCDIC | Orders ASCII character keys according to EBCDIC collating sequence. No translation takes place. |
| SOR$M_MULTI | Orders character keys according to the multinational collating sequence, which collates the international character set. |
| SOR$M_NOSIGNAL | Returns a status code instead of signaling errors. |
| SOR$M_NODUPS | Omits records with duplicate keys. You cannot use this option if you specify your own equal-key routine. |

All other bits in the longword are reserved and must be zero.

### file_alloc

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Input file size in blocks. The **file_alloc** argument is the address of a longword containing the size. This argument is never required because, by default, SORT uses the allocation of the input files. If you are using the record interface or if the input files are not on disk, the default is 1000 blocks.‡

However, you can use this optional argument to improve the efficiency of the sort by adjusting the amount of resources the sort process allocates.

### user_compare†

OpenVMS usage: procedure
type: procedure value
access: function call
mechanism: by reference

User-written routine that compares records to determine their sort order. The **user_compare** argument is the address of the procedure value for this user-written routine. If you do not specify the **key_buffer** argument or if you define key information in a specification file, this argument is required.

SORT/MERGE calls the comparison routine with five reference arguments—ADRS1, ADRS2, LENG1, LENG2, CNTX—corresponding to the addresses of the two records to be compared, the lengths of these two records, and the context longword. The LENG1 and LENG2 arguments are addresses that point to 16-bit word structures that contain the length information.

The comparison routine must return a 32-bit integer value:

- –1 if the first record collates before the second

‡ The high-performance Sort/Merge utility determines the default based on the size of the input file, or if input is not from files, on available memory.
† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

- 0 if the records collate as equal
- 1 if the first record collates after the second

### user_equal†

OpenVMS usage: procedure
type: procedure value
access: function call
mechanism: by reference

User-written routine that resolves the sort order when records have duplicate keys. The **user_equal** argument is the address of the procedure value for this user-written routine. If you specify SOR$M_STABLE or SOR$M_NODUPS in the **options** argument, do not use this argument.

SORT/MERGE calls the duplicate key routine with five reference arguments—ADRS1, ADRS2, LENG1, LENG2, CNTX—corresponding to the addresses of the two records that compare equally, the lengths of the two records that compare equally, and the context longword. The LENG1 and LENG2 arguments are addresses that point to 16-bit word structures that contain the length information.

The routine must return one of the following 32-bit integer condition codes:

| Code | Description |
|---|---|
| SOR$_DELETE1 | Delete the first record from the sort. |
| SOR$_DELETE2 | Delete the second record from the sort. |
| SOR$_DELBOTH | Delete both records from the sort. |
| SS$_NORMAL | Keep both records in the sort. |

Any other failure value causes the error to be signaled or returned. Any other success value causes an undefined result.

### sort_process

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Code indicating the type of sort process. The **sort_process** argument is the address of a byte whose value indicates whether the sort type is record, tag, index, or address.‡ The default is record. If you select the record interface on input, you can use only a record sort process.

To specify a byte containing the value for the type of sort process you want, enter one of the following:

- SOR$GK_RECORD (record sort)
- SOR$GK_TAG (tag sort)
- SOR$GK_ADDRESS (address sort)

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.
‡ The high-performance Sort/Merge utility supports only the record process. Implementation of the tag, address, and index processes is deferred to a future OpenVMS Alpha release.

- SOR$GK_INDEX (index sort)

### work_files

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Number of work files to be used in the sorting process. The **work_files** argument is the address of a byte containing the number of work files; permissible values for SORT range from 0 through 10.†

By default, SORT creates two temporary work files when it needs them and determines their size from the size of your input files. By increasing the number of work files, you can reduce their individual size so that each fits into less disk space. You can also assign each of them to different disk-structured devices.

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

The SOR$BEGIN_SORT routine initializes the sort process by setting up sort work areas and provides key specification and sort options.

Specify the key information with the **key_buffer** argument, with the **user_compare** argument, or in a specification file. If no key information is specified, the default (character for the entire record) is used.

You must use the SOR$BEGIN_SORT routine to initialize the sort process for the file, record, and mixed interfaces. For record interface on input, you must use the **lrl** (longest record length) argument.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

† For the high-performance Sort/Merge utility, you can specify from 1 through 255 work files. The default is 1.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_BADLOGIC | Internal logic error detected. |
| SOR$_BAD_KEY | Invalid key specification. |
| SOR$_BAD_LRL | Record length *n* greater than specified longest record length. |
| SOR$_BAD_MERGE | Number of work files must be between 0 and 10.† |
| SOR$_BAD_TYPE | Invalid sort process specified. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_INSVIRMEM | Insufficient virtual memory. |
| SOR$_KEYAMBINC | Key specification is ambiguous or inconsistent. |
| SOR$_KEY_LEN | Invalid key length, key number *n*, length *n*. |
| SOR$_LRL_MISS | Longest record length must be specified. |
| SOR$_NODUPEXC | Equal-key routine and no-duplicates option cannot both be specified. |
| SOR$_NUM_KEY | Too many keys specified. |
| SOR$_NYI | Not yet implemented. |
| SOR$_RTNERROR | Unexpected error status from user-written routine. |
| SOR$_SORT_ON | Sort or merge routine called in incorrect order. |
| SOR$_STABLEEXC | Equal-key routine and stable option cannot both be specified. |
| SOR$_SYSERROR | System service error. |
| SOR$_UNDOPTION | Undefined option flag was set. |

†For the high-performance Sort/Merge utility, the maximum number is 255.

# SOR$DTYPE—Define Data Type

The SOR$DTYPE routine defines a key data type that is not normally supported by SORT/MERGE.† This routine returns a key data type code that can be used in the **key_buffer** argument to SOR$BEGIN_SORT or SOR$BEGIN_MERGE to describe special key data types (such as extended data types and NCS collating sequences).

## Format

SOR$DTYPE [context] ,dtype_code ,usage ,p1

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the context longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

### dtype_code

OpenVMS usage: word_unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Returned key data type code. The **dtype_code** argument is the address of a word into which SORT/MERGE writes the key data type code that can be used in the **key_buffer** argument to SOR$BEGIN_SORT or SOR$BEGIN_MERGE.

### usage

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

mechanism: by reference

Address of a longword containing a code that indicates the interpretation of the **p1** argument. The following table lists and describes the valid usage codes:

| Flag | Description |
|---|---|
| SOR$K_ROUTINE | The **p1** argument should be interpreted as the address of the procedure value of a routine that SORT/MERGE will call to compare keys described by the **dtype_code** returned by the call to SOR$DTYPE. |
| SOR$K_NCS_TABLE | The **p1** argument should be interpreted as the address of a collating sequence identification returned by a call to NCS$GET_CS. SORT/MERGE will use this collating sequence to compare keys described by the **dtype_code** returned by the call to SOR$DTYPE. |

If SOR$K_ROUTINE is returned, SORT/MERGE will call this routine with five reference arguments—ADRS1, ADRS2, LENG1, LENG2, CNTX—corresponding to the addresses of the two keys to be compared, the lengths of the two keys, and the context longword.

The comparison routine must return a 32-bit integer value:

- –1 if the first key collates before the second
- 0 if the keys collate as equal
- +1 if the first key collates after the second

### p1

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Address of the procedure value of a routine or the address of a collating sequence identification, depending on the **usage** argument.

## Description

Call SOR$DTYPE to define a key data type not normally supported by SORT /MERGE.

If your SORT/MERGE application needs to compare dates (for example) that are stored in text form *and* that is the only key in the records, then use the **user_ compare** argument to SOR$BEGIN_SORT or SOR$BEGIN_MERGE. However, if the records contain several keys besides the dates in text form, it may be easier to call SOR$DTYPE to allocate a key data type code that can then be used in the the **key_buffer** argument to SOR$BEGIN_SORT or SOR$BEGIN_MERGE.

If your SORT/MERGE application has a string key that should be collated by a collating sequence defined by the National Character Set (NCS) utility, the NCS$GET_CS routine can be used to fetch the collating sequence definition, and SOR$DTYPE can be called to allocate a key data type code for the collating sequence. This key data type code can then be used to describe keys that should be compared by this collating sequence.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_NYI | Not yet implemented. |
| SOR$_SORT_ON | Sort or merge routine called in incorrect order. |

# SOR$END_SORT—End a Sort Operation

The SOR$END_SORT routine does cleanup functions, such as closing files and releasing memory.

## Format

SOR$END_SORT [context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### context

OpenVMS usage: context
type: longword
access: write only
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

The SOR$END_SORT routine ends a sort or merge operation, either at the end of a successful process or between calls because of an error. If an error status is returned, you must call SOR$END_SORT to release all allocated resources. In addition, this routine can be called at any time to close files and release memory.

The value of the optional context argument is cleared when the SOR$END_SORT routine completes its operation.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_CLOSEIN | Error closing *file* as input. |
| SOR$_CLOSEOUT | Error closing *file* as output. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_END_SORT | SORT/MERGE terminated, context = *context*. |
| SOR$_SYSERROR | System service error. |

# SOR$PASS_FILES—Pass File Name

The SOR$PASS_FILES routine passes the names of input and output files and output file characteristics to SORT or MERGE.

## Format

SOR$PASS_FILES [inp_desc] [,out_desc] [,org] [,rfm] [,bks] [,bls] [,mrs] [,alq] [,fop] [,fsz] [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### inp_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

Input file specification. The **inp_desc** argument is the address of a descriptor pointing to the file specification. In the file interface, you must call SOR$PASS_FILES to pass SORT the input file specifications. For multiple input files, call SOR$PASS_FILES once for each input file, passing one input file specification descriptor each time.

In the mixed interface, if you are using the record interface on input, pass only the output file specification; do not pass any input file specifications. If you are using the record interface on output, pass only the input file specifications; do not pass an output file specification or any of the optional output file arguments.

### out_desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

Output file specification. The **out_desc** argument is the address of a descriptor pointing to the file specification. In the file interface, when you call SOR$PASS_FILES, you must pass the output file specification. Specify the output file specification and characteristics only once, as part of the first call, as in the following:

```
Call SOR$PASS_FILES(Input1,Output)
Call SOR$PASS_FILES(Input2)
Call SOR$PASS_FILES(Input3)
```

In the mixed interface, if you are using the record interface on input, pass only the output file specification; do not pass any input file specifications. If you are using the record interface on output, pass only the input file specifications; do not pass an output file specification or any of the optional output file arguments.

### org

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

File organization of the output file, if different from the input file. The **org** argument is the address of a byte whose value specifies the organization of the output file; permissible values include the following†:

```
FAB$C_SEQ
FAB$C_REL
FAB$C_IDX
```

For the record interface on input, the default value is sequential. For the file interface, the default value is the file organization of the first input file for record or tag sort and sequential for address and index sort.

For more information about OpenVMS RMS file organizations, see the *OpenVMS Record Management Services Reference Manual*.

### rfm

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Record format of the output file, if different from the input file. The **rfm** argument is the address of a byte whose value specifies the record format of the output file; permissible values include the following†:

```
FAB$C_FIX
FAB$C_VAR
FAB$C_VFC
```

For the record interface on input, the default value is variable. For the file interface, the default value is the record format of the first input file for record or tag sort and fixed format for address or index sort. For the mixed interface with record interface on input, the default value is variable format.

For more information about OpenVMS RMS record formats, see the *OpenVMS Record Management Services Reference Manual*.

### bks

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Bucket size of the output file, if different from the first input file. The **bks** argument is the address of a byte containing this size. Use this argument with

† The high-performance Sort/Merge utility does not support indexed sequential file organization. Do not specify the **org** argument as FAB$C_IDX or the **rfm** argument as FAB$C_VFC. Support for this feature is deferred to a future OpenVMS Alpha release.

relative and indexed-sequential files only. If the bucket size of the output file is to differ from that of the first input file, specify a byte to indicate the bucket size. Acceptable values are from 1 to 32. If you do not pass this argument—and the output file organization is the same as that of the first input file—the bucket size defaults to the value of the first input file. If the file organizations differ or if the record interface is used on input, the default value is 1 block.

### bls

OpenVMS usage: word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Block size of a magnetic tape output file. The **bls** argument is the address of a word containing this size. Use this argument with magnetic tapes only. Permissible values range from 20 to 65,532. However, to ensure compatibility with non-Digital systems, ANSI standards require that the block size be less than or equal to 2048.

The block size defaults to the block size of the input file magnetic tape. If the input file is not on magnetic tape, the output file block size defaults to the size used when the magnetic tape was mounted.

### mrs

OpenVMS usage: word_unsigned
type: word (unsigned)
access: read only
mechanism: by reference

Maximum record size for the output file. The **mrs** argument is the address of a word specifying this size. Following are acceptable values for each type of file:

| File Organization | Acceptable Value |
|---|---|
| Sequential | 0 to 32,767 |
| Relative | 0 to 16,383 |
| Indexed sequential | 0 to 16,362 |

If you omit this argument or if you specify a value of 0, SORT does not check maximum record size.

If you do not specify this argument, the default is based on the output file organization and format, unless the organization is relative or the format is fixed. The longest output record length is based on the longest calculated input record length, the type of sort, and the record format.

### alq

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

Number of preallocated output file blocks. The **alq** argument is the address of a longword specifying the number of blocks you want to preallocate to the output file. Acceptable values range from 1 to 4,294,967,295.

Pass this argument if you know your output file allocation will be larger or smaller than that of your input files. The default value is the total allocation of all the input files. If the allocation cannot be obtained for any of the input files or if record interface is used on input, the file allocation defaults to 1000 blocks.

### fop

OpenVMS usage: mask_longword
type: longword (unsigned)
access: read only
mechanism: by reference

File-handling options. The **fop** argument is the address of a longword whose bit settings determine the options selected. For a list of valid file-handling options, see the description of the FAB$L_FOP field in the *OpenVMS Record Management Services Reference Manual*. By default, only the DFW (deferred write) option is set. If your output file is indexed, you should set the CIF (create if) option.

### fsz

OpenVMS usage: byte_unsigned
type: byte (unsigned)
access: read only
mechanism: by reference

Size of the fixed portion of VFC records. The **fsz** argument is the address of a byte containing this size. If you do not pass this argument, the default is the size of the fixed portion of the first input file. If you specify the VFC size as 0, OpenVMS RMS defaults the value to 2 bytes.

### context

OpenVMS usage: context
type: longword (unsigned)
access: write only
mechanism: by reference

Value that distinguishes between multiple concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

The SOR$PASS_FILES routine passes input and output file specifications to SORT. The SOR$PASS_FILES routine must be repeated for multiple input files. The output file name string and characteristics should be specified only in the first call to SOR$PASS_FILES.

This routine also accepts optional arguments that specify characteristics for the output file. By default, the output file characteristics are the same as the first input file; specified output file characteristics are used to change these defaults.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_DUP_OUTPUT | Output file has already been specified. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_INP_FILES | Too many input files specified. |
| SOR$_NYI | Not yet implemented. |
| SOR$_SORT_ON | Sort or merge routine called in incorrect order. |
| SOR$_SYSERROR | System service error. |

# SOR$RELEASE_REC—Pass One Record to Sort

The SOR$RELEASE_REC routine is used with the record interface to pass one input record to SORT or MERGE.

## Format

SOR$RELEASE_REC desc [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### desc

OpenVMS usage: char_string
type: character-coded text string
access: read only
mechanism: by descriptor

Input record buffer. The **desc** argument is the address of a descriptor pointing to the buffer containing the record to be sorted. If you use the record interface, this argument is required.

### context

OpenVMS usage: context
type: longword
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

Call SOR$RELEASE_REC to pass records to SORT or MERGE with the record interface. SOR$RELEASE_REC must be called once for each record to be sorted.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_BADLOGIC | Internal logic error detected. |
| SOR$_BAD_LRL | Record length *n* greater than longest specified record length. |
| SOR$_BAD_SRL | Record length *n* too short to contain keys. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_EXTEND | Unable to extend work file for needed space. |
| SOR$_MISS_PARAM | The **desc** argument is missing. |
| SOR$_NO_WRK | Work files required; cannot do sort in memory as requested. |
| SOR$_OPENOUT | Error opening *file* as output. |
| SOR$_OPERFAIL | Error requesting operator service. |
| SOR$_READERR | Error reading *file*. |
| SOR$_REQ_ALT | Specify alternate *name* file (or nothing to try again). |
| SOR$_RTNERROR | Unexpected error status from user-written routine. |
| SOR$_SORT_ON | Sort or merge routines called in incorrect order. |
| SOR$_SYSERROR | System service error. |
| SOR$_USE_ALT | Using alternate file *name*. |
| SOR$_WORK_DEV | Work file *name* must be on random access local device. |

# SOR$RETURN_REC—Return One Sorted Record

The SOR$RETURN_REC routine is used with the record interface to return one sorted or merged record to a program.

## Format

SOR$RETURN_REC desc [,length] [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### desc

OpenVMS usage: char_string
type: character-coded text string
access: write only
mechanism: by descriptor

Output record buffer. The **desc** argument is the address of a descriptor pointing to the buffer that receives the sorted or merged record.

### length

OpenVMS usage: word_unsigned
type: word (unsigned)
access: write only
mechanism: by reference

Length of the output record. The **length** argument is the address of a word receiving the length of the record returned from SORT/MERGE.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

Call the SOR$RETURN_REC routine to release the sorted or merged records to a program. Call this routine once for each record to be returned.

SOR$RETURN_REC places the record into a record buffer that you set up in the program's data area. After SORT has successfully returned all the records to the program, it returns the status code SS$_ENDOFFILE, which indicates that there are no more records to return.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_BADLOGIC | Internal logic error detected. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_EXTEND | Unable to extend work file for needed space. |
| SOR$_MISS_PARAM | A required subroutine argument is missing. |
| SOR$_OPERFAIL | Error requesting operator service. |
| SOR$_READERR | Error reading *file*. |
| SOR$_REQ_ALT | Specify alternate *name* file (or nothing to simply try again). |
| SOR$_RTNERROR | Unexpected error status from user-written routine. |
| SOR$_SORT_ON | Sort or merge routines called in incorrect order. |
| SOR$_SYSERROR | System service error. |
| SOR$_USE_ALT | Using alternate file *name*. |
| SOR$_WORK_DEV | Work file *name* must be on random access local device. |

# SOR$SORT_MERGE—Sort

The SOR$SORT_MERGE routine sorts the input records.

## Format

SOR$SORT_MERGE [context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Argument

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

After you have passed either the file names or the records to SORT, call the SOR$SORT_MERGE routine to sort the records. For file interface on input, the input files are opened and the records are released to the sort. For the record interface on input, the record must have already been released (by calls to SOR$RELEASE_REC). For file interface on output, the output records are reformatted and directed to the output file. For the record interface on output, SOR$RETURN_REC must be called to get the sorted records.

Some of the return values are used with different severities depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SS$_NORMAL | Success. |
| SOR$_BADDTYPE | Invalid or unsupported CDD data type. |
| SOR$_BADLENOFF | Length and offset must be multiples of 8 bits. |
| SOR$_BADLOGIC | Internal logic error detected. |
| SOR$_BADOCCURS | Invalid OCCURS clause. |
| SOR$_BADOVRLAY | Invalid overlay structure. |
| SOR$_BADPROTCL | Node is an invalid CDD object. |
| SOR$_BAD_LRL | Record length *n* greater than longest specified record length. |
| SOR$_BAD_TYPE | Invalid sort process specified. |
| SOR$_CDDERROR | CDD error at node *name*. |
| SOR$_CLOSEIN | Error closing *file* as input. |
| SOR$_CLOSEOUT | Error closing *file* as output. |
| SOR$_COL_CHAR | Invalid character definition. |
| SOR$_COL_CMPLX | Collating sequence is too complex. |
| SOR$_COL_PAD | Invalid pad character. |
| SOR$_COL_THREE | Cannot define 3-byte collating values. |
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_EXTEND | Unable to extend work file for needed space. |
| SOR$_ILLBASE | Nondecimal base is invalid. |
| SOR$_ILLLITERL | Record containing symbolic literals is unsupported. |
| SOR$_ILLSCALE | Nonzero scale invalid for floating-point data item. |
| SOR$_INCDIGITS | Number of digits is inconsistent with the type or length of item. |
| SOR$_INCNODATA | Include specification references no *data* keyword, at line *n*. |
| SOR$_INCNOKEY | Include specification references no *keys* keyword, at line *n*. |
| SOR$_IND_OVR | Indexed output file must already exist. |
| SOR$_KEYED | Mismatch between SORT/MERGE keys and primary file key. |
| SOR$_LRL_MISS | Longest record length must be specified. |
| SOR$_MISLENOFF | Length and offset required. |
| SOR$_MULTIDIM | Invalid multidimensional OCCURS. |
| SOR$_NOTRECORD | Node *name* is a name, not a record definition. |
| SOR$_NO_WRK | Work files required, cannot do sort in memory as requested. |
| SOR$_OPENIN | Error opening *file* as input. |
| SOR$_OPENOUT | Error opening *file* as output. |
| SOR$_OPERFAIL | Error requesting operator service. |

| | |
|---|---|
| SOR$_READERR | Error reading *file*. |
| SOR$_REQ_ALT | Specify alternate *name* file (or nothing to try again). |
| SOR$_RTNERROR | Unexpected error status from user-written routine. |
| SOR$_SIGNCOMPQ | Absolute Date and Time data type represented in 1-second units. |
| SOR$_SORT_ON | Sort or merge routines called in incorrect order. |
| SOR$_SPCIVC | Invalid collating sequence specification, at line *n*. |
| SOR$_SPCIVD | Invalid data type, at line *n*. |
| SOR$_SPCIVF | Invalid field specification, at line *n*. |
| SOR$_SPCIVI | Invalid include or omit specification, at line *n*. |
| SOR$_SPCIVK | Invalid key or data specification, at line *n*. |
| SOR$_SPCIVP | Invalid sort process, at line *n*. |
| SOR$_SPCIVS | Invalid specification, at line *n*. |
| SOR$_SPCIVX | Invalid condition specification, at line *n*. |
| SOR$_SPCMIS | Invalid merge specification, at line *n*. |
| SOR$_SPCOVR | Overridden specification, at line *n*. |
| SOR$_SPCSIS | Invalid sort specification, at line *n*. |
| SOR$_SRTIWA | Insufficient space. Specification file is too complex. |
| SOR$_SYSERROR | System service error. |
| SOR$_UNSUPLEVL | Unsupported core level for record *name*. |
| SOR$_USE_ALT | Using alternate file *name*. |
| SOR$_WORK_DEV | Work file *name* must be on random access local device. |
| SOR$_WRITEERR | Error writing *file*. |

# SOR$SPEC_FILE—Pass a Specification File Name

The SOR$SPEC_FILE routine is used to pass a specification file or specification text to a sort or merge operation.†

## Format

SOR$SPEC_FILE [spec_file] [,spec_buffer] [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### spec_file

OpenVMS usage: char_string
type: character-coded text string
access: read-only
mechanism: by descriptor

Specification file name. The **spec_file** argument is the address of a descriptor pointing to the name of a file that contains the text of the options requested for the sort or merge. The specification file name string and the specification file buffer arguments are mutually exclusive.

### spec_buffer

OpenVMS usage: char_string
type: character-coded text string
access: read-only
mechanism: by descriptor

Specification text buffer. The **spec_buffer** argument is the address of a descriptor pointing to a buffer containing specification text. This text has the same format as the text within the specification file. The specification file name string and the specification file buffer arguments are mutually exclusive.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero.

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

Call SOR$SPEC_FILE to pass a specification file name or a buffer with specification text to a sort or merge operation. Through the use of a specification file, you can selectively omit or include particular records from the sort or merge operation and specify the reformatting of the output records. (See the Sort Utility in the *OpenVMS User's Manual* for a complete description of specification files.)

If you call the SOR$SPEC_FILE routine, you must do so before you call any other routines. You must pass either the **spec_file** or **spec_buffer** argument, but not both.

Some of the return condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_NYI | Not yet implemented. |
| SOR$_SORT_ON | Sort or merge routine called in incorrect order. |
| SOR$_SYSERROR | System service error. |

# SOR$STAT—Obtain a Statistic

The SOR$STAT routine returns one statistic about the sort or merge operation to the user program.†

## Format

SOR$STAT code ,result [,context]

## Returns

OpenVMS usage: cond_value
type: longword (unsigned)
access: write only
mechanism: by value

Longword condition value. Most utility routines return a condition value in R0. Condition values that this routine can return are listed under Condition Values Returned.

## Arguments

### code

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: read only
mechanism: by reference

SORT/MERGE statistic code. The **code** argument is the address of a longword containing the code that identifies the statistic you want returned in the **result** argument. The following values are accepted:

| Code | Description |
|---|---|
| SOR$K_IDENT | Address of ASCII string for version number |
| SOR$K_REC_INP | Number of records input |
| SOR$K_REC_SOR | Records sorted |
| SOR$K_REC_OUT | Records output |
| SOR$K_LRL_INP | Longest record length (LRL) for input |
| SOR$K_LRL_INT | Internal LRL |
| SOR$K_LRL_OUT | LRL for output |
| SOR$K_NODES | Nodes in sort tree |
| SOR$K_INI_RUNS | Initial dispersion runs |
| SOR$K_MRG_ORDER | Maximum merge order |
| SOR$K_MRG_PASSES | Number of merge passes |
| SOR$K_WRK_ALQ | Work file allocation |

† Not supported by the high-performance Sort/Merge utility. Support for this feature is deferred to a future OpenVMS Alpha release.

| Code | Description |
|---|---|
| SOR$K_MBC_INP | Multiblock count for input |
| SOR$K_MBC_OUT | Multiblock count for output |
| SOR$K_MBF_INP | Multibuffer count for input |
| SOR$K_MBF_OUT | Multibuffer count for output |

Note that performance statistics (such as direct I/O, buffered I/O, and elapsed and CPU times) are not available because user-written routines may affect those values. However, they are available if you call LIB$GETJPI.

### result

OpenVMS usage: longword_unsigned
type: longword (unsigned)
access: write only
mechanism: by reference

SORT/MERGE statistic value. The **result** argument is the address of a longword into which SORT/MERGE writes the value of the statistic identified by the **code** argument.

### context

OpenVMS usage: context
type: longword (unsigned)
access: modify
mechanism: by reference

Value that distinguishes between multiple, concurrent SORT/MERGE operations. The **context** argument is the address of a longword containing the context value. When your program makes its first call to a SORT/MERGE routine for a particular sort or merge operation, the **context** longword must equal zero. SORT/MERGE then stores a value in the longword to identify the operation just initiated. When you make subsequent routine calls for the same operation, you must pass the context value supplied by SORT/MERGE.

## Description

The SOR$STAT routine returns one statistic about the sort or merge operation to your program. You can call the SOR$STAT routine at any time while the sort or merge is active.

Some of the following condition values are used with different severities, depending on whether SORT/MERGE can recover. Thus, if you want to check for a specific status, you should use LIB$MATCH_COND.

## Condition Values Returned

| | |
|---|---|
| SOR$_ENDDIAGS | Completed with diagnostics. |
| SOR$_MISS_PARAM | A required subroutine argument is missing. |
| SOR$_NYI | Functionality is not yet implemented. |
| SOR$_SYSERROR | System service error. |

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